

PTZ Optics 20x NDI|HXTM



User Manual

Model Nos: PT20X-NDI-GY & PT20X-NDI-WH

V1.2

(English)

Please check PTZOPTICS.com for the most up to date version of this document



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Preface

Thank you for using the HD Professional Video Conferencing Camera. This manual introduces the function, installation and operation of the HD camera. Prior to installation and usage, please read the manual thoroughly.

Precautions

This product can only be used in the specified conditions in order to avoid any damage to the camera:

- Don't subject the camera to rain or moisture.
- Don't remove the cover. Removal of the cover may result in an electric shock, in addition to voiding the warranty. In case of abnormal operation, contact the manufacturer.
- Never operate outside of the specified operating temperature range, humidity, or with any other power supply than the one originally provided with the camera.
- Please use a soft dry cloth to clean the camera. If the camera is very dirty, clean it with diluted neutral detergent; do not use any type of solvents, which may damage the surface.

Note

This is an FCC Class A Digital device. As such, unintentional electromagnetic radiation may affect the image quality of TV in a home environment.



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Supplied Accessories

When you unpack your camera, check that all the supplied accessories are included:

- Camera.....1
- AC Power Adaptor.....1
- Power Cord......1
- IR Remote Controller1
- User Manual1

Notes

• Electrical Safety

Installation and operation must be in accordance with national and local electric safety standards. Do not use any power supply other than the one originally supplied with this camera.

• Polarity of power supply

The power supply output for this product is 12VDC with a maximum current supply of 2A. Polarity of the power supply plug is critical and is as follows.



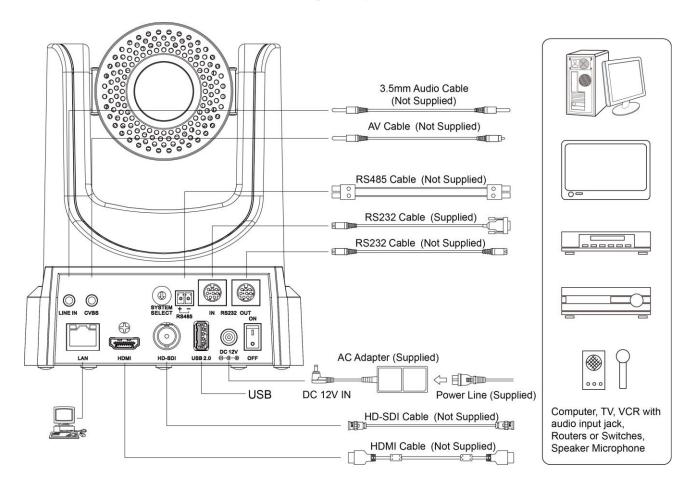
• Handling

- Avoid any stress, vibration, or moisture during transportation, storage, installation and operation.
- Do not lift or move the camera by grasping the camera head. Do not turn the camera head by hand. Doing so may result in mechanical damage.
- Do not expose camera to any corrosive solid, liquid, or gas to avoid damage to the cover which is made of a plastic material.
- Ensure that there are no obstacles in the tilt or pan ranges of the camera lens.
- Never power camera on before installation is complete.
- **DO NOT DISMANTLE THE CAMERA** The manufacturer is not responsible for any unauthorized modification or dismantling.



Quick Start

Step1. Please check that all connections are correct before powering on the camera.





Step2. Set the system select switch for your desired video output resolution and frame rate.

For many applications, setting 0 (1080p-60) will provide the best overall performance.

For highest possible resolution, use setting 0 (1080p-60) or 6 (1080p-30), however your actual realized frame rate may be limited to a lower value than 60 fps by your software and/or network connection.

NOTE: After changing this dial, you need to restart the camera to see the effect. Turn the camera off.

VIDEO SYSTEM			
0	1080p60	8	720p30
1	1080p50 9		720p25
2	1080i60 A		-
3	1080i50	В	-
4	720p60 C		-
5	720p50 E		576i
6	1080p30 E		480i
7	7 1080p25 F		_

CAUTION: After changing the system (rotary) switch, you need to restart the camera to take effect.

Step3. Press the Switch ON button on the rear of the camera, the power lamp will illuminate.

Step4. The Pan-Tilt mechanism will rotate the lens to the maximum position of top right after the camera starts, then it will return to the "center". The process of initialization is now complete.

(Note: If the position preset 0 has been stored, the position preset 0 will be called up after initialization in lieu of "home")

Step5. (**Optional**) If you want to restore the factory default settings, press [MENU] button to display the OSD menu. Select the item [MENU] -> [RESTORE DEFAULT] -> [Restore].Set the value [Yes], press [HOME] button to restore the factory default settings.

RESTORE DEFAULT			
Restore	Yes		
Change	Value		
[Home] OK			
[Menu] Bac	k		

Features

- 1. Supports simultaneous NDI | HXTM, 3G-SDI, HDMI and IP network streaming for up to 1080P@60.
- 2. Supports non-simultaneous CVBS (composite video) output via RCA connector (480i or 576i).
- 3. Includes Panasonic's high quality, 1/2.7 inch, 2.07 million effective pixels, HD CMOS sensor, which can produce a maximum 1920 x 1080 image with a high quality, maximum output frame rate of 60 fps (frames per second).
- 4. Ultra-high frame rate 60fps for HDMI and SDI and up to 720@120fps for IP Streaming / NDI | HXTM.
- 5. Supports IP streaming via RTSP and RTMP and using H.264, H.265and MJPEG.
- 6. Microphone & AAC Audio Stream Encoding for NDITM, IP stream & HDMI Use line-level microphone for audio line in input. Uses AAC audio encoding for better sound quality and smaller bandwidth usage.
- 7. Includes a Tamron, high-quality, telephoto lens, supporting 20x optical zoom and optional 16x digital zoom with wide angle 60.7 degree horizontal field of view in widest zoom setting.
- 8. The high SNR (signal to noise ratio) of the CMOS sensor (≥55dB), combined with 2D and 3D noise reduction algorithms, effectively reduces noise, even under low illumination conditions.
- 9. Includes DRC (dynamic range control), allowing for greater image quality and detail across images that are both well-lit and shadowed in the same frame.
- 10. Includes RS232 and RS485 interfaces for wired remote control. All of the parameters of the camera can be remotely controlled by high-speed communications for joystick and central control system applications.
- 11. Includes web-based IP remote control interface.
- 12. Allows for NDI | HXTM control through NDI[®] approved platforms that offer control such as the NDI[®] Studio Monitor
- 13. Freeze Allows freezing of video image on all outputs to allow for calling next preset without showing camera motion.
- 14. Power over Ethernet Supports PoE 802.3af.



Product Specifications

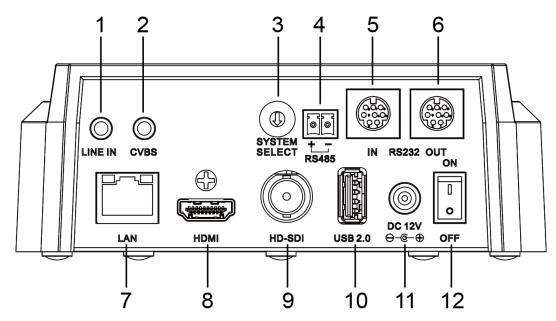
Model	PT20X-NDI-GY and PT20X-NDI-WH			
Туре	PTZ Optics NDI/HX TM HD 1080p Color Video Camera			
Camera				
Video System	HD: 1080p/60, 1080p/50, 1080i/60, 1080i/50, 1080p/30, 1080p/25, 720p/60, 720p/50, 720p30, 720p25 SD: NTSC, PAL			
Sensor	1/2.7", CMOS, Effective Pixel: 2.07M			
Scanning Mode	Progressive			
Lens	20x, f4.42mm ~ 88.5mm, F1.8 ~ F2.8			
Digital Zoom	16x			
Minimal Illumination	0.05 Lux @ (F1.8, AGC ON)			
Shutter	1/30s ~ 1/10000s			
White Balance	Auto, Indoor, Outdoor, One Push, Manual, VAR			
Backlight Compensation	Support			
Digital Noise Reduction	2D&3D Digital Noise Reduction			
Video S/N	≥55dB			
Horizontal Angle of View	$3.36^{\circ} \sim 60.7^{\circ}$			
Vertical Angle of View	1.89° ~ 34.1°			
Horizontal Rotation Range	$\pm 170^{\circ}$			
Vertical Rotation Range	$-30^{\circ} \sim +90^{\circ}$			
Pan Speed Range	$1.7^{\circ} \sim 100^{\circ}/s$			
Tilt Speed Range	$1.7^{\circ} \sim 69.9^{\circ}/s$			
H & V flip	Support			
Image Freeze	Support			
РоЕ	Support (802.3af)			
Face Detection	Not Supported			
Local Storage	Not Supported			
Number of Preset	255			
Preset Accuracy	0.1°			
IPC Features				
Video Coding Standard	H.264/H.265/MJPEG			
Video Stream	First stream, Second stream			
First Stream Resolution	1920x1080, 1280x720, 1024x576, 960x540, 640x480, 640x360			
Second Stream Resolution	1280x720, 1024x576, 720x576, 720x408, 640x360, 480x270, 320x240, 320x180			



IPC Features			
Bit Rate	128Kbps ~ 8192Kbps		
Bit Rate Type	Variable rate, fixed rate		
Frame Rate	50Hz: 1fps ~ 50fps, 60Hz: 1fps ~ 60fps, 720p120: 120fps, 640x480p240: 240fps		
Audio Standard	AAC		
Audio Rate	96K, 128K, 256K		
Support Protocols	TCP/IP, HTTP, RTSP, RTMP, Multicast, DHCP, ONVIF etc		
Input/Output Interface			
	1 x HDMI: Version 1.3		
HD Output	1 x HD-SDI: BNC type, 800mVp-p, 75 Ω , Along to SMPTE 424M standard		
SD Output	1 x CVBS: RCA jack, 1Vp-p, 75Ω		
Network Interface	1 x RJ45: 10/100/1000M Adaptive Ethernet ports		
Audio Input	1-ch 3.5mm audio interface, Line In		
USB	1 x USB2.0: type A jack		
	1 x RS-232 IN: 8pin Min DIN, Max Distance: 30m, Protocol: VISCA/Pelco-D/Pelco-P		
Communication Interface	1 x RS-232 OUT: 8pin Min DIN, Max Distance: 30m, Protocol: VISCA network use only		
	1 x RS-485: 2pin Phoenix port, Max Distance: 1200m, Protocol: VISCA/Pelco-D/Pelco-P		
Power Jack	JEITA type (DC IN 12V)		
Generic Specification			
Input Voltage	DC 12V / PoE (802.3af) (optional)		
Current Consumption	1.0A (Max)		
Operating Temperature	-10°C ~ 40°C (14°F ~ 104°F)		
Storage Temperature	-40° C ~ 60° C (-40° F ~ 140° F)		
Power Consumption	12W (Max)		
MTBF	>30000h		
Size	169mm x 142mm x 164mm		
Net Weight	1.35 Kg		



Main Unit



- 1. Audio LINE IN Interface (NDI|HXTM, HDMI, IP)
- 2.CVBS (composite video SD) Interface
- 3.System select dial (resolution)
- 4.RS485 jack
- 5.RS232 IN jack
- 6.RS232 OUT jack (pass through for daisy chain)

7.Network (NDI|HXTM, IP streaming, and control)
8.HDMI (Digital Video Output)
9.HD-SDI (Serial Digital Video Output)
10.USB 2.0 (USB Storage)
11.DC 12V power jack
12.Power switch



IR Remote Controller

1. Standby Button

Press this button to enter standby mode. Press it again to enter normal mode.

NOTE: Power consumption in standby mode is approximately half of the normal mode.

2. Position Buttons

To set preset or call preset.

3. * Button

For multiple function.

4&13. Set/Clear Preset Buttons Set preset: Store a preset position 1 ወ 0 [PRESET] + Numeric button (0-9): Setting a corresponding numeric key CAMERA SELECT 10 2 3 4 preset position 2 1 2 3 NOTE: Preset 0 - 9 via remote control and the rest from web, keyboard and 4 5 6 the serial port. Clear preset: Erase a preset position [RESET] + Numeric button (0-9), or: [*] 7 8 9 + [#] + [RESET]: Erase all presets 11 3 # * 0 **5&14.** Pan/Tilt Control Buttons - 12 Press the arrow buttons to perform panning and tilting. Press the [HOME] ►II button to face the camera back to front. PRESE RESET - 13 6. Return Button 4 Press the button to back previous menu. 5 14 IOME 7. Zoom Buttons Zoom+: Zoom In (Slow and fast speed) 6 15 Zoom-: Zoom Out (Slow and fast speed) ₅ MENU 8. L/R Set Button SLOW -ZOOM FAST Set the left & right direction of the remote control. ╋ ╋ Simultaneously press [L/R Set] + [1]: Normal direction. 7 ρ ρ Simultaneously press [L/R Set] + [2]: Left and right direction will be 16 reversed. BACKLIGHT P/T RST 17 8 9. Focus Buttons 9 NEAR AUTO FAR MANUAL Used for focus adjustment. FOCUS Press [AUTO] to adjust the focus on the center of the object automatically. To adjust the focus manually, press the [MANUAL] button, and adjust it with

10. Camera Address Select Buttons

Press the button corresponding to the camera which you want to operate with the remote controller.

11. # Button

For multiple function.

[Far] (focus on far object) and [Near] (focus on near object).



12. Multiple Function Buttons

Function 1. Set camera IR address

Press 3 keys contiguously can set camera IR address as follow:

[*] + [#] + [F1]: Address 1

[*] + [#] + [F2]: Address 2

[*] + [#] + [F3]: Address 3

[*] + [#] + [F4]: Address 4

Function 2. Image freezing function

Press [F4] to start the freeze function. The word "Freeze" displays on the upper left corner. After five seconds, the display disappears automatically (though the freeze feature continues). To cancel the freeze, press the [F4] key the word "Unfreeze" displays on the upper left corner. After five seconds, the display disappears automatically.

15. Menu Button

Menu button: Press this button to enter or exit the OSD menu.

16. Backlight Button

Backlight button: Press this button to enable the backlight compensation. Press it again to disable the backlight compensation. NOTE: Effective only in auto exposure mode.

NOTE: If there is a light behind the subject, the subject will appear dark. In this case, press the backlight ON / OFF button. To cancel this function, press the backlight ON / OFF button.

17. P/T RST Button

Press the button to self-calibrate pan and tilt once again.

Shortcuts for some 'Set' Functions

[*] + [#] + [1]: Display OSD menu in English

[*] + [#] + [3]: Display OSD menu in Chinese

- [*] + [#] + [4]: Show IP address
- [*] + [#] + [6]: Quickly restore the default settings
- [*] + [#] + [8]: Show the camera version

[*] + [#] + [9]: Quickly set mount mode (flip / normal) 1. Standby Button

Press this button to enter standby mode. Press it again to enter normal mode.

NOTE: Power consumption in standby mode is approximately half of the normal mode.



Using IR Remote Controller

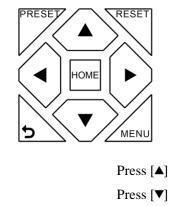
When the camera is operational, you can use the remote controller to perform panning, tilting, zooming and focusing, as well as store and call back preset positions. Button Instructions:

1. In these instructions, 'press the button' means to press and release. A special note will be given if holding a button down for more than one second is required.

2. When a button-combination is required, do it in sequence (not simultaneously). For example, '[*] + [#] + [F1]'means press [*] first and then press [#] and then press [F1].

1. Pan/Tilt Control

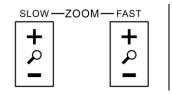
Tilt up:



Tilt down:	Press [▼]
Pan left:	Press [◀]
Pan right:	Press [▶]
Face the camera back to front:	Press [HOME]

Press and hold the up/down/left/right buttons, to keep panning or tilting from slow to fast, (until the camera reaches the mechanical limit). The camera stops as soon as the button is released.

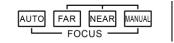
2. Zoom Control



Zoom Out:	press [+] button under FAST or SLOW
Zoom In:	press [-] button under FAST or SLOW

Press and hold the button, to keep zooming in or out (until the lens reaches the mechanical limit). The lens stops as soon as the button is released.

3. Focus Control



AUTO: Change focus mode to AF, which allows the camera to adjust the focus automatically on the center of the image.

MANUAL: Change focus mode to MF, which allows the user to adjust the focus manually (see FOCUS FAR & FOCUSNEAR).

FOCUS FAR: Press [FAR] button(NOTE: Effective only in MANUAL focus mode)

FOCUS NEAR: Press [NEAR] button(NOTE: Effective only in MANUAL focus mode)

Press and hold the FOCUS [FAR] or FOCUS [NEAR] button, allows for continuous adjustment, stopping as soon as the button is released.



4. BACKLIGHT. L/R SET and P/T RST Controls



Reverse Pan controls direction: Press and hold [L/R SET] button while pressing [1] *aka* [*STD*] button for normal pan controls. Press and hold [L/R SET] button while pressing [2] *aka* [*REV*] button for reversed pan controls.

Backlight Compensation Control: Press [BACKLIGHT] button to enable backlight compensation. Press it again to disable backlight compensation. (Note: Backlight is only effective in full auto exposure mode)

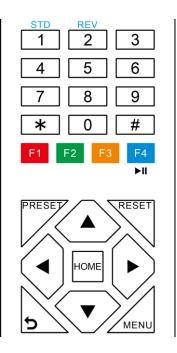
Pan Tilt Control Self Calibration: Press [P/T RST] button to recalibrate the Pan and Tilt limits.

5. Standby Control



Press [] button to put camera in 'standby' mode. In standby mode the camera will provide no image, respond to no commands and use less than half its normal power. Press [] button again to put camera in normal mode.

6. Presets - Setting and Clearing



1. To store a preset position: The user should manually setup the desired shot using the Pan Tilt and Zoom controls. Press the [PRESET] button first and then press the numeric button [0-9] to which you want to assign the shot. Ten total preset positions (0-9) are available from the IR remote control (255 available via RS232/RS485/IP Interfaces).

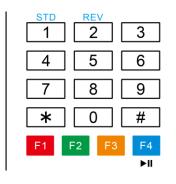
2. To erase the memory content of a preset position: The user should press the [RESET] button first and then press the numeric button 0-9 associated with that preset.

Note:

Pressing [*]+[#]+[RESET]in sequence will erase all presets in the memory.



7. Recalling Presets



Pressing any of the numeric buttons [0-9] directly will recall a stored preset position and settings.

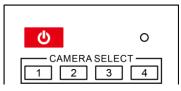
Note:

No action will be executed if a specific numeric preset position has not yet been saved.

Note:

Presets assigned via the IP interface do not correlate to presets set via the IR remote control.

8. Camera Selection



Press the [1-4] button corresponding to the camera with the IR address that you want to operate. This allows for up to 4 cameras to be operated via the same IR remote in the same room.

9. Camera IR Address Set



Press 3 buttons in the sequence shown below to set/change the camera's IR address. This allows up to 4 cameras to be controlled from the same IR remote control. Be sure that only one camera is picking up the IR signal when you perform this function. If multiple cameras receive the command, they will all change to the new address.

Address1: [*]+[#]+[F1] Address 2: [*]+[#]+[F2] Address 3: [*]+[#]+[F3] Address 4: [*]+[#]+[F4]

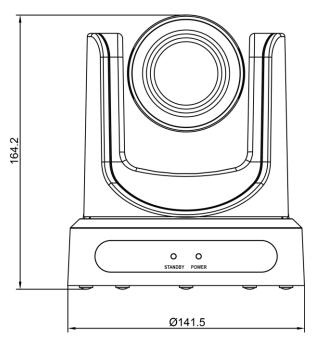
10. Image Freeze

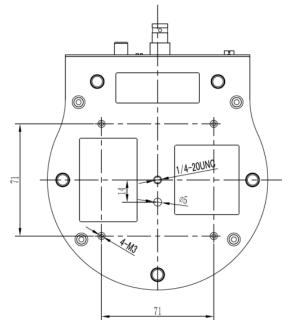


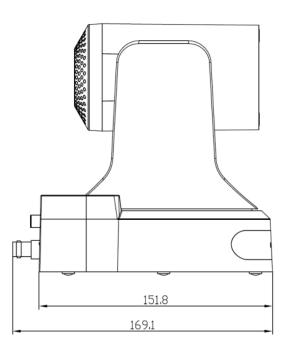
Press the [►II] button to freeze or unfreeze the video image. This can be useful while recalling presets to hide camera motion from your viewers.

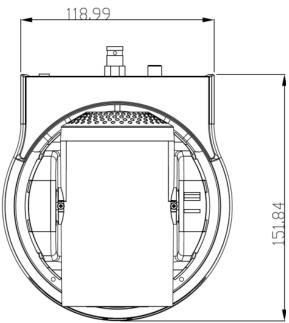


Dimensional Drawings (mm)





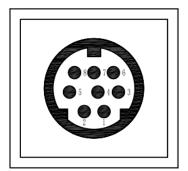






Camera

RS-232 Interface



1.DTR	1.CD
2.DSR	2.RXD
3.TXD	3.TXD
4.GND	4.DTR
5.RXD	5.GND
6.GND	♦ 6.DSR
7.IR OUT	7.RTS
8.NC	8.CTS
	9.RI

PC/Controller DB-9

No.	Function
1	DTR
2	DSR
3	TXD
4	GND
5	RXD
6	GND
7	IR OUT
8	NC

For Control Daisy Chain1st Camera2nd Camera Mini DIN

1.DTR	1.DTR
2.DSR	2.DSR
3.TXD	3.TXD
4.GND	4.GND
5.RXD 🖌	5.RXD
6.GND	6.GND
7.IR OUT	7.NC
8.NC	8.NC



Serial Communication Control

In default working mode, the camera is able to connect to a VISCA controller with an RS232C serial interface.

- RS232 Communication Control
 The camera can be controlled via RS232. The parameters of RS232C are as follows:
 Baud rate: 2400, 4800, 9600 or 38400 bps.
 Start bit: 1 bit.
 Data bit: 8 bits.
 Stop bit: 1bit.
 Parity bit: none.
- ► RS485 Communication Control

The camera can be controlled via RS485, Half-duplex mode, with support for VISCA, Pelco-D or Pelco-P protocol. The parameters of RS485 are as follows:

Baud rate: 2400, 4800, 9600 or 38400 bps.

- Start bit: 1 bit. Data bit: 8 bits.
- Stop bit: 1 bit.
- Parity bit: none.

When powered on, Pan and Tilt will rotate to the maximum position of top right after the camera powered up. Then it will return to the "center". The process of initialization is now complete. (Note: If the position preset 0 has been stored, the position preset 0 will be called up after initialization, in lieu of "center"). After initialization is complete, then the user can control the camera with commands in the command list.



VISCA Command List

Part 1: Camera-Issued Messages

ACK/Completion Message				
Command	Function	Command Packet	Comments	
ACK/Completion	ACK	z0 4y FF (y: Socket No.)	Returned when the command is accepted.	
Messages	Completion	z0 5y FF (y: Socket No.)	Returned when the command has been executed.	

z = Camera Address + 8

Error Messages			
Command	Function	Command Packet	Comments
	Syntax Error	z0 60 02 FF	Returned when the command format is different or when a command with illegal command parameters is accepted.
	Command Buffer Full	z0 60 03 FF	Indicates that two sockets are already being used (executing two commands) and the command could not be accepted when received.
Error Messages	Command Canceled	z0 6y 04 FF (y: Socket No.)	Returned when a command which is being executed in a socket specified by the cancel command is canceled. The completion message for the command is not returned.
	No Socket	z0 6y 05 FF (y: Socket No.)	Returned when no command is executed in a socket specified by the cancel command, or when an invalid socket number is specified.
	Command Not Executable	z0 6y 41 FF (y: Execution command Socket No. Inquiry command: 0)	Returned when a command cannot be executed due to current conditions. For example, when commands controlling the focus manually are received during auto focus.



Part 2: Camera Control Commands

Command Function		Command Packet	Comments
AddressSet	Broadcast	88 30 01 FF	Address setting
IF_Clear	Broadcast	88 01 00 01 FF	I/F Clear
	On	8x 01 04 00 02 FF	
CAM_Power	Off	8x 01 04 00 03 FF	Power ON/OFF
	Stop	8x 01 04 07 00 FF	
	Tele(Standard)	8x 01 04 07 02 FF	
	Wide(Standard)	8x 01 04 07 03 FF	
CAM_Zoom	Tele(Variable)	8x 01 04 07 2p FF	
	Wide(Variable)	8x 01 04 07 3p FF	p = 0(low) - 7(high)
	Direct	8x 01 04 47 0p 0q 0r 0s FF	pqrs: Zoom Position
	Stop	8x 01 04 08 00 FF	
	Far(Standard)	8x 01 04 08 02 FF	
	Near(Standard)	8x 01 04 08 03 FF	
	Far(Variable)	8x 01 04 08 2p FF	
CAM_Focus	Near(Variable)	8x 01 04 08 3p FF	p = 0(low) - 7(high)
	Direct	8x 01 04 48 0p 0q 0r 0s FF	pqrs: Focus Position
	Auto Focus	8x 01 04 38 02 FF	
	Manual Focus	8x 01 04 38 03 FF	AF On/Off
	Auto/Manual	8x 01 04 38 10 FF	
	D	8x 01 04 47 0p 0q 0r 0s	pqrs: Zoom Position
CAM_ZoomFocus	Direct	Ot Ou Ov Ow FF	tuvw: Focus Position
	Auto	8x 01 04 35 00 FF	Normal Auto
	Indoor mode	8x 01 04 35 01 FF	Indoor mode
	Outdoor mode	8x 01 04 35 02 FF	Outdoor mode
CAM_WB	OnePush mode	8x 01 04 35 03 FF	One Push WB mode
	Manual	8x 01 04 35 05 FF	Manual Control mode
	OnePush trigger	8x 01 04 10 05 FF	One Push WB Trigger
	Reset	8x 01 04 03 00 FF	
	Up	8x 01 04 03 02 FF	Manual Control of R Gain
CAM_RGain	Down	8x 01 04 03 03 FF	
	Direct	8x 01 04 43 00 00 0p 0q FF	pq: R Gain
	Reset	8x 01 04 04 00 FF	
	Up	8x 01 04 04 02 FF	Manual Control of B Gain
CAM_Bgain	Down	8x 01 04 04 03 FF	
	Direct	8x 01 04 44 00 00 0p 0q FF	pq: B Gain



	Full Auto	8x 01 04 39 00 FF	Automatic Exposure mode
	Manual	8x 01 04 39 03 FF	Manual Control mode
CAM_AE	Shutter priority	8x 01 04 39 0A FF	Shutter Priority Automatic Exposure mode
	Iris priority	8x 01 04 39 0B FF	Iris Priority Automatic Exposure mode
	Bright	8x 01 04 39 0D FF	Bright Mode(Manual control)
CAM_SlowShutter	AutoSlowShutterLimit	8x 01 04 2A 0p 00 FF	
	Reset	8x 01 04 0B 00 FF	
CANE L'	Up	8x 01 04 0B 02 FF	Iris Setting
CAM_Iris	Down	8x 01 04 0B 03 FF	
	Direct	8x 01 04 4B 00 00 0p 0q FF	pq: Iris Position
	Reset	8x 01 04 0C 00 FF	
	Up	8x 01 04 0C 02 FF	Gain Setting
CAM_Gain	Down	8x 01 04 0C 03 FF	
	Direct	8x 01 04 0C 00 00 0p 0q FF	pq: Gain Position
	Gain Limit	8x 01 04 2C 0p FF	p: Gain Position
	Reset	8x 01 04 0D 00 FF	
	Up	8x 01 04 0D 02 FF	Bright Setting
CAM_Bright	Down	8x 01 04 0D 03 FF	
	Direct	8x 01 04 0D 00 00 0p 0q FF	pq: Bright Position
	On	8x 01 04 3E 02 FF	
	Off	8x 01 04 3E 03 FF	Exposure Compensation On/Off
	Reset	8x 01 04 0E 00 FF	
CAM_ExpComp	Up	8x 01 04 0E 02 FF	Exposure Compensation Amount Setting
	Down	8x 01 04 0E 03 FF	
	Direct	8x 01 04 4E 00 00 0p 0q FF	pq: ExpComp Position
	On	8x 01 04 33 02 FF	
CAM_BackLight	Off	8x 01 04 33 03 FF	Back Light Compensation On/Off
	Auto	8x 01 04 50 02 FF	
CAM_NR(2D)Mode	Manual	8x 01 04 50 03 FF	ND2D Auto/Manual
CAM_NR(2D)Level	-	8x 01 04 53 0p FF	p: NR Setting (0: Off, level 1 to 5)
CAM_NR(3D)Level	-	8x 01 04 54 0p FF	p: NR Setting (0: Off, level 1 to 8)
CAM_Flicker	-	8x 01 04 23 0p FF	p: Flicker Settings (0: Off, 1: 50Hz, 2: 60Hz)
CAM_DHotPixel	-	8x 01 04 56 0p FF	p: Dynamic Hot Pixel Setting (0: 0ff, level 1 to 6)
CAM_ApertureMode(sharpness)	Auto	8x 01 04 05 02 FF	Sharpness Auto
• /	Manual	8x 01 04 05 02 FF	Sharpness Manual



CMA Aperture Shap ness)Up8x 01 04 02 03 FFperture ControlDown8x 01 04 02 03 FFsx 01 04 20 00 04 pFsx 01 04 20 00 04 pFCMA Picture File8x 01 04 30 00 pF FFPerture SatingCAM_MemoryReserver8x 01 04 30 00 pF FFCAM_LR,ReverseReal8x 01 04 60 0 FFOrd8x 01 04 60 0 FFPerture SatingOrd8x 01 04 00 00 00 pFprecisier Value (-00 -FF)Ord8x 01 04 00 00 00 pFprecisier Value (-00 -FF)Sy ShemOrd8x 01 06 01 VW W0 03 01 FFImage Filp Vertical On OperatingPerture Sating On (of 06) on FL 02005)Sy ShemOrd8x 01 06 01 VW W0 03 01 FFImage Filp Vertical On OperatingSating Operating OperatingImage Filp Vertical OperatingSating Operating Operati		Reset	8x 01 04 02 00 FF			
Direct8x 01 04 42 00 00 00 QFFpr.Aperture GainCAM_Picture FileOff8x 01 04 63 00 FFParter Effect SettingB&W8x 01 04 30 00 pp FFParter SettingCAM_MemoryReset8x 01 04 37 00 pp FFParter SettingRead8x 01 04 37 00 pp FFParter SettingCAM_LR_ReverOn8x 01 04 61 03 FFParter SettingOn8x 01 04 61 03 FFParter SettingOff8x 01 04 60 03 FFParter SettingOff8x 01 04 60 03 FFParter SettingOff8x 01 04 24 m0 p0 qF FFParter Setting 06(60%) to Eh (200%)CAM_Register ValueOff8x 01 04 24 m0 p0 qF FFOff8x 01 04 20 000 00 pFFp: color Gain setting 06 (60%) to Eh (200%)CAM_Color GainDirel8x 01 06 01 VV W0 03 01 FFParter SettingSetting 06 (60%) to Eh (200%)EVS_MenuOff8x 01 06 01 VV W0 03 02 FFName Setting 06 (60%) to Eh (200%)Parter Setting 06 (60%) to Eh (200%)Sys_MenuOff8x 01 06 01 VV W0 03 02 FFParter SettingSetting 06 (01 VV W0 03 02 FFName Setting 06 (01 VV W0 03 02 FFSetting 06 (01 VV W0 03 02 FFSys_MemorySetting 06 (01 VV W0 03 02 FFParter SettingSetting 06 (01 VV W0 03 02 FFDown EffSetting 06 (01 VV W0 03 02 FFSys_MemorySetting 06 (01 VV W0 03 02 FFSys_MemorySetting 06 (01 VV W0 03 02 FFDown EffSetting 06 (01 VV W0 03 02 FFDown EffSetting 06 (01 VV W0 03 02 FFSys_Memory<	CAM_Aperture(sharp	Up	8x 01 04 02 02 FF	Aperture Control		
CAM_PictureEffet Off 8x 01 04 63 00 FF Picture Effect Setting B&W 8x 01 04 03 00 pp PF Picture Effect Setting CAM_Memory Set 8x 01 04 3F 01 pp FF Picture Effect Setting CAM_IRE_Reverse On 8x 01 04 61 02 PF Picture Effect Setting CAM_IRE_Reverse On 8x 01 04 61 02 FF Image Flip Horizontal On/Off CAM_Register/Jale On 8x 01 04 66 02 FF Image Flip Vertical On/Off CAM_Register/Jale On 8x 01 04 66 03 FF Image Flip Vertical On/Off CAM_ColorGian Diret 8x 01 04 06 00 VD WW 03 01 FF Image Flip Vertical On/Off SYS_Memu Off 8x 01 06 06 01 VV WW 03 02 FF Image Flip Vertical On/Off Right 8x 01 06 01 VV WW 03 01 FF Image Flip Vertical On/Off Picture Effect Setting Pan_Lill/Diref Might 8x 01 06 01 VV WW 03 02 FF Image Flip Vertical On/Off Picture Effect Setting 0h (60%) to 0.18 (high speed) Pan_Lill/Diref Sk 01 06 01 VV WW 03 02 FF Virtual Sk 01 06 01 VV WW 03 02 FF Virtual Sk 01 06 01 VV WW 03 02 FF Pan_Lill/Diref Sk 01 06 01 VV WW 02 02 FF Virtu	ness)	Down	8x 01 04 02 03 FF			
CAM_PictureFife B&W 8x 01 04 63 04 FF Picture Effect Setting Amage Set 8x 01 04 3F 00 pp FF N N CAM_Memory Set 8x 01 04 3F 00 pp FF N Recall 8x 01 04 3F 00 pp FF N N CAM_LR_Revere On 8x 01 04 61 03 FF N Off 8x 01 04 66 03 FF N N CAM_RegisterValue - N N 01 04 24 nn 0p 0q FF N N CAM_ColorGain Diret 8x 01 04 49 00 000 00 pFF N N N SYS_Menu Off 8x 01 04 49 00 000 00 pFF N N N Sys_Menu Off 8x 01 06 01 VV WW 03 01 FF N N N Left 8x 01 06 01 VV WW 03 01 FF N N N N Pan_titlDrive Lingh 8x 01 06 01 VV WW 02 01 FF N N N Down 8x 01 06 01 VV WW 02 01 FF N N N N Down 8x 01 06 01 V		Direct	8x 01 04 42 00 00 0p 0q FF	pq: Aperture Gain		
Image Image <t< td=""><td></td><td>Off</td><td>8x 01 04 63 00 FF</td><td></td></t<>		Off	8x 01 04 63 00 FF			
Set 8x 01 04 3F 01 pp FF pp: Memory Number(=0 to 127) Recall 8x 01 04 61 02 PF Image Flip Horizontal 0n/Off CAM_LR_Reverse On 8x 01 04 66 02 FF Image Flip Horizontal 0n/Off CAM_PictureFlip On 8x 01 04 66 03 FF Image Flip Vertical On/Off CAM_RegisterValue - 8x 01 04 49 00 00 00 0p FF Image Flip Vertical On/Off CAM_ColorGain Diret 8x 01 04 49 00 00 00 0p FF pr: Register Value (=00-7F) SYS_Menu Off 8x 01 06 00 1V WW 03 01 FF pr: Color Gain setting 0h (60%) to Eh (200%) SYS_Menu Up 8x 01 06 01 VV WW 03 01 FF pr: Pan_steed 0x01 (low speed) to 0x18 (high speed) Pan_tikDrive Up 8x 01 06 01 VV WW 01 02 FF precol IownRight 8x 01 06 01 VV WW 01 02 FF precol DownLeft 8x 01 06 01 VV WW 01 02 FF precol Stop 8x 01 06 01 VV WW 01 02 FF precol DownRight 8x 01 06 01 VV WW 01 02 FF precol Stop 8x 01 06 01 VV WW 01 02 FF precol Mange Flip Horizontal 0x 01 (low speed) to 0x18 (high speed) precol	CAM_PictureEffect	B&W	8x 01 04 63 04 FF	Picture Effect Setting		
Recall8x 01 04 3F 02 pp FFCAM_LR_ReverseOn8x 01 04 61 02 FFImage Flip Horizontal On/OffOff8x 01 04 66 02 FFImage Flip Horizontal On/OffCAM_PictureFlipOn8x 01 04 66 03 FFImage Flip Vertical On/OffCAM_RegisterValue-8x 01 04 46 00 2 FFImage Flip Vertical On/OffCAM_RegisterValue-8x 01 04 49 00 00 00 pfFp: Register No. (=00-7F)CAM_ColorGainDiret8x 01 04 49 00 00 00 pFFp: Color Gain setting 0h (60%) to Eh (200%)SYS_MenuOff8x 01 06 01 VV WW 03 01 FFTurns off the menu screenUp8x 01 06 01 VV WW 03 03 FFFight8x 01 06 01 VV WW 03 03 FFRight8x 01 06 01 VV WW 03 03 FFW: Pan speed 0x01 (low speed) to 0x18 (high speed)Upefit8x 01 06 01 VV WW 02 03 FFWW: Thit speed 0x01 (low speed) to 0x18 (high speed)Vipright8x 01 06 01 VV WW 02 03 FFWW: Thit speed 0x01 (low speed) to 0x14 (high speed)Vipright8x 01 06 01 VV WW 02 03 FFWW: Thit speed 0x01 (low speed) to 0x14 (high speed)Vipright8x 01 06 01 VV WW 02 02 FFWW: Thit speed 0x01 (low speed) to 0x14 (high speed)Vipright8x 01 06 01 VV WW 03 02 FFVYY: Pan PositionZXXRelativePosition8x 01 06 03 VV WW0Y 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z 0Z FFWW: Thit speed 0x01 (low speed) to 0x14 (high speed)YYY: Pan Position8x 01 06 03 VV WW0Y 0Y 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z 0Z FFW: 1 UpRight 0: DownLeftHome8x 01 06 03 FFWY 102 DistionPan_tillLimitSetLimitSet<		Reset	8x 01 04 3F 00 pp FF			
CAM_LR_Reverse On 8x 01 04 61 02 FF Image Flip Horizontal On/Off CAM_PictureFlip On 8x 01 04 66 02 FF Image Flip Horizontal On/Off CAM_RegisterValue - 8x 01 04 66 03 FF Image Flip Vertical On/Off CAM_RegisterValue - 8x 01 04 24 mn 0p 0q FF mm: Register No. (=00-7F) CAM_ColorGain Diret 8x 01 04 49 00 00 00 0p FF p: Color Gain setting 0h (60%) to Eh (200%) SYS_Menu Off 8x 01 06 01 VV WW 03 01 FF p: Color Gain setting 0h (60%) to Eh (200%) Vp 8x 01 06 01 VV WW 03 01 FF Turns off the menu screen scelee Vp 8x 01 06 01 VV WW 03 01 FF Scelee weight Up 8x 01 06 01 VV WW 03 01 FF VP Flipft Scelee Vpleft 8x 01 06 01 VV WW 03 01 FF Weight Weight Vpleft 8x 01 06 01 VV WW 03 01 FF Scelee Weight Stop 8x 01 06 01 VV WW 03 01 FF Weight Weight NasolutePosition 8x 01 06 01 VV WW 03 01 FF Weight Weight Stop 8x 01 06 01 VV WW 03 02 FF Weight Weight	CAM_Memory	Set	8x 01 04 3F 01 pp FF	pp: Memory Number(=0 to 127)		
CAM_LR.ReverseOff8x 01 04 61 03 FFImage Flip Horizontal On/OffCAM_PictureFlipOn8x 01 04 66 02 FFImage Flip Vertical On/OffCAM_RegisterValue-8x 01 04 24 mn 0p 0q FFImage Flip Vertical On/OffCAM_ColorGainDiret8x 01 04 49 00 00 00 0p FFp: Color Gain setting 0h (60%) to Eh (200%)SYS_MenuOff8x 01 06 01 VV WW 03 01 FFv: Color Gain setting 0h (60%) to Eh (200%)SYS_MenuOff8x 01 06 01 VV WW 03 01 FFv: Color Gain setting 0h (60%) to Eh (200%)Down8x 01 06 01 VV WW 03 01 FFV: Pan speed 0x01 (low speed) to 0x18 (high speed)Ipright8x 01 06 01 VV WW 02 02 FFV: Pan speed 0x01 (low speed) to 0x18 (high speed)Vertight8x 01 06 01 VV WW 02 02 FFV: Pan speed 0x01 (low speed) to 0x14 (high speed)Ipright8x 01 06 01 VV WW 02 02 FFW: Tilt speed 0x01 (low speed) to 0x14 (high speed)Vertight8x 01 06 01 VV WW 02 02 FFW: Tilt speed 0x01 (low speed) to 0x14 (high speed)Ipright8x 01 06 01 VV WW 02 02 FFW: Tilt speed 0x01 (low speed) to 0x14 (high speed)Vertight8x 01 06 01 VV WW 02 02 FFW: Tilt speed 0x01 (low speed) to 0x14 (high speed)Ipright8x 01 06 01 VV WW 02 02 FFV: Pan speed 0x01 (low speed) to 0x14 (high speed)Ipright8x 01 06 01 VV WW 02 02 FFV: Tilt speed 0x01 (low speed) to 0x14 (high speed)Ipright8x 01 06 01 VV WW 02 02 FFV: Tilt speed 0x01 (low speed) to 0x14 (high speed)Ipright8x 01 06 01 VV WW 02 02 CZ CZV: V: Pan speed 0x01 (low speed) to 0x14 (high speed)Ipr		Recall	8x 01 04 3F 02 pp FF			
Off 8x 01 04 61 03 FF Inage Flip Vertical On/Off CAM_PictureFlip On 8x 01 04 66 03 FF Image Flip Vertical On/Off CAM_RegisterValue - 8x 01 04 24 mn 0p 0q FF mm: Register No. (=00-7F) CAM_ColorGain Diret 8x 01 06 49 00 00 00 0p FF p: Color Gain setting 0h (60%) to Eh (200%) SYS_Menu Off 8x 01 06 01 VV WW 03 01 FF Turns off the menu screen VP 8x 01 06 01 VV WW 03 02 FF Turns off the menu screen Down 8x 01 06 01 VV WW 03 02 FF VP Right 8x 01 06 01 VV WW 03 02 FF VP Vpright 8x 01 06 01 VV WW 01 03 FF VP DownLeft 8x 01 06 01 VV WW 01 02 FF VP DownLeft 8x 01 06 01 VV WW 01 02 FF VP DownLeft 8x 01 06 01 VV WW 01 03 FF VP Stop 8x 01 06 01 VV WW 01 03 FF VP BownLeft 8x 01 06 01 VV WW 02 02 FF VP Stop 8x 01 06 01 VV WW 02 02 FF VP Mone 8x 01 06 01 VV WW 02 02 FF VP Nono 65 FF None 8x 01 06 03 VV W <td></td> <td>On</td> <td>8x 01 04 61 02 FF</td> <td></td>		On	8x 01 04 61 02 FF			
CAM_PictureFlip Off 8x 01 04 66 03 FF Image Flip Vertical On/Off CAM_RegisterValue - 8x 01 04 24 mn 0p 0q FF mm: Register No. (=00-7F) pp: Register Value (=00-7F) CAM_ColorGain Diret 8x 01 04 49 00 00 00 0p FF p: Color Gain setting 0h (60%) to Eh (200%) SYS_Menu Off 8x 01 06 01 VV W0 03 01 FF Turns off the menu screen Vp 8x 01 06 01 VV W0 03 01 FF Right 8x 01 06 01 VV W0 03 03 FF Left 8x 01 06 01 VV W0 01 01 FF Right 8x 01 06 01 VV W0 02 01 FF Upefr 8x 01 06 01 VV W0 02 01 FF Seed W: Tit speed 0x01 (low speed) to 0x18 (high speed) DownLeft 8x 01 06 01 VV W0 02 01 FF Speed W: Tit speed 0x01 (low speed) to 0x14 (high speed) YYY: Pan speed 0x01 (low speed) to 0x14 (high speed) Speed) YYYY: Pan Position AbsolutePosition 8x 01 06 01 VV W0 02 02 FF YYYY: Pan Position RelativePosition 8x 01 06 01 VV W0 02 02 FF YYYY: Pan Position Pan_tiltLimitSet Reset 8x 01 06 03 VV W0 YYYY: Pan Position Pan_tiltLimitSet High 8x 01 06 07 00 W0 YYYY: Pan Limit Position	CAM_LR_Reverse	_Reverse Off 8x 01 04 61 03 FF Image Flip Horizontal On/Off		Image Flip Horizontal On/Off		
Off 8x0104 6603 FF mm: Register No. (=00-7F) pp: Register Value (=00-7F) CAM_ColorGain Diret 8x0104 49 00 00 00 pFF p: Color Gain setting 0h (60%) to Eh (200%) SYS_Menu Off 8x0106 01 VV W03 01 FF Turns off the menu screen Jup 8x0106 01 VV W03 02 FF Turns off the menu screen Nume screen Ioret 8x0106 01 VV W03 02 FF State 100% Nume screen Iop 8x0106 01 VV W0 02 03 FF Nume screen Nume screen Iopint 8x0106 01 VV W0 02 03 FF Nume screen Nume screen Iopint 8x010 60 1 VV W0 02 03 FF Nume screen Nume screen IopintLeft 8x010 60 1 VV W0 02 05 FF Nume screen Nume screen IopintLeft 8x010 60 1 VV W0 02 02 FF Nume screen Nume screen Stop 8x010 60 1 VV W0 02 02 FF Nume screen Nume screen IowinSight 8x010 60 1 VV W0 02 02 FF Nume screen Nume screen RelativePosition 8x010 60 1 VV W0 02 02 FF Nume screen Nume screen RelativePosition 8x010 60 1 VV W0 02 02 FF Nume screen		On	8x 01 04 66 02 FF			
CAM_RegisterValue-8x 01 04 24 mn 0p 0q PFpp: Register Value (=00-7F)CAM_ColorGainDiret8x 01 04 49 00 00 00 0p FFpp: Color Gain setting 0h (60%) to Eh (200%)SYS_MenuOff8x 01 06 00 VV WW 00 00 FFTurns off the menu screenV8x 01 06 01 VV WW 00 30 1FFVurs off the menu screenDown8x 01 06 01 VV WW 00 30 FFVurs off the menu screenIeft8x 01 06 01 VV WW 00 20 3FFVurs off the menu screenUpleft8x 01 06 01 VV WW 02 01 FFVurs off the menu screenUpleft8x 01 06 01 VV WW 02 01 FFWurs Tilt speed 0x01 (low speed) to 0x18 (high speed)DownLeft8x 01 06 01 VV WW 02 02 FFWurs Tilt speed 0x01 (low speed) to 0x14 (high speed)Stop8x 01 06 01 VV WW 03 03 FFXurs off the menu screenAbsolutePosition8x 01 06 02 VV WWYYYY: Pan PositionYury Y: Pan Position8x 01 06 02 VV WWOry OY OY OY OY OZ 0Z 0Z 0Z DZ FFNoneRelativePosition8x 01 06 03 VV WWOY OY OY OY OY OZ 0Z 0Z 0Z DZ FFNoneHome8x 01 06 07 00 0WOY OY OY OY OY OZ 0Z 0Z 0Z DZ FFNone 11 MitSetPan_tiltLimitSetItimitClearMigh8x 01 06 07 01 0WOY OY OY OY OZ 0Z 0Z 0Z DZ FFYury Pan Limit PositionZXZZ: Tilt PositionStreetAt 01 06 07 00 0WOt 07 00 FFOY OY OY OY OY OZ 0Z 0Z 0Z FFYury Pan Limit PositionHigh8x 01 06 07 01 0WOY OY OY OY OY OZ 0Z 0Z 0Z FFHigh8x 01 06 07 00 FFAt Sesensitiv	CAM_PictureFlip	Off	8x 01 04 66 03 FF	Image Flip Vertical On/Off		
CAM_ColorGain Diret 8x 01 04 49 00 00 00 pFF p: Color Gain setting 0h (60%) to Eh (200%) SYS_Menu Off 8x 01 06 01 VV W0 03 01 FF Turns off the menu screen Vp 8x 01 06 01 VV W0 03 01 FF Turns off the menu screen Pan_tiltDrive If 8x 01 06 01 VV W0 03 01 FF Vip 8x 01 06 01 VV W0 03 02 FF Vip Vip 8x 01 06 01 VV W0 02 03 FF Vip Vip 8x 01 06 01 VV W0 02 03 FF Vip Vip 8x 01 06 01 VV W0 02 03 FF Vip Vip 8x 01 06 01 VV W0 02 01 FF Vip Vip 8x 01 06 01 VV W0 02 02 FF Vip DownLeft 8x 01 06 01 VV W0 02 02 FF Vip DownRight 8x 01 06 01 VV W0 02 02 FF Vip Stop 8x 01 06 01 VV W0 03 03 FF Vip YP Pan Position RelativePosition 8x 01 06 01 VV W0 02 02 FF Vip YP Pan Position Vip YP YP Pan Position 8x 01 06 01 VV W0 YPY YP Pan Position ZZZZ: Tilt Position Vip YP YP Pan Limit Position ZZZZ: Tilt Position Pan_tiltLimitSet High 8x 01 06 07 00 W	CANED IN MI		0.010404 0.0 FF	mm: Register No. (=00-7F)		
SYS_MenuOff8x01060603 FFTurns off the menu screenSYS_MenuUp8x010601 VV W0301 FFTurns off the menu screenDown8x010601 VV W0302 FFDown8x010601 VV W00302 FFLeft8x010601 VV W0203 FFVerseo Screen	CAM_Register Value	-	8x 01 04 24 mn 0p 0q FF	pp: Register Value (=00-7F)		
up 8x 01 06 01 VV W0 03 01 FF Down 8x 01 06 01 VV W0 03 02 FF Left 8x 01 06 01 VV W0 03 02 FF Right 8x 01 06 01 VV W0 03 03 FF Upright 8x 01 06 01 VV W0 02 03 FF Upright 8x 01 06 01 VV W0 02 01 FF DownLeft 8x 01 06 01 VV W0 02 01 FF DownRight 8x 01 06 01 VV W0 02 01 FF Stop 8x 01 06 01 VV W0 02 02 FF Stop 8x 01 06 01 VV W0 02 02 FF Stop 8x 01 06 01 VV W0 02 02 FF RelativePosition 8x 01 06 02 VV WW 0YU YO YO YO YO ZO ZOZ ZO ZO FF 8x 01 06 03 VV WW Pan_tiltLimitSet 8x 01 06 05 FF Home 8x 01 06 07 00 0W 0YU YO YO YO ZO ZOZ ZO ZO FF 8x 01 06 07 00 0W 0YU YO YO YO YO ZO ZOZ ZO ZO FF W: 1 UpRight 0: DownLeft Pan_tiltLimitSet 8x 01 06 07 01 0W LimitSet 8x 01 06 07 01 0W 07 0F OF OF 07 0F OF OF FF W: 1 UpRight 0: DownLeft YYYY: Pan Limit Position ZZZ: Tilt Position ZZZ: Tilt Position ZZZ: Tilt Position	CAM_ColorGain	Diret	8x 01 04 49 00 00 00 0p FF	p: Color Gain setting 0h (60%) to Eh (200%)		
Down 8x010601VVW0302FF Left 8x010601VVW0103FF Right 8x010601VVW0203FF Upleft 8x010601VVW0203FF Upright 8x010601VVW0201FF DownLeft 8x010601VVW0202FF DownRight 8x010601VVW0202FF Stop 8x010601VVW0202FF Stop 8x010601VVW0303FF AbsolutePosition 8x010601VVW0303FF RelativePosition 8x010601VVW0302CFF Home 8x010602VVWW 0Y0Y0Y0Y020Z0Z0ZFF YYYY: Pan Position PastitlePosition 8x010603VVWW 0Y0Y0Y0Y0Z0Z0Z0ZFF Stop Home 8x010603 VVWW 0Y0Y0Y0Y0Y0Z0Z0Z0ZFF W: 1UPRight 0: DownLeft PastitlePosition 8x010607000W 0Y0Y0Y0Y0Z0Z0Z0ZFF W: 1UpRight 0: DownLeft PastitleLimitSet Sto10607010W LimitClear 8x010607010W 0Y0F0F0F0F0FF Sto10607010W 1Might 8x01045801FF High 8x01045801FF	SYS_Menu	Off	8x 01 06 06 03 FF	Turns off the menu screen		
Icft8x 01 06 01 VV W0 01 03 FFRight8x 01 06 01 VV W0 02 03 FFUpleft8x 01 06 01 VV W0 02 01 FFUpright8x 01 06 01 VV W0 02 02 FFDownLeft8x 01 06 01 VV W0 02 02 FFStop8x 01 06 01 VV W0 03 03 FFAbsolutePosition8x 01 06 02 VV WW 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z 0Z FFHome8x 01 06 03 VV WW 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z FFHome8x 01 06 03 VV WW 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z FFHome8x 01 06 05 FFLimitSet11 mitSetLimitClear8x 01 06 07 01 0W 0Y 0F 0F 0F 0F 0F 0F 0F 0F 0F FFHigh8x 01 04 58 01 FFHigh8x 01 04 58 01 FF		Up	8x 01 06 01 VV WW 03 01 FF			
Right8x 01 06 01 VV W0 20 3 FFUpleft8x 01 06 01 VV W0 20 10 FFUpright8x 01 06 01 VV W0 20 20 FFDownLeft8x 01 06 01 VV W0 02 02 FFDownRight8x 01 06 01 VV W0 03 03 FFStop8x 01 06 01 VV W0 30 30 FFAbsolutePosition8x 01 06 02 VV WW 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z FFRelativePosition8x 01 06 03 VV WW 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z FFHome8x 01 06 04 FFNewster8x 01 06 07 00 WW 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z FFHome8x 01 06 07 00 WW 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z FFHome8x 01 06 07 00 WW 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z FFPan_tiltLimitSet1imitSetPan_tiltLimitSet8x 01 06 07 00 WW 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z FFHigh8x 01 06 07 01 0W 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z FFHigh8x 01 06 07 01 0W 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z FFKan 106 07 01 0W 0Y 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z FFPan_tiltLimitSet1imitSetHigh8x 01 06 07 01 0W 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z FFKan 106 07 01 0W 0Y 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z FFPan_tiltLimitSet8x 01 06 07 01 0W 0Y 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z FFPan_tiltLimitSet8x 01 06 07 01 0W 0Y 0Y 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z FFPan_tiltLimitSet8x 01 06 07 01 0W 0Y 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z FFPan_tiltLimitSet8x 01 06 07 01 0W 0Y 0Y 0		Down	8x 01 06 01 VV WW 03 02 FF			
ViewNumber of the sector of the s		Left	8x 01 06 01 VV WW 01 03 FF			
Pan_tiltDriveUpright8x 01 06 01 VV WW 02 01 FF 8x 01 06 01 VV WW 01 02 FF bownLeftVV: Pan speed 0x01 (low speed) to 0x18 (high speed)Pan_tiltDriveDownLeft8x 01 06 01 VV WW 01 02 FF Stop8x 01 06 01 VV WW 02 02 FF StopWV: Tilt speed 0x01 (low speed) to 0x14 (high speed)AbsolutePosition8x 01 06 01 VV WW 03 03 FF 0Y 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z CFFYYYY: Pan PositionRelativePosition8x 01 06 03 VV WW 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z CFFZZZZ: Tilt PositionHome8x 01 06 03 VV WW 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z CFFWV: 1 UpRight 0: DownLeft YYYY: Pan Limit PositionPan_tiltLimitSetItimitSet8x 01 06 07 01 0W 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z CFFW: 1 UpRight 0: DownLeft YYYY: Pan Limit PositionPan_tiltLimitSetHigh8x 01 04 58 01 FFAF Sensitivity High/Normal/Low		Right	8x 01 06 01 VV WW 02 03 FF			
Pan_tiltDriveUpright8x 01 06 01 VV WW 02 01 FFspeed)DownLeft8x 01 06 01 VV WW 01 02 FFWW: Tilt speed 0x01 (low speed) to 0x14 (high speed)DownRight8x 01 06 01 VV WW 03 03 FFSpeed)Stop8x 01 06 01 VV WW 03 03 FFSpeed)AbsolutePosition8x 01 06 02 VV WW 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z FFYYYY: Pan PositionRelativePosition8x 01 06 03 VV WW 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z FFZZZZ: Tilt PositionHome8x 01 06 03 FFWW: 1 UpRight 0: DownLeft YYYY: Pan Limit SetPan_tiltLimitSet11 mitSet8x 01 06 07 01 0W 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z FFW: 1 UpRight 0: DownLeft YYYY: Pan Limit Position ZZZZ: Tilt PositionPan_tiltLimitSet11 mitSet8x 01 06 07 10 0W 07 0F 0F 0F 0F 0F FFW: 1 UpRight 0: DownLeft YYYY: Pan Limit Position ZZZZ: Tilt PositionCAM AFSensitivityHigh8x 01 04 58 01 FFAF Sensitivity High/Normal/Low		Upleft	8x 01 06 01 VV WW 01 01 FF			
Pan_tiltDriveDownLeft8x 01 06 01 VV WW 01 02 FFWW: Tilt speed 0x01 (low speed) to 0x14 (high speed) speed) YYY? Pan PositionPan_tiltDriveDownRight8x 01 06 01 VV WW 03 03 FFWW: Tilt speed 0x01 (low speed) to 0x14 (high speed) YYY? Pan PositionPan_tiltDriveRelativePosition8x 01 06 02 VV WW 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z DFFZZZZ: Tilt PositionRelativePosition8x 01 06 03 VV WW 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z DFFZZZZ: Tilt PositionHome8x 01 06 04 FFEsetReset8x 01 06 05 FFW: 1 UpRight 0: DownLeft YYY? Pan Limit PositionPan_tiltLimitSetSx 01 06 07 00 0W 07 0F 0F 0F 0F 0F 0F 0F FFW: 1 UpRight 0: DownLeft YYY? Pan Limit PositionCAM AFSensitivityHigh8x 01 04 58 01 FFAF Sensitivity High/Normal/Low		Upright	8x 01 06 01 VV WW 02 01 FF			
Pan_tillDriveDownRight8x 01 06 01 VV WW 02 02 FFspeed) YYYY: Pan PositionStop8x 01 06 01 VV WW 03 03 FFYYYY: Pan PositionAbsolutePosition8x 01 06 02 VV WW 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z 0FFZZZZ: Tilt PositionRelativePosition8x 01 06 03 VV WW 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z 0Z FFZZZZ: Tilt PositionHome8x 01 06 04 FFKol 06 05 FFReset8x 01 06 07 00 0W 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z 0Z FFW: 1 UpRight 0: DownLeft YYYY: Pan Limit PositionPan_tiltLimitSetEimitClear8x 01 06 07 01 0W 07 0F 0F 0F 0F 0F 0F FFW: 1 UpRight 0: DownLeft YYYY: Pan Limit PositionCAM AFSensitivityHigh8x 01 04 58 01 FFAF Sensitivity High/Normal/Low		DownLeft	8x 01 06 01 VV WW 01 02 FF			
Stop8x 01 06 01 VV WW 03 03 FFYYYY: Pan PositionAbsolutePosition8x 01 06 02 VV WW 0Y 0Y 0Y 0Z 0Z 0Z 0Z 0Z FFZZZZ: Tilt PositionRelativePosition8x 01 06 03 VV WW 0Y 0Y 0Y 0Z 0Z 0Z 0Z 0Z FFZZZZ: Tilt PositionHome8x 01 06 04 FFEsetReset8x 01 06 07 00 0W 0Y 0Y 0Y 0Z 0Z 0Z 0Z 0Z FFW: 1 UpRight 0: DownLeft YYYY: Pan Limit PositionPan_tiltLimitSet8x 01 06 07 01 0W 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z 0Z FFW: 1 UpRight 0: DownLeft YYYY: Pan Limit Position ZZZZ: Tilt PositionPan_tiltLimitSet8x 01 06 07 01 0W 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z 0Z FFW: 1 UpRight 0: DownLeft YYYY: Pan Limit Position ZZZZ: Tilt PositionPan_tiltLimitSet8x 01 06 07 01 0W 07 0F 0F 0F 0F 0F 0F 0F 0F FFW: 1 UpRight 0: DownLeft YYYY: Pan Limit Position ZZZZ: Tilt PositionCAM AFSensitivityHigh8x 01 04 58 01 FFAF Sensitivity High/Normal/Low	Pan_tiltDrive	DownRight	8x 01 06 01 VV WW 02 02 FF			
AbsolutePosition8x 01 06 02 VV WW 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z FF 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z FFZZZZ: Tilt PositionRelativePosition8x 01 06 03 VV WW 0Y 0Y 0Y 0Z 0Z 0Z 0Z FF		Stop	8x 01 06 01 VV WW 03 03 FF			
Note of the sectionOY OY OY OY OZ OZ OZ OZ OZ FFRelativePosition8x 01 06 03 VV WW OY OY OY OZ OZ OZ OZ OZ FFHome8x 01 06 04 FFReset8x 01 06 05 FFReset8x 01 06 07 00 0W OY OY OY OZ OZ OZ OZ OZ FFLimitSet8x 01 06 07 00 0W OY OY OY OY OZ OZ OZ OZ DZ FFLimitClear8x 01 06 07 01 0W OT OF OF OF OF OF OF OF FFHigh8x 01 04 58 01 FFHigh8x 01 04 58 01 FF		Ab bet-Diti	8x 01 06 02 VV WW			
RelativePosition0Y 0Y 0Y 0Z 0Z 0Z 0Z 0Z FFHome8x 01 06 04 FFReset8x 01 06 05 FFPan_tiltLimitSetLimitSetReset8x 01 06 07 00 0W 0Y 0Y 0Y 0Z 0Z 0Z 0Z 7FReset8x 01 06 07 00 0W 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z 7FPan_tiltLimitSet8x 01 06 07 01 0W 07 0F 0F 0F 0F 0F FFHigh8x 01 04 58 01 FFHigh8x 01 04 58 01 FF		AbsolutePosition	0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z FF			
Image: CAM AFSensitivity 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z FF Home 8x 01 06 04 FF Reset 8x 01 06 05 FF Bx 01 06 07 00 0W 0Y 0Y 0Y 0Z 0Z 0Z 0Z FF Virial Clear 8x 01 06 07 00 0W OY 0Y 0Y 0Y 0Z 0Z 0Z 0Z 0Z FF W: 1 UpRight 0: DownLeft YYYY: Pan Limit Position ZZZZ: Tilt Position ZZZZ: Tilt Position ZZZZ: Tilt Position		Dalating Davitian	8x 01 06 03 VV WW			
Reset8x 01 06 05 FFPan_tiltLimitSet8x 01 06 07 00 0W 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z FFW: 1 UpRight 0: DownLeft YYYY: Pan Limit Position ZZZZ: Tilt PositionPan_tiltLimitSet8x 01 06 07 01 0W 07 0F 0F 0F 0F 0F FFZZZZ: Tilt Position ZZZZ: Tilt PositionCAM AFSensitivityHigh8x 01 04 58 01 FFAF Sensitivity High/Normal/Low		RelativePosition	0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z FF			
Pan_tiltLimitSet8x 01 06 07 00 0W 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z FFW: 1 UpRight 0: DownLeft YYYY: Pan Limit Position ZZZZ: Tilt PositionPan_tiltLimitClear8x 01 06 07 01 0W 07 0F 0F 0F 0F 0F 0F 0F 0F FFW: 1 UpRight 0: DownLeft YYYY: Pan Limit Position ZZZZ: Tilt PositionCAM_AFSensitivityHigh8x 01 04 58 01 FFAF Sensitivity High/Normal/Low		Home	8x 01 06 04 FF			
Pan_tiltLimitSet LimitSet 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z FF W: 1 UpRight 0: DownLeft Pan_tiltLimitSet 8x 01 06 07 01 0W YYY: Pan Limit Position LimitClear 07 0F 0F 0F 0F 0F 0F FF ZZZ: Tilt Position CAM AFSensitivity High 8x 01 04 58 01 FF AF Sensitivity High/Normal/Low		Reset	8x 01 06 05 FF			
Pan_tiltLimitSet 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z 7F YYYY: Pan Limit Position LimitClear 8x 01 06 07 01 0W ZZZZ: Tilt Position 07 0F 0F 0F 0F 0F 0F 0F FF High 8x 01 04 58 01 FF		LimitSet	8x 01 06 07 00 0W	W: 1 UnPight 0: Down Loft		
LimitClear 8x 01 06 07 01 0W ZZZZ: Tilt Position 07 0F 0F 0F 0F 0F 0F 0F FF 70F 0F 0F 0F 0F FF ZZZZ: Tilt Position	Pan_tiltI imitSet		0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z FF			
CAM AFSensitivity 07 0F 0F 0F 0F 0F 0F 0F FF	r an_untLinniset	LimitClear	8x 01 06 07 01 0W			
CAM AFSensitivity AF Sensitivity High/Normal/Low		Linnereal	07 0F 0F 0F 07 0F 0F 0F FF			
Normal 8x 01 04 58 02 FF	CAM AFSensitivity	High	8x 01 04 58 01 FF	AF Sensitivity High/Normal/Low		
	Cruvi_ru Sensitivity	Normal	8x 01 04 58 02 FF			



	Low	8x 01 04 58 03 FF	
CAM_SettingReset	Reset	8x 01 04 A0 10 FF	Reset Factory Setting
CAM_Brightness	Direct	8x 01 04 A1 00 00 0p 0q FF	pq: Brightness Position
CAM_Contrast	Direct	8x 01 04 A2 00 00 0p 0q FF	pq: Contrast Position
	Off	8x 01 04 A4 00 FF	
CAM El	Flip-H	8x 01 04 A4 01 FF	Single Courses d For Wideo Flin
CAM_Flip	Flip-V	8x 01 04 A4 02 FF	Single Command For Video Flip
	Flip-HV	8x 01 04 A4 03 FF	
CAM_SettingSave	Save	8x 01 04 A5 10 FF	Save Current Setting
CAM_Iridix	Direct	8x 01 04 A7 00 00 0p 0q FF	pq: Iridix Position
CAM AWDO	High	8x 01 04 A9 00 FF	High
CAM_AWBSensitivit	Normal	8x 01 04 A9 01 FF	Normal
У	Low	8x 01 04 A9 02 FF	Low
	Тор	8x 01 04 AA 00 FF	
CAM_AFZone	Center	8x 01 04 AA 01 FF	AF Zone weight select
	Bottom	8x 01 04 AA 02 FF	
CAM ColorHuo	Direct	8 _x 01 04 4E 00 00 00 0n EE	p: Color Hue setting 0h (- 14 degrees) to Eh (+14
CAM_ColorHue	Direct	8x 01 04 4F 00 00 00 0p FF	degrees



Part 3: Query Commands

Inquiry Command List					
Command	Command packed	Inquiry Packet	Comments		
		y0 50 02 FF	On		
CAM_PowerInq	8x 09 04 00 FF	y0 50 03 FF	Off(Standby)		
		y0 50 04 FF	Internal power circuit error		
CAM_ZoomPosInq	8x 09 04 47 FF	y0 50 0p 0q 0r 0s FF	pqrs: Zoom Position		
CAM_FocusAFMode	9 00 04 29 FF	y0 50 02 FF	Auto Focus		
Inq	8x 09 04 38 FF	y0 50 03 FF	Manual Focus		
CAM_FocusPosInq	8x 09 04 48 FF	y0 50 0p 0q 0r 0s FF	pqrs: Focus Position		
		y0 50 00 FF	Auto		
		y0 50 01 FF	Indoor mode		
CAM_WBModeInq	8x 09 04 35 FF	y0 50 02 FF	Outdoor mode		
		y0 50 03 FF	OnePush mode		
		y0 50 05 FF	Manual		
CAM_RGainInq	8x 09 04 43 FF	y0 50 00 00 0p 0q FF	pq: R Gain		
CAM_BGainInq	8x 09 04 44 FF	y0 50 00 00 0p 0q FF	pq: B Gain		
	8x 09 04 39 FF	y0 50 00 FF	Full Auto		
		y0 50 03 FF	Manual		
CAM_AEModeInq		y0 50 0A FF	Shutter priority		
		y0 50 0B FF	Iris priority		
		y0 50 0D FF	Bright		
CAM_ShutterPosInq	8x 09 04 4A FF	y0 50 00 00 0p 0q FF	pq: Shutter Position		
CAM_IrisPosInq	8x 09 04 4B FF	y0 50 00 00 0p 0q FF	pq: Iris Position		
CAM_BrightPosInq	8x 09 04 4D FF	y0 50 00 00 0p 0q FF	pq: Bright Position		
CAM_ExpCompMod	0.00.04.25.55	y0 50 02 FF	On		
eInq	8x 09 04 3E FF	y0 50 03 FF	Off		
CAM_ExpCompPosI nq	8x 09 04 4E FF	y0 50 00 00 0p 0q FF	pq: ExpComp Position		
CAM_BacklightMode	0.00.04.00 FF	y0 50 02 FF	On		
Inq	8x 09 04 33 FF	y0 50 03 FF	Off		
CAM_Nosise2DMode	0.00.04.50.55	y0 50 02 FF	Auto Noise 2D		
Ing	8x 09 04 50 FF	y0 50 03 FF	Manual Noise 3D		
CAM_Nosise2DLevel	8x 09 04 53 FF	y0 50 0p FF	Noise Reduction (2D) p: 0 to 5		
CAM_Noise3DLevel	8x 09 04 54 FF	y0 50 0p FF	Noise Reduction (3D) p: 0 to 8		
CAM_FlickerModeIn	8x 09 04 55 FF	y0 50 0p FF	p: Flicker Settings(0: OFF, 1: 50Hz, 2: 60Hz)		
		y0 50 02 FF	Auto Sharpness		



CAM_ApertureModeI 8x 09 04 05 FF y0 50 03 FF Manual Sharpness nq(Sharpness) CAM_ApertureInq(Sh 8x 09 04 42 FF y0 50 00 00 0p 0q FF pq: Aperture Gain arpness) CAM_PictureEffectM y0 50 02 FF Off 8x 09 04 63 FF B&W odeInq y0 50 04 FF CAM_MemoryInq 8x 09 04 3F FF y0 50 0p FF p: Memory number last operated. y0 50 02 FF On SYS_MenuModeInq 8x 09 06 06 FF Off y0 50 03 FF On y0 50 02 FF CAM_LR_ReverseInq 8x 09 04 61 FF Off y0 50 03 FF On y0 50 02 FF CAM_PictureFlipInq 8x 09 04 66 FF y0 50 03 FF Off CAM_RegisterValueI mm: Register No. (00 to FF) pp: Register Value 8x 09 04 24 mm FF y0 50 0p 0p ff (00 to FF) nq CAM_ColorGainInq 8x 09 04 49 FF y0 50 00 00 00 0p FF p: Color Gain setting 0h (60%) to Eh (200%) CAM_IDInq 8x 09 04 22 FF y0 50 0p 0q 0r 0s FF pqrs: Camera ID ab: Factory Code(00: VHD, 01:MR, 08:T) cd: Hardware Version mnpg: ARM Version y0 50 ab cd rstu: FPGA Version CAM_VersionInq 8x 09 00 02 FF mn pq rs tu vw FF vw: Camera model 01: C Type 02: M Type 03: S Type 1920x1080i60 y0 50 00 FF y0 50 01 FF 1920x1080p30 y0 50 02 FF 1280x720p60 y0 50 04 FF NTSC y0 50 05 FF NTSC NTSC y0 50 06 FF 8x 09 06 23 FF VideoSystemInq y0 50 07 FF 1920x1080p60 1920x1080i50 y0 50 08 FF 1920x1080p25 y0 50 09 FF y0 50 0A FF 1280x720p50 y0 50 0C FF PAL y0 50 0D FF PAL



		y0 50 0E FF	PAL
ID D	9 00 0C 09 FF	y0 50 02 FF	On
IR_Receive	8x 09 06 08 FF	y0 50 03 FF	Off
	9 00 0C 11 FF	0.50 FE	ww: Pan Max Speed
Pan-tiltMaxSpeedInq	8x 09 06 11 FF	y0 50 ww zz FF	zz: Tilt Max Speed
Dan tiltDaalaa	8 00 06 12 EE	y0 50 0w 0w 0w 0w	wwww: Pan Position
Pan-tiltPosInq	8x 09 06 12 FF	0z 0z 0z 0z FF	zzzz: Tilt Position
		y0 50 01 FF	С Туре
CAM_TypeInq	8x 09 00 03 FF	y0 50 02 FF	М Туре
		y0 50 03 FF	S Type
CAM_DateInq	8x 09 00 04 FF	y0 50 0r ss uu uu vv ww 0D FF	Version dater: Big Version Numbers: Little Version Numberuuuu: Yearvv: Monthww: Day
	0.00.01.1.5 77	y0 50 00 FF	Mode0
CAM_ModeInq	8x 09 04 A6 FF	y0 50 02 FF	Mode2
CAM_GainLimitInq	8x 09 04 2C FF	y0 50 0q FF	p: Gain Limit
CAM_DHotPixelInq	8x 09 04 56 FF	y0 50 0q FF	p: Dynamic Hot Pixel Setting (0: 0ff, level 1 to 6)
		y0 50 01 FF	High
CAM_AFSensitivityI	8x 09 04 58 FF	y0 50 02 FF	Normal
nq		y0 50 03 FF	Low
CAM_BrightnessInq	8x 09 04 A1 FF	y0 50 00 00 0p 0q FF	pq: Brightness Position
CAM_ContrastInq	8x 09 04 A2 FF	y0 50 00 00 0p 0q FF	pq: Contrast Position
		y0 50 00 FF	Off
		y0 50 01 FF	Flip-H
CAM_FlipInq	8x 09 04 A4 FF	y0 50 02 FF	Flip-V
		y0 50 03 FF	Flip-HV
CAM_IridixInq	8x 09 04 A7 FF	y0 50 00 00 0p 0q FF	pq: Iridix Position
		y0 50 00 FF	Тор
CAM_AFZone	8x 09 04 AA FF	y0 50 01 FF	Center
		y0 50 02 FF	Bottom
CAM C L U L	9 00 04 4E EE	-0.50.00.00.00.0	p: Color Hue setting 0h (- 14 degrees) to Eh (+14
CAM_ColorHueInq	8x 09 04 4F FF	y0 50 00 00 00 0p FF	degrees
		y0 50 00 FF	High
CAM_AWBSensitivit	8x 09 04 A9 FF	y0 50 01 FF	Normal
yInq		y0 50 02 FF	Low



Block Inquiry Comma	Block Inquiry Command List					
Command	Command Command packed		Comments			
CAM_LensBlockInq	8x 09 7E 7E 00 FF	y0 50 0u 0u 0u 0u 0u 00 00 0v 0v 0v 0v 00 0w 00 FF	uuuu: Zoom Position vvvv: Focus Position w.bit0: Focus Mode 1: Auto 0: Manual			
CAM_CameraBlockIn q	8x 09 7E 7E 01 FF	y0 50 0p 0p 0q 0q 0r 0s tt 0u vv ww 00 xx 0z FF	pp: R_Gain qq: B_Gain r: WB Mode s: Aperture tt: AE Mode u.bit2: Back Light u.bit1: Exposure Comp. vv: Shutter Position ww: Iris Position xx: Bright Position z: Exposure Comp. Position			
CAM_OtherBlockInq	8x 09 7E 7E 02 FF	y0 50 0p 0q 00 0r 00 00 00 00 00 00 00 00 00 FF	p.bit0: Power 1:On, 0:Off q.bit2: LR Reverse 1:On, 0:Off r.bit3~0: Picture Effect Mode			
CAM_EnlargementBl ockInq	8x 09 7E 7E 03 FF	y0 50 00 00 00 00 00 00 00 00 0p 0q rr 0s 0t 0u FF	 p: AF sensitivity q.bit0: Picture flip(1:On, 0:Off) rr.bit6~3: Color Gain(0h(60%) to Eh(200%)) s: Flip(0: Off, 1:Flip-H, 2:Flip-V, 3:Flip-HV) t.bit2~0: NR2D Level u: Gain Limit 			

Note:

The [x] in the above table is the camera address, [y] = [x + 8].

Pelco-D Protocol Command List

Function	Byte1	Byte2	Byte3	Byte4	Byte5	Byte6	Byte7
Up	0xFF	Address	0x00	0x08	Pan Speed	Tilt Speed	SUM
Down	0xFF	Address	0x00	0x10	Pan Speed	Tilt Speed	SUM
Left	0xFF	Address	0x00	0x04	Pan Speed	Tilt Speed	SUM
Right	0xFF	Address	0x00	0x02	Pan Speed	Tilt Speed	SUM
Zoom In	0xFF	Address	0x00	0x20	0x00	0x00	SUM
Zoom Out	0xFF	Address	0x00	0x40	0x00	0x00	SUM
Focus Far	0xFF	Address	0x00	0x80	0x00	0x00	SUM
Focus Near	0xFF	Address	0x01	0x00	0x00	0x00	SUM
Set Preset	0xFF	Address	0x00	0x03	0x00	Preset ID	SUM
Clear Preset	0xFF	Address	0x00	0x05	0x00	Preset ID	SUM
Call Preset	0xFF	Address	0x00	0x07	0x00	Preset ID	SUM
Auto Focus	0xFF	Address	0x00	0x2B	0x00	0x01	SUM
Manual Focus	0xFF	Address	0x00	0x2B	0x00	0x02	SUM
Query Pan Position	0xFF	Address	0x00	0x51	0x00	0x00	SUM
	0.55		0.00	0.50	Value High	Value Low	GUDA
Query Pan Position Response	0xFF	Address	0x00	0x59	Byte	Byte	SUM
Query Tilt Position	0xFF	Address	0x00	0x53	0x00	0x00	SUM
	0.55	A 11	0.00	0.50	Value High	Value Low	CLDA
Query Tilt Position Response	0xFF	Address	0x00	0x5B	Byte	Byte	SUM
Query Zoom Position	0xFF	Address	0x00	0x55	0x00	0x00	SUM
Query Zoom Position	0.55	. 11	0.00	0.50	Value High	Value Low	GUDA
Response	0xFF	Address	0x00	0x5D	Byte	Byte	SUM



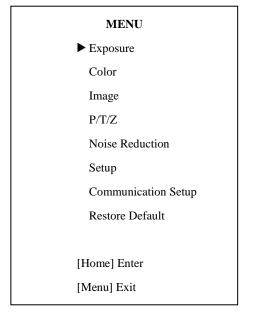
Pelco-P Protocol Command List

Function	Byte1	Byte2	Byte3	Byte4	Byte5	Byte6	Byte7	Byte8
Up	0xA0	Address	0x00	0x08	Pan Speed	Tilt Speed	0xAF	XOR
Down	0xA0	Address	0x00	0x10	Pan Speed	Tilt Speed	0xAF	XOR
Left	0xA0	Address	0x00	0x04	Pan Speed	Tilt Speed	0xAF	XOR
Right	0xA0	Address	0x00	0x02	Pan Speed	Tilt Speed	0xAF	XOR
Zoom In	0xA0	Address	0x00	0x20	0x00	0x00	0xAF	XOR
Zoom Out	0xA0	Address	0x00	0x40	0x00	0x00	0xAF	XOR
Focus Far	0xA0	Address	0x00	0x80	0x00	0x00	0xAF	XOR
Focus Near	0xA0	Address	0x01	0x00	0x00	0x00	0xAF	XOR
Set Preset	0xA0	Address	0x00	0x03	0x00	Preset ID	0xAF	XOR
Clear Preset	0xA0	Address	0x00	0x05	0x00	Preset ID	0xAF	XOR
Call Preset	0xA0	Address	0x00	0x07	0x00	Preset ID	0xAF	XOR
Auto Focus	0xA0	Address	0x00	0x2B	0x00	0x01	0xAF	XOR
Manual Focus	0xA0	Address	0x00	0x2B	0x00	0x02	0xAF	XOR
Query Pan Position	0xA0	Address	0x00	0x51	0x00	0x00	0xAF	XOR
Query Pan Position	0.40	A 11	0.00	0.50	Value High	Value Low	0.45	VOD
Response	0xA0	Address	0x00	0x59	Byte	Byte	0xAF	XOR
Query Tilt Position	0xA0	Address	0x00	0x53	0x00	0x00	0xAF	XOR
Query Tilt Position	0.40	A 11	0.00	0.50	Value High	Value Low	0.45	VOD
Response	0xA0	Address	0x00	0x5B	Byte	Byte	0xAF	XOR
Query Zoom Position	0xA0	Address	0x00	0x55	0x00	0x00	0xAF	XOR
Query Zoom Position	0 4.0	A .]	000	0-50	Value High	Value Low	0 4 E	VOD
Response	0xA0	Address	0x00	0x5D	Byte	Byte	0xAF	XOR

Menu Settings

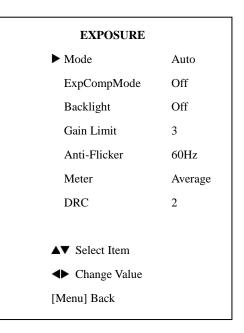
1. MENU

Press [MENU] button to display the main menu on the normal screen, using arrow button to move the cursor to the item to be set. Press the [HOME] button to enter the corresponding sub-menu.



2. EXPOSURE

Move the main menu cursor to [EXPOSURE], and press [HOME] key enter the exposure page, as shown in the following figure.



Mode: Exposure mode, optional items: Auto, Manual, SAE, AAE, Bright.

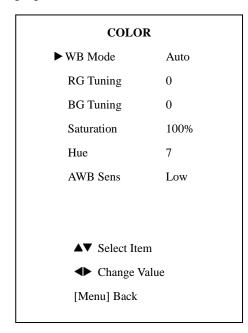
ExpCompMode: Exposure compensation mode, optional items: On, Off (Effective only in Auto mode). **ExpComp:** Exposure compensation value, optional items: -7~7 (Effective only in ExpCompMode item to On). Backlight: Set the backlight compensation, optional items: On, Off (Effective only in Auto mode). Bright: Intensity control, optional items: 00~17 (Effective only in Bright mode). Gain Limit: Maximum gain limit, optional items: 0 ~ 15 (Effective only in Auto, AAE, Bright mode). Anti-Flicker: Anti-flicker, optional items: Off, 50Hz, 60Hz (Effective only in Auto, Bright mode). Meter: optional items: Average, Center, Bottom, Top. Iris: Aperture value, optional items: F1.8, F2.0, F2.4, F2.8, F3.4, F4.0, F4.8, F5.6, F6.8, F8.0, F9.6, F11.0, Close (Effective only in Manual, AAE mode).



Shutt: Shutter value, optional items: 1/30, 1/60, 1/90, 1/100, 1/125, 1/180, 1/250, 1/350, 1/500, 1/725, 1/1000, 1/1500, 1/2000, 1/3000, 1/4000, 1/6000, 1/10000
(Effective only in Manual, SAE mode).
DRC: DRC strength, optional items: 0 ~ 8.

3. COLOR

Move the main menu cursor to [COLOR], and press [HOME] key enter the color page, as shown in the following figure.



WB-Mode: White balance mode. optional items: Auto,

Indoor, Outdoor, One Push, Manual, VAR.

RG: Red gain, optional items: 0~255 (Effective only in Manual mode).

BG: Blue gain, optional items: 0~255 (Effective only in Manual mode).

colortemp: Optional items: 2500K ~ 8000K (Effective only in VAR mode).

RG Tuning: Red gain fine-tuning, optional items: -10 ~

+10 (Effective only in AWB sens is Low).

BG Tuning: Blue gain fine-tuning, optional items: -10 ~

+10 (Effective only in AWB sens is Low).

Saturation: optional items: 60% ~ 200%.
Hue: Chroma adjustment, optional items: 0 ~ 14.
AWB Sens: The white balance sensitivity, optional items: Low, Normal, High.

4. IMAGE

Move the cursor to the Image item in the main menu and press [HOME] button, IMAGE menu appears, as shown in the following figure.

IMAGE	
► Luminance	7
Contrast	10
Sharpness	3
Flip-H	Off
Flip-V	Off
B&W-Mode	Off
Gamma	Default
Style	Clarity
LDC	Off
▲▼ Select Item	
Change Value	ie
[Menu] Back	

Luminance: Brightness adjustment, optional items:

 $0 \thicksim 14.$

Contrast: Contrast adjustment, optional items: 0 ~ 14.

Sharpness: Sharpness adjustment, optional items:

Auto, 0 ~ 15.

Flip-H: Image flipped horizontally, optional items: On, Off.

Flip-V: Image Flip Vertical, optional items: On, Off.

B&W Mode: Optional items: On, Off.

Gamma: Optional items: Default, 0.45, 0.5, 0.56, 0.63.

Style: Optional items: Norm, Clarity, Clarity (LED),

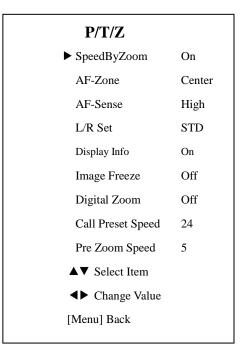
Bright, Soft, 5S.

LDC: Optional items: Off, On.



5. P/T/Z

Move the main menu cursor to [P/T/Z], and press [HOME] key enter the P/T/Z page, as shown in the following figure.



SpeedByZoom: The depth of field scale switch, optional items: On, Off.

AF-Zone: Interested in focusing area, optional items: Top, Center, Bottom.

AF-Sense: Automatic focusing sensitivity options,

optional items: Low, Normal, High.

L/R Set: Optional items: STD, REV.

Display Info: Optional items: On, Off.

Image Freeze: Optional items: On, Off.

Digital Zoom: Optional items: Off, 2x, 4x, 8x, 16x.

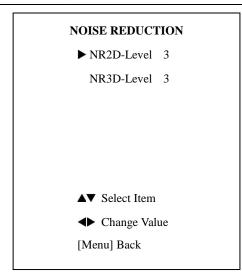
Call Preset Speed: Optional items: 1 ~ 24.

Pre Zoom Speed: Optional items: 0 ~ 7.

6. NOISE REDUCTION

Move the main menu cursor to [NOISE REDUCTION],

and press [HOME] key enter the noise reduction page, as shown in the following figure.

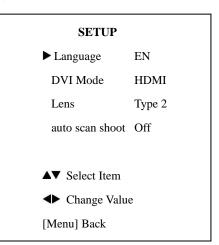


NR2D Level: 2D noise reduction, optional items: Off, Auto, 1 ~ 5.

NR3D Level: 3D noise reduction, optional items: Off, 1 ~ 8.

7. SETUP

Move the main menu cursor to [SETUP], and press [HOME] key enter the setup page, as shown in the following figure.



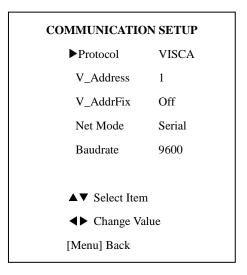
Language: Optional items: EN, Chinese, Russian.DVI Mode: Optional items: DVI, HDMI.Lens: Optional items: Type1, Type2.auto scan shoot: Optional items: On, Off.



8. COMMUNICATION SETUP

Move the main menu cursor to

[COMMUNICATION SETUP], and press [HOME] key enter the communication setup page, as shown in the following figure.



Protocol: Control protocol type, optional items: AUTO, VISCA, PELCO-D, PELCO-P.

V_Address: Optional items: 1 ~ 7.

P_D_Address: Optional items: 0 ~ 254. (Effective only in PELCO-D protocol).

P_P_Address: Optional items: 0 ~ 31. (Effective only in PELCO-P protocol).

V_AddrFix: If you can change through the serial port of infrared switch, optional items: On, Off (When set to On, useless in 88 30 01 FF Command).

Net Mode: Set the serial port control networking, optional items: Serial, Paral.

Baudrate: Serial port baud rate, optional items: 2400, 4800, 9600, 38400.

9. RESTORE DEFAULT

Move the main menu cursor to [RESTORE DEFAULT], and press [HOME] key enter the restore default page, as shown in the following figure.

RESTORE DEFAULT					
►Restore?	No				
♦ Change Value					
[Home] OK					
[Menu] Back					

Restore: Confirm restore factory settings, optional items: Yes, No.

Note: Press [HOME] button to confirm, all parameter restore default, include IR Remote address and VISICA address.



Network Connection

1. Operating Environment

Operating System: Windows 2000/2003/XP/Vista/7/8.1/10

Network Protocol: TCP/IP

Client PC: P4/128M RAM/40GHD/ support for scaled graphics card, support for DirectX8.0 or more advanced version.

2. Equipment Installation

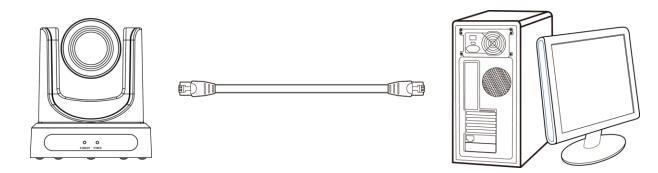
1) Connect camera to your network via a CAT5 or CAT6 patch cable or directly to your PC via a CAT5 or CAT6 cross over cable.

2) Turn on camera power.

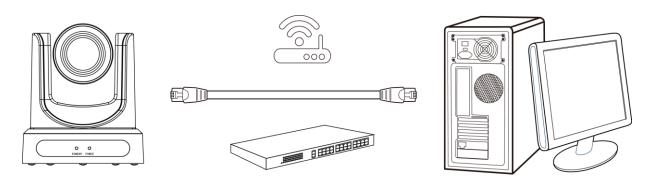
3) If successful, the orange network light will illuminate and the green light will start flashing. If unsuccessful, the patch cable is bad, you are using the wrong cable (patch *aka "straight-thru"* cable for connection through a LAN; crossover for a direct PC connection) or you have connected to an inactive network jack.

3. Network Connection

Connection method between network camera and computer, as in pictures 1.1 and 1.2, below:



Picture 1.1 Direct connections via "cross-over" network cable



Picture 1.2 Connections to LAN via patch cable to LAN wall jack or LAN switch



Setting up a Network Video Stream with the PTZ Optics Camera

(Also see information on "Camera Web Interface" in the following section)

- 1. The first thing you are going to want to do to get your camera up and streaming on your network is to connect your camera to power, to an active network port on your network and finally to power the camera on.
- 2. Next, go online and download the IP address setting tool, for Windows Operating Systems, from the <u>PTZOptics</u> <u>Download Page</u>.
- 3. Once you complete the installation and launch the tool "UPGRADE v2.6C" you should be able to click the "Search" button to locate all of the available PTZ Optics cameras on your network.

Search	Upgrade	Config	g Backup	Prev	Lew			
Device	s:						[Search
No	IP Address		NetMask	G	ateWay		MAC Ad	dress
1	192.168.1	22	255.255.255	.0 1	92.168.	1.1	D4:E0:	8E:6E:62:56
2	192.168.1	23	255.255.255	.0 1	92.168.	1.1	D4:E0:	8E:F7:0C:97
3	192.168.1	25	255.255.255	.0 1	92.168.	1.1	D4:E0:	8E:C9:30:62
4	192.168.1	26	255.255.255	.0 1	92.168.	1.1	D4:E0:	8E:4F:DF:0E
5	192.168.10	0.119	255.255.255	.0 1	92.168.	100.1	D4:E0:	8E:63:D3:59
6	192.168.10	0.140	255.255.255	.0 1	92.168.	100.1	D4:E0:	8E:AE:D1:FE
7	192.168.10	0.15	255.255.255	.0 1	92.168.	100.1	D4:E0:	8E:CB:2E:AA
8	192.168.10	0.165	255.255.255	.0 1	92.168.	100.1	D4:E0:	8E:C3:7F:B6
9	192.168.10	0.171	255.255.255	.0 1	92.168.	100.1	D4:E0:	8E:C6:AD:B9
10	192.168.10		255.255.255		92.168.	100.1	D4:E0:	8E:3E:60:FF
11	192.168.10	0.181	255.255.255	.0 1	92.168.	100.1	D4:E0:	8E:90:D5:31
12	192.168.10	0.182	255.255.255	.0 1	92.168.	100.1	D4:E0:	8E:20:EC:51
13	192.168.10	0.236	255.255.0.0	1	92.168.	100.1	D4:E0:	8E:08:A2:D0
14	192.168.10	0.61	255.255.255	.0 1	92.168.	100.1	D4:E0:	8E:65:72:93
15	192.168.10	0.82	255.255.255	.0 1	92.168.	100.1	D4:E0:	8E:FB:GA:EE
16	192.168.10	0.85	255.255.255		92.168.		D4:E0:	8E:40:87:77
17	192.168.10		255.255.255		92.168.			8E:51:67:09
18	192.168.10	0.89	255.255.255	.0 1	92.168.	100.1	D4:E0:	8E:50:EC:51
4								Þ

- 4. The next thing you would want to do is change your cameras IP address to be in the same range as your network. The camera comes with a default static IP address of 192.168.100.88. You will need to update that to be in the same range as your network. If you look at my example above, you can see, from other cameras on my network, that my network is set up to be in the range of 192.168.111.XXX. Please see the "Extras" information at the end of this section for further information on identifying your network IP scheme
- 5. Once you know your IP range you can right click on the camera you wish to change the IP address for and select "config" to enter the appropriate network information. *NOTE: if you need to find the IP range of your network, you can do so by following the guide in the "Extras" information at the end of this section.*



earch	Upgrade	Config	Backup	Preview			
	Mode	Mar	Manual		•		
	IP Address		192.168.100.88				
	NetMask GateWay	25	255.255.255.0				
		/ 192	2.168.100).1	1		
	First [NS 8.8	8.8.8.8				
	MAC Add	iress D4	: E0 :	8E : 32	: 2E	: FD	
			Set	Re	eset		

(Note that in more complex network environments you may have to request a "Static IP" from the IT department to prevent any possible network complications in addition to the "Static IP" you will likely need an appropriate Network Mask, Default Gateway and First DNS)

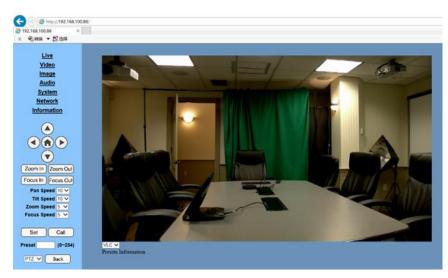
- 6. Now that you have set the Static IP address of your PTZ Optics camera, you should be able to pull up the video feed in a web browser. *We recommend using Mozilla Firefox ESR. You can view our* knowledge base article for detailed setup instructions.
- 7. If you follow the steps in the knowledge base article above and type in the Static IP address you assigned to your camera, in step 4, you will be prompted for a Username and Password, by default both are "admin".
- 8. You may be prompted to download the VLC Player Plugin; be sure to allow for both the Mozilla plugin and the ActiveX plugin if on a PC. If you are on a MAC, you need to move the VLC plugin, once downloaded, into the internet plugins folder. See the images below, or refer to our knowledge base article, for further clarification.

VLC Browser Plug-in for Mac			Choose Components Choose which features of VLC media player you want to install.				
Ö			Check the components you w install. Click Next to continue. Select the type of install:	ant to install and uncheck the components you don't want to			
VLC Plugin.plugin		Internet Plug-Ins	Or, select the optional components you wish to install:	Media Player (required) Start Menu Shortcut Desktop Shortcut Desktop Shortcut			
Annual Maria	anzione Effects the second the second the second the	and the	é	Constant and the second s			
NEWS.txt	COPYING.txt	TXT AUTHORS.txt	Space required: 121.2MB VideoLAN VLC media player	Position your mouse over a component to see its description.			
				< Back Next > Cancel			

9. You should now be able to see the IP interface in the browser of your live camera feed. You should have full P/T/Z control over your camera using the P/T/Z controls on the left side. You can adjust many of your cameras settings via this IP interface.

The main thing to note about the IP interface is that all presets set in the IP interface will not be the same as the IR remote presets and vice-versa.





- 10. You should now be able to receive an RTSP stream from your camera. The following video, <u>https://www.youtube.com/watch?v=hmqI0hjT0UI&feature=youtu.be</u>, shows how to setup an RTSP stream in Wirecast as an example. You'll see how to use ONVIF to easily set up two (2) PTZ Optics cameras with Wirecast, note that the ONVIF feature must be enabled in the "Network" settings for ONVIF discovery to work properly.
- 11. You can test the RTSP stream in VLC media player. Once you install VLC and launch the program you should be able to go to the "Media" drop down menu and then select "Open Network Stream". In the network URL, you should enter "rtsp://<camera-ip-address>:554/1". In the example below, for a PTZ Optics camera with the static IP address of 192.168.111.84, the RTSP stream would accessed by entering rtsp://192.168.111.84:554/1. The "554" part is the port number used by the cameras, and the "1" is the stream number. (There are two RTSP network streams available; one for HD content "1" and one for SD content "2").

File	Ø Disc	🚏 Network	C 📑 C	apture Devic	9	
Network	Protocol nter a networ					
	92.168.111.8					•
rtp://@ mms:/ rtsp://	@:1234 /mms.example server.example	e.com/stream.avi s.com/stream.asx e.org:8080/test.sc e.com/watch?v=	dp			
Show mo	re options					Cance



EXTRAS

Discovering your Network IP range. *NOTE: Changing your IP address without talking to your network admin could lead to conflicts with your network. If you change your address to one that is already in use it will cause communication problems.*

If you need to discover the IP address range of your network you can do so by using command prompt for Windows or Terminal for Macs.

To do this on a PC, you would type "CMD" into your search bar in the Windows menu. You should see a black box pop up with the ability to type in the box.

If you type "ipconfig" and hit "Enter" on your keyboard you will see a bunch of information pop up in your command prompt.

When you see "IPV4 Address" that is your computers IP address on your current network. So you would use the first 3 sets of numbers from this as your IP range.

C:\Windows\system32\cmd.exe	
C:\Users\ANDY>ipconfig	^
Windows IP Configuration	=
Wireless LAN adapter Wireless Network Connection 3:	
Media State Media disconnected Connection-specific DNS Suffix . :	
Wireless LAN adapter Wireless Network Connection 2:	
Media State Media disconnected Connection-specific DNS Suffix . :	
Wireless LAN adapter Wireless Network Connection:	
Connection-specific DNS Suffix . : Link-local IPu6 Address : fe80::9c74:bc95:7829:96c%15 IPu4 Address : 192.168.111.219 Subnet Mask : 255.255.0 Default Gateway : 192.168.111.1	
Ethernet adapter Bluetooth Network Connection:	~

If you need to find the IP range of your MAC computer, you would first open a new finder window and then go to Applications, and then Utilities. You should see the program "Terminal" in that menu, select that program.

Now, you would type in "IP config get if addr en0" Once you type this string and click "Enter" on your keyboard you will receive back an IP address.

So the IP range of my network, according to my MAC is 192.168.111.xxx, you can use this to figure out the IP range in which your camera needs to be set.



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Camera Web Interface

1 Homepage introduction

1.1 Home Page

All pages include two (2) areas:

On the left is the menu and camera control

On the right is real time monitoring - displaying a live video image and the available settings

1.2 Live Video viewing window

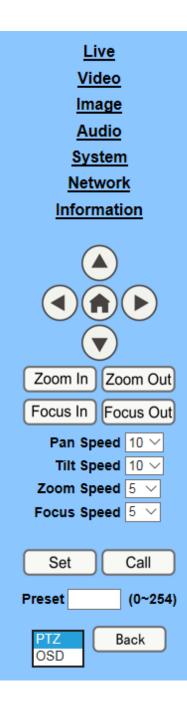
Click "**Live**" in the menu area. The video viewing window will be resized based upon video resolution, the higher the resolution is, the bigger the playing area is. Double click the viewing window and it will show in full-screen. Double click again, and it will return to the initial size.

The Status bar in the viewing window is as shown below:

- 1) Video playback/pause button: controls real-time video. Pause to freeze the image, play to return to live video.
- 2) Audio control buttons: Mute and Volume controls for audio input on camera, if being used.
- 3) Full screen button will switch between Full Screen and Windowed view.

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1.3 PTZ Control



1) Pan and Tilt control: Up, Down, Left and Right arrows and the home button allow you to manually drive the camera to the desired position.

2) Zoom: Zoom In and Zoom Out buttons allow for wide or narrow (tele) view of the space.

3) Focus: Focus In and Focus Out buttons allow for fine manual focus adjustment if the camera has any problems auto focusing on a difficult object.

4) PTZ Speeds: Pan speed can be set at any rate between 1 - 24,Tilt speed can be set at any rate between 1 - 20.

Zoom and Focus speeds can be set at any rate between 0 - 7.

5) PTZ Presets: After manually setting up a shot that you would like to return to later, you can save presets for quick recall of these positions. Type a number between 0 and 254 into the Preset box. Click the "Set" button to save the current location with that preset number. Click the "Call" button to cause the camera to return to that position. This enables smooth, quick and convenient control without the need to manually drive the camera.

6) PTZ/OSD dropdown: From the dropdown menu, clicking the OSD option will open the on-screen display menu of the camera giving you control from within the IP interface.



1.4 Language selection

Language English 🗸

Click either "Russian", "Chinese" or "English" to change the language of the menu.

1 Media

1.1 Video Setup

Click "Video". The streaming parameters may now be set in the right side area. The camera can send two (2) simultaneous streams. For example, you can send one stream in HD and one in SD so that both PCs and phones may have their own compatible stream resolution.

Video Settings	
720p120:	○ On ● Off
Video Format:	Dial Priority V
Encode Level:	mainprofile 🗸
NDI Mode:	Off 🗸
First stream	
Encode Protocol:	H264 🗸
Resolution:	1920x1080 🗸
Bit Rate:	4096 (32~20480) kbps
Frame Rate:	30 ✔ fps
I Key Frame Interval:	30 (2~150)
Bit Rate Control:	• CBR • VBR
Fluctuate Level:	1 🗸
Slice Split Enable:	🔾 On 💿 Off
Split Mode:	 Fixed blocks O Fixed bytes
Slice Size:	68 blocks/bytes
Second stream	
Encode Protocol:	H264 🗸
Resolution:	320x240 🗸
Bit Rate:	1024 (32~6144) kbps
Frame Rate:	<u>30 ∨</u> fps
I Key Frame Interval:	30 (2~150)
Bit Rate Control:	• CBR • VBR
Fluctuate Level:	1 🗸
Slice Split Enable:	⊙ On ● Off
Split Mode:	 Fixed blocks O Fixed bytes
Slice Size:	15 blocks/bytes
	Apply Cancel



1) 720p120

Turn On/Off 720p120 function.

2) Video Format

Support 50HZ (PAL) and 60HZ (NTSC), and Dial Priority three formats.

3) Encode Level

Support baseline, mainprofile, highprofile and svc-t four levels.

4) NDI Mode

Support Off, High, Medium and Low four mode.

5) Encode Protocol

Support H.264, H.265 and MJPEG three formats.

6) **Resolution**

First stream support 1920x1080, 1280x720, 1024x576, 960x540, 640x480, 640x360, second stream support 1280x720, 1024x576, 720x576, 720x408, 640x360, 480x270, 320x240, 320x180, the bigger resolution is, the clearer the image will be, more network bandwidth will be taken.

7) Bit Rate

User can assign bit flow/stream, normally speaking, the bigger bit flow is, the clearer the image will be. The bit allocation must combine with network bandwidth, when the network bandwidth is too narrow and the allocated bit flow is too big, will cause video signal flow not to be transmitted normally, the video effect will be worse.

8) Frame Rate

User can specify the size of the frame rate, generally, the frame rate greater, the image more smooth; Frame rate is smaller, the more sense of beating.

9) I Key Frame Interval

Set interval between 2 I frame, the bigger interval is the response will be lower from viewing window.

10) Bit Rate Control

Code stream control way:

Constant bit rate: video coder will be coding according to preset speed.

Variable bit rate: video coder will adjust the speed based on preset speed to gain the best image quality.

11) Fluctuate Level

Restrain the fluctuation magnitude of variable rate, grade $1 \sim 6$.

12) Slice Split Enable

Enable or disable slice split function.



13) Split Mode

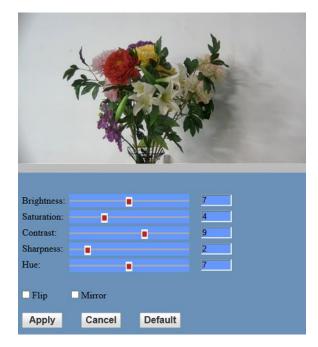
Select split mode, optional items: Fixed blocks, Fixed bytes.

14) Slice Size

Set the size of slice.

1.2 Image Setup(*Note that changes here will impact your OSD settings*)

Click "Image". The image parameters may now be set in the right-side area.



1) Brightness

Image bright 0~14, slider control, on the right shows the corresponding numerical. Default value is 7.

2) Saturation

Saturation 0~14, slider control, on the right shows the corresponding numerical. Default value is 4.

3) Contrast

Contrast 0~14, slider control, on the right shows the corresponding numerical. Default value is 9.

4) Sharpness

Sharpness 0~15, slider control, on the right shows the corresponding numerical. Default value is 2.

5) Hue

Hue 0~14, slider control, on the right shows the corresponding numerical. Default value is 7.

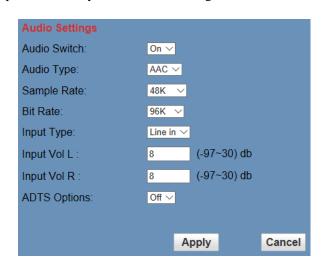
6) Flip & Mirror

Tick Flip to realize image upside down, tick mirror to realize image around the mirror. Default value is not tick.



1.3 Audio Setup

Click "Audio". The audio parameters may now be set in the right-side area.



1) Audio Switch

Turn On/Off audio switch.

2) Audio Type

Audio type AAC.

3) Sample Rate

Sample rate 44.1 K and 48 K selectable.

4) Bit Rate

Bit rate 96k, 128k, 256k selectable.

5) Input Type

Input type line in.

6) Input VolL

The volume of the left channel.

7) Input VolR

The volume of the right channel.

8) ADTS Options

Optional items: On, Off.



1.4 System Settings

Click "System". The system parameters may now be set in the right-side area.

Initialize		
Work Mode:	RTSP 🗸	
Reboot:	Reboot	
User		
UserName:	admin	
Passwd:	••••	
Guest:	guest	
Passwd:	•••••	
	Apply	Cancel

1) Work Mode

Work Mode is RTSP.

2) Reboot

Click the "Reboot" button, system restart.

3) Username and password

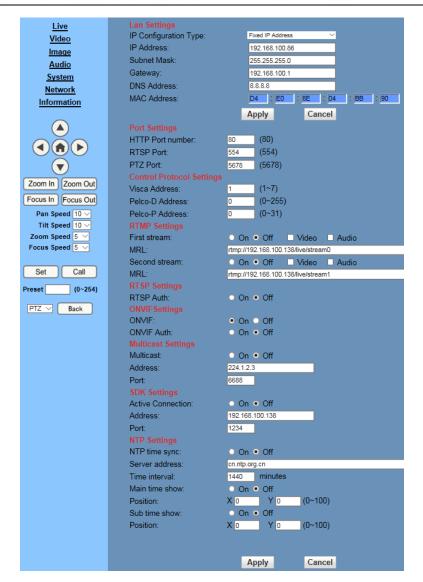
The user can modify the password (letters and numbers only).

1.5 Network Settings

Click "Network". The network parameters may now be set in the right side area.



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1) Lan Settings

Default the IP address is 192.168.100.88. The MAC address can not be modified.

2) Port Settings

While the IP address identifies the device, the camera uses multiple ports for different functions.

HTTP Port: This is the port for the web application (the default http port: 80)

RTSP Port: The camera supports the RTSP streaming protocol. The default port: 554.

PTZ Port: Supports camera control via the TCP protocol. The default port: 5678.

3) Control Protocol Settings

Setting camera control communication protocol, include Visca address, Pelco-D address and Pelco-P address.



4) **RTMP Settings**

Setting the camera stream, can set up two stream, in the two stream selection control code stream of "On",

"Off", "Video", "Audio", etc.

5) **RTSP Settings**

Turn On/Off RTSP auth.

6) ONVIF Settings

Turn On/Off ONVIF and ONVIF auth.

7) Multicast Settings

Turn On/Off multicast. Setting multicast address (default value is 224.1.2.3) and port (default value is 6688).

8) SDK Settings

Turn On/Off active connection. Setting SDK address (default value is 192.168.100.138) and port (default value is 1234).

9) NTP Settings

Turn On/Off NTP time sync, main time show and sub time show. Setting NTP server address, time interval, main stream position and sub stream position.

1.6 Device Information

Click "Information"

Shows the current device information, as shown below. You may change the device ID as required for your application. Note that the Device ID is the friendly name used by NDITM to identify your camera.

Information	
Device ID:	PTZOpticsCamera
Software Version:	SOC v6.2.40 - ARM v6.3.09SHI
Device Type:	F5.HI
Webware Version:	v1.5.4
	Apply Cancel



NDI | HXTM Setup Guide

This process will walk you through setting up your PTZ Optics G2 PTZ camera as an NDI | HX^{TM} source. *Please read all instructions prior to attempting your NDI | HX^{TM} camera upgrade. If you have purchased a NDITM model, not an NDI-Ready model, please note that it will not require the licensing portion of this section. Please note that a Windows PC is required to complete the upgrade process.*

Three Easy Steps:

- **1.** Install the latest NDI | HXTM driver
- 2. Update camera firmware
- **3.** Enter your NDI | HXTM license

Step 1:

• Download and install the NDI | HXTM driver <u>http://new.tk/NDIHX-Driver-Win</u>

Please note this will also install the NewTekTM NDI Studio Monitor

Step 2:

Download camera firmware & update

- Ensure both your Windows PC and camera are connected to the same local network.
- Obtain camera firmware from <u>https://ptzoptics.com/ndi-firmware/</u>
- Update camera firmware through Upgrade software available at <u>https://ptzoptics.com/downloads/</u>

Step 3:

- From your Windows PC, open NewTek[™] NDI Studio Monitor and from upper-left menu select a corresponding camera, then click "Register" from bottom-right corner.
- Enter your NDI | HXTM license key & click "Enable NDI | HXTM"
- Enjoy your low-latency high-quality NDI | HX^{TM} camera

If you have additional cameras to upgrade, please repeat the steps in this installation guide as required to enable NDI | HXTM. A separate NDI | HXTM license key is required for each camera. *NewTekTM*, *NDITM*, & *NDI/HXTM*, are all registered trademarks by NewTekTM Please note that your license key is non-transferrable.



Maintenance and Troubleshooting

Camera Maintenance

- If the camera will not be used for a long time, please turn off the power switch.
- Use a soft cloth or lotion-free tissue to clean the camera body.
- Use a soft dry lint-free cloth to clean the lens. If the camera is very dirty, clean it with a diluted neutral detergent. Do not use any type of solvent or harsh detergent, which may damage the surface.

Unqualified Applications

- Do not shoot extremely bright objects for a long period of time, such as sunlight, ultra-bright light sources, etc...
- Do not operate in unstable lighting conditions, otherwise the image may flicker.
- Do not operate close to powerful electromagnetic radiation, such as TV or radio transmitters, etc...

Troubleshooting

- No image
 - 1. Check whether the power cord is connected, voltage is OK, POWER lamp is lit.
 - 2. Check whether the camera can "self-test" after startup (camera will do a brief pan-tilt tour and return to the home position, or if preset 0 is set, the camera will return to the preset 0 position).
 - 3. Check the BOTTOM dip switch and make sure the two dip switches are both set OFF. These switches are <u>not</u> used in operating mode.
 - 4. Check that the HDMI cable is connected correctly.
 - 1. If HDMI, make sure that the destination device is accessing the HDMI port that you plugged into.
 - 2. If SDI, make sure that the destination device is accessing the SDI port that you plugged into.
- Abnormal display of image
 - 1. Check setting of rotary dial on rear of camera. Be sure to use a resolution and refresh rate that is supported by your software.
- Image is shaky or vibrating.
 - 1. Check whether camera is mounted solidly or sitting on a steady horizontal and level surface.
 - 2. Check the building and any supporting furniture for vibration. Ceiling mounts are often affected by building vibration more than wall mounts.
 - 3. Any external vibration that is affecting the camera will be more apparent when in tele zoom (zoomed in) settings.



Control

- IR remote controller does not control the camera
 - 1. Does one of the 4 "Camera Select" buttons (top row of remote) light up when you press any button on the remote?

If not, change the batteries in the remote.

- Are the camera and remote set to the same IR address? You can use press [*] + [#] + [1] (3 buttons in sequence) on the remote to set the camera to address 1. Press "Camera Select" 1 on the remote to control the camera.
- 3. Try removing other sources of IR interference (e.g. sunlight, fluorescent lighting).
- Serial communication does not control the camera
 - 1. Make sure the camera is on and functioning with the IR remote control.
 - 2. Verify that the RS232 cable is connected correctly and using the proper pinout.
 - 3. Verify the communication settings of the control software or device (e.g. joystick).
 - 4. Verify that the communication port on the controlling device is activated (e.g. Com port on PC).
 - 5. Verify that all communication settings in the OSD Setup Menu correlate to the commands being used (e.g. VISCA address).

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