



# LU9915

## Digital Projector

### Installation Guide

Guide d'installation  
Installationsanleitung  
Guida all'installazione  
Guía de instalación  
설치 설명서  
安裝指南  
安裝指南

V1.00

4J.JHG01.001



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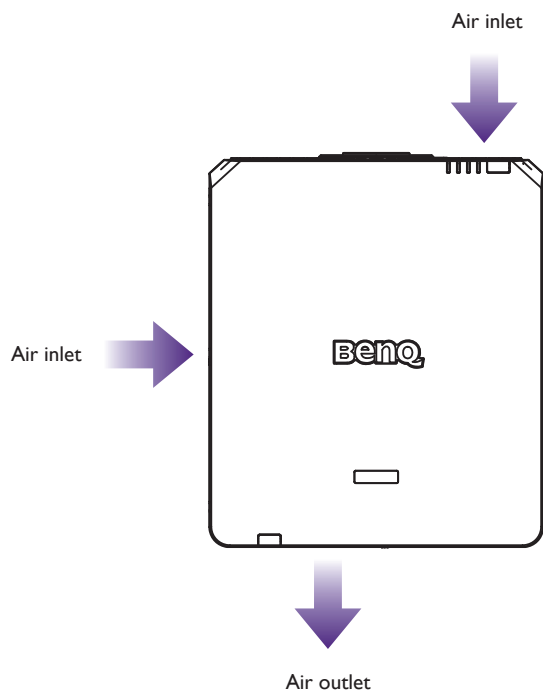
Please visit below website for latest version of User Manual / Installation Guide.

<http://business-display.benq.com/>



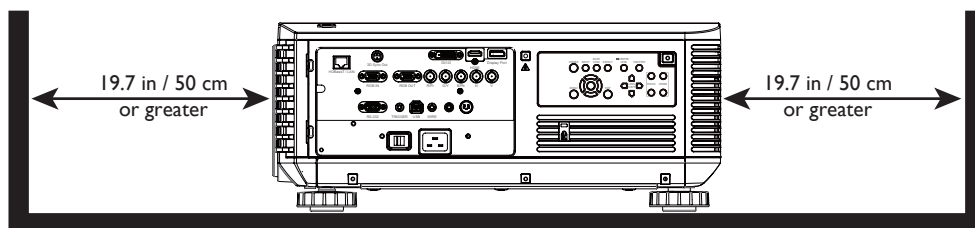
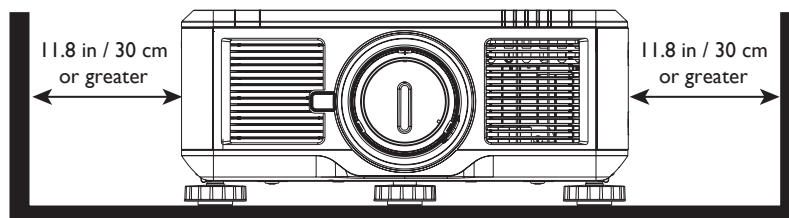
# Notice

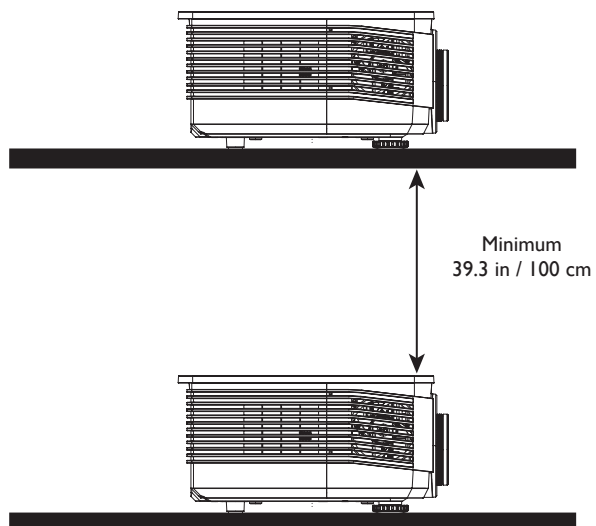
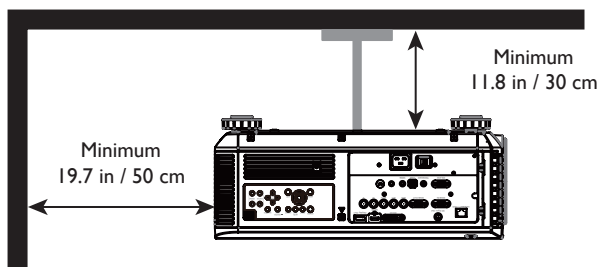
## Ventilation illustration



## Exhaust vent requirements

For proper ventilation of the projector, make sure to leave some space around the projector as shown in the illustration below:





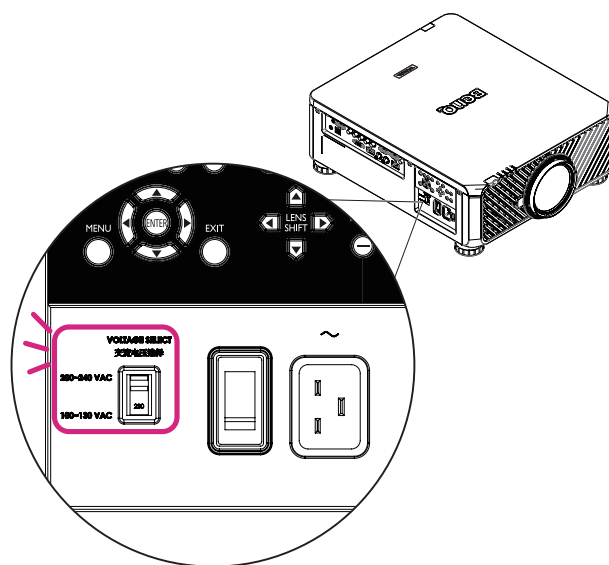
## Voltage switcher

Please make sure the Voltage Switch is selected at the right voltage in the region where projector is being used.



**Note:**

Default setting is 230V.





## Product information

### Packing contents

Carefully unpack and verify that you have the items below. Some of the items may not be available depending on your region of purchase. Please check with your place of purchase.



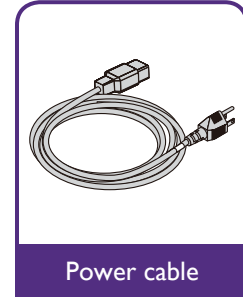
Projector  
without lens



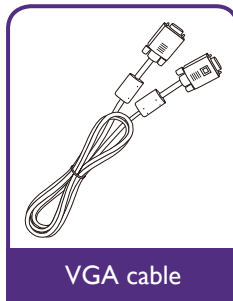
Remote  
without AA batteries



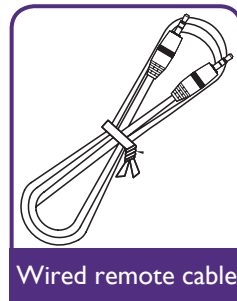
Installation guide



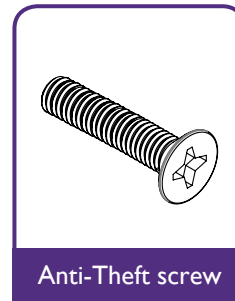
Power cable



VGA cable



Wired remote cable



Anti-Theft screw



Lens hole cap

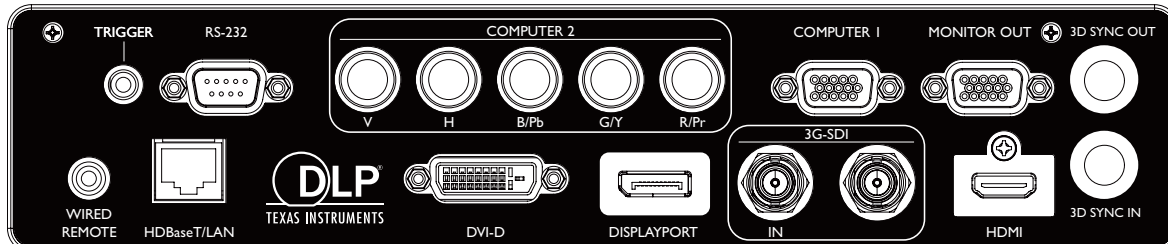
### Projector specifications

Specifications	LU9915
Projection system	DLP Single 0.67 WUXGA DMD Chip
Native resolution	WUXGA (1920 x 1200)
Brightness	10,000 Lumens
Aspect ratio	16:10
Light source	Laser Light Source
Power consumption	1290W@100V, 1215W@240V
Dimensions	583mm (L) x 500mm (W) x 211mm (H)
Weight	28kg / 61.7 lbs (Lens excluded)
Operation Temperature	32°F to 104°F (0°C to 40°C )

#### Note:

- Brightness is supplied by standard lens. The value will vary depending on lenses being installed.
- Brightness output will vary depending on each unit and actual usage.
- Please visit the local website from <http://www.benq.com> for the latest User Manual.

## Terminals

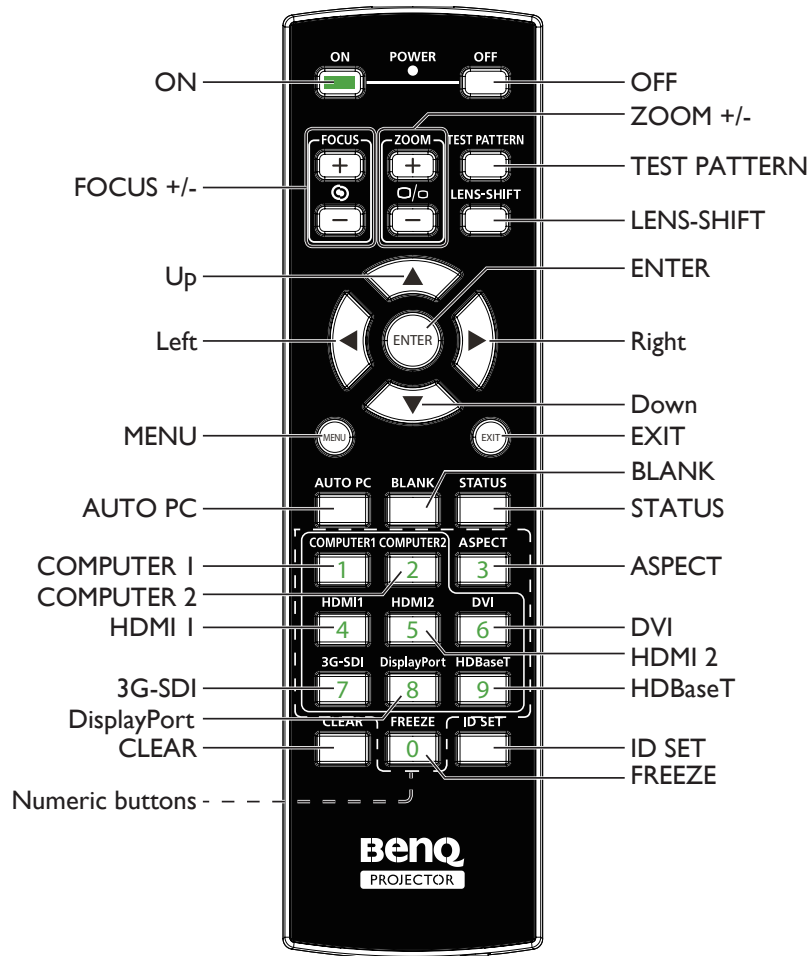


- **HDBaseT/LAN**  
For connection to RJ45 Cat5/Cat6 Ethernet cable to input uncompressed high-definition video (HD), control signals.
- **3D Sync Out**  
Connection to 3D IR sync signal transmitter.
- **3D Sync In**  
Connection to 3D sync signal input.
- **DVI-D**  
Connection to DVI-D source.
- **HDMI**  
Connection to HDMI source.
- **DisplayPort**  
Connection to device or PC featuring DisplayPort.
- **3G-SDI**  
Connection to 3G-SDI source.
- **Computer 1**  
15-pin VGA port for connection to RGB, component HD source, or PC.
- **Computer 2 (V, H, B/Pb, G/Y, R/Pr)**  
Connection to RGB or YPbPr/YCbCr output signal with BNC type input terminal.
- **Monitor Out**  
Connection to other display equipment for concurrent playback display.
- **RS-232**  
Standard 9-pin D-sub interface for connection to PC control system and projector maintenance.
- **TRIGGER**  
3.5mm mini earphone jack, employs 350mA display relay to provide 12(+/-1.5)V output and short circuit protection.
- **Wired Remote**  
Connection to input Niles or Xantech compatible IR repeater system.

### Note:

Make sure the port is valid before inserting a wired remote controller. The remote controller may be damaged in case of an invalid port, e.g. a wired remote controller is connected to trigger output.

# Remote control



## Remote control ID setting

You can set the remote control ID to control the specific projector.

Please set projector ID (from 01 to 99) by using the OSD menus. After setup different ID, the remote control will only control the matched projector .

Press ID SET + MENU keys together for 5 seconds, the remote control backlight will flash one time, then into the ID Set mode.

Again click ID SET + MENU keys for 5 seconds (backlight will flash 1 time) to release ID SET Mode.

After into the ID Set Mode, press ID SET key for 3 seconds.

The remote control LED light will flash and backlight will light. In the meantime, press number to set the remote control ID.

For example, for setting remote control ID to "01", please press 0 key for 1 second (LED light will flash 3 times then back light off), then press 1 key for 1 second (LED light flash 3 times then backlight off).

For setting remote control ID to "19", please press 1 key for 1 second, then press 9 key for 1 second.

# Installation

## Lens specifications

Model Name	Lens Type	BenQ Part Number	Optical spec	Throw Ratio	Zoom Ratio	Weight*
LS1ST4	Ultra Short Throw	5J.JCY37.002	F=2.0, f=5.64 mm	0.38:1	Fixed	2,710g
LS1ST3	Wide fix	5J.JAM37.011	F=1.85, f=11.6mm	0.76:1	Fixed	910g
LS1ST2	Ultra Wide	5J.JAM37.061	F=1.96~2.3, f=11.3~14.1mm	0.75~0.93:1	1.25:1	1,280g
LS1ST1	Wide Zoom	5J.JAM37.021	F=1.85~2.5, f=18.7~26.5mm	1.25~1.79:1	1.41:1	1,090g
LS1SD	Standard	5J.JAM37.001	F=1.7~1.9, f=26~34mm	1.73~2.27:1	1.3:1	820g
LS1LT1	Semi Long	5J.JAM37.051	F=1.86~2.48, f=32.9~54.2mm	2.22~3.67:1	1.65:1	950g
LS1LT2	Long Zoom1	5J.JAM37.031	F=1.85~2.41, f=52.8~79.1mm	3.58~5.38:1	1.5:1	1,020g
LS1LT3	Long Zoom2	5J.JAM37.041	F=1.85~2.48, f=78.5~121.9mm	5.31~8.26:1	1.55:1	1,350g



### Note:

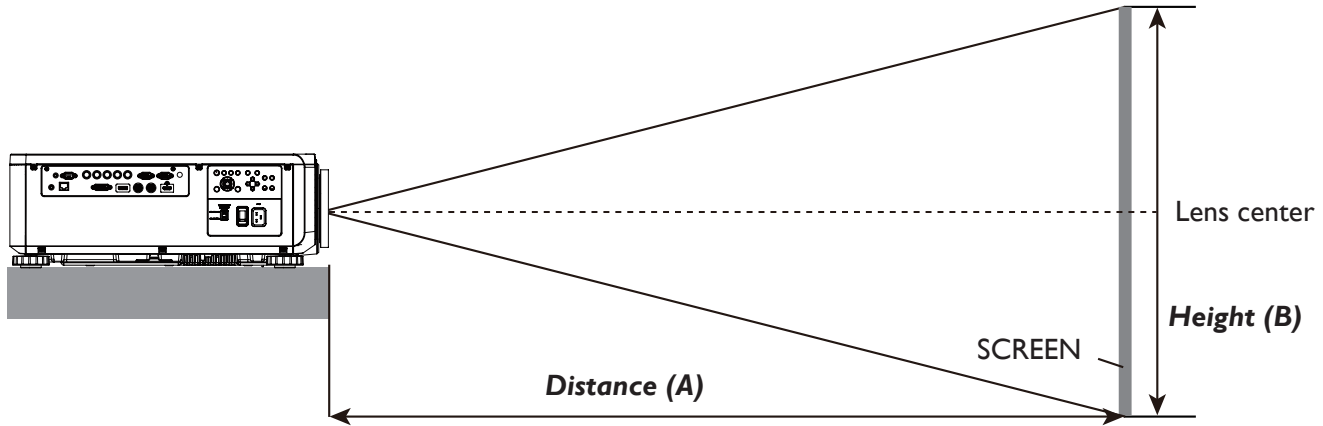
The values listed in the table above are average and may vary by model.





# Projection table

## Wide Fix Lens, Wide Zoom Lens, STD Lens, Semi Long Zoom I, Long Zoom I Lens, Long Zoom 2 Lens, Ultra Wide Zoom Lens



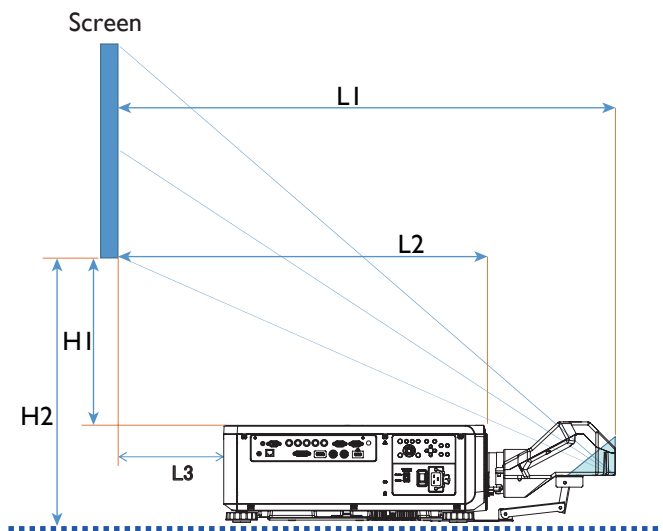
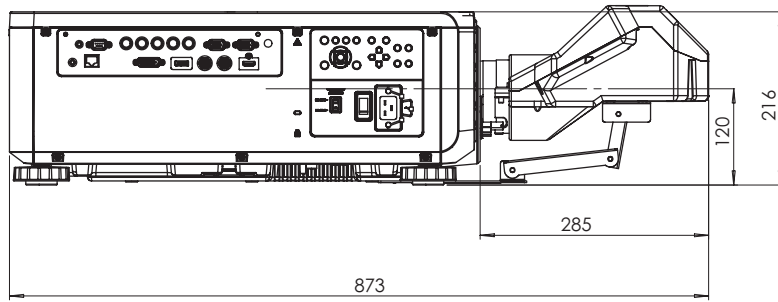
### LU9915

Screen Size						5J.JAM37.011		5J.JAM37.021				5J.JAM37.001				5J.JAM37.051			
						Wide Fix Lens		Wide Zoom Lens				STD Lens				Semi long Zoom1			
Diagonal		Width		Height (B)		Distance (A)													
						Fixed		Wide		Tele		Wide		Tele		Wide		Tele	
(inch)	(m)	(inch)	(m)	(inch)	(m)	(inch)	(m)	(inch)	(m)	(inch)	(m)	(inch)	(m)	(inch)	(m)	(inch)	(m)	(inch)	(m)
40	1.02	34	0.86	21	0.54	25.1	0.64	41.4	1.05	59.9	1.52	57.2	1.45	75.8	1.93	73.6	1.87	124.1	3.15
50	1.27	42	1.08	26	0.67	31.8	0.81	52.3	1.33	75.4	1.92	72.1	1.83	95.5	2.42	92.9	2.36	155.9	3.96
60	1.52	51	1.29	32	0.81	38.5	0.98	63.1	1.60	90.9	2.31	87.1	2.21	115.1	2.92	112.1	2.85	187.8	4.77
80	2.03	68	1.72	42	1.08	52.0	1.32	84.9	2.16	121.8	3.09	117.0	2.97	154.3	3.92	150.5	3.82	251.4	6.39
100	2.54	85	2.15	53	1.35	65.5	1.66	106.6	2.71	152.7	3.88	147.0	3.73	193.5	4.92	188.9	4.80	315.0	8.00
120	3.05	102	2.58	64	1.62	78.9	2.01	128.4	3.26	183.6	4.66	176.9	4.49	232.8	5.91	227.6	5.78	378.6	9.62
150	3.81	127	3.23	79	2.02	99.1	2.52	161.0	4.09	230.0	5.84	221.8	5.63	291.6	7.41	285.0	7.24	474.1	12.04
180	4.57	153	3.88	95	2.42	119.3	3.03	193.6	4.92	276.4	7.02	266.7	6.77	350.5	8.90	342.6	8.70	569.5	14.47
200	5.08	170	4.31	106	2.69	132.8	3.37	215.3	5.47	307.3	7.81	296.6	7.53	389.7	9.90	381.0	9.68	633.1	16.08
300	7.62	254	6.46	159	4.04	200.1	5.08	324.0	8.23	461.9	11.73	446.3	11.34	585.9	14.9	573.2	14.56	951.2	24.16
400	10.16	339	8.62	212	5.38	267.4	6.79	432.7	10.99	616.6	15.66	595.9	15.14	782.3	19.87	765.3	19.44	1269.7	32.25
500	12.70	424	10.77	265	6.73	334.8	8.50	541.5	13.75	771.2	19.59	745.6	18.94	978.3	24.85	957.4	24.32	1587.8	40.33

Screen Size						5J.JAM37.031				5J.JAM37.041				5J.JAM37.061			
						Long Zoom 1 Lens				Long zoom 2 Lens				Ultra Wide zoom Lens			
Diagonal		Width		Height (B)		Distance (A)											
						Wide		Tele		Wide		Tele		Wide		Tele	
(inch)	(m)	(inch)	(m)	(inch)	(m)	(inch)	(m)	(inch)	(m)	(inch)	(m)	(inch)	(m)	(inch)	(m)	(inch)	(m)
40	1.02	34	0.86	21	0.54	118.7	3.01	181.0	4.60	173.9	4.42	277.7	7.05	24.5	0.62	31.1	0.79
50	1.27	42	1.08	26	0.67	149.7	3.80	227.6	5.78	220.2	5.59	350.0	8.89	31.1	0.79	39.2	1.00
60	1.52	51	1.29	32	0.81	180.7	4.59	274.1	6.96	266.6	6.77	422.3	10.73	37.6	0.96	47.4	1.20
80	2.03	68	1.72	42	1.08	242.7	6.16	367.3	9.33	359.4	9.13	567.0	14.40	50.8	1.29	63.8	1.62
100	2.54	85	2.15	53	1.35	304.3	7.73	460.4	11.70	452.1	11.48	711.6	18.07	63.9	1.62	80.2	2.04
120	3.05	102	2.58	64	1.62	366.7	9.31	553.6	14.06	544.9	13.84	856.2	21.75	77.1	1.96	96.6	2.45
150	3.81	127	3.23	79	2.02	459.4	11.67	693.3	17.61	684.0	17.37	1073.1	27.26	96.8	2.46	121.1	3.08
180	4.57	153	3.88	95	2.42	552.4	14.03	833.0	21.16	823.1	20.91	1290.1	32.77	116.5	2.96	145.7	3.70
200	5.08	170	4.31	106	2.69	614.7	15.6	926.4	23.53	915.9	23.26	1434.7	36.44	129.7	3.29	162.1	4.12
300	7.62	254	6.46	159	4.04	924.0	23.47	1392.1	35.36	1379.6	35.04	2157.8	54.81	195.4	4.96	244.0	6.20
400	10.16	339	8.62	212	5.38	1233.9	31.34	1857.9	47.19	1843.3	46.82	2880.9	73.18	261.2	6.63	325.9	8.28
500	12.70	424	10.77	265	6.73	1543.7	39.21	2323.6	59.02	2307.1	58.60	3604.0	91.54	326.9	8.30	407.7	10.36



# Ultra Short Reflection



- L1: Screen to the point of mirror
- L2: Screen to projector front
- L3: Screen to project back
- H1: Screen bottom to projector top side
- H2: Screen bottom to projector bottom

Screen size						5J.JCY37.001									
						Ultra Short Reflection									
Diagonal		Width		Height		H1		H2		L1		L2		L3	
inch	mm	inch	mm	inch	mm	inch	mm	inch	mm	inch	mm	inch	mm	inch	mm
100	2540	85	2166	53	1355	19	485	28	701	33	849	22	564	-1	-24
120	3048	102	2599	64	1627	23	596	32	812	39	1000	28	715	5	127
150	3810	128	3247	80	2032	30	763	39	979	48	1227	37	942	14	354
200	5080	170	4330	107	2711	41	1041	49	1257	63	1606	52	1321	29	733
250	6350	213	5415	133	3391	52	1320	60	1536	78	1984	67	1699	44	1111
300	7620	256	6500	160	4071	63	1598	71	1814	93	2362	82	2077	59	1489
350	8890	299	7585	187	4752	74	1877	82	2093	108	2741	97	2456	74	1868

### Note:

- For more visualized instructions, please go to BenQ calculator website <http://projectorcalculator.benq.com/>.
- Precise installation is preferred to be done by professionals. Contact your dealer for more information.
- When UST lens is installed to the projector, it is recommended to loosen the screw on the support kit and make the arm movable before adjustment.
- The User Manual for UST Lens installation is available from local BenQ website.



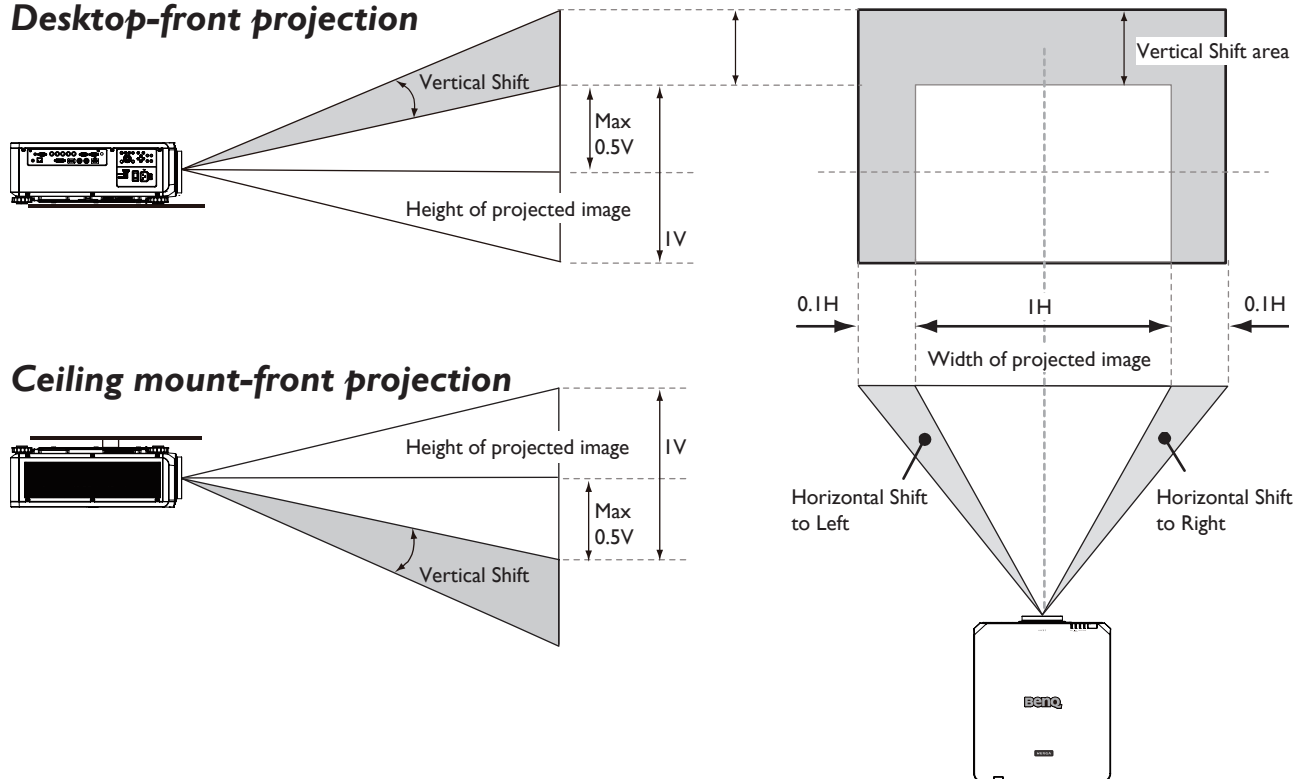
# Lens shift

## Lens shift adjustable range

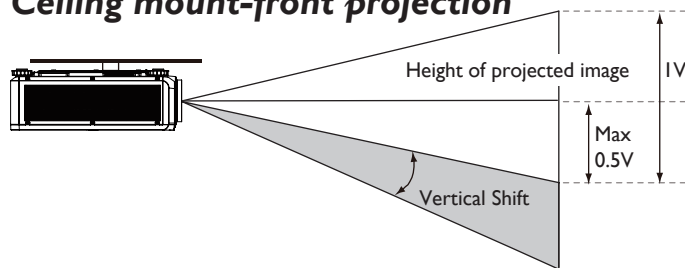
The adjustable range for lens shift is tabulated below and subject to the conditions listed.

Model Name	Lens Type	BenQ Part Number	Lens Shift Range
LS1ST4	Ultra Short Throw	5J.JCY37.001	-3% ~ +7% Vertical; -5% ~ +5% Horizontal (Central position at 56.5%)
LS1ST3	Wide fix	5J.JAM37.011	NA
LS1ST2	Ultra Wide	5J.JAM37.061	0 ~ +50% Vertical; -6.7% ~ +6.7% Horizontal
LS1ST1	Wide Zoom	5J.JAM37.021	0 ~ +50% Vertical; -10% ~ +10% Horizontal
LS1SD	Standard	5J.JAM37.001	0 ~ +50% Vertical; -10% ~ +10% Horizontal
LS1LT1	Semi Long	5J.JAM37.051	0 ~ +50% Vertical; -10% ~ +10% Horizontal
LS1LT2	Long Zoom1	5J.JAM37.031	0 ~ +50% Vertical; -10% ~ +10% Horizontal
LS1LT3	Long Zoom2	5J.JAM37.041	0 ~ +50% Vertical; -10% ~ +10% Horizontal

### Desktop-front projection



### Ceiling mount-front projection

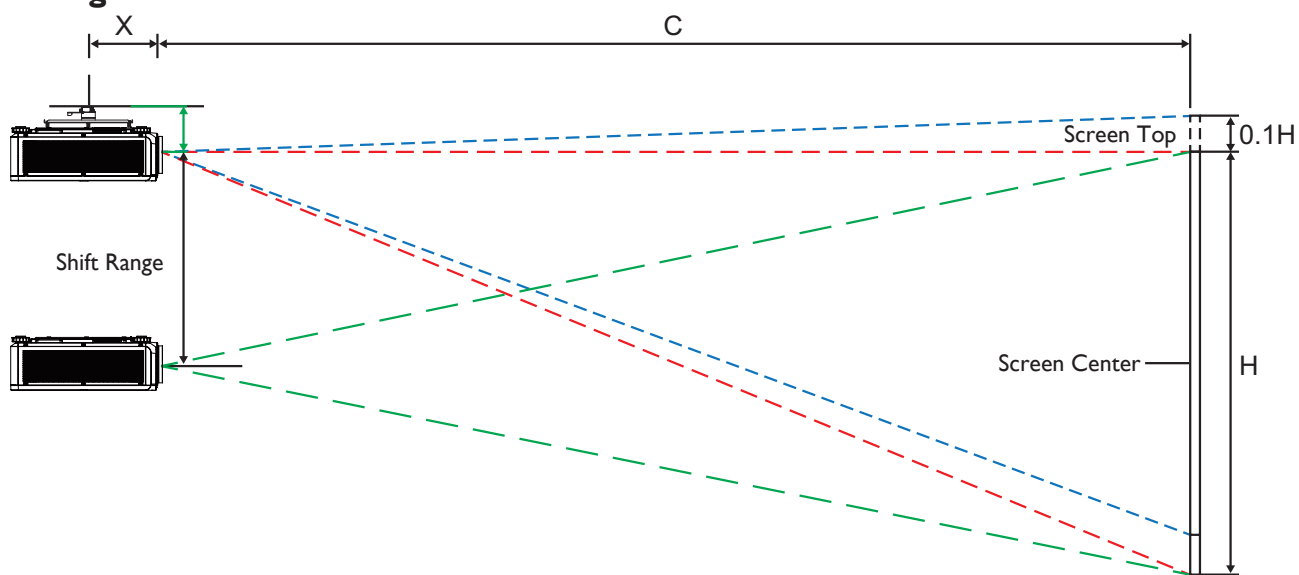


### Note:

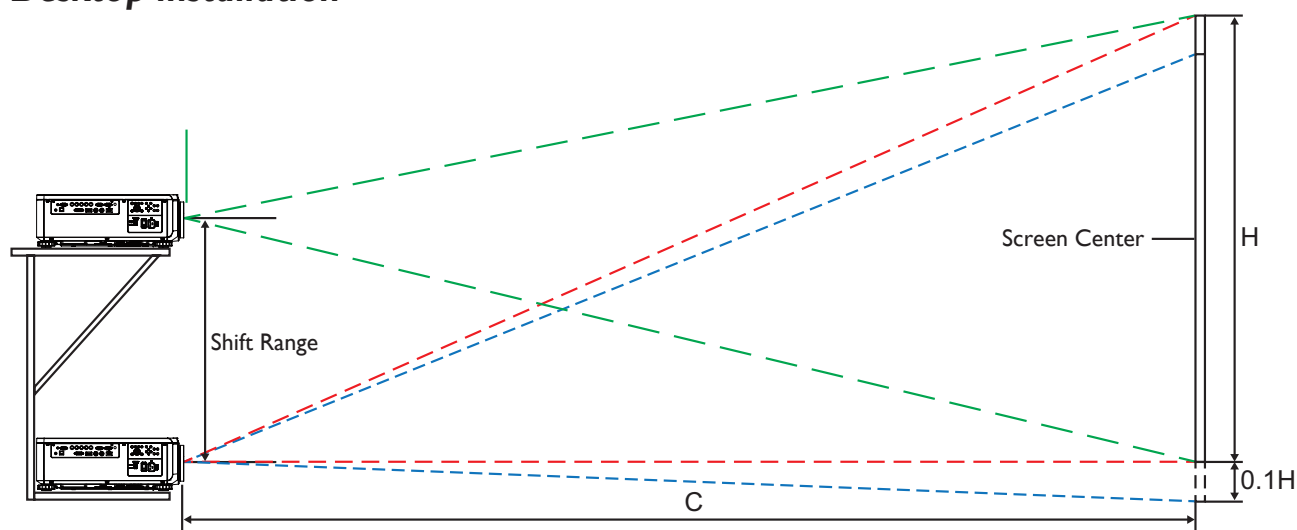
The drawings above apply to the standard lens only.

# Installation positioning

## Ceiling mount installation

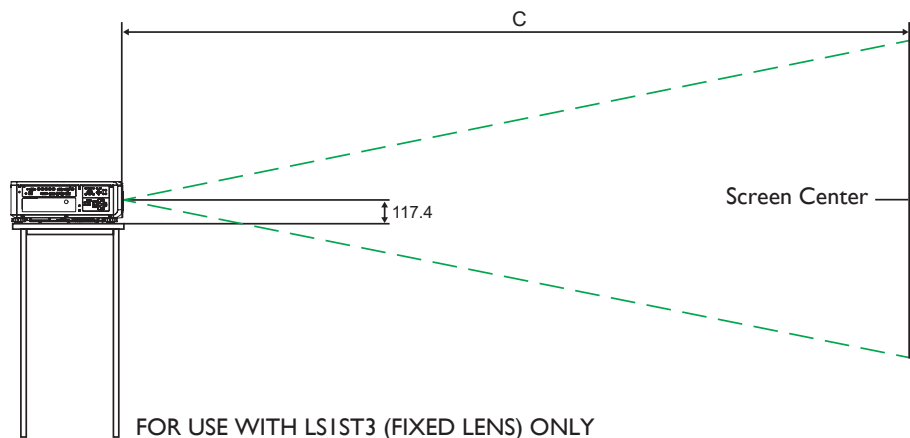


## Desktop installation



**Note:**

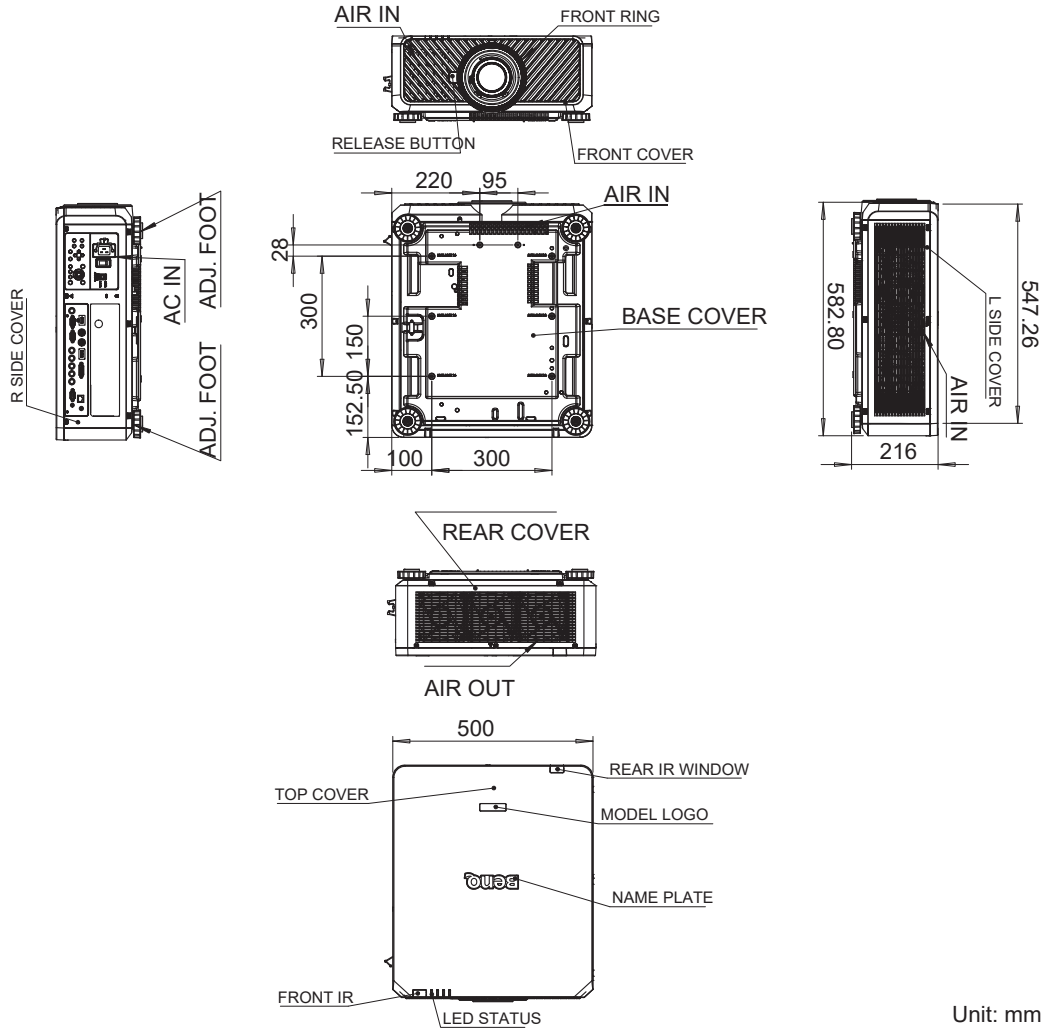
- Lens Shift function is not available to LS1ST3 (Fixed Lens). This lens should be used for "zero degree"/"no-offset" applications. See below:





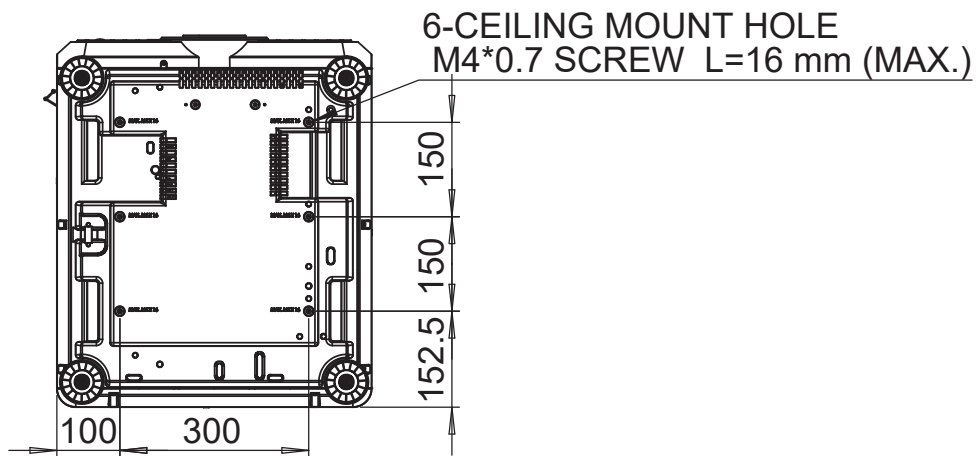
# Dimensions

## Cabinet dimensions



Unit: mm

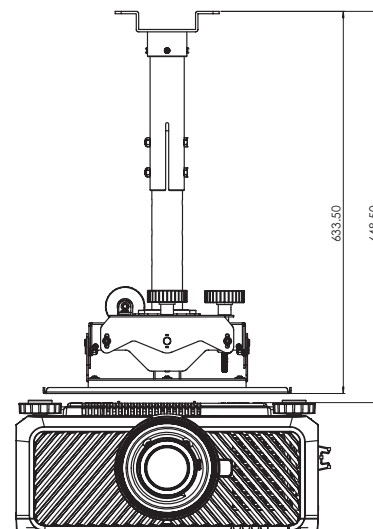
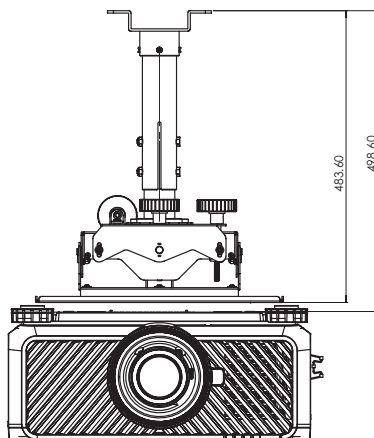
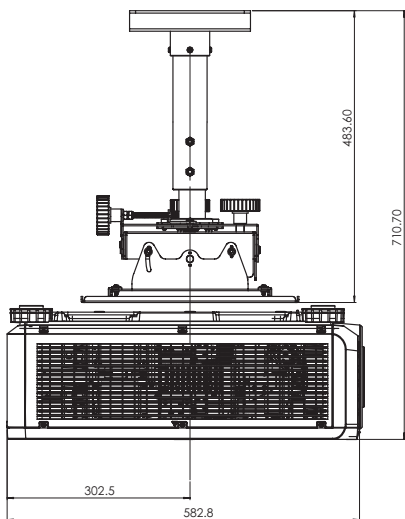
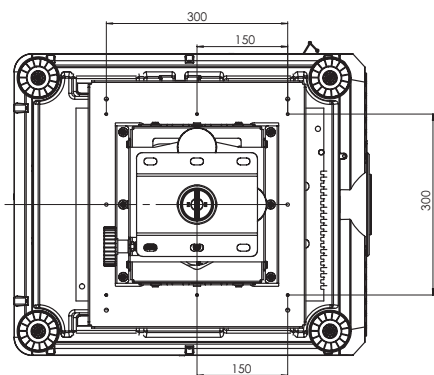
## Ceiling mount hole dimensions





English

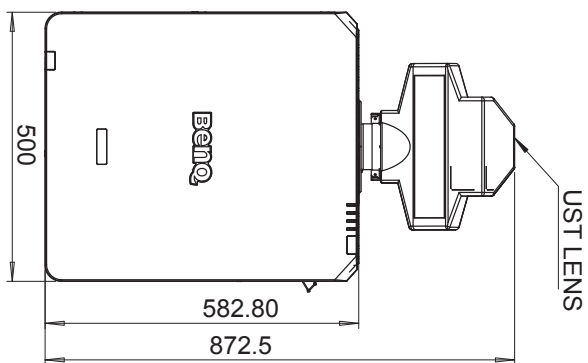
# Ceiling mount dimensions (CMG6)



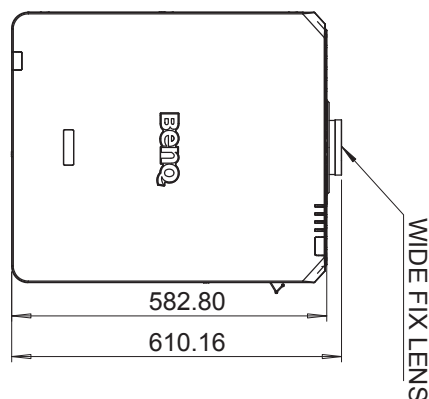


# Optional lens dimensions

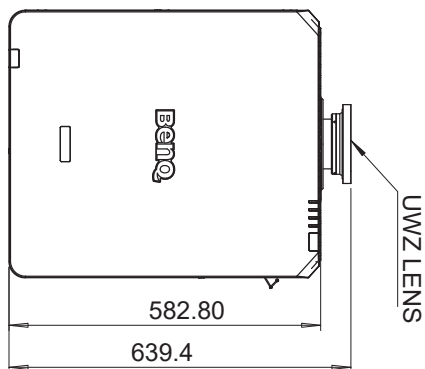
### Optional Lens (UST: LSIST4)



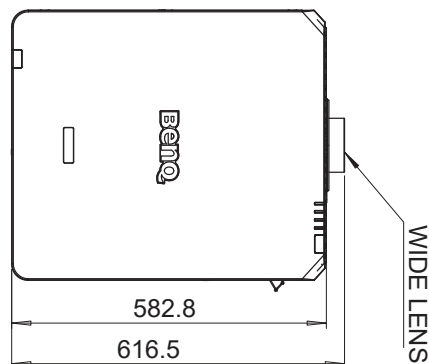
### Optional Lens (WIDE FIX: LSIST3)



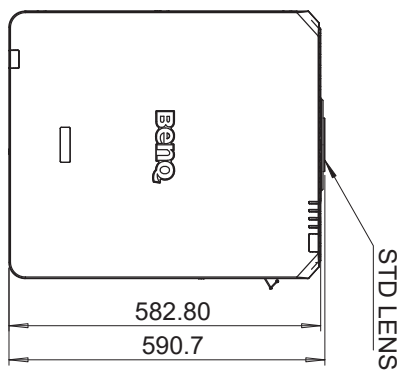
### Optional Lens (UWZ: LSIST2)



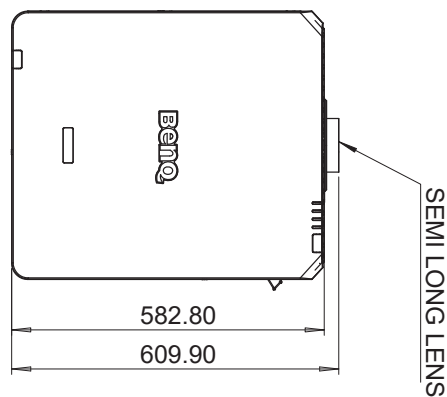
### Optional Lens (WIDE: LSIST1)



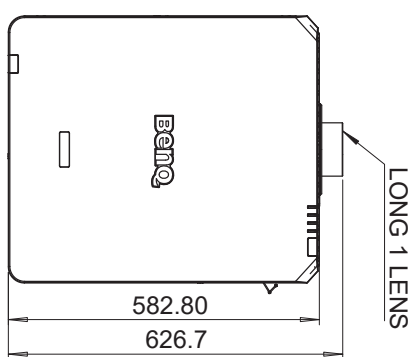
### Optional Lens (STD: LSISD)



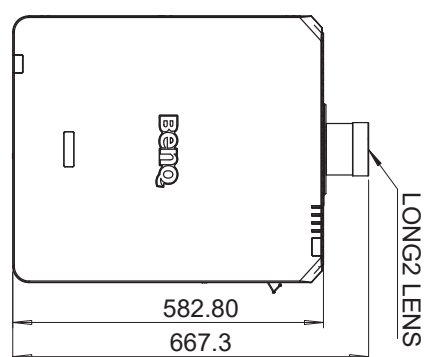
### Optional Lens (SEMI: LSILT1)



### Optional Lens (LONG1: LSILT2)



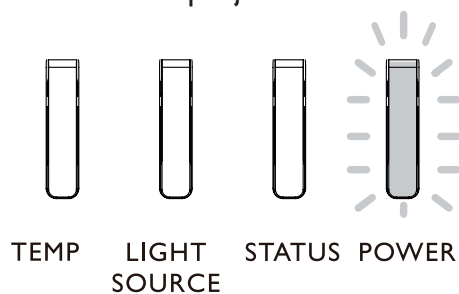
### Optional Lens (LONG2: LSILT3)



## LED indication

### Indicator messages

Several indicator messages are used by the projector to alert users about problems with setup or system error. The LEDs on top cover of the projector illustrated below.



### TEMP LED

LED display		Projector status	Operation tips
Off		Normal status	
Flashing	Red	Over temperature error	Contact with your nearest authorized dealer or service center.

### LIGHT SOURCE LED

LED display		Projector status	Operation tips
Off		Light source is off	
Flashing	Green	Projector is turning on	
	Red (Cycles of 6)	Light source is end-of-life	Please call the local service center.
On	Red	Light source problem	Please call the local service center.
	Green	Light source is on	

### STATUS LED indicator

LED display		Projector status	Operation tips
Close		Normal	
Flashing	Red (once)	Safety switch error	Please check whether the top cover is well assembled or lens is well installed or not. If the problem persists, call the local service center.
	Red (quadruple)	Fan error	Call the local service center.
Lights up	Red	System error	Call the local service center.





## POWER LED indicator

LED display		Projector status	Operation tips
Close		AC power turned off	Check AC power source and power on the projector.
Flashing	Green	Ready to power on the projector	Wait until the projector starts projecting.
	Orange	The projector is cooling down	
Lights up	Red	Standby mode	To power on the projector, press the ON key on the remote controller or the Power key on the control panel.
	Green	Projector powered on	



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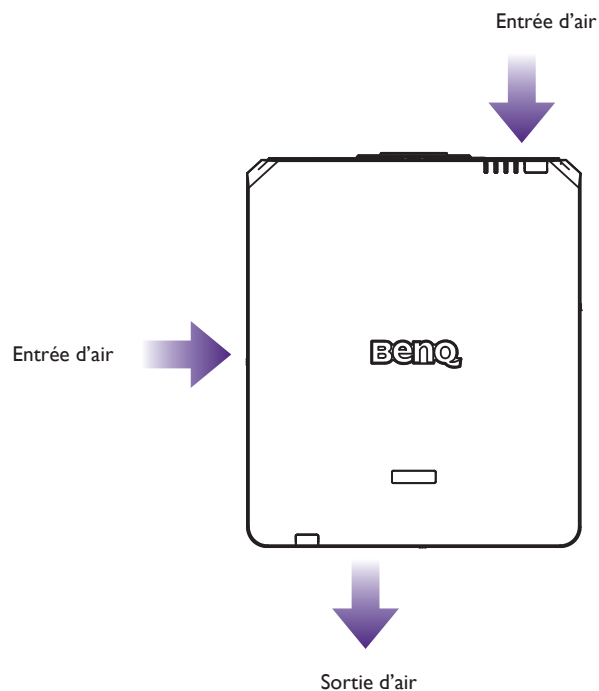
**Veillez visiter le site Web ci-dessous la dernière version du Manuel d'utilisation / Guide d'installation.**

<http://business-display.benq.com/>



## Avis

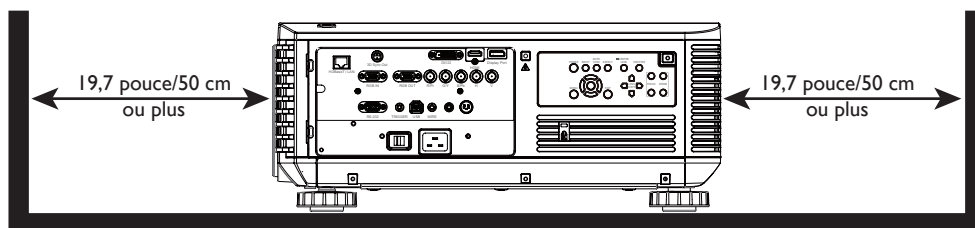
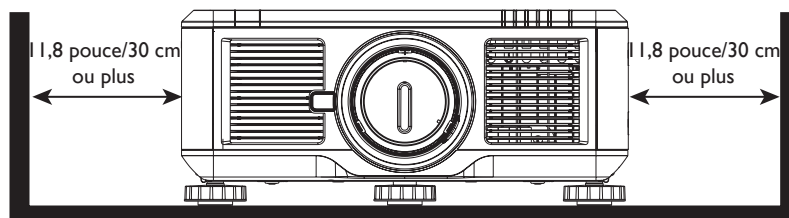
### Illustration de la ventilation

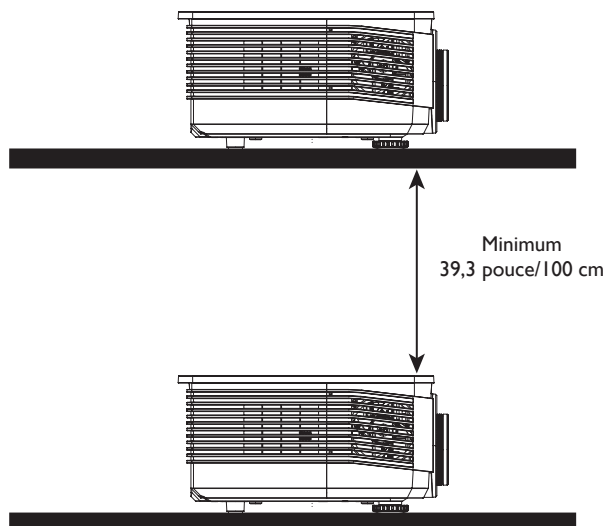
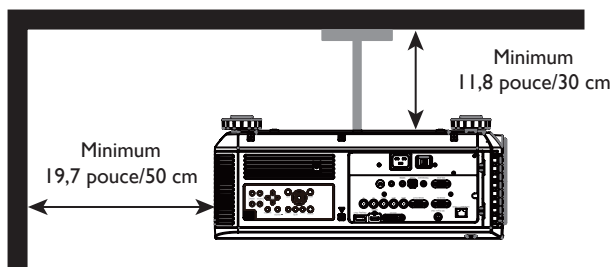


Français

### Exigences pour la sortie de la ventilation

Pour une bonne ventilation du projecteur, veillez à laisser un peu d'espace autour du projecteur, comme indiqué dans l'illustration ci-dessous :





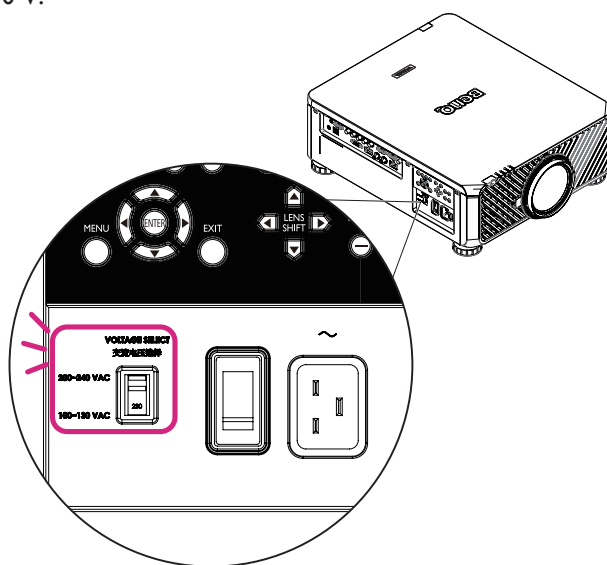
## Commutateur de tension

Veillez vous assurer que le commutateur de tension est réglé sur la bonne tension dans la région où le projecteur est utilisé.



### Remarque :

Le réglage par défaut est de 230 V.





## Informations sur le produit

### Contenu du colis

Déballez le colis avec précaution et vérifiez que vous avez les éléments ci-dessous. Certains des éléments peuvent ne pas être disponibles selon la région de votre achat. Veuillez confirmer avec votre revendeur.



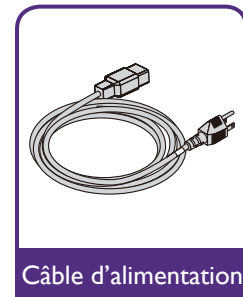
Projecteur sans objectif



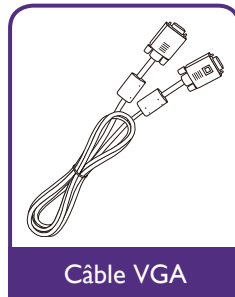
Télécommande sans piles AA/LR06



Guide d'installation



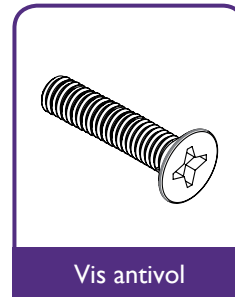
Câble d'alimentation



Câble VGA



Câble de télécommande câblée



Vis antiviol



Couvercle du trou de l'objectif

### Caractéristiques du projecteur

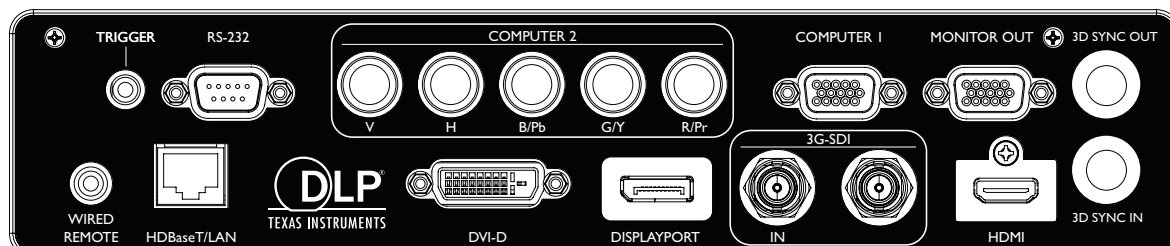
Caractéristiques	LU9915
Système de projection	Puce unique DMD WUXGA 0,67" DLP
Résolution native	WUXGA (1920 x 1200)
Luminosité	10.000 Lumens
Format	16:10
Source lumineuse	Source lumineuse laser
Consommation	1290W à 100V, 1215W à 240V
Dimensions	583 mm (Lo) x 500 mm (La) x 211 mm (H)
Poids	28 kg / 61,7 lb (sans l'objectif)
Température de fonctionnement	32°F à 104°F (0°C à 40°C)

#### Remarque :

- La luminosité est fournie par l'objectif standard. La valeur varie en fonction de l'objectif installé.
- La sortie de luminosité varie en fonction de chaque unité et de l'utilisation réelle.
- Visitez le site Web de <http://www.benq.com> pour le dernier manuel d'utilisation.



## Prises

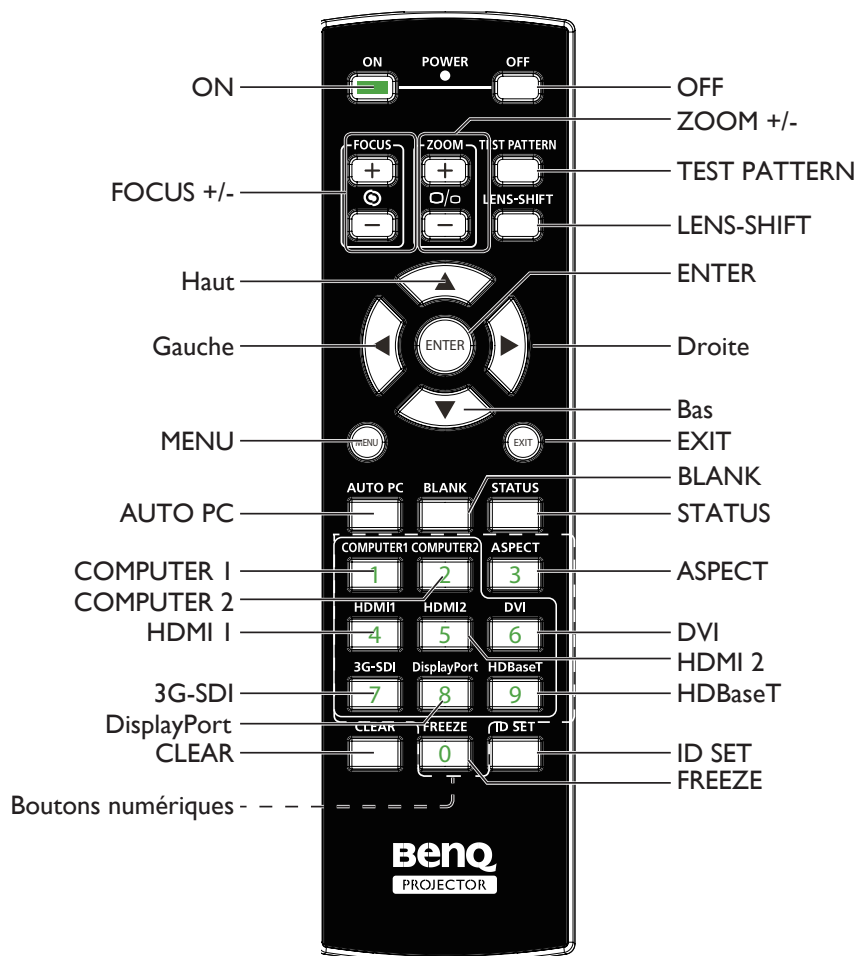


- **HDBaseT/LAN**  
Pour la connexion à un câble Ethernet RJ45 Cat5/Cat6 pour entrer des signaux de commande vidéo haute définition (HD) sans compression.
- **3D Sync Out**  
Connexion au transmetteur de signal de synchronisation infrarouge 3D.
- **3D Sync In**  
Connexion à l'entrée de signal de synchronisation 3D.
- **DVI-D**  
Connexion à la source DVI-D.
- **HDMI**  
Connexion à la source HDMI.
- **DisplayPort**  
Connexion à l'appareil ou au PC avec fonction DisplayPort.
- **3G-SDI**  
Connexion à la source 3G-SDI.
- **Computer 1**  
Port VGA à 15 broches pour une connexion à RVB, source composantes HD ou PC.
- **Computer 2 (V, H, B/Pb, G/Y, R/Pr)**  
Connexion à un signal de sortie RVB ou YPbPr/YCbCr avec prise d'entrée de type BNC.
- **Monitor Out**  
Connexion à un autre appareil d'affichage pour un affichage simultané.
- **RS-232**  
Interface D-Sub à 9 broches standard pour la connexion au système de contrôle du PC et la maintenance du projecteur.
- **TRIGGER**  
Prise casque mini 3,5 mm. Utilise un relais d'affichage 350 mA pour fournir une sortie 12 V (+/-1,5 V) et une protection de court-circuit.
- **Wired Remote**  
Connexion pour l'entrée de système de répétition infrarouge compatible Niles ou Xantech.

### Remarque :

Assurez-vous que le port est valide avant d'insérer une télécommande filaire. La télécommande peut être endommagée en cas de port non valide, par exemple si une télécommande filaire est connectée à une sortie déclencheur.

# Télécommande



Français

## Paramètre d'ID de la télécommande

Vous pouvez configurer l'ID de la télécommande pour contrôler le projecteur spécifique.

Veillez définir l'ID du projecteur (de 01 à 99) en utilisant les menus OSD. Après avoir configuré un ID, la télécommande ne contrôlera que le projecteur correspondant.

Appuyez sur les touches ID SET + MENU pendant 5 secondes, le rétroéclairage de la télécommande clignotera une fois, puis vous passerez en mode Param. ID.

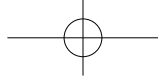
Encore une fois, cliquez sur les touches ID SET + MENU pendant 5 secondes (le rétroéclairage clignotera 1 fois) pour quitter le mode Param. ID.

Après l'accès au mode Param. ID, appuyez la touche ID SET pendant 3 secondes.

Le voyant à diode de la télécommande clignotera et le rétroéclairage s'allumera. En attendant, appuyez sur le numéro pour définir l'ID de la télécommande.

Par exemple, pour définir l'ID de la télécommande sur « 01 », appuyez la touche 0 pendant 1 seconde (le voyant à diode clignotera 3 fois puis le rétroéclairage s'éteindra), puis appuyez la touche 1 pendant 1 seconde (le voyant à diode clignotera 3 fois puis le rétroéclairage s'éteindra).

Pour définir l'ID de la télécommande sur « 19 », appuyez la touche 1 pendant 1 seconde, puis appuyez la touche 9 pendant 1 seconde.



## Installation

### Caractéristiques de l'objectif

Nom de modèle	Type d'objectif	Référence BenQ	Caractéristiques optiques	Rapport de projection	Rapport de zoom	Poids*
LS1ST4	Projection ultra courte	5J.JCY37.002	F=2.0, f=5,64 mm	0,38:1	Fixe	2.710g
LS1ST3	Fixe large	5J.JAM37.011	F=1.85, f=11,6mm	0,76:1	Fixe	910g
LS1ST2	Ultra large	5J.JAM37.061	F=1,96~2,3, f=11,3~14,1mm	0,75~0,93:1	1,25:1	1.280g
LS1ST1	Zoom large	5J.JAM37.021	F=1,85~2,5, f=18,7~26,5mm	1,25~1,79:1	1,41:1	1.090g
LS1SD	Standard	5J.JAM37.001	F=1,7~1,9, f=26~34mm	1,73~2,27:1	1,3:1	820g
LS1LT1	Semi long	5J.JAM37.051	F=1,86~2,48, f=32,9~54,2mm	2,22~3,67:1	1,65:1	950g
LS1LT2	Zoom long 1	5J.JAM37.031	F=1,85~2,41, f=52,8~79,1mm	3,58~5,38:1	1,5:1	1.020g
LS1LT3	Zoom long 2	5J.JAM37.041	F=1,85~2,48, f=78,5~121,9mm	5,31~8,26:1	1,55:1	1.350g

 **Remarque :**

Les valeurs listées dans le tableau ci-dessus sont des moyennes et peuvent varier selon le modèle.

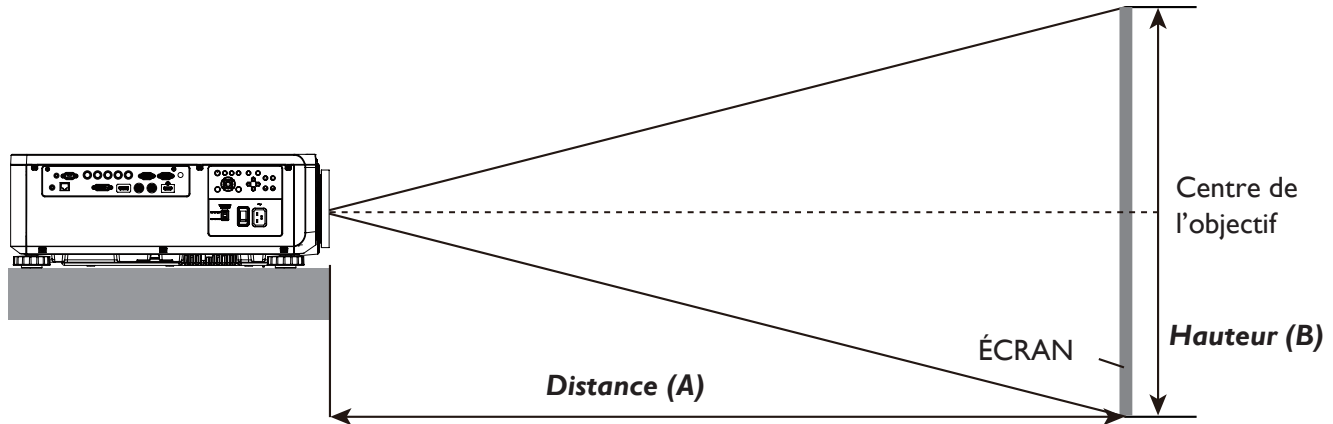




# Table de projection

**Objectif fixe large, objectif à zoom large, objectif STD, zoom semi long 1, objectif zoom long 1, objectif zoom long 2, objectif zoom ultra large**

Français



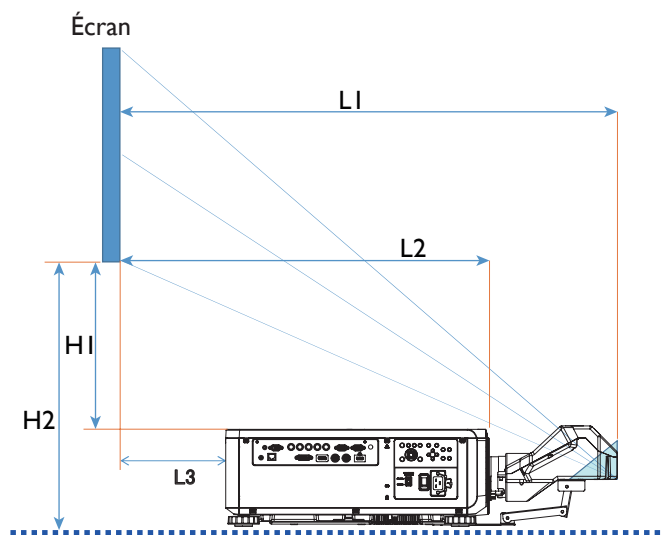
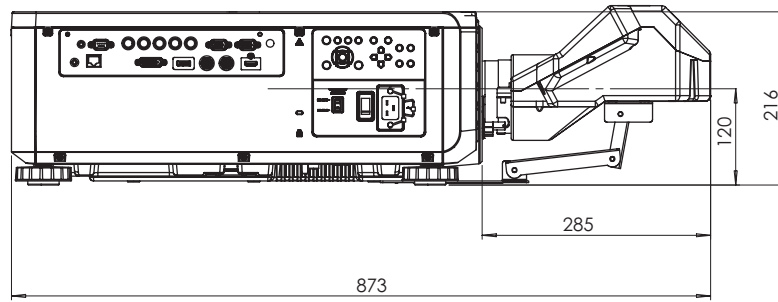
## LU9915

Taille d'écran						5J.JAM37.011		5J.JAM37.021				5J.JAM37.001				5J.JAM37.051			
						Objectif fixe large		Objectif à zoom large				Objectif STD				Zoom semi long 1			
Diagonale		Largeur		Hauteur (B)		Distance (A)													
						Fixe		Large		Télé		Large		Télé		Large		Télé	
(pouce)	(m)	(pouce)	(m)	(pouce)	(m)	(pouce)	(m)	(pouce)	(m)	(pouce)	(m)	(pouce)	(m)	(pouce)	(m)	(pouce)	(m)	(pouce)	(m)
40	1,02	34	0,86	21	0,54	25,1	0,64	41,4	1,05	59,9	1,52	57,2	1,45	75,8	1,93	73,6	1,87	124,1	3,15
50	1,27	42	1,08	26	0,67	31,8	0,81	52,3	1,33	75,4	1,92	72,1	1,83	95,5	2,42	92,9	2,36	155,9	3,96
60	1,52	51	1,29	32	0,81	38,5	0,98	63,1	1,60	90,9	2,31	87,1	2,21	115,1	2,92	112,1	2,85	187,8	4,77
80	2,03	68	1,72	42	1,08	52,0	1,32	84,9	2,16	121,8	3,09	117,0	2,97	154,3	3,92	150,5	3,82	251,4	6,39
100	2,54	85	2,15	53	1,35	65,5	1,66	106,6	2,71	152,7	3,88	147,0	3,73	193,5	4,92	188,9	4,80	315,0	8,00
120	3,05	102	2,58	64	1,62	78,9	2,01	128,4	3,26	183,6	4,66	176,9	4,49	232,8	5,91	227,6	5,78	378,6	9,62
150	3,81	127	3,23	79	2,02	99,1	2,52	161,0	4,09	230,0	5,84	221,8	5,63	291,6	7,41	285,0	7,24	474,1	12,04
180	4,57	153	3,88	95	2,42	119,3	3,03	193,6	4,92	276,4	7,02	266,7	6,77	350,5	8,90	342,6	8,70	569,5	14,47
200	5,08	170	4,31	106	2,69	132,8	3,37	215,3	5,47	307,3	7,81	296,6	7,53	389,7	9,90	381,0	9,68	633,1	16,08
300	7,62	254	6,46	159	4,04	200,1	5,08	324,0	8,23	461,9	11,73	446,3	11,34	585,9	14,9	573,2	14,56	951,2	24,16
400	10,16	339	8,62	212	5,38	267,4	6,79	432,7	10,99	616,6	15,66	595,9	15,14	782,3	19,87	765,3	19,44	1269,7	32,25
500	12,70	424	10,77	265	6,73	334,8	8,50	541,5	13,75	771,2	19,59	745,6	18,94	978,3	24,85	957,4	24,32	1587,8	40,33

Taille d'écran						5J.JAM37.031				5J.JAM37.041				5J.JAM37.061			
						Objectif zoom long 1				Objectif zoom long 2				Objectif zoom ultra large			
Diagonale		Largeur		Hauteur (B)		Distance (A)											
						Large		Télé		Large		Télé		Large		Télé	
(pouce)	(m)	(pouce)	(m)	(pouce)	(m)	(pouce)	(m)	(pouce)	(m)	(pouce)	(m)	(pouce)	(m)	(pouce)	(m)	(pouce)	(m)
40	1,02	34	0,86	21	0,54	118,7	3,01	181,0	4,60	173,9	4,42	277,7	7,05	24,5	0,62	31,1	0,79
50	1,27	42	1,08	26	0,67	149,7	3,80	227,6	5,78	220,2	5,59	350,0	8,89	31,1	0,79	39,2	1,00
60	1,52	51	1,29	32	0,81	180,7	4,59	274,1	6,96	266,6	6,77	422,3	10,73	37,6	0,96	47,4	1,20
80	2,03	68	1,72	42	1,08	242,7	6,16	367,3	9,33	359,4	9,13	567,0	14,40	50,8	1,29	63,8	1,62
100	2,54	85	2,15	53	1,35	304,3	7,73	460,4	11,70	452,1	11,48	711,6	18,07	63,9	1,62	80,2	2,04
120	3,05	102	2,58	64	1,62	366,7	9,31	553,6	14,06	544,9	13,84	856,2	21,75	77,1	1,96	96,6	2,45
150	3,81	127	3,23	79	2,02	459,4	11,67	693,3	17,61	684,0	17,37	1073,1	27,26	96,8	2,46	121,1	3,08
180	4,57	153	3,88	95	2,42	552,4	14,03	833,0	21,16	823,1	20,91	1290,1	32,77	116,5	2,96	145,7	3,70
200	5,08	170	4,31	106	2,69	614,7	15,6	926,4	23,53	915,9	23,26	1434,7	36,44	129,7	3,29	162,1	4,12
300	7,62	254	6,46	159	4,04	924,0	23,47	1392,1	35,36	1379,6	35,04	2157,8	54,81	195,4	4,96	244,0	6,20
400	10,16	339	8,62	212	5,38	1233,9	31,34	1857,9	47,19	1843,3	46,82	2880,9	73,18	261,2	6,63	325,9	8,28
500	12,70	424	10,77	265	6,73	1543,7	39,21	2323,6	59,02	2307,1	58,60	3604,0	91,54	326,9	8,30	407,7	10,36



## Réflexion ultra courte



L1 : Écran au point du miroir

L2 : Écran à l'avant du projecteur

L3 : Écran à l'arrière du projecteur

H1 : Bas de l'écran au dessus du projecteur

H2 : Bas de l'écran au dessous du projecteur

Taille d'écran						5J.JCY37.001									
						Réflexion ultra courte									
Diagonale		Largeur		Hauteur		H1		H2		L1		L2		L3	
pouce	mm	pouce	mm	pouce	mm	pouce	mm	pouce	mm	pouce	mm	pouce	mm	pouce	mm
100	2540	85	2166	53	1355	19	485	28	701	33	849	22	564	-1	-24
120	3048	102	2599	64	1627	23	596	32	812	39	1000	28	715	5	127
150	3810	128	3247	80	2032	30	763	39	979	48	1227	37	942	14	354
200	5080	170	4330	107	2711	41	1041	49	1257	63	1606	52	1321	29	733
250	6350	213	5415	133	3391	52	1320	60	1536	78	1984	67	1699	44	1111
300	7620	256	6500	160	4071	63	1598	71	1814	93	2362	82	2077	59	1489
350	8890	299	7585	187	4752	74	1877	82	2093	108	2741	97	2456	74	1868

### Remarque :

- Pour des instructions plus visualisées, veuillez visiter le site Web de la calculatrice BenQ <http://projectorcalculator.benq.com/>.
- Une installation précise est préférablement effectuée par des professionnels. Contactez votre revendeur pour plus d'informations.
- Quand l'objectif UST est installé sur le projecteur, il est recommandé de desserrer la vis du kit de support et de rendre le bras mobile avant l'ajustement.
- Le manuel d'utilisation pour l'installation de l'objectif UST est disponible sur le site Web BenQ local.



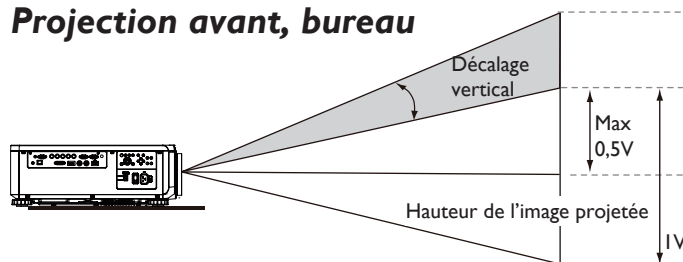
# Décalage de l'objectif

## Plage ajustable du décalage de l'objectif

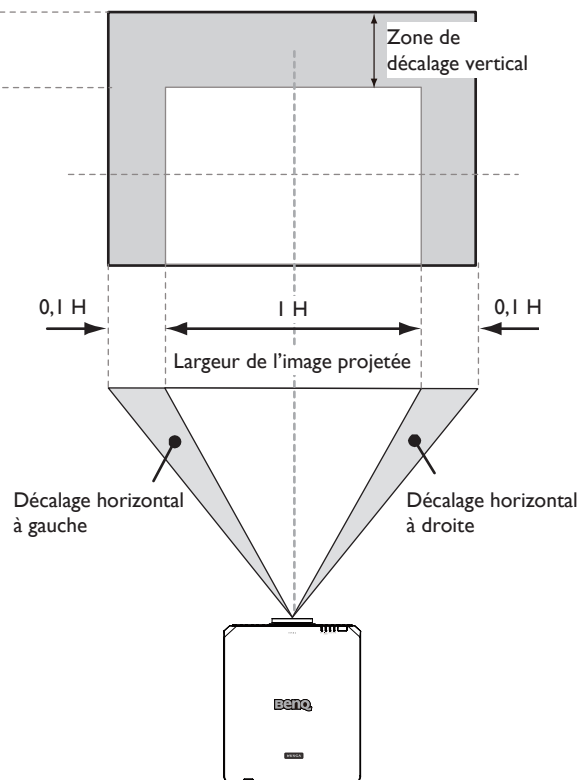
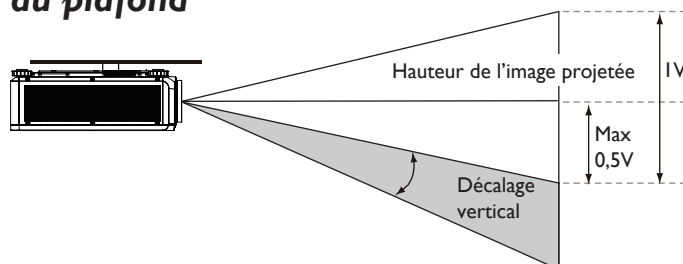
La plage ajustable de décalage de l'objectif est présentée ci-dessous et sous réserve des conditions listées.

Nom de modèle	Type d'objectif	Référence BenQ	Plage du décalage de l'objectif
LS1ST4	Projection ultra courte	5J.JCY37.001	-3% ~ +7% vertical ; -5% ~ +5% horizontal (position centrale à 56,5%)
LS1ST3	Fixe large	5J.JAM37.011	ND
LS1ST2	Ultra large	5J.JAM37.061	0 ~ +50% vertical ; -6,7% ~ +6,7% horizontal
LS1ST1	Zoom large	5J.JAM37.021	0 ~ +50% vertical ; -10% ~ +10% horizontal
LS1SD	Standard	5J.JAM37.001	0 ~ +50% vertical ; -10% ~ +10% horizontal
LS1LT1	Semi long	5J.JAM37.051	0 ~ +50% vertical ; -10% ~ +10% horizontal
LS1LT2	Zoom long 1	5J.JAM37.031	0 ~ +50% vertical ; -10% ~ +10% horizontal
LS1LT3	Zoom long 2	5J.JAM37.041	0 ~ +50% vertical ; -10% ~ +10% horizontal

### Projection avant, bureau



### Projection avant, montée au plafond



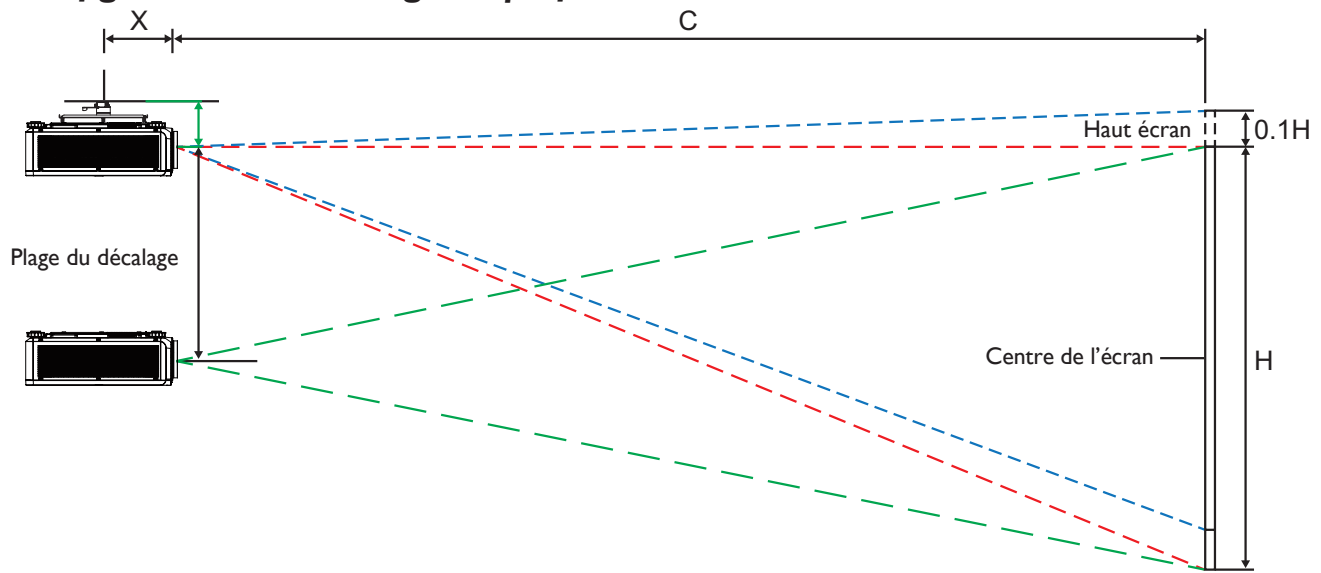
### Remarque :

Les dessins ci-dessus s'appliquent à l'objectif standard seulement.

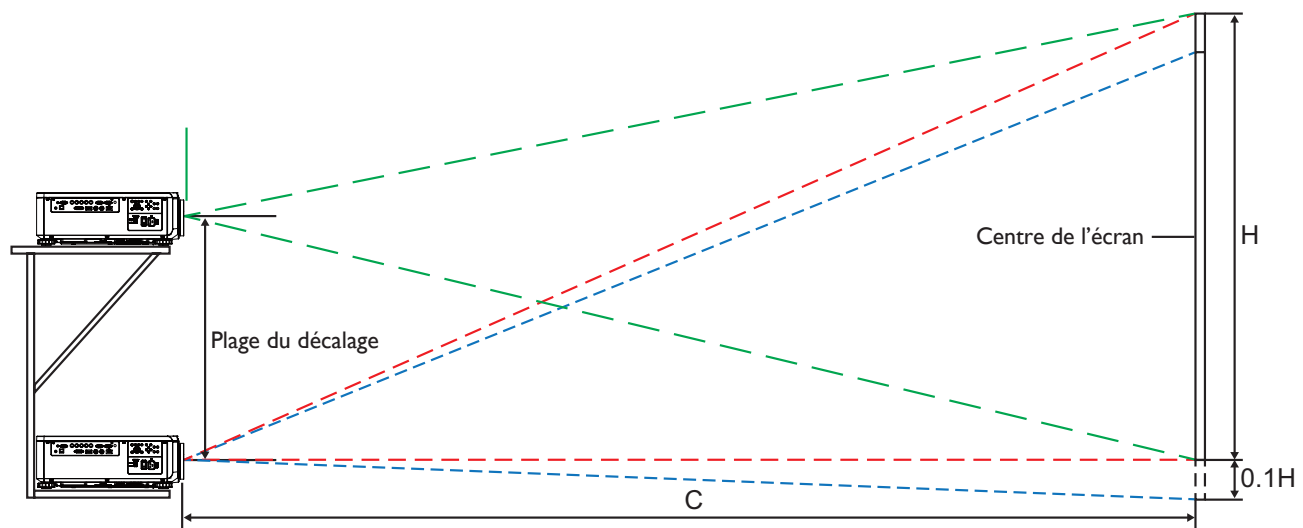


# Positionnement de l'installation

## Configuration de montage au plafond

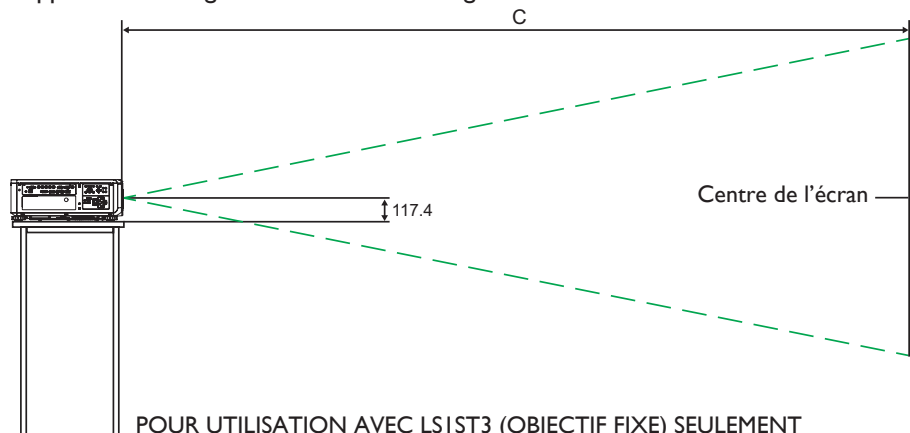


## Installation sur bureau



### Remarque :

- La fonction de décalage de l'objectif n'est pas disponible pour le LS1ST3 (objectif fixe). Cet objectif devrait être utilisé pour les applications « degré zéro »/« sans décalage ». Voir ci-dessous :

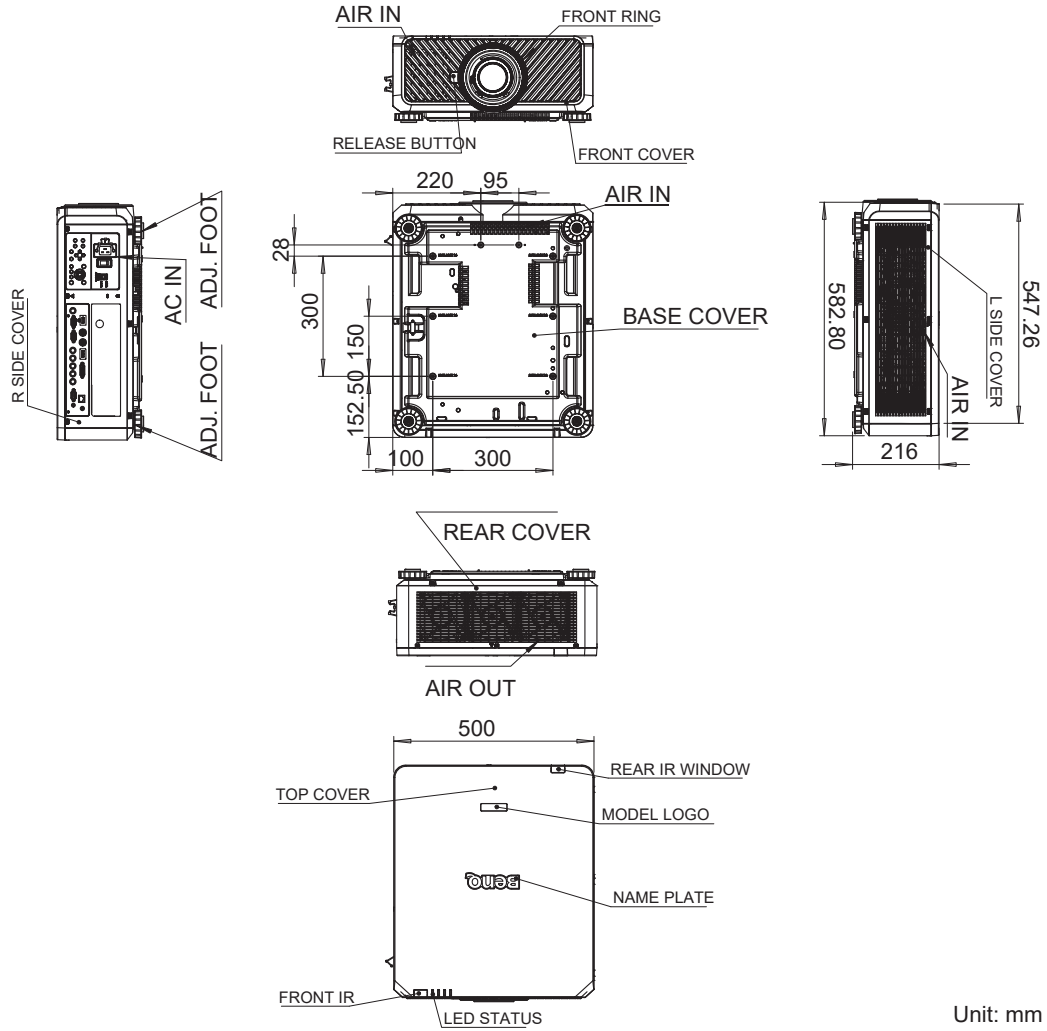


POUR UTILISATION AVEC LS1ST3 (OBJECTIF FIXE) SEULEMENT



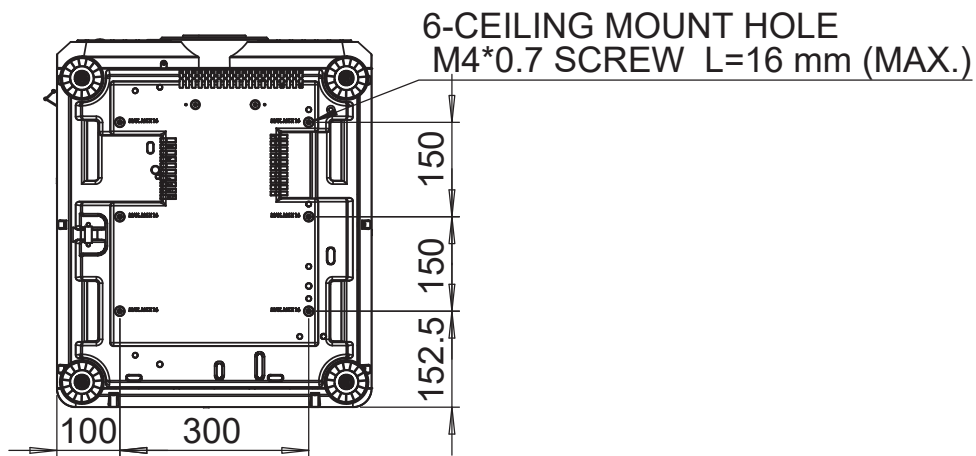
# Dimensions

## Dimensions du boîtier



Unit: mm

## Dimension des trous de montage au plafond

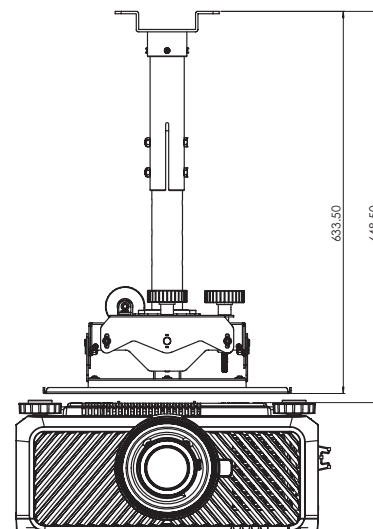
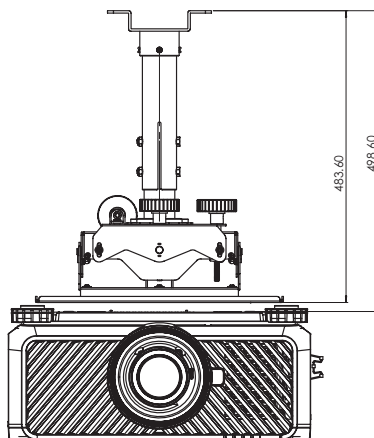
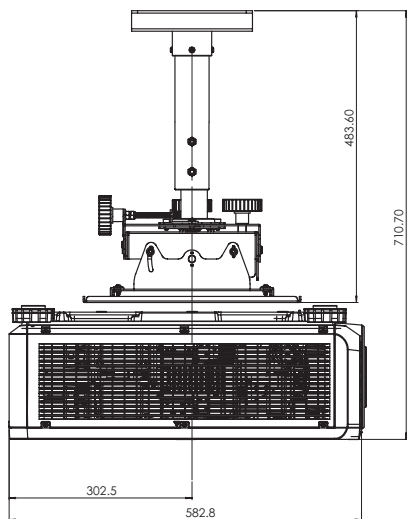
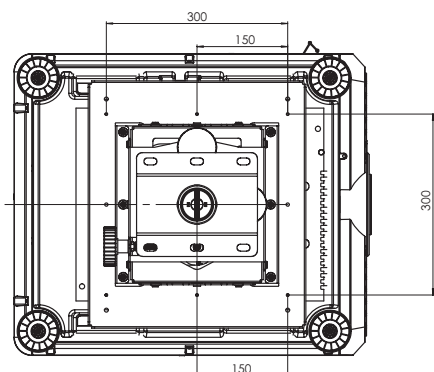


Français



# Dimension de montage au plafond (CMG6)

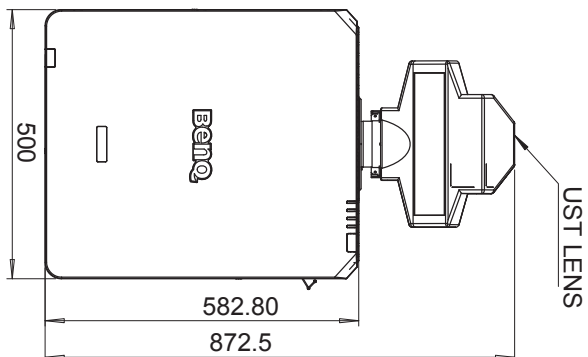
Français



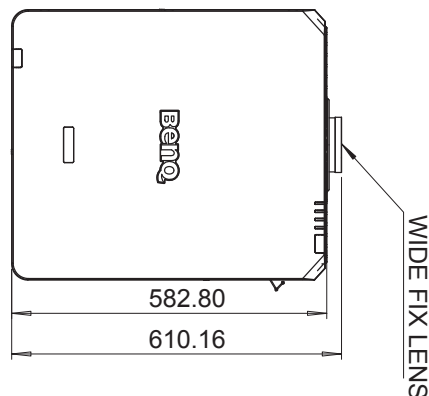


# Dimensions de l'objectif en option

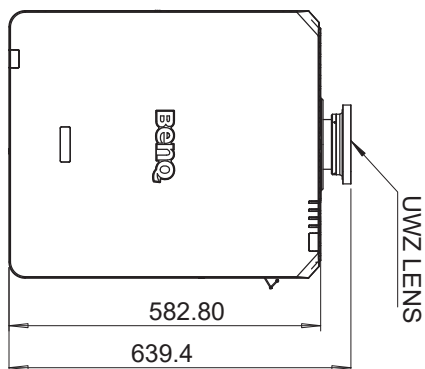
### Objectif en option (UST : LSIST4)



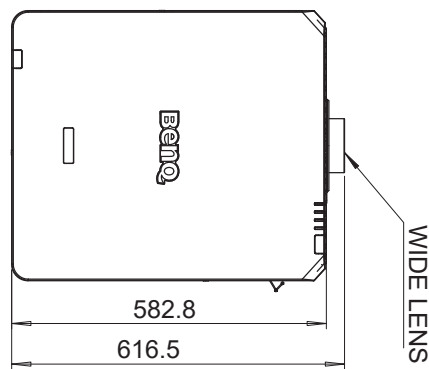
### Objectif en option (FIXE LARGE : LSIST3)



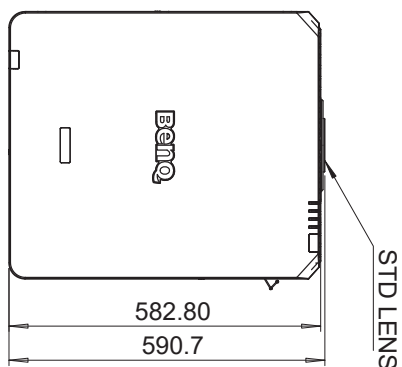
### Objectif en option (UWZ : LSIST2)



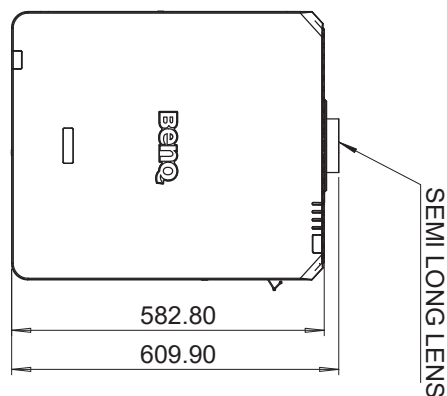
### Objectif en option (LARGE : LSIST1)



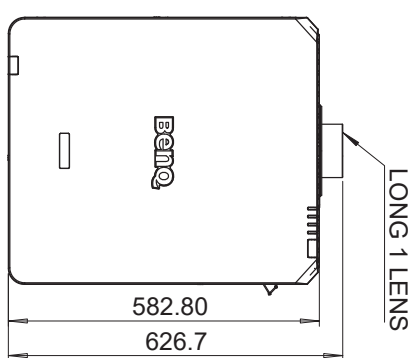
### Objectif en option (STD : LSISD)



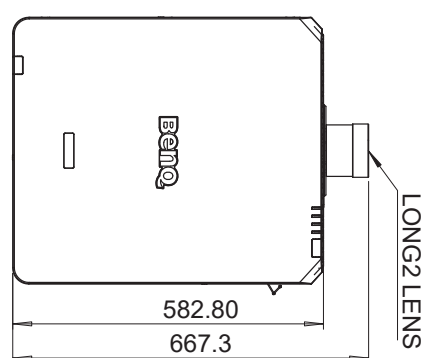
### Objectif en option (SEMI : LSILT1)



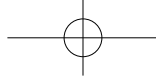
### Objectif en option (LONG1 : LSILT2)



### Objectif en option (LONG2 : LSILT3)



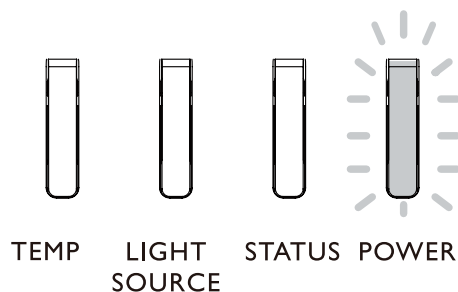
Français



## Indication de la diode

### Messages des voyants

Plusieurs messages des voyants sont utilisés par le projecteur pour alerter les utilisateurs sur les problèmes avec la configuration ou une erreur système. Les diodes sur le couvercle supérieur du projecteur sont illustrées ci-dessous.



### Diode TEMP

Affichage de la diode		Statut du projecteur	Conseils de fonctionnement
Éteinte		Statut normal	
Clignotante	Rouge	Erreur de surchauffe	Contactez votre revendeur agréé le plus proche ou le centre de service.

### Diode LIGHT SOURCE (SOURCE LUMINEUSE)

Affichage de la diode		Statut du projecteur	Conseils de fonctionnement
Éteinte		La source lumineuse est éteinte	
Clignotante	Vert	Le projecteur s'allume	
	Rouge (cycles de 6)	La source lumineuse est proche de la fin de vie	Veillez appeler le centre de service local.
Allumée	Rouge	Problème de la source lumineuse	Veillez appeler le centre de service local.
	Vert	La source lumineuse est allumée	

### Voyant à diode STATUS (STATUT)

Affichage de la diode		Statut du projecteur	Conseils de fonctionnement
Éteinte		Normal	
Clignotante	Rouge (une fois)	Erreur du commutateur de sécurité	Veillez vérifier si le couvercle supérieur est bien assemblé ou si l'objectif est bien installé ou non. Si le problème continue, appelez le centre de service local.
	Rouge (quatre fois)	Erreur de ventilateur	Appelez le centre de service local.
Allumée	Rouge	Erreur système	Appelez le centre de service local.





## Voyant à diode POWER (ALIMENTATION)

Affichage de la diode		Statut du projecteur	Conseils de fonctionnement
Éteinte		Alimentation du projecteur éteinte	Vérifiez la source d'alimentation secteur et allumez le projecteur.
Clignotante	Vert	Prêt pour allumer le projecteur	Attendez que le projecteur commence la projection.
	Orange	Le projecteur est en cours de refroidissement	
Allumée	Rouge	Mode Veille	Pour allumer le projecteur, appuyez la touche ON de la télécommande ou la touche d'alimentation sur le panneau de commande.
	Vert	Projecteur allumé	



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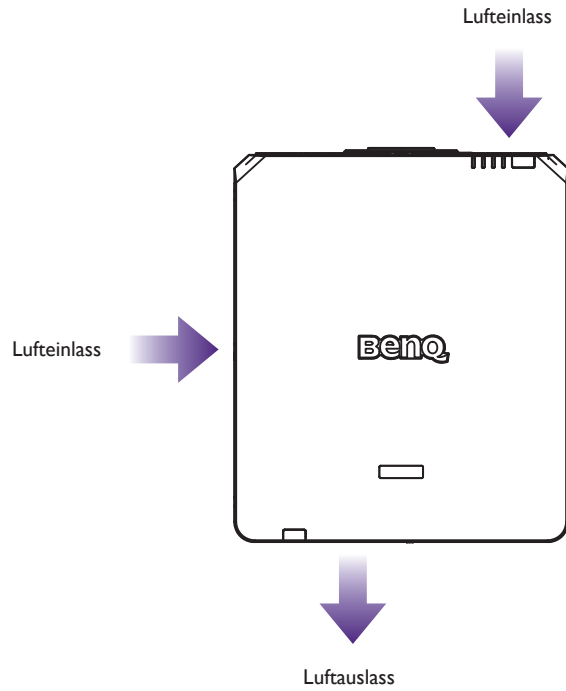
Die aktuellste Version des Benutzerhandbuchs / Installationshandbuchs finden Sie auf der folgenden Webseite.

<http://business-display.benq.com/>



## Hinweis

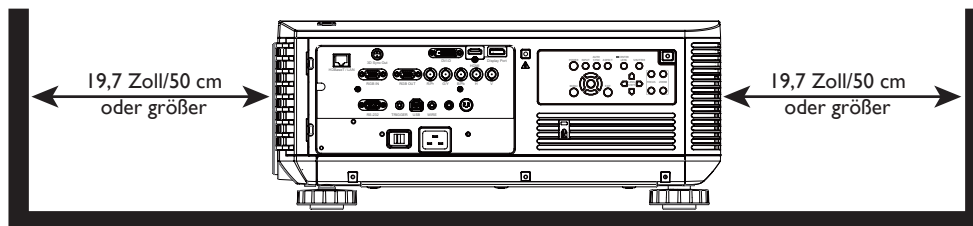
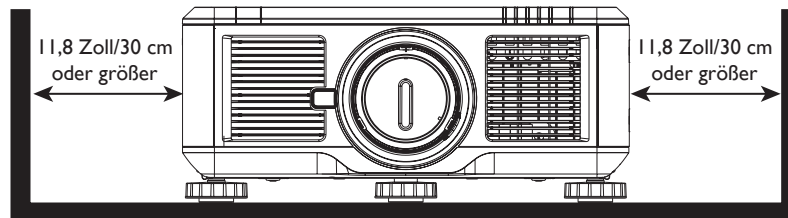
### Lüftungsabbildung

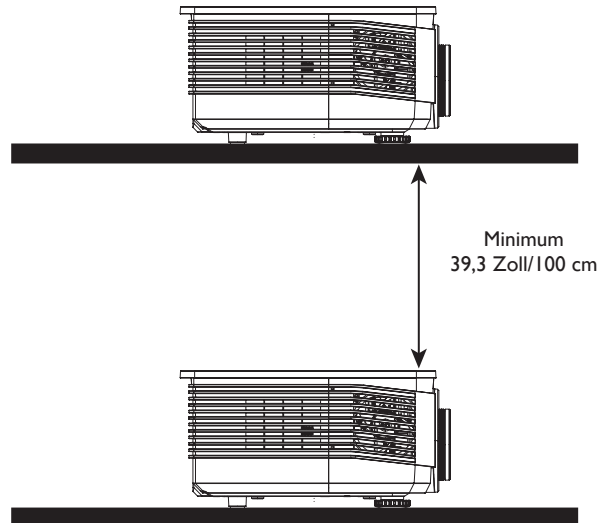
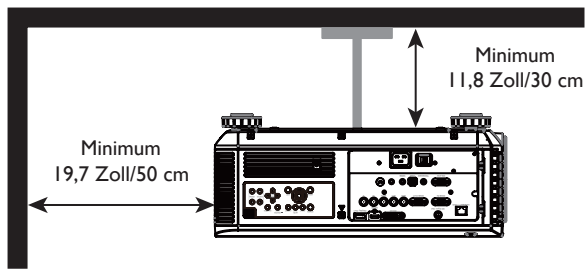


Deutsch

### Anforderungen an die Abluftöffnung

Für eine ausreichende Kühlung des Projektors stellen Sie bitte sicher, dass genügend Abstand um den Projektor wie unten abgebildet eingehalten wird.





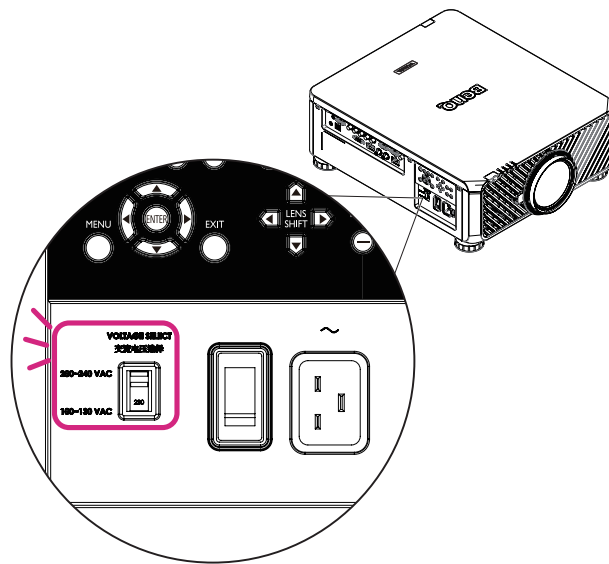
Deutsch

## Spannungsumschalter

Bitte stellen Sie sicher, dass der Spannungsschalter auf die richtige Spannung in der Region eingestellt wird, in welcher der Projektor verwendet wird.

### Hinweis:

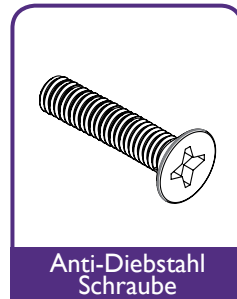
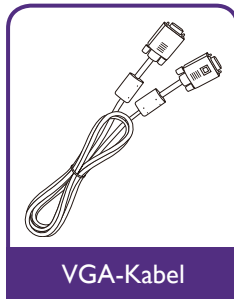
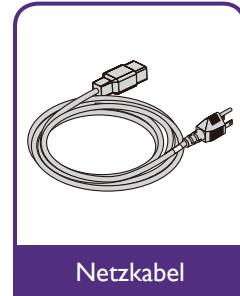
Standardeinstellung ist 230V.



# Produktinformationen

## Lieferumfang

Packen Sie den Inhalt vorsichtig aus und prüfen Sie, ob alle der folgenden Teile vorhanden sind. Einige dieser Teile stehen u. U. je nach Lieferort nicht zur Verfügung. Erkundigen Sie sich am Kaufort.



Deutsch

## Daten des Projektors

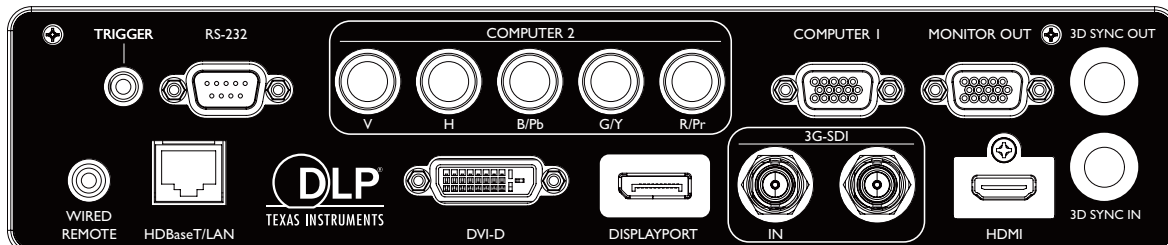
Technische Daten	LU9915
Projektionssystem	DLP Einzel 0,67" WUXGA DMD Chip
Native Auflösung	WUXGA (1920 x 1200)
Helligkeit	10.000 Lumen
Bildformat	16:10
Lichtquelle	Laser Lichtquelle
Stromverbrauch	1290W@100V, 1215W@240V
Abmessungen	583mm (L) x 500mm (W) x 211mm (H)
Gewicht	28 kg / 61,7 lbs (ohne Objektiv)
Betriebstemperatur	32°F bis 104°F (0°C bis 40°C)

### Hinweis:

- Die Helligkeit wird durch ein Standard-Objektiv geliefert. Der Wert variiert je nach installierten Objektiven.
- Die Helligkeitsausgabe variiert je nach Gerät und Verbrauch.
- Bitte besuchen Sie die lokale Webseite <http://www.benq.com> für das aktuelle Benutzerhandbuch.



## Anschlüsse

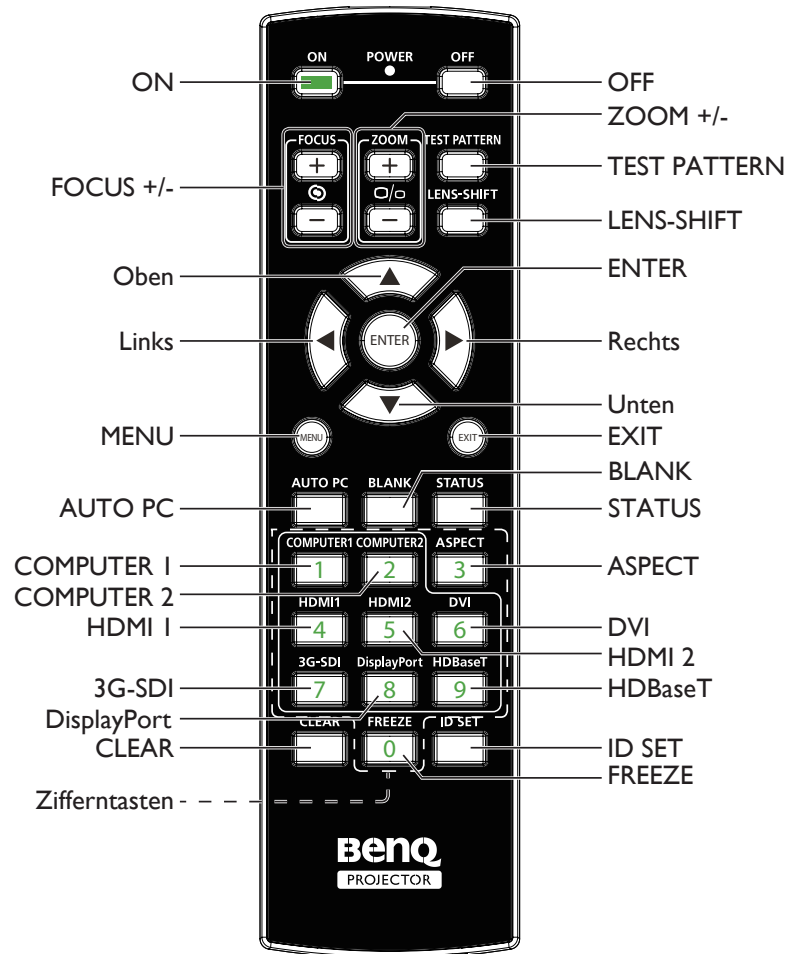


- **HDBaseT/LAN**  
Für die Verbindung mit RJ45 Cat5/Cat6 Ethernet-Kabeln für den Eingang von unkomprimierten High-Definition Video (HD), Steuerungssignale.
- **3D Sync Out**  
Verbindung mit 3D IR Synchronisierungssignalsender.
- **3D Sync In**  
Verbindung mit 3D Synchronisierungssignaleingang.
- **DVI-D**  
Verbindung mit DVI-Quelle.
- **HDMI**  
Verbindung mit HDMI-Quelle.
- **DisplayPort**  
Verbindung mit einem Gerät oder PC über DisplayPort.
- **3G-SDI**  
Verbindung mit 3G-SDI-Quelle.
- **Computer 1**  
15-Pin VGA Port für Verbindung mit RGB, Component HD Quelle oder PC.
- **Computer 2 (V, H, B/Pb, G/Y, R/Pr)**  
Verbindung mit RGB oder YPbPr/YCbCr Ausgangssignal mit BNC Typ Eingangsanschluss.
- **Monitor Out**  
Verbindung mit anderem Monitor für gleichzeitige Wiedergabeanzeige.
- **RS-232**  
Standard 9-Pin D-Sub Schnittstelle für Verbindung mit PC Steuerungssystem und Projektorwartung.
- **TRIGGER**  
3,5 mm Mini-Kopfhörerbuchse, nutzt 350mA Anzeige-Relais für 12 (+/-1,5) V Ausgang und Kurzschlusschutz.
- **Wired Remote**  
Verbindung für Eingang von Nilas oder Xantech kompatiblen IR Repeater-System.

### Hinweis:

Stellen Sie sicher, dass der Port gültig ist, bevor Sie eine Kabel-Fernbedienung anschließen. Die Fernbedienung könnte im Falle eines ungültigen Ports beschädigt werden, z.B. wenn eine Kabel-Fernbedienung an den Auslöser-Ausgang angeschlossen wird.

# Fernbedienung



Deutsch

## Fernbedienung ID Einstellung

Sie können die ID der Fernbedienung einstellen, um den Projektor zu steuern.

Stellen Sie die Projektor-ID (von 01 bis 99) mithilfe der OSD-Menüs ein. Nach dem Einrichten einer anderen ID wird die Fernbedienung nur noch den entsprechenden Projektor steuern.

Drücken Sie die Tasten ID SET + MENU gleichzeitig 5 Sekunden lang, die Hintergrundbeleuchtung der Fernbedienung blinkt einmalig und wechselt dann in den ID-Einstellungen Modus.

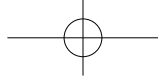
Klicken Sie erneut 5 Sekunden lang auf die ID SET + MENU Tasten (Hintergrundbeleuchtung blinkt 1 mal), um den ID-Einstellungen Modus freizugeben.

Drücken Sie nach dem Einschalten in den ID-Einstellungen Modus die Taste ID SET 3 Sekunden lang.

Die LED-Leuchte der Fernbedienung blinkt und die Hintergrundbeleuchtung leuchtet. Drücken Sie in der Zwischenzeit auf eine Zahl, um die ID der Fernbedienung einzustellen.

Zum Beispiel, um die ID der Fernbedienung auf "01" zu stellen, drücken Sie bitte 1 Sekunde lang die Taste 0 (LED leuchtet dreimal auf, dann erlischt das Licht), dann drücken Sie 1 Sekunde lang die Taste 1 (LED blinkt 3 mal, dann erlischt die Hintergrundbeleuchtung).

Um die ID der Fernbedienung auf "19" zu stellen, drücken Sie bitte 1 Sekunde lang die Taste 1, dann drücken Sie 1 Sekunde lang die Taste 9.



# Installation

## Objektiv-Spezifikationen

Modellname	Objektivtyp	BenQ Artikelnummer	Optische Daten	Projektionsverhältnis	Zoomverhältnis	Gewicht*
LS1ST4	Ultrakurzprojektion	5J.JCY37.002	F=2,0, f=5,64mm	0,38:1	Fest	2.710g
LS1ST3	Weitwinkel-Fix	5J.JAM37.011	F=1,85, f=11,6mm	0,76:1	Fest	910g
LS1ST2	Ultraweitwinkel	5J.JAM37.061	F=1,96~2,3, f=11,3~14,1mm	0,75~0,93:1	1,25:1	1.280g
LS1ST1	Weitwinkelzoom	5J.JAM37.021	F=1,85~2,5, f=18,7~26,5mm	1,25~1,79:1	1,41:1	1.090g
LS1SD	Standard	5J.JAM37.001	F=1,7~1,9, f=26~34mm	1,73~2,27:1	1,3:1	820g
LS1LT1	Halblang	5J.JAM37.051	F=1,86~2,48, f=32,9~54,2mm	2,22~3,67:1	1,65:1	950g
LS1LT2	Langer Zoom 1	5J.JAM37.031	F=1,85~2,41, f=52,8~79,1mm	3,58~5,38:1	1,5:1	1.020g
LS1LT3	Langer Zoom 2	5J.JAM37.041	F=1,85~2,48, f=78,5~121,9mm	5,31~8,26:1	1,55:1	1.350g

Deutsch

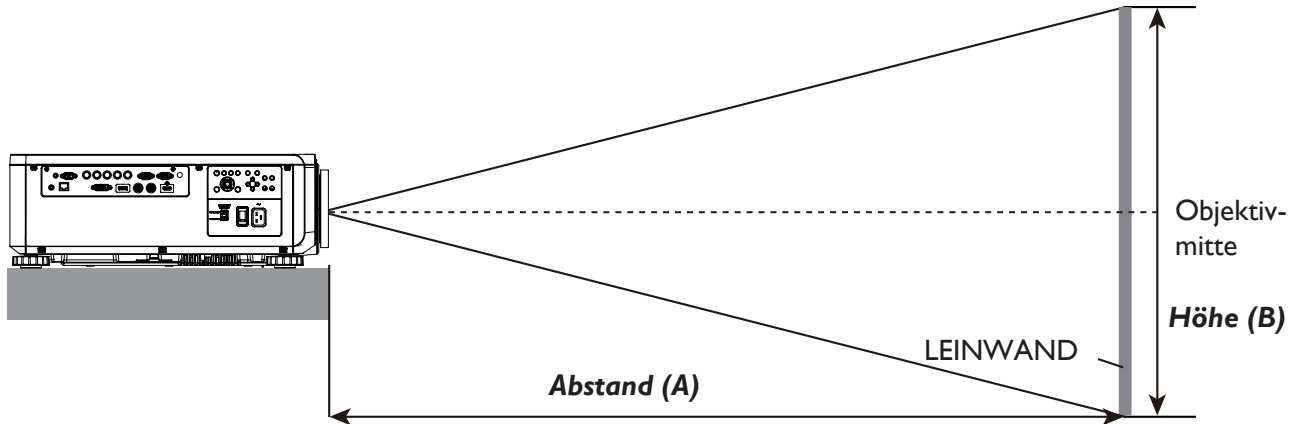
### Hinweis:

Die in der obigen Tabelle angegebenen Werte sind Durchschnittswerte und können je nach Modell variieren.



# Projektionstabelle

## Weitwinkel-Fixobjektiv, Weitwinkel-Zoomobjektiv, STD-Objektiv, Halbblanges Zoom I, Langes Zoom I Objektiv, Langes Zoom 2 Objektiv, Ultraweitwinkel-Zoomobjektiv



Deutsch

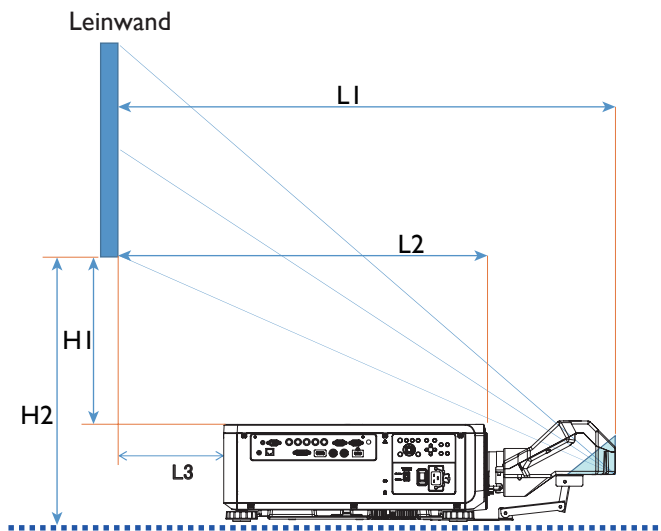
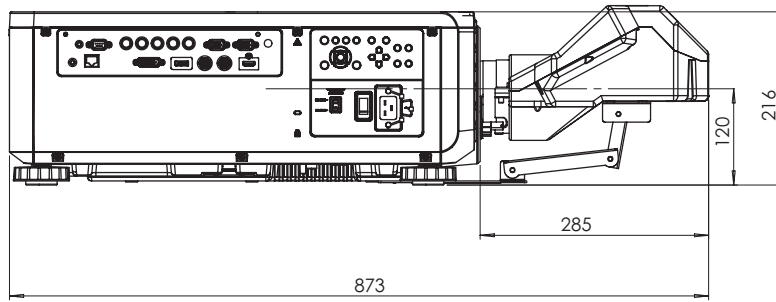
### LU9915

Leinwandgröße						5J.JAM37.011	5J.JAM37.021						5J.JAM37.001				5J.JAM37.051			
						Weitwinkel-Fixobjektiv	Weitwinkel-Zoomobjektiv						STD-Objektiv				Halbblanges Zoom 1			
Diagonal		Breite		Höhe (B)		Abstand (A)														
						Fest		Weitwinkel		Tele		Weitwinkel		Tele		Weitwinkel		Tele		
(Zoll)	(m)	(Zoll)	(m)	(Zoll)	(m)	(Zoll)	(m)	(Zoll)	(m)	(Zoll)	(m)	(Zoll)	(m)	(Zoll)	(m)	(Zoll)	(m)	(Zoll)	(m)	
40	1,02	34	0,86	21	0,54	25,1	0,64	41,4	1,05	59,9	1,52	57,2	1,45	75,8	1,93	73,6	1,87	124,1	3,15	
50	1,27	42	1,08	26	0,67	31,8	0,81	52,3	1,33	75,4	1,92	72,1	1,83	95,5	2,42	92,9	2,36	155,9	3,96	
60	1,52	51	1,29	32	0,81	38,5	0,98	63,1	1,60	90,9	2,31	87,1	2,21	115,1	2,92	112,1	2,85	187,8	4,77	
80	2,03	68	1,72	42	1,08	52,0	1,32	84,9	2,16	121,8	3,09	117,0	2,97	154,3	3,92	150,5	3,82	251,4	6,39	
100	2,54	85	2,15	53	1,35	65,5	1,66	106,6	2,71	152,7	3,88	147,0	3,73	193,5	4,92	188,9	4,80	315,0	8,00	
120	3,05	102	2,58	64	1,62	78,9	2,01	128,4	3,26	183,6	4,66	176,9	4,49	232,8	5,91	227,6	5,78	378,6	9,62	
150	3,81	127	3,23	79	2,02	99,1	2,52	161,0	4,09	230,0	5,84	221,8	5,63	291,6	7,41	285,0	7,24	474,1	12,04	
180	4,57	153	3,88	95	2,42	119,3	3,03	193,6	4,92	276,4	7,02	266,7	6,77	350,5	8,90	342,6	8,70	569,5	14,47	
200	5,08	170	4,31	106	2,69	132,8	3,37	215,3	5,47	307,3	7,81	296,6	7,53	389,7	9,90	381,0	9,68	633,1	16,08	
300	7,62	254	6,46	159	4,04	200,1	5,08	324,0	8,23	461,9	11,73	446,3	11,34	585,9	14,9	573,2	14,56	951,2	24,16	
400	10,16	339	8,62	212	5,38	267,4	6,79	432,7	10,99	616,6	15,66	595,9	15,14	782,3	19,87	765,3	19,44	1269,7	32,25	
500	12,70	424	10,77	265	6,73	334,8	8,50	541,5	13,75	771,2	19,59	745,6	18,94	978,3	24,85	957,4	24,32	1587,8	40,33	

Leinwandgröße						5J.JAM37.031				5J.JAM37.041				5J.JAM37.061			
						Langes Zoom 1 Objektiv				Langes Zoom 2 Objektiv				Ultraweitwinkel-Zoomobjektiv			
Diagonal		Breite		Höhe (B)		Abstand (A)											
						Weitwinkel		Tele		Weitwinkel		Tele		Weitwinkel		Tele	
(Zoll)	(m)	(Zoll)	(m)	(Zoll)	(m)	(Zoll)	(m)	(Zoll)	(m)	(Zoll)	(m)	(Zoll)	(m)	(Zoll)	(m)	(Zoll)	(m)
40	1,02	34	0,86	21	0,54	118,7	3,01	181,0	4,60	173,9	4,42	277,7	7,05	24,5	0,62	31,1	0,79
50	1,27	42	1,08	26	0,67	149,7	3,80	227,6	5,78	220,2	5,59	350,0	8,89	31,1	0,79	39,2	1,00
60	1,52	51	1,29	32	0,81	180,7	4,59	274,1	6,96	266,6	6,77	422,3	10,73	37,6	0,96	47,4	1,20
80	2,03	68	1,72	42	1,08	242,7	6,16	367,3	9,33	359,4	9,13	567,0	14,40	50,8	1,29	63,8	1,62
100	2,54	85	2,15	53	1,35	304,3	7,73	460,4	11,70	452,1	11,48	711,6	18,07	63,9	1,62	80,2	2,04
120	3,05	102	2,58	64	1,62	366,7	9,31	553,6	14,06	544,9	13,84	856,2	21,75	77,1	1,96	96,6	2,45
150	3,81	127	3,23	79	2,02	459,4	11,67	693,3	17,61	684,0	17,37	1073,1	27,26	96,8	2,46	121,1	3,08
180	4,57	153	3,88	95	2,42	552,4	14,03	833,0	21,16	823,1	20,91	1290,1	32,77	116,5	2,96	145,7	3,70
200	5,08	170	4,31	106	2,69	614,7	15,6	926,4	23,53	915,9	23,26	1434,7	36,44	129,7	3,29	162,1	4,12
300	7,62	254	6,46	159	4,04	924,0	23,47	1392,1	35,36	1379,6	35,04	2157,8	54,81	195,4	4,96	244,0	6,20
400	10,16	339	8,62	212	5,38	1233,9	31,34	1857,9	47,19	1843,3	46,82	2880,9	73,18	261,2	6,63	325,9	8,28
500	12,70	424	10,77	265	6,73	1543,7	39,21	2323,6	59,02	2307,1	58,60	3604,0	91,54	326,9	8,30	407,7	10,36



# Ultrakurzprojektion



Deutsch

- L1: Leinwand zum Punkt des Spiegels
- L2: Leinwand zu Projektorvorderseite
- L3: Leinwand zu Projektorrückseite
- H1: Leinwandunterseite zu Projektoroberseite
- H2: Leinwandunterseite zu Projektorunterseite

Leinwandgröße						5J.JCY37.001									
						Ultrakurzprojektion									
Diagonal		Breite		Höhe		H1		H2		L1		L2		L3	
Zoll	mm	Zoll	mm	Zoll	mm	Zoll	mm	Zoll	mm	Zoll	mm	Zoll	mm	Zoll	mm
100	2540	85	2166	53	1355	19	485	28	701	33	849	22	564	-1	-24
120	3048	102	2599	64	1627	23	596	32	812	39	1000	28	715	5	127
150	3810	128	3247	80	2032	30	763	39	979	48	1227	37	942	14	354
200	5080	170	4330	107	2711	41	1041	49	1257	63	1606	52	1321	29	733
250	6350	213	5415	133	3391	52	1320	60	1536	78	1984	67	1699	44	1111
300	7620	256	6500	160	4071	63	1598	71	1814	93	2362	82	2077	59	1489
350	8890	299	7585	187	4752	74	1877	82	2093	108	2741	97	2456	74	1868

## Hinweis:

- Für weitere visualisierte Anleitungen besuchen Sie bitte die BenQ Rechner Webseite <http://projectorcalculator.benq.com/>.
- Eine präzise Installation sollte bevorzugt von einem Fachmann vorgenommen werden. Kontaktieren Sie Ihren Händler, um weitere Informationen zu erhalten.
- Wenn das UST-Objektiv am Projektor installiert ist, empfiehlt es sich, die Schraube am Stativsatz zu lösen und den Arm vor der Einstellung beweglich zu machen.
- Das Benutzerhandbuch für die Installation des UST-Objektivs ist auf der lokalen BenQ-Webseite erhältlich.



# Linsenverschiebung

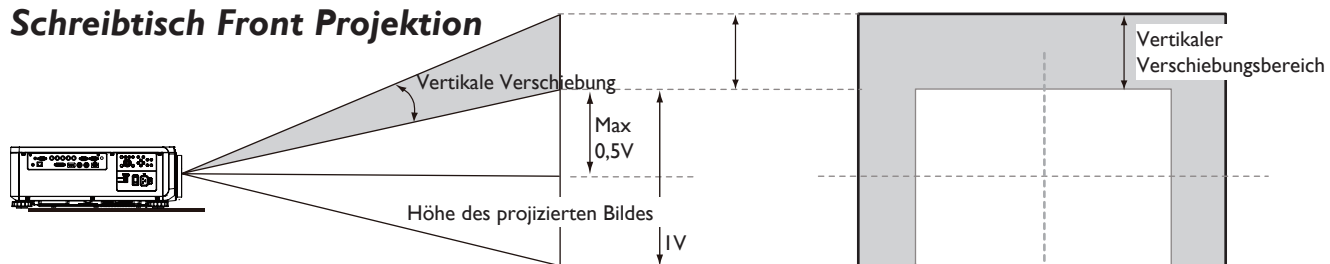
## Einstellbereich der Linsenverschiebung

Der Einstellbereich für die Linsenverschiebung ist unten tabellarisch aufgelistet und hängt von den beschriebenen Bedingungen ab.

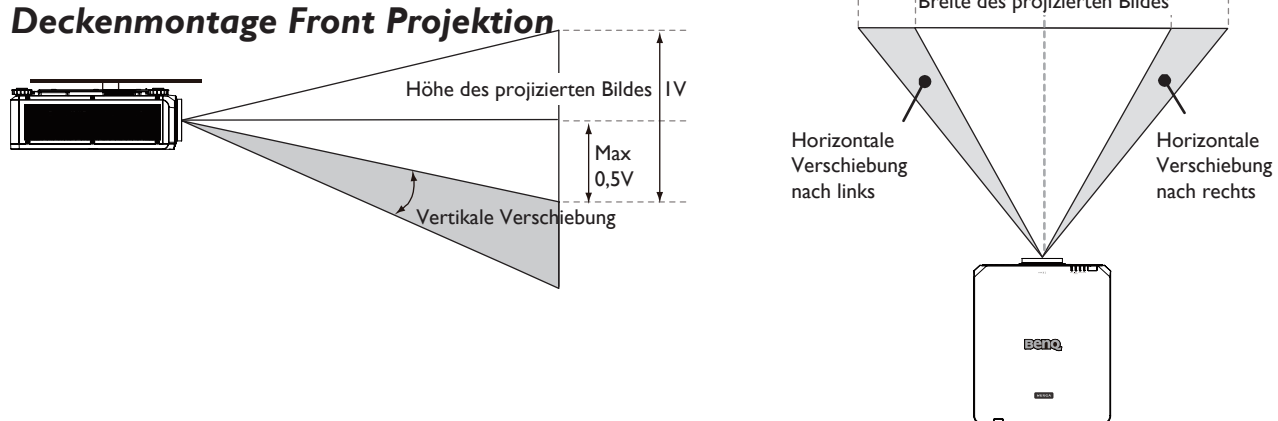
Modellname	Objektivtyp	BenQ Artikelnummer	Bereich der Linsenverschiebung
LS1ST4	Ultrakurzprojektion	5J.JCY37.001	-3% ~ +7% Vertikal; -5% ~ +5% Horizontal (Zentrale Position bei 56,5%)
LS1ST3	Weitwinkel-Fix	5J.JAM37.011	KA
LS1ST2	Ultraweitwinkel	5J.JAM37.061	0 ~ +50% Vertikal; -6,7% ~ +6,7% Horizontal
LS1ST1	Weitwinkelzoom	5J.JAM37.021	0 ~ +50% Vertikal; -10% ~ +10% Horizontal
LS1SD	Standard	5J.JAM37.001	0 ~ +50% Vertikal; -10% ~ +10% Horizontal
LS1LT1	Halblang	5J.JAM37.051	0 ~ +50% Vertikal; -10% ~ +10% Horizontal
LS1LT2	Langer Zoom 1	5J.JAM37.031	0 ~ +50% Vertikal; -10% ~ +10% Horizontal
LS1LT3	Langer Zoom 2	5J.JAM37.041	0 ~ +50% Vertikal; -10% ~ +10% Horizontal

Deutsch

### Schreibtisch Front Projektion



### Deckenmontage Front Projektion



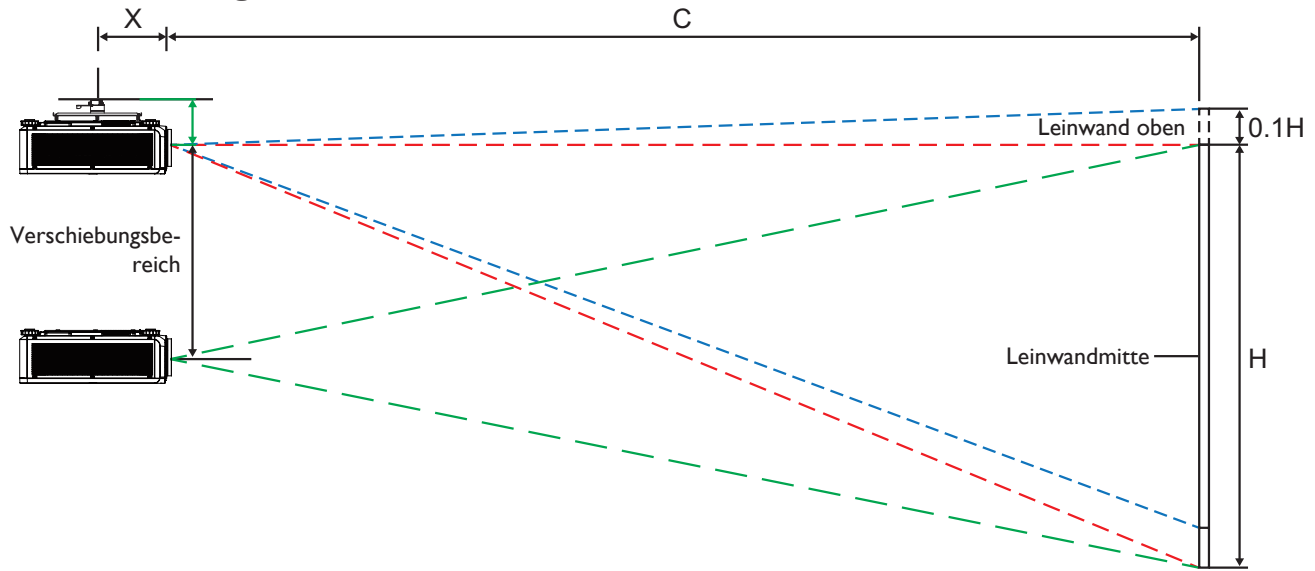
### Hinweis:

Die oben stehenden Zeichnungen gelten nur für das Standardobjektiv.



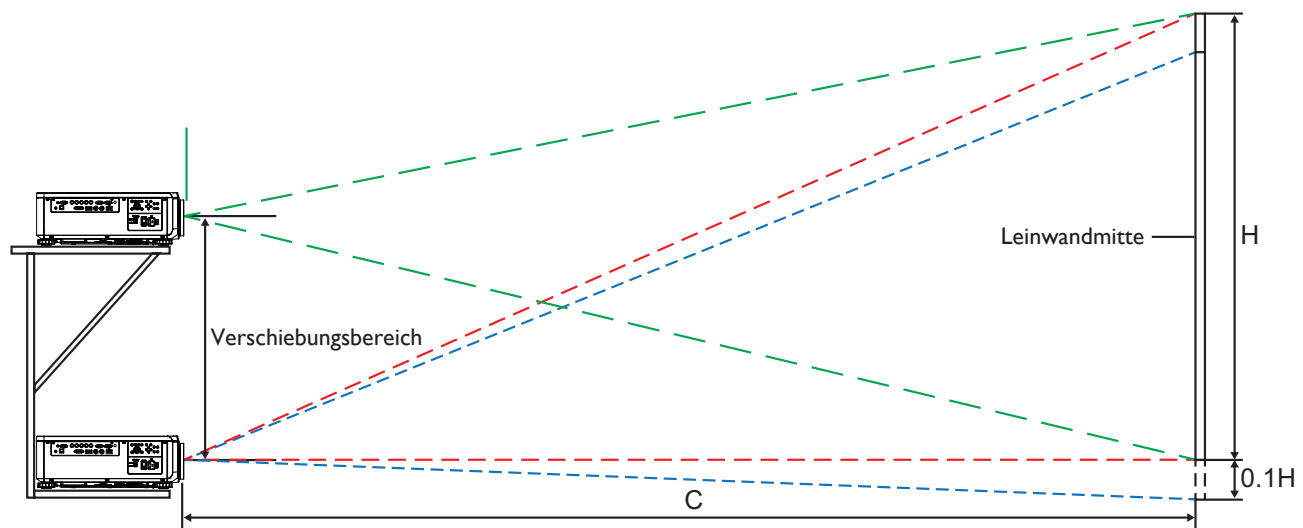
# Installationsposition

## Deckenmontage



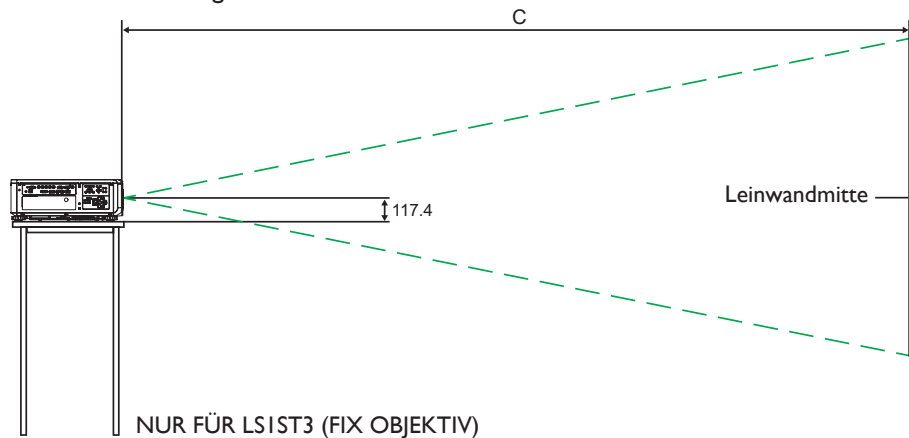
Deutsch

## Schreibtischinstallation



### Hinweis:

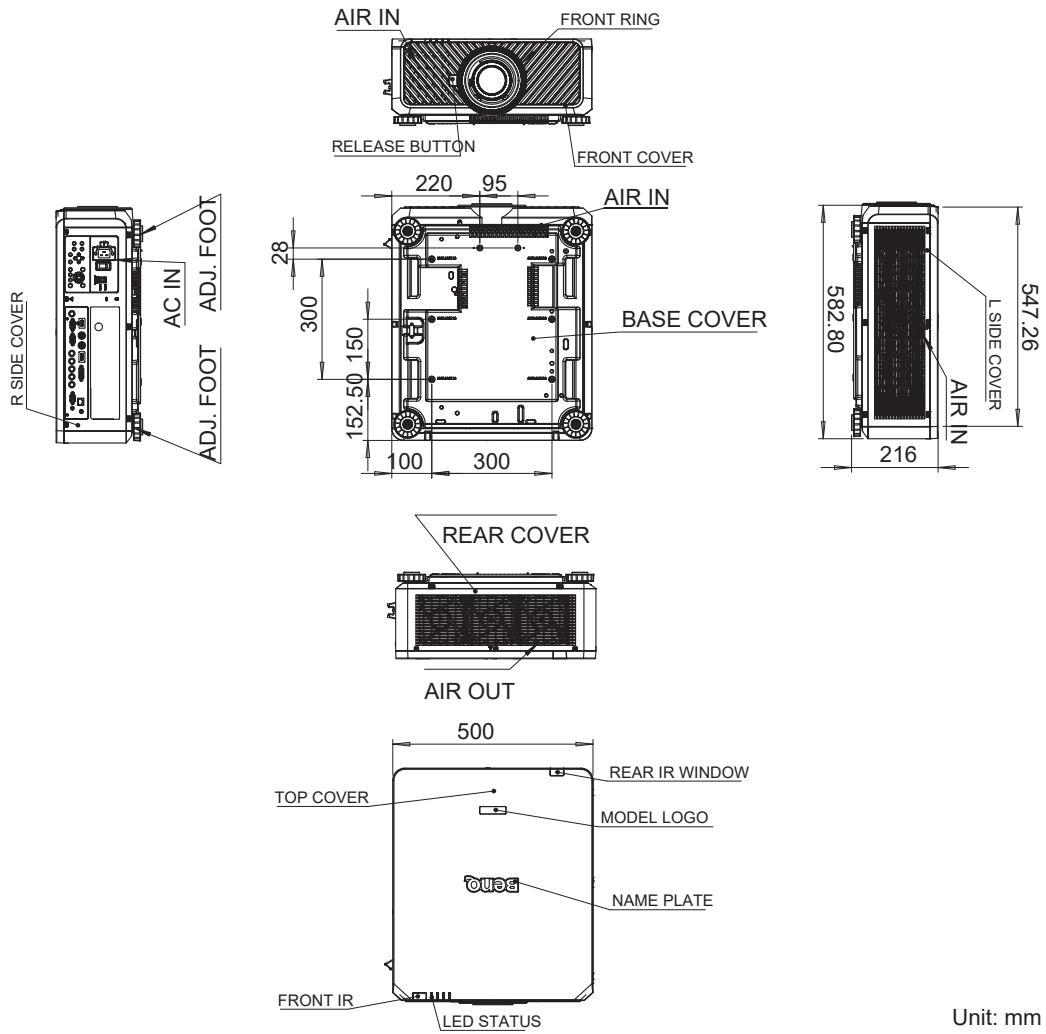
- Die Funktion Linsenverschiebung ist bei LS1ST3 (Fix Objektiv) nicht verfügbar. Dieses Objektiv sollte für "Null Grad"/"Kein Versatz" Anwendungen verwendet werden. Siehe unten:





# Abmessungen

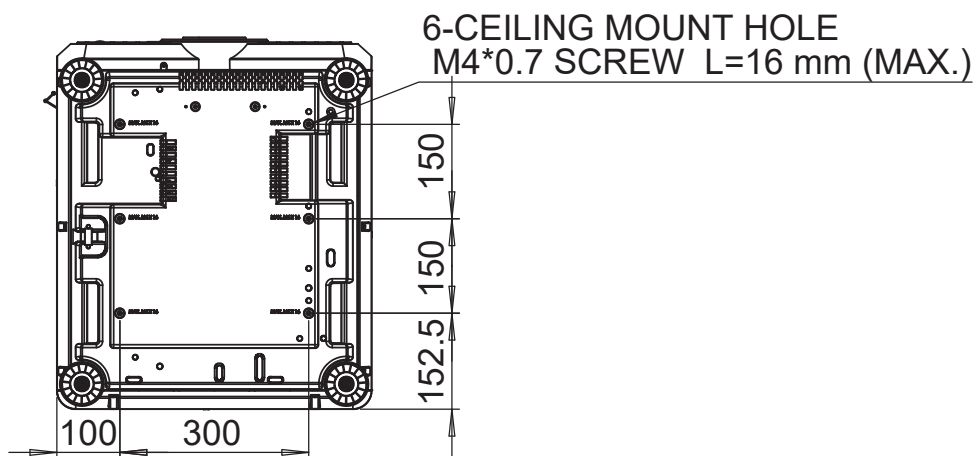
## Gehäuseabmessungen



Unit: mm

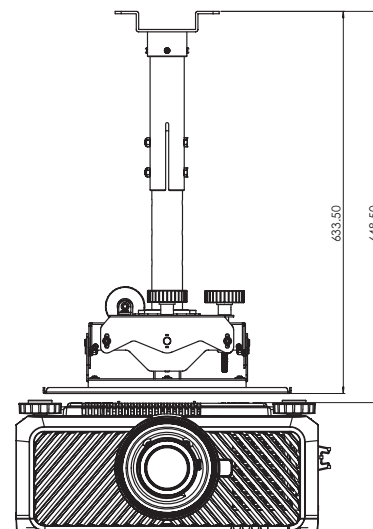
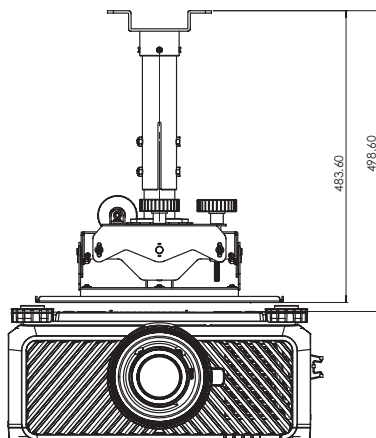
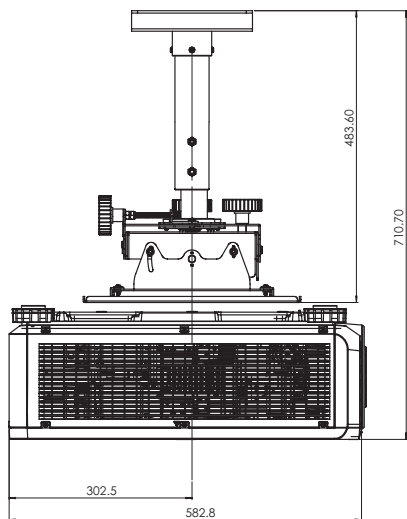
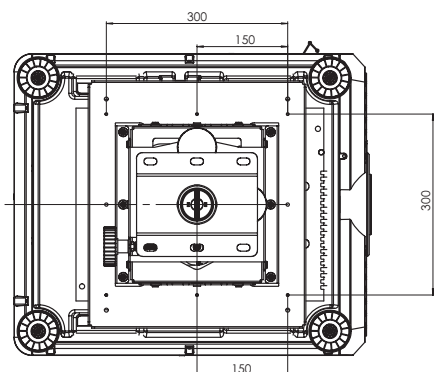
Deutsch

## Abmessungen der Bohrungen für Deckenmontage





# Deckenhalterung Abmessung (CMG6)

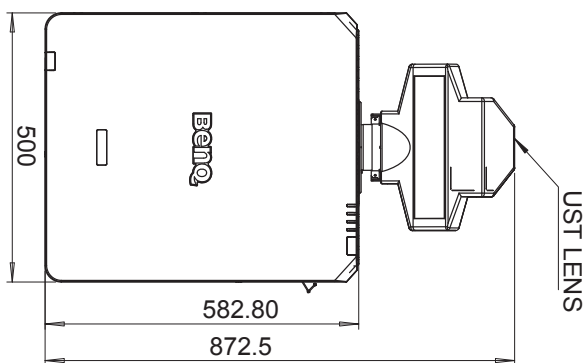


Deutsch

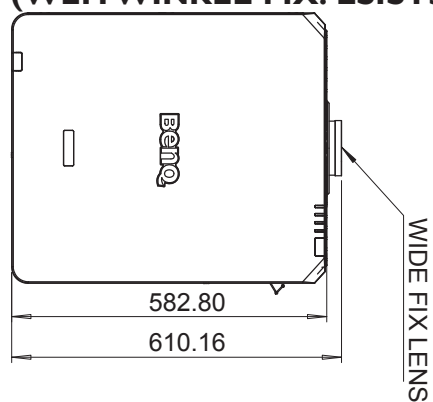


# Optionale Objektivabmessungen

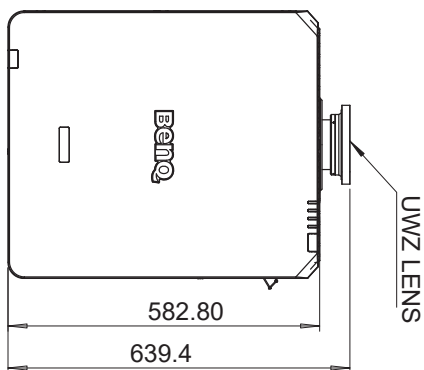
### Optionales Objektiv (UST: LSIST4)



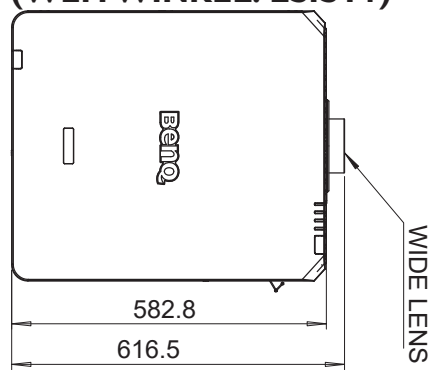
### Optionales Objektiv (WEITWINKEL-FIX: LSIST3)



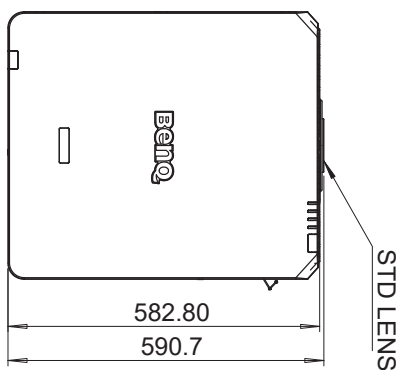
### Optionales Objektiv (UWZ: LSIST2)



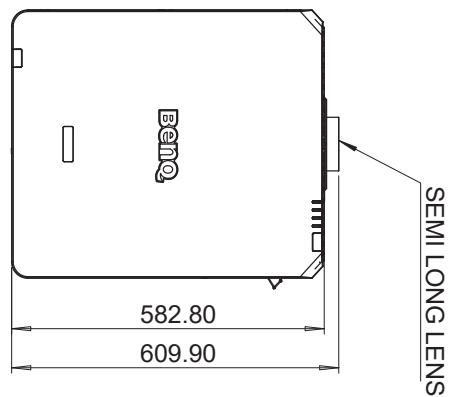
### Optionales Objektiv (WEITWINKEL: LSIST1)



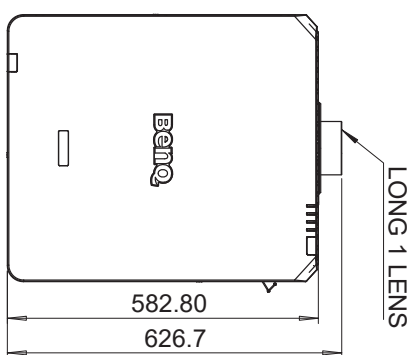
### Optionales Objektiv (STD: LSISD)



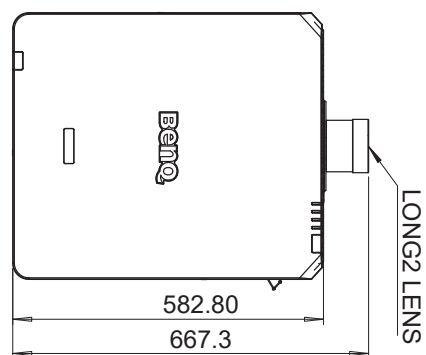
### Optionales Objektiv (HALB: LSILT1)



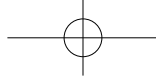
### Optionales Objektiv (LANG1: LSILT2)



### Optionales Objektiv (LANG2: LSILT3)



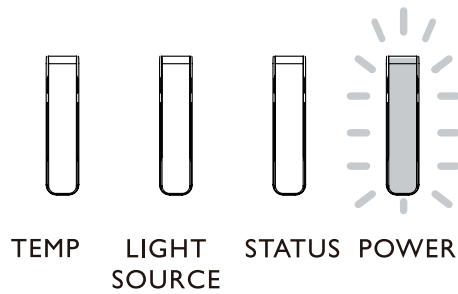
Deutsch



# LED Anzeige

## Anzeigemeldungen

Verschiedene Anzeigemeldungen werden vom Projektor verwendet, um den Anwender über Probleme bei der Einrichtung oder Systemfehlern zu informieren. Die LEDs an der Oberseite des Projektors sind unten abgebildet.



Deutsch

### TEMP LED

LED Anzeige		Projektor Status	Hinweise zur Bedienung
Aus		Normal Status	
Blinkend	Rot	Temperaturlimit überschritten Fehler	Kontaktieren Sie Ihren Händler oder den Kundendienst.

### LIGHT SOURCE (LICHTQUELLE) LED

LED Anzeige		Projektor Status	Hinweise zur Bedienung
Aus		Lichtquelle ist aus	
Blinkend	Grün	Projektor wird gestartet	
	Rot (Intervall von 6)	Lichtquelle ist am Ende der Lebensdauer	Bitte rufen Sie den lokalen Kundendienst an.
Ein	Rot	Lichtquelle Problem	Bitte rufen Sie den lokalen Kundendienst an.
	Grün	Lichtquelle ist an	

### STATUS LED Anzeige

LED Anzeige		Projektor Status	Hinweise zur Bedienung
Aus		Normal	
Blinkend	Rot (ein Mal)	Sicherheitsschalterfehler	Bitte überprüfen, ob die obere Abdeckung richtig angebracht oder das Objektiv installiert ist oder nicht. Wenn das Problem weiterhin besteht, rufen Sie den lokalen Kundendienst an.
	Rot (vier Mal)	Lüfterfehler	Rufen Sie den lokalen Kundendienst an.
Leuchtet	Rot	Systemfehler	Rufen Sie den lokalen Kundendienst an.





## POWER (STROM) LED Anzeige

LED Anzeige		Projektor Status	Hinweise zur Bedienung
Aus		Gerät am Netzschalter ausgeschaltet	Überprüfen Sie die Stromquelle und schalten Sie den Projektor ein.
Blinkend	Grün	Der Projektor kann eingeschaltet werden	Warten Sie, bis der Projektor mit der Projektion beginnt.
	Orange	Der Projektor kühlt ab	
Leuchtet	Rot	Standby-Modus	Drücken Sie auf die ON Taste auf der Fernbedienung oder auf die Ein/Aus-Taste des Bedienfelds, um den Projektor einzuschalten.
	Grün	Projektor eingeschaltet	



## Sommario

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<b>Requisiti apertura di ventilazione .....</b>	<b>51</b>
<b>Interruttore tensione .....</b>	<b>52</b>
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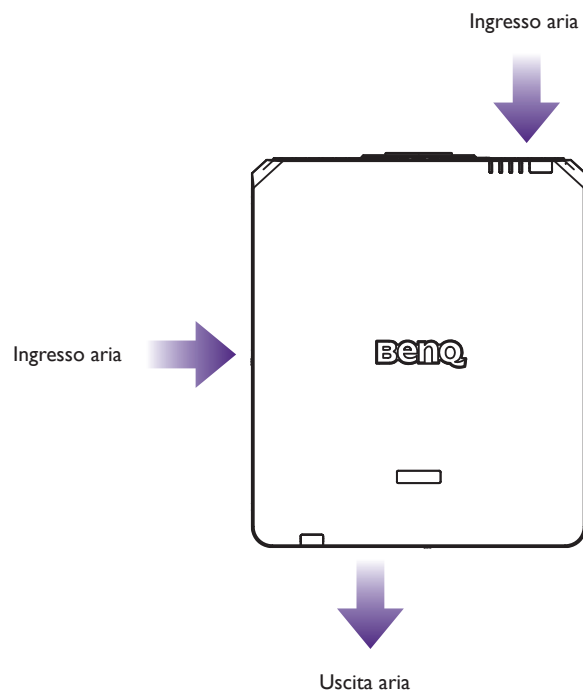
**Visitare il sito web di seguito per la versione più recente del Manuale utente/Guida all'installazione.**

<http://business-display.benq.com/>



## Avviso

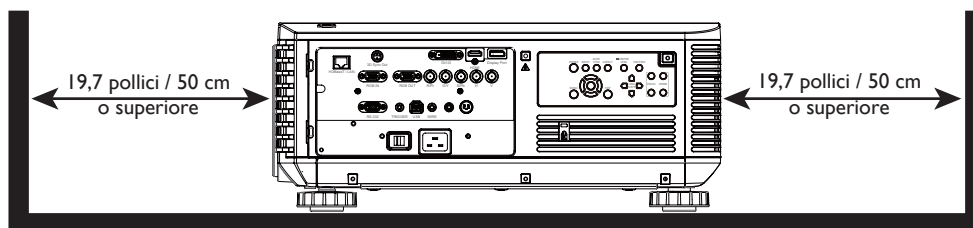
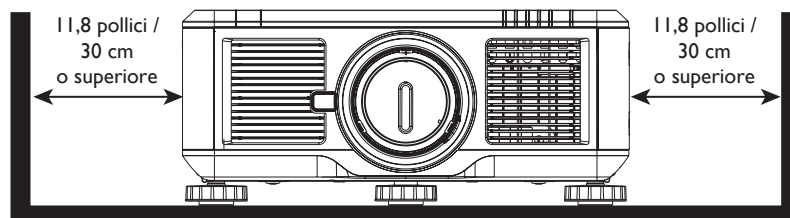
### Illustrazione ventilazione

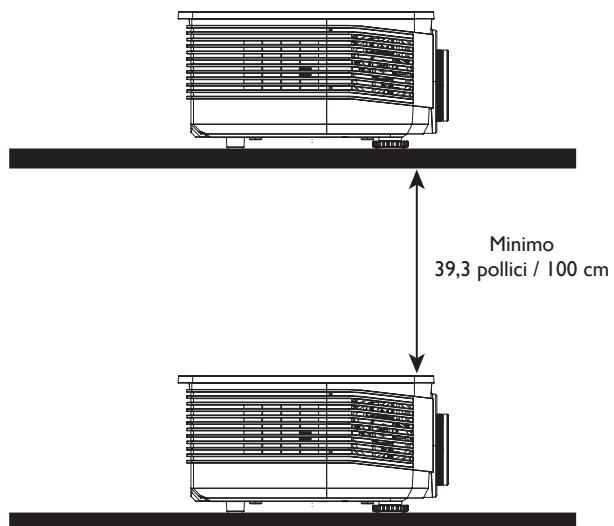
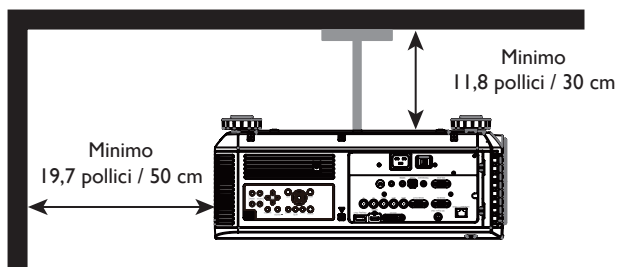


Italiano

### Requisiti apertura di ventilazione

Per una corretta ventilazione del proiettore, assicurarsi di lasciare dello spazio attorno al proiettore come mostrato nell'immagine di seguito:





## Interruttore tensione

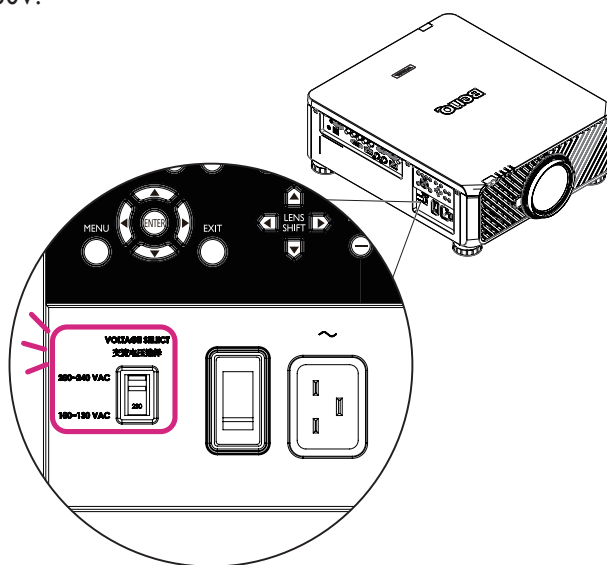
Assicurarsi che l'Interruttore tensione sia alla tensione corretta per la regione dove è utilizzato il proiettore.



### Nota:

L'impostazione predefinita è 230V.

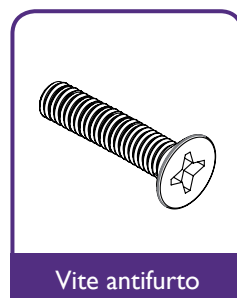
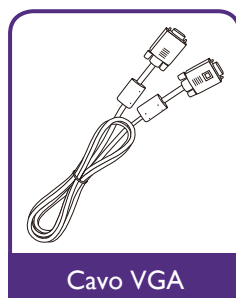
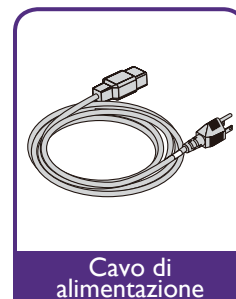
Italiano



# Informazioni sul prodotto

## Contenuto della confezione

Disimballare con cura e verificare la presenza di tutti gli articoli elencati di seguito. Alcuni articoli potrebbero non essere disponibili in relazione al paese di acquisto. Controllare il paese di acquisto.



Italiano

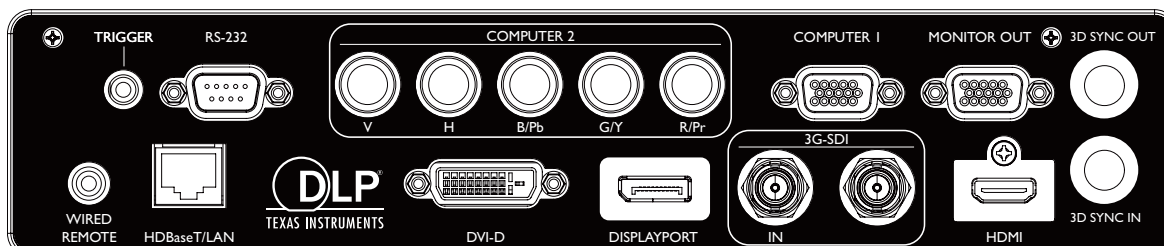
## Specifiche del proiettore

Specifiche tecniche	LU9915
Sistema di proiezione	Chip singolo DLP 0,67" WUXGA DMD
Risoluzione nativa	WUXGA (1920 x 1200)
Luminosità	10.000 Lumen
Proporzioni	16:10
Sorgente di illuminazione	Sorgente illuminazione laser
Consumo energetico	1290W a 100V, 1215W a 240V
Dimensioni	583mm (L) x 500mm (L) x 211mm (A)
Peso	28 kg / 61,7 lbs (escluso obiettivo)
Temperatura operativa	Da 32°F a 104°F (da 0°C a 40°C)

### Nota:

- La luminosità è fornita da un obiettivo standard. Il valore varia in relazione agli obiettivi installati.
- L'uscita della luminosità varia in relazione a ciascuna unità e all'uso effettivo.
- Visitare il sito web locale da <http://www.benq.com> per il Manuale utente più recente.

## Terminali

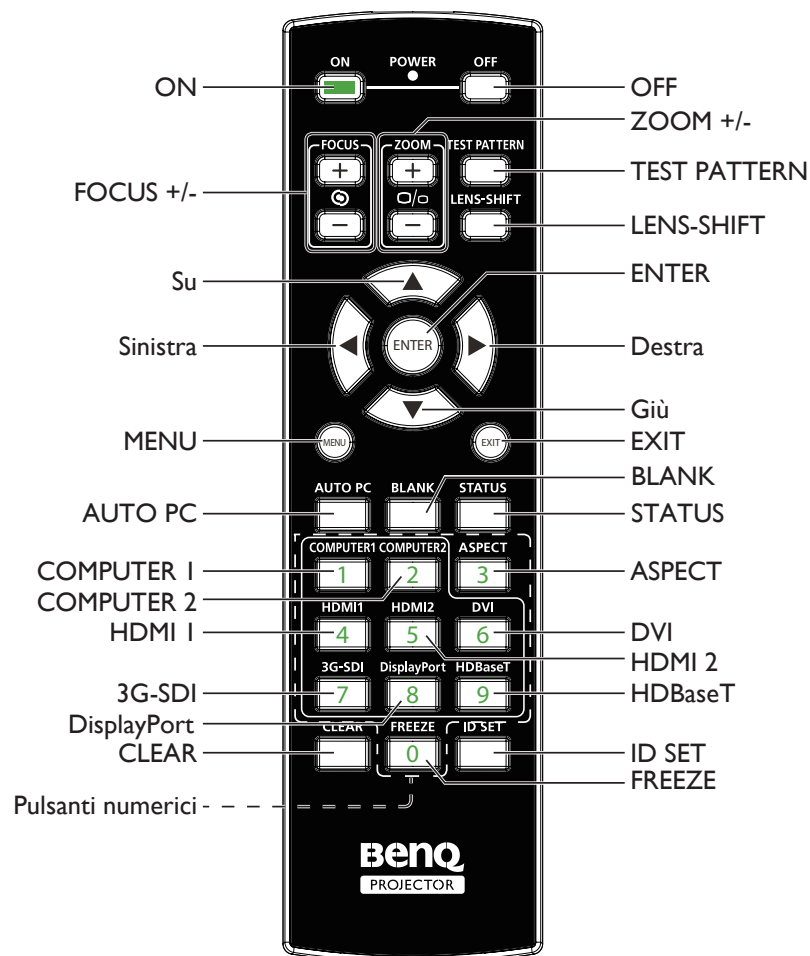


- **HDBaseT/LAN**  
Per il collegamento di un cavo RJ45 Cat5/Ethernet Cat6 per l'invio di video in alta definizione non compressi (HD) e segnali di controllo.
- **3D Sync Out**  
Per il collegamento a un trasmettitore di segnale di sincronizzazione 3D IR.
- **3D Sync In**  
Per il collegamento a un ingresso segnale di sincronizzazione 3D.
- **DVI-D**  
Per il collegamento a una sorgente DVI-D.
- **HDMI**  
Per il collegamento a una sorgente HDMI.
- **DisplayPort**  
Per il collegamento a un dispositivo o PC dotato DisplayPort.
- **3G-SDI**  
Per il collegamento a una sorgente 3G-SDI.
- **Computer 1**  
Porta VGA a 15-pin per il collegamento a RGB, sorgente HD component o PC.
- **Computer 2 (V, H, B/Pb, G/Y, R/Pr)**  
Per il collegamento al segnale di uscita RGB o YPbPr/YCbCr con terminale di ingresso di tipo BNC.
- **Monitor Out**  
Per il collegamento a altre apparecchiature di visualizzazione per la riproduzione simultanea.
- **RS-232**  
Interfaccia D-sub a 9-pin standard per il collegamento al sistema di controllo PC e la manutenzione del proiettore.
- **TRIGGER**  
Mini jack auricolari da 3.5mm, utilizza un relé display da 350mA per fornire un'uscita da 12 (+/-1.5)V e protezione da cortocircuito.
- **Wired Remote**  
Per il collegamento al sistema ripetitore IR compatibile con Nilès o Xantech.

### **Nota:**

Assicurarsi che la porta sia valida prima di inserire un controller cablato. Il controller remoto può essere danneggiato in caso di porta non valida, ad esempio un controller remoto cablato collegato all'uscita trigger.

## Telecomando



Italiano

## Impostazione ID telecomando

È possibile impostare l'ID telecomando per controllare il proiettore specifico.

Impostare l'ID del proiettore (da 01 a 99) utilizzando i menu OSD. Una volta impostato un ID diverso, il telecomando controllerà solamente il proiettore corrispondente.

Premere contemporaneamente i tasti ID SET + MENU per 5 secondi, la retroilluminazione del telefono lampeggia per una volta, si accede quindi alla modalità Impostazioni ID.

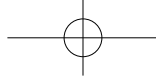
Premere nuovamente i tasti ID SET + MENU per 5 secondi (la retroilluminazione lampeggia 1 volta) per uscire dalla modalità Impostazioni ID.

Una volta in modalità Impostazioni ID, premere il tasto Impostazioni ID per 3 secondi.

Il LED del telecomando lampeggia e si accende la retroilluminazione. Nel mentre, premere il numero per impostare l'ID telecomando.

Ad esempio, per impostare l'ID telecomando su "01", premere il tasto 0 per un secondo (il LED lampeggia per 3 volte quindi si spegne), quindi premere il tasto 1 per un secondo (il LED lampeggia 3 volte quindi si spegne).

Per impostare l'ID telecomando su "19", premere il tasto 1 per un secondo, quindi premere il tasto 9 per un secondo.



# Installazione

## Specifiche obiettivo

Nome modello	Tipo obiettivo	Numero componente BenQ	Specifiche ottiche	Rapporto di proiezione	Rapporto zoom	Peso*
LS1ST4	Portata ultra breve	5J.JCY37.002	F=2,0, f=5,64 mm	0,38:1	Fisso	2.710g
LS1ST3	Ampiezza fissa	5J.JAM37.011	F=1,85, f=11,6mm	0,76:1	Fisso	910g
LS1ST2	Ultra ampio	5J.JAM37.061	F=1,96~2,3, f=11,3~14,1mm	0,75~0,93:1	1,25:1	1.280g
LS1ST1	Zoom ampio	5J.JAM37.021	F=1,85~2,5, f=18,7~26,5mm	1,25~1,79:1	1,41:1	1.090g
LS1SD	Standard	5J.JAM37.001	F=1,7~1,9, f=26~34mm	1,73~2,27:1	1,3:1	820g
LS1LT1	Semi lungo	5J.JAM37.051	F=1,86~2,48, f=32,9~54,2mm	2,22~3,67:1	1,65:1	950g
LS1LT2	Zoom 1 lungo	5J.JAM37.031	F=1,85~2,41, f=52,8~79,1mm	3,58~5,38:1	1,5:1	1.020g
LS1LT3	Zoom 2 lungo	5J.JAM37.041	F=1,85~2,48, f=78,5~121,9mm	5,31~8,26:1	1,55:1	1.350g

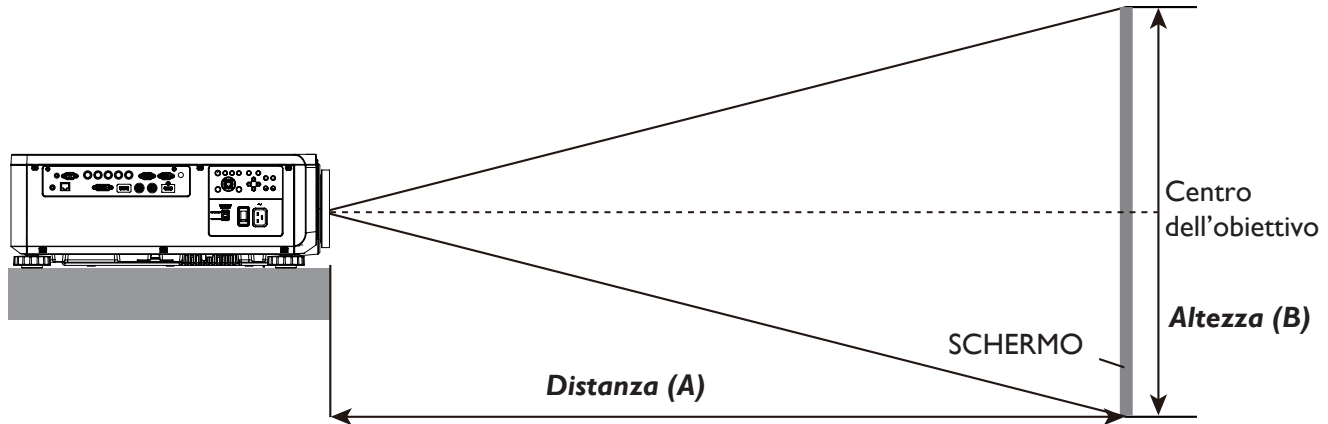
### **Nota:**

I valori elencati nella tabella precedente sono medi e possono variare in base al modello.



# Tabella di proiezione

**Obiettivo ampiezza fissa, Obiettivo zoom ampio, Obiettivo STD, Zoom 1 semi lungo, Obiettivo zoom 1 lungo, Obiettivo zoom 2 lungo, Obiettivo zoom ultra ampio**



## LU9915

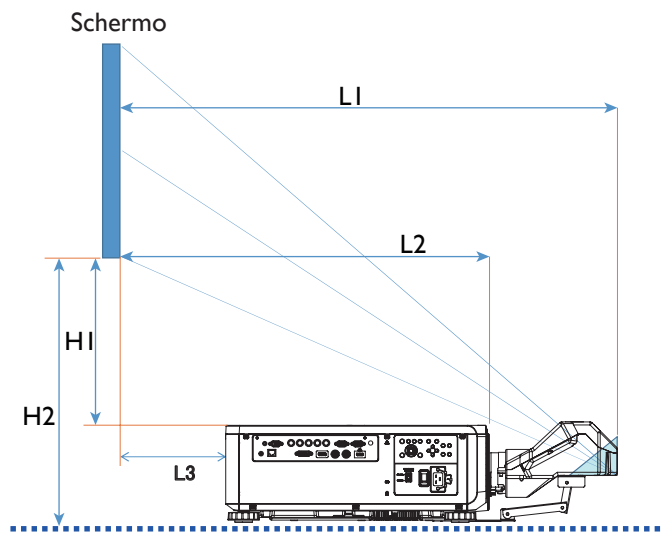
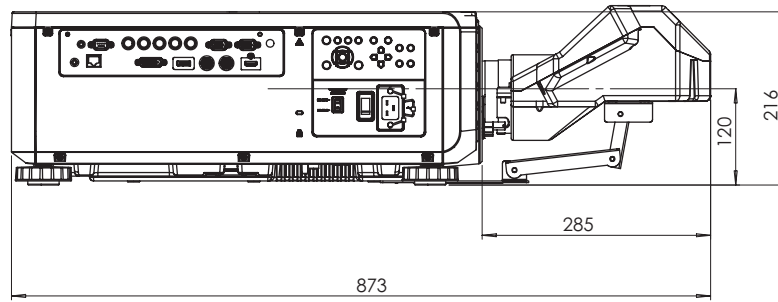
Dimensioni schermo						5J.JAM37.011	5J.JAM37.021				5J.JAM37.001				5J.JAM37.051						
						Obiettivo ampiezza fissa	Obiettivo zoom ampio				Obiettivo STD				Zoom 1 semi lungo						
Diagonale		Larghezza		Altezza (B)		Distanza (A)															
						Fisso		Ampio		Tele		Ampio		Tele		Ampio		Tele			
(pollici)	(m)	(pollici)	(m)	(pollici)	(m)	(pollici)	(m)	(pollici)	(m)	(pollici)	(m)	(pollici)	(m)	(pollici)	(m)	(pollici)	(m)	(pollici)	(m)	(pollici)	(m)
40	1,02	34	0,86	21	0,54	25,1	0,64	41,4	1,05	59,9	1,52	57,2	1,45	75,8	1,93	73,6	1,87	124,1	3,15		
50	1,27	42	1,08	26	0,67	31,8	0,81	52,3	1,33	75,4	1,92	72,1	1,83	95,5	2,42	92,9	2,36	155,9	3,96		
60	1,52	51	1,29	32	0,81	38,5	0,98	63,1	1,60	90,9	2,31	87,1	2,21	115,1	2,92	112,1	2,85	187,8	4,77		
80	2,03	68	1,72	42	1,08	52,0	1,32	84,9	2,16	121,8	3,09	117,0	2,97	154,3	3,92	150,5	3,82	251,4	6,39		
100	2,54	85	2,15	53	1,35	65,5	1,66	106,6	2,71	152,7	3,88	147,0	3,73	193,5	4,92	188,9	4,80	315,0	8,00		
120	3,05	102	2,58	64	1,62	78,9	2,01	128,4	3,26	183,6	4,66	176,9	4,49	232,8	5,91	227,6	5,78	378,6	9,62		
150	3,81	127	3,23	79	2,02	99,1	2,52	161,0	4,09	230,0	5,84	221,8	5,63	291,6	7,41	285,0	7,24	474,1	12,04		
180	4,57	153	3,88	95	2,42	119,3	3,03	193,6	4,92	276,4	7,02	266,7	6,77	350,5	8,90	342,6	8,70	569,5	14,47		
200	5,08	170	4,31	106	2,69	132,8	3,37	215,3	5,47	307,3	7,81	296,6	7,53	389,7	9,90	381,0	9,68	633,1	16,08		
300	7,62	254	6,46	159	4,04	200,1	5,08	324,0	8,23	461,9	11,73	446,3	11,34	585,9	14,9	573,2	14,56	951,2	24,16		
400	10,16	339	8,62	212	5,38	267,4	6,79	432,7	10,99	616,6	15,66	595,9	15,14	782,3	19,87	765,3	19,44	1269,7	32,25		
500	12,70	424	10,77	265	6,73	334,8	8,50	541,5	13,75	771,2	19,59	745,6	18,94	978,3	24,85	957,4	24,32	1587,8	40,33		

Dimensioni schermo						5J.JAM37.031				5J.JAM37.041				5J.JAM37.061			
						Obiettivo zoom 1 lungo				Obiettivo zoom 2 lungo				Obiettivo zoom ultra ampio			
Diagonale		Larghezza		Altezza (B)		Distanza (A)											
						Ampio		Tele		Ampio		Tele		Ampio		Tele	
(pollici)	(m)	(pollici)	(m)	(pollici)	(m)	(pollici)	(m)	(pollici)	(m)	(pollici)	(m)	(pollici)	(m)	(pollici)	(m)	(pollici)	(m)
40	1,02	34	0,86	21	0,54	118,7	3,01	181,0	4,60	173,9	4,42	277,7	7,05	24,5	0,62	31,1	0,79
50	1,27	42	1,08	26	0,67	149,7	3,80	227,6	5,78	220,2	5,59	350,0	8,89	31,1	0,79	39,2	1,00
60	1,52	51	1,29	32	0,81	180,7	4,59	274,1	6,96	266,6	6,77	422,3	10,73	37,6	0,96	47,4	1,20
80	2,03	68	1,72	42	1,08	242,7	6,16	367,3	9,33	359,4	9,13	567,0	14,40	50,8	1,29	63,8	1,62
100	2,54	85	2,15	53	1,35	304,3	7,73	460,4	11,70	452,1	11,48	711,6	18,07	63,9	1,62	80,2	2,04
120	3,05	102	2,58	64	1,62	366,7	9,31	553,6	14,06	544,9	13,84	856,2	21,75	77,1	1,96	96,6	2,45
150	3,81	127	3,23	79	2,02	459,4	11,67	693,3	17,61	684,0	17,37	1073,1	27,26	96,8	2,46	121,1	3,08
180	4,57	153	3,88	95	2,42	552,4	14,03	833,0	21,16	823,1	20,91	1290,1	32,77	116,5	2,96	145,7	3,70
200	5,08	170	4,31	106	2,69	614,7	15,6	926,4	23,53	915,9	23,26	1434,7	36,44	129,7	3,29	162,1	4,12
300	7,62	254	6,46	159	4,04	924,0	23,47	1392,1	35,36	1379,6	35,04	2157,8	54,81	195,4	4,96	244,0	6,20
400	10,16	339	8,62	212	5,38	1233,9	31,34	1857,9	47,19	1843,3	46,82	2880,9	73,18	261,2	6,63	325,9	8,28
500	12,70	424	10,77	265	6,73	1543,7	39,21	2323,6	59,02	2307,1	58,60	3604,0	91,54	326,9	8,30	407,7	10,36

Italiano



## Riflesso ultra breve



Italiano

L1: dallo schermo al punto del mirroring

L2: dallo schermo alla parte frontale del proiettore

L3: dallo schermo alla parte inferiore del proiettore

H1: dalla parte inferiore dello schermo al lato superiore del proiettore

H2: dalla parte inferiore dello schermo alla parte inferiore del proiettore

Dimensioni schermo						5J.JCY37.001									
						Riflesso ultra breve									
Diagonale		Larghezza		Altezza		H1		H2		L1		L2		L3	
pollici	mm	pollici	mm	pollici	mm	pollici	mm	pollici	mm	pollici	mm	pollici	mm	pollici	mm
100	2540	85	2166	53	1355	19	485	28	701	33	849	22	564	-1	-24
120	3048	102	2599	64	1627	23	596	32	812	39	1000	28	715	5	127
150	3810	128	3247	80	2032	30	763	39	979	48	1227	37	942	14	354
200	5080	170	4330	107	2711	41	1041	49	1257	63	1606	52	1321	29	733
250	6350	213	5415	133	3391	52	1320	60	1536	78	1984	67	1699	44	1111
300	7620	256	6500	160	4071	63	1598	71	1814	93	2362	82	2077	59	1489
350	8890	299	7585	187	4752	74	1877	82	2093	108	2741	97	2456	74	1868

### Nota:

- per visualizzare altre istruzioni, passare al sito web della calcolatrice BenQ <http://projectorcalculator.benq.com/>.
- Per un'installazione precisa consultare un professionista. Contattare il fornitore per ulteriori informazioni.
- Quando sul proiettore viene installato un obiettivo UST, si consiglia di allentare la vite sul kit di supporto per rendere mobile il braccio prima della regolazione.
- Il Manuale utente per l'installazione dell'obiettivo UST è disponibile sul sito web BenQ locale.



# Spostamento obiettivo

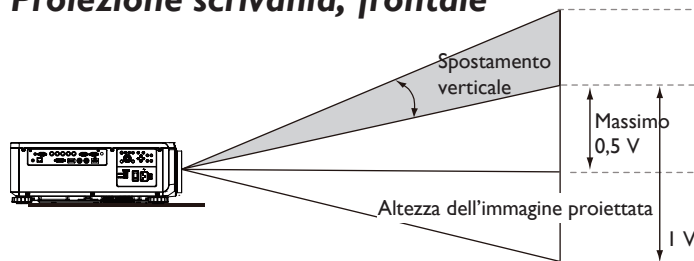
## Range spostamento regolazione obiettivo

Il range di regolazione per lo spostamento dell'obiettivo è indicato nella tabella di seguito ed è soggetto alle condizioni elencate.

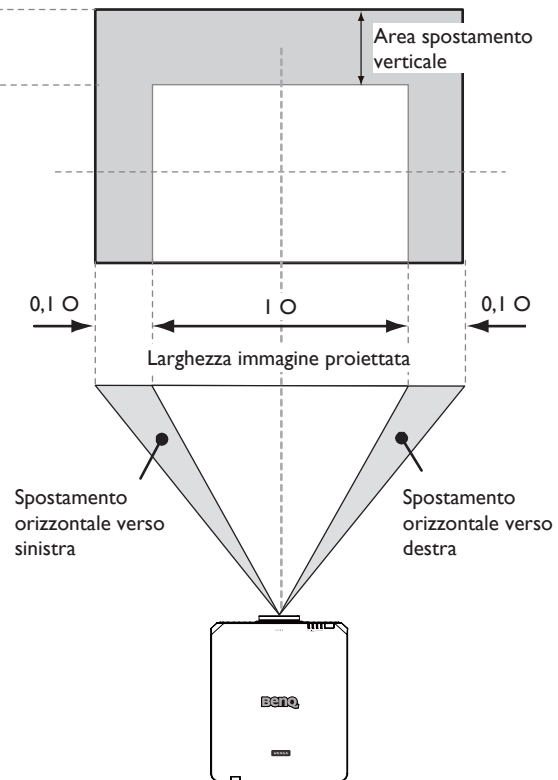
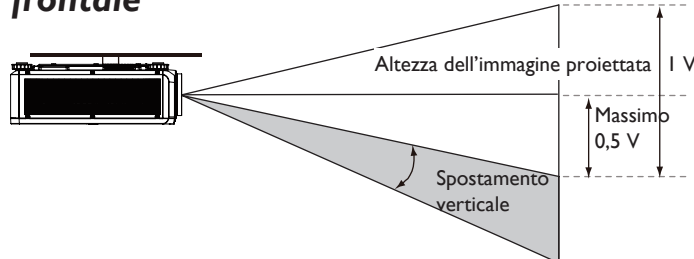
Nome modello	Tipo obiettivo	Numero componente BenQ	Range spostamento obiettivo
LS1ST4	Portata ultra breve	5J.JCY37.001	-3% ~ +7% verticale; -5% ~ +5% orizzontale (Posizione centrale a 56,5%)
LS1ST3	Ampiezza fissa	5J.JAM37.011	ND
LS1ST2	Ultra ampio	5J.JAM37.061	0 ~ +50% verticale; -6,7% ~ +6,7% orizzontale
LS1ST1	Zoom ampio	5J.JAM37.021	0 ~ +50% verticale; -10% ~ +10% orizzontale
LS1SD	Standard	5J.JAM37.001	0 ~ +50% verticale; -10% ~ +10% orizzontale
LS1LT1	Semi lungo	5J.JAM37.051	0 ~ +50% verticale; -10% ~ +10% orizzontale
LS1LT2	Zoom 1 lungo	5J.JAM37.031	0 ~ +50% verticale; -10% ~ +10% orizzontale
LS1LT3	Zoom 2 lungo	5J.JAM37.041	0 ~ +50% verticale; -10% ~ +10% orizzontale

Italiano

### Proiezione scrivania, frontale



### Proiezione montaggio a soffitto, frontale



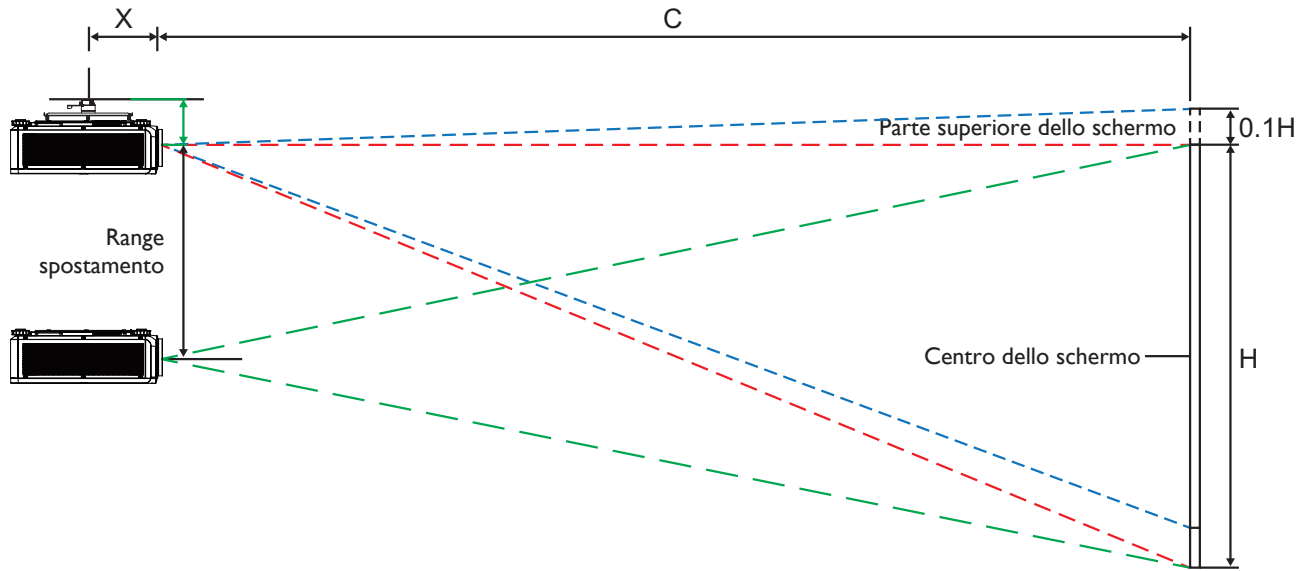
### Nota:

I disegni precedenti si applicano solamente agli obiettivi standard.



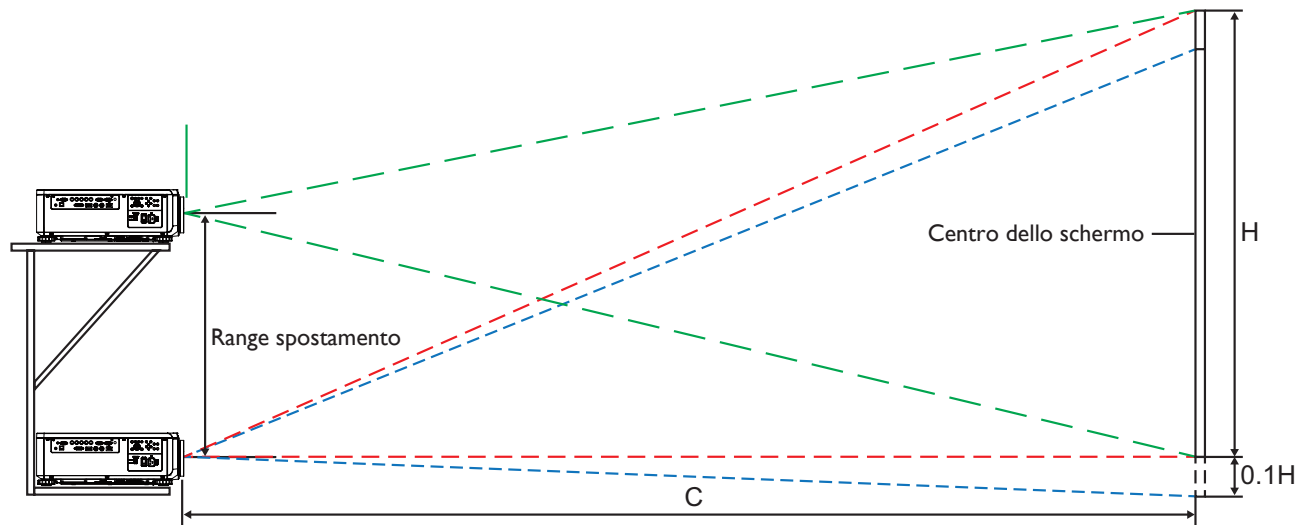
# Posizione di installazione

## Installazione a soffitto



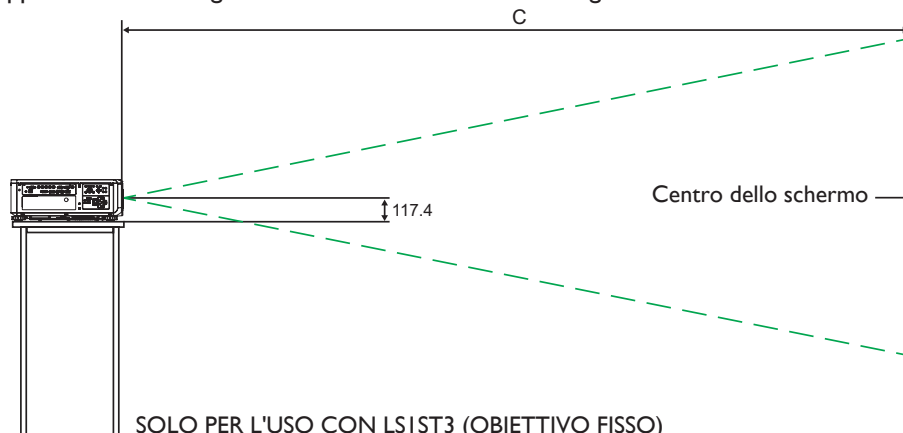
Italiano

## Installazione su scrivania



### Nota:

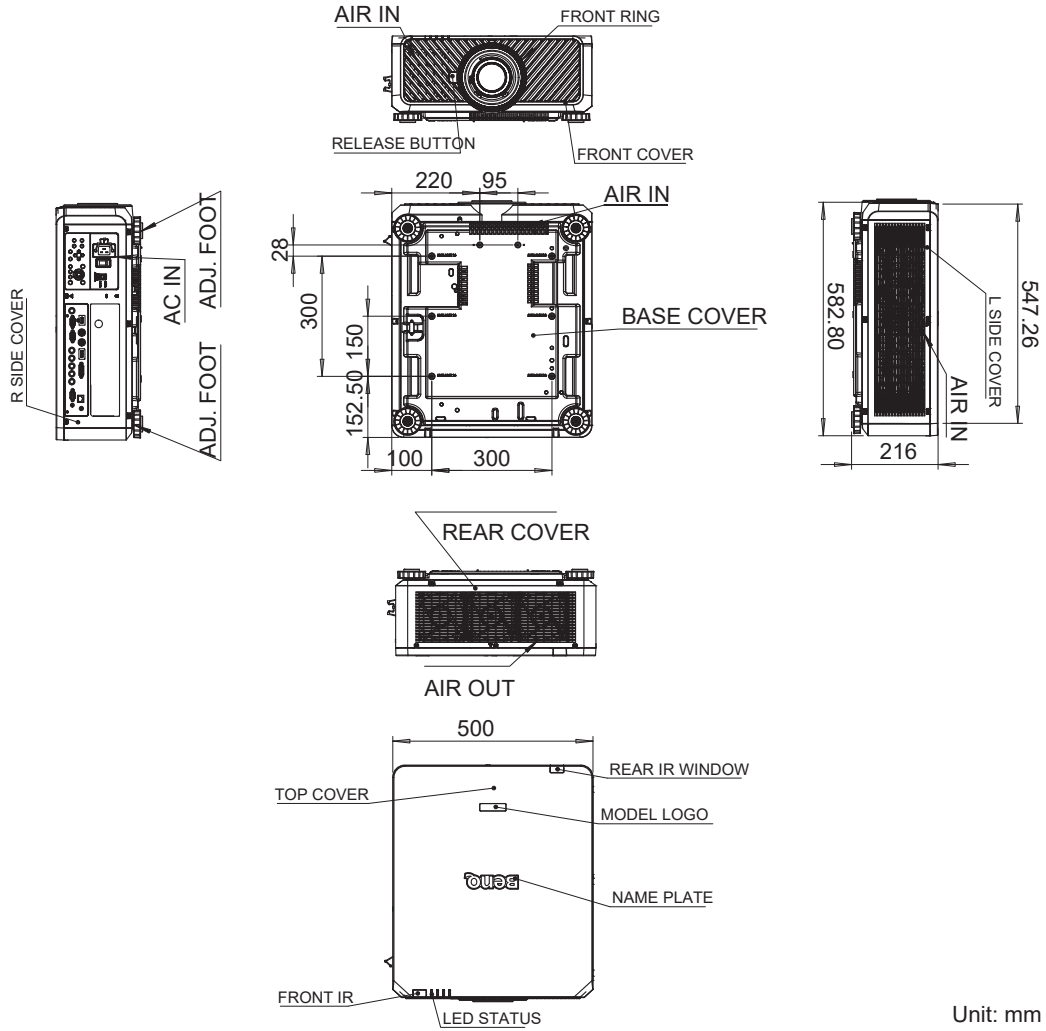
- la funzione di spostamento dell'obiettivo è disponibile su LS1ST3 (obiettivo fisso). Questo obiettivo deve essere usato per le applicazioni a "zero gradi"/"nessun offset". Vedere di seguito:





# Dimensioni

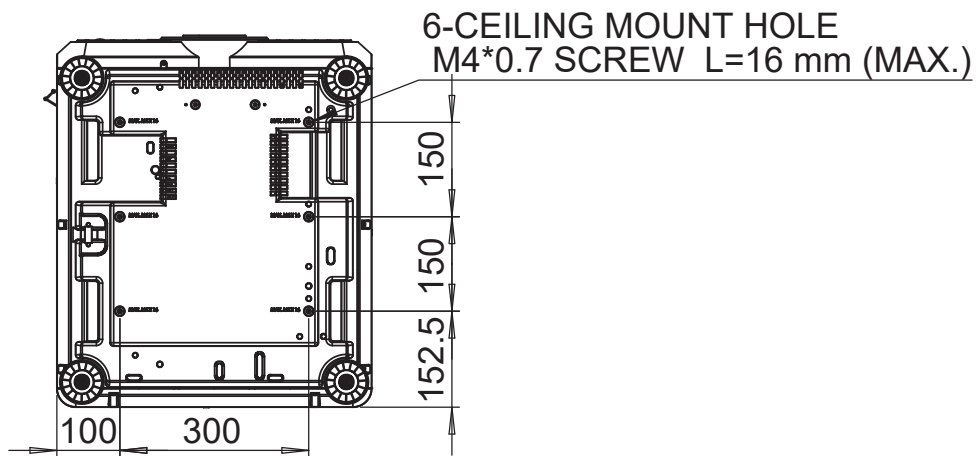
## Dimensioni scocca



Unit: mm

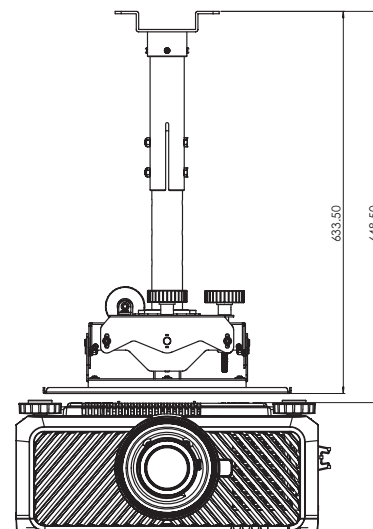
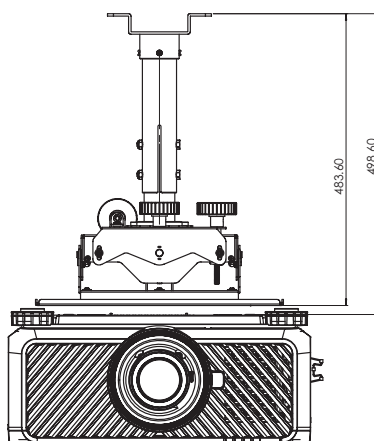
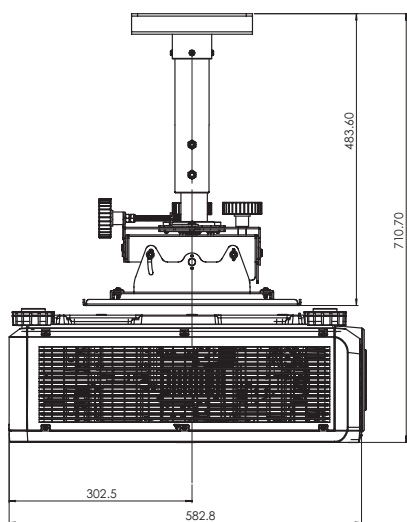
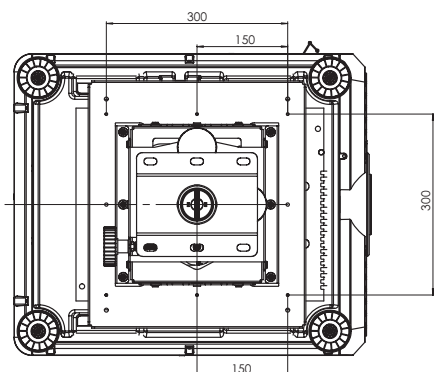
Italiano

## Dimensioni foro di montaggio a soffitto





# Dimensioni montaggio a soffitto (CMG6)

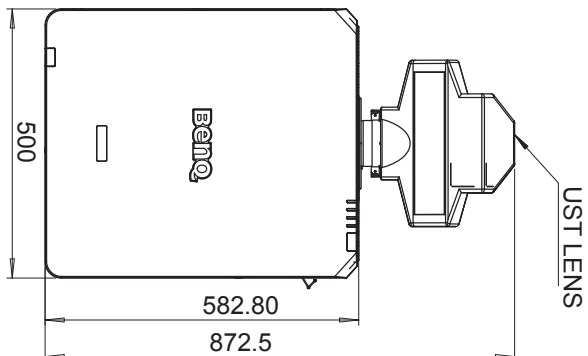


Italiano

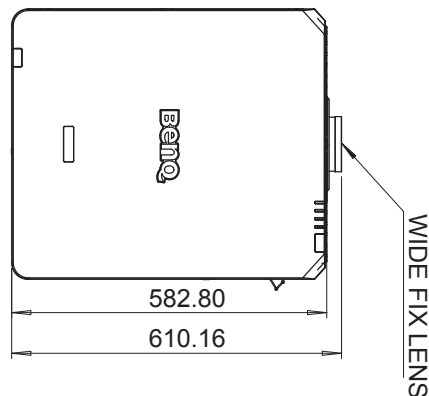


# Dimensioni obiettivo ottico

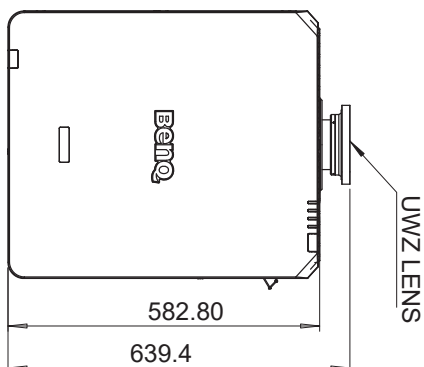
### Obiettivo opzionale (UST: LSIST4)



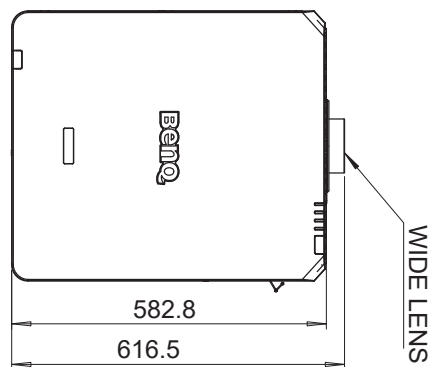
### Obiettivo opzionale (AMPIEZZA FISSA: LSIST3)



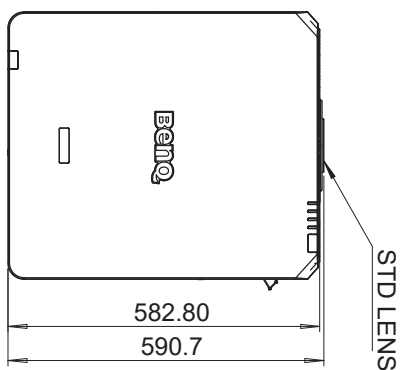
### Obiettivo opzionale (UWZ: LSIST2)



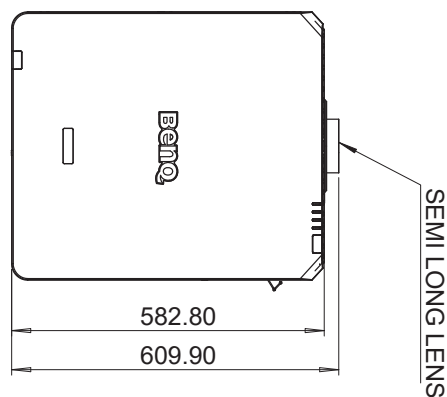
### Obiettivo opzionale (AMPIO: LSIST1)



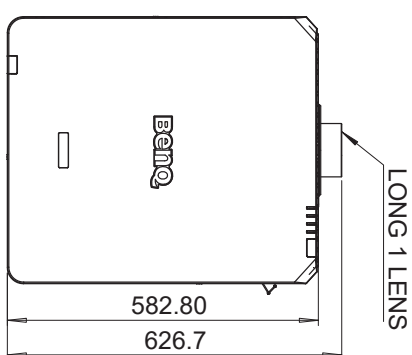
### Obiettivo opzionale (STD: LSISD)



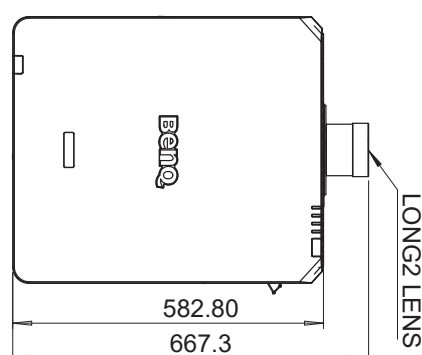
### Obiettivo opzionale (SEMI: LSILT1)



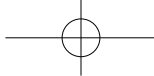
### Obiettivo opzionale (LUNGO1: LSILT2)



### Obiettivo opzionale (LUNGO2: LSILT3)



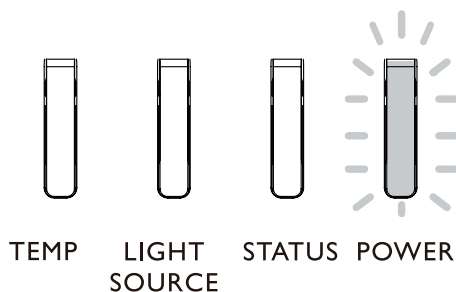
Italiano



# Indicatore LED

## Messaggi indicatore

Diversi messaggi indicatore sono utilizzati dal proiettore per avvisare gli utenti dei problemi relativi all'impostazione o per errori di sistema. I LED sul coperchio superiore del proiettore sono illustrati di seguito.



### LED TEMP (TEMPERATURA)

Visualizzazione LED		Stato del proiettore	Operazioni suggerite
Spento		Stato normale	
Lampeggiante	Rosso	Errore temperatura eccessiva	Contattare il rivenditore autorizzato più vicino o il centro assistenza.

### LED LIGHT SOURCE (SORGENTE DI ILLUMINAZIONE)

Visualizzazione LED		Stato del proiettore	Operazioni suggerite
Spento		Sorgente di illuminazione spenta	
Lampeggiante	Verde	Proiettore acceso	
	Rosso (6 cicli)	Sorgente di illuminazione quasi esaurita	Contattare il centro assistenza locale.
Acceso	Rosso	Problema con la sorgente di illuminazione	Contattare il centro assistenza locale.
	Verde	Sorgente di illuminazione accesa	

### Indicatore LED STATUS (STATO)

Visualizzazione LED		Stato del proiettore	Operazioni suggerite
Spento		Normale	
Lampeggiante	Rosso (una volta)	Errore interruttore sicurezza	Verificare che il coperchio superiore sia montato correttamente o se è installato o meno l'obiettivo. Se il problema persiste, contattare il centro assistenza locale.
	Rosso (quattro volte)	Errore ventola	Contattare il centro assistenza locale.
Illuminato	Rosso	Errore di sistema	Contattare il centro assistenza locale.





## Indicatore LED POWER (ACCENSIONE)

Visualizzazione LED		Stato del proiettore	Operazioni suggerite
Spento		Alimentazione CA disattiva	Verificare la sorgente di alimentazione CA e accendere il proiettore.
Lampeggiante	Verde	Il proiettore è alimentato	Attendere che il proiettore inizia a proiettare.
	Arancione	Raffreddamento del proiettore in corso	
Illuminato	Rosso	Modalità standby	Per accendere il proiettore, premere il tasto ON sul telecomando o il tasto Accensione sul pannello di controllo.
	Verde	Proiettore acceso	



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<b>Indicación LED .....</b>	<b>80</b>

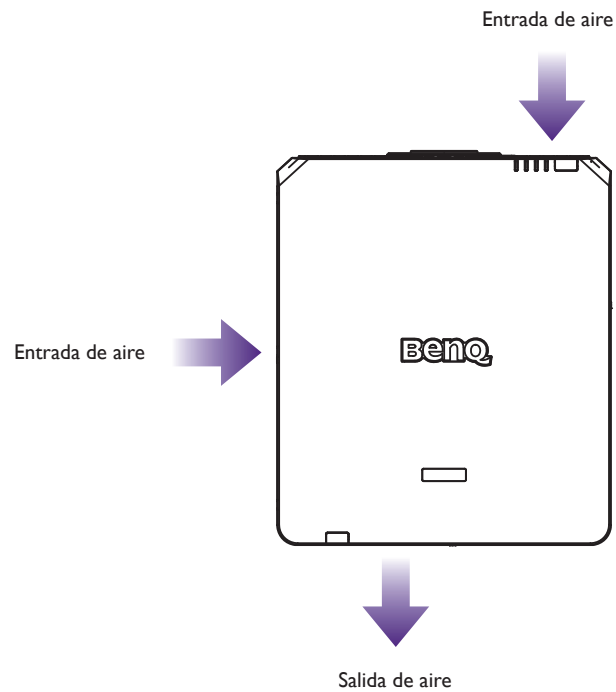
Visite el siguiente sitio web para ver la última versión del Manual de usuario / Guía de instalación.

<http://business-display.benq.com/>



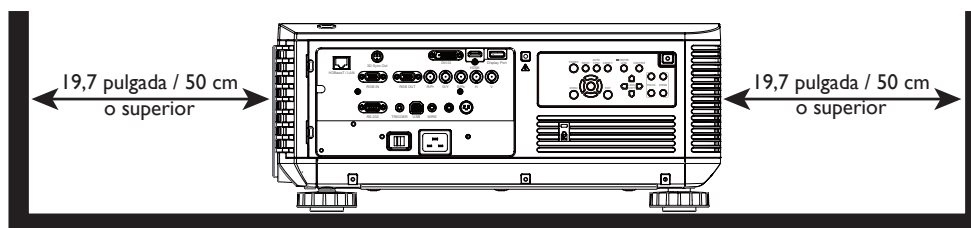
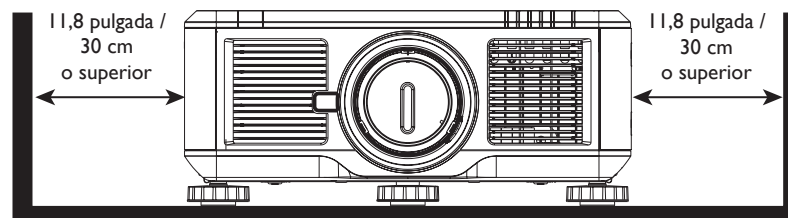
## Aviso

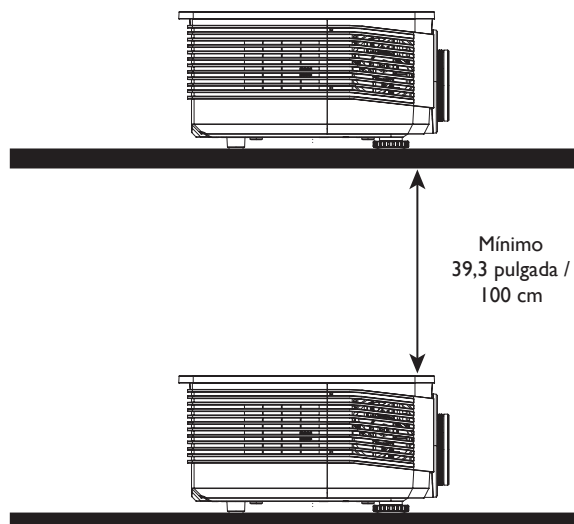
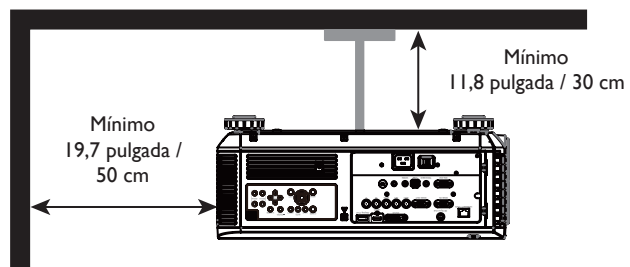
### Ilustración de ventilación



### Requisitos de la rejilla de ventilación

Para que la ventilación del proyector sea adecuada, asegúrese de dejar un espacio libre alrededor del proyector como se indica a continuación:





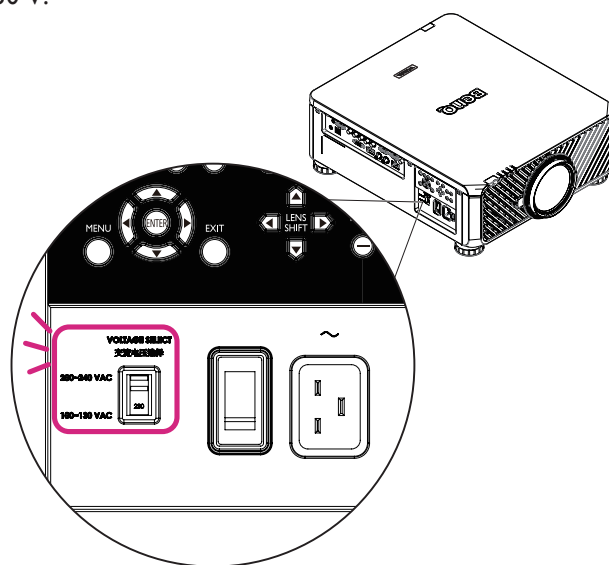
## Interruptor de tensión

Asegúrese de que el interruptor de tensión tiene la tensión adecuada según la región en la que se vaya a utilizar el proyector.



### Nota:

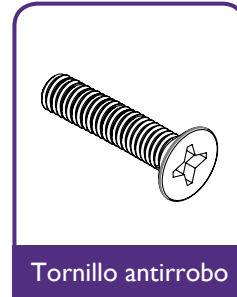
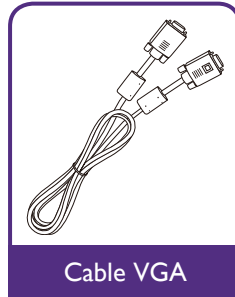
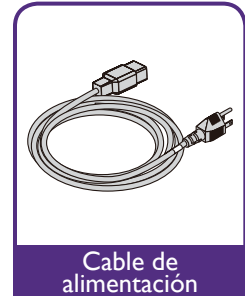
El ajuste predeterminado es 230 V.



# Información del producto

## Contenido de la caja

Saque con cuidado el contenido y compruebe que tiene todos los artículos indicados a continuación. Dependiendo del lugar donde lo haya adquirido, puede que algunos de los elementos no estén disponibles. Por favor, compruébelo según el lugar donde lo adquirió.



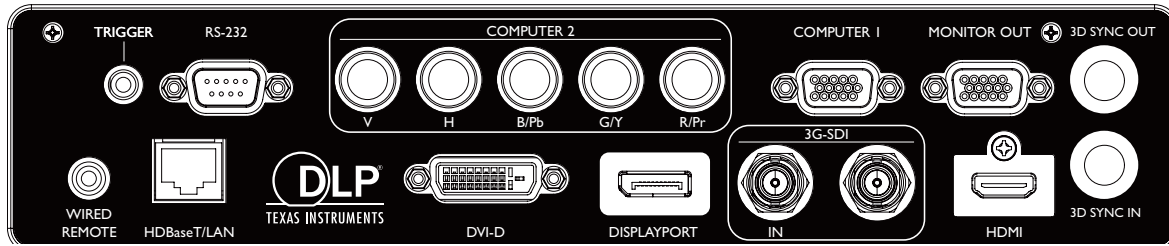
## Especificaciones del proyector

Especificaciones	LU9915
Sistema de proyección	Chip DLP Single 0,67" WUXGA DMD
Resolución nativa	WUXGA (1920 x 1200)
Brillo	10.000 Lúmenes
Relación de aspecto	16:10
Fuente de luz	Fuente de luz láser
Consumo de energía	1290 W a 100 V, 1215 W a 240 V
Dimensiones	583 mm (L) x 500 mm (An) x 211 mm (Al)
Peso	28 kg / 61,7 libras (sin incluir la lente)
Temperatura de funcionamiento	De 0°C a 40°C (de 32°F a 104°F)

### Nota:

- El brillo se suministra mediante una lente estándar. El valor variará dependiendo de las lentes instaladas.
- La salida de brillo variará dependiendo de cada unidad y del uso real.
- Visite el sitio web local de <http://www.benq.com> para ver el manual de usuario más reciente.

# Terminales

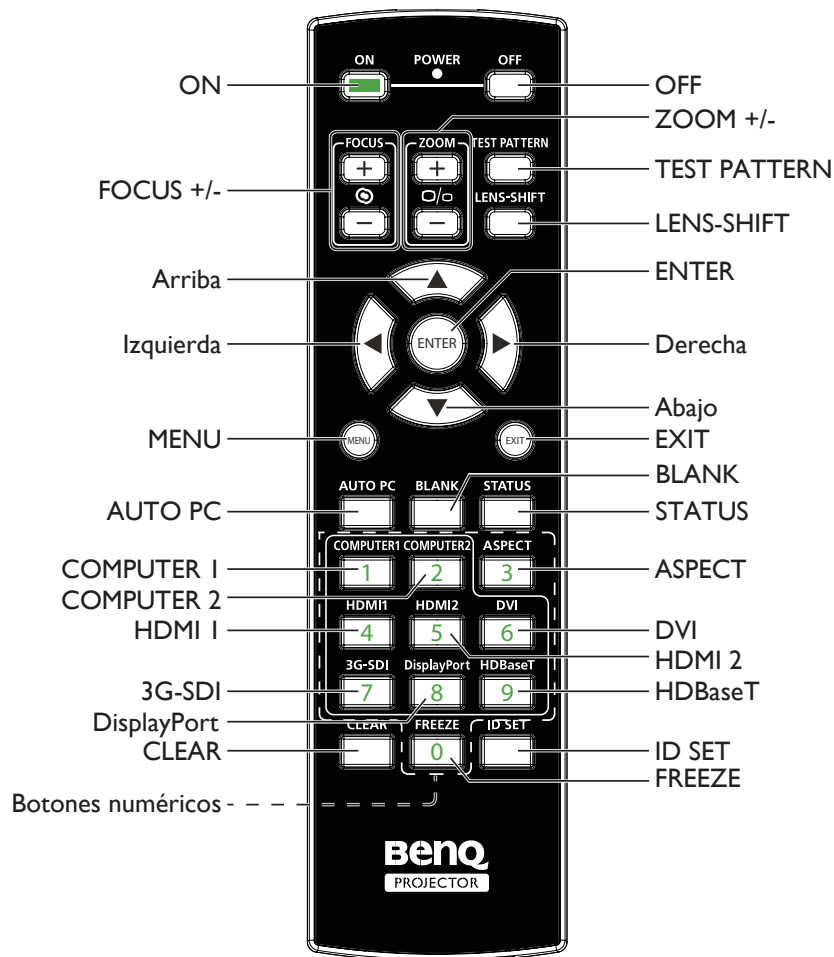


- **HDBaseT/LAN**  
Permite la conexión de un cable Ethernet RJ45 Cat5/Cat6 para la entrada no comprimida de vídeo de alta definición (HD) y señales de control.
- **3D Sync Out**  
Permite la conexión a un transmisor de señal de sincronización 3D por infrarrojos.
- **3D Sync In**  
Permite la conexión a la entrada de señal de sincronización 3D.
- **DVI-D**  
Conexión a fuente DVI-D.
- **HDMI**  
Permite la conexión a una fuente HDMI.
- **DisplayPort**  
Permite la conexión a un dispositivo o PC con DisplayPort.
- **3G-SDI**  
Conexión a fuente 3G-SDI.
- **Computer 1**  
Puerto VGA de 15 patillas para la conexión a RGB, fuente HD o PC.
- **Computer 2 (V, H, B/Pb, G/Y, R/Pr)**  
Conexión a una señal de salida RGB o YPbPr/YCbCr con un terminal de entrada de tipo BNC.
- **Monitor Out**  
Conexión a otro equipo de visualización para una reproducción simultánea.
- **RS-232**  
Interfaz D-sub de 9 patillas estándar para la conexión a un sistema de control de PC y para el mantenimiento del proyector.
- **TRIGGER**  
Mini-clavija de auricular de 3,5 mm, con relé de visualización de 350 mA para proporcionar una salida de 12 (+/-1,5) V y protección contra cortocircuito.
- **Wired Remote**  
Conexión a un sistema repetidor por infrarrojos compatible con las entradas Niles o Xantech.

## Nota:

Asegúrese de que el puerto es válido antes de insertar un mando a distancia por cable. El mando a distancia se puede dañar si el puerto no es válido, p. ej.: si hay un mando a distancia por cable conectado a una salida del disparador.

## Mando a distancia



## Configuración de ID del mando a distancia

Puede ajustar el ID del mando a distancia para que controle un proyector concreto.

Ajuste el ID del proyector (de 01 a 99) utilizando los menús OSD. Tras configurar un ID diferente, el mando a distancia solo controlará el proyector correspondiente.

Pulse las teclas ID SET + MENU al mismo tiempo durante 5 segundos y la retroiluminación del mando a distancia parpadeará una vez para luego acceder al modo Configuración de ID.

Vuelva a hacer clic en las teclas ID SET + MENU durante 5 segundos (la retroiluminación parpadeará 1 vez) para salir del modo Configuración de ID.

Tras acceder al modo Configuración de ID, mantenga pulsada la tecla ID SET durante 3 segundos.

La luz LED del mando a distancia parpadeará y se encenderá la retroiluminación. Entretanto, pulse el número para configurar el ID del mando a distancia.

Por ejemplo, para ajustar el ID del mando a distancia "01", pulse la tecla 0 durante 1 segundo (la luz LED parpadeará 3 veces y luego se apagará la retroiluminación). Luego pulse 1 tecla durante 1 segundo (la luz LED parpadea 3 veces y luego se apagará la retroiluminación).

Para ajustar el ID del mando a distancia en "19", pulse 1 tecla durante 1 segundo y luego pulse la tecla 9 durante 1 segundo.

# Instalación

## Especificaciones de la lente

Nombre del modelo	Tipo de lente	Núm. de pieza BenQ	Espec. óptica	Factor de proyección	Relación de zoom	Peso*
LS1ST4	Distancia ultracorta	5J.JCY37.002	F=2,0, f=5,64 mm	0,38:1	Fija	2.710 g
LS1ST3	Ancha fija	5J.JAM37.011	F=1,85, f=11,6 mm	0,76:1	Fija	910 g
LS1ST2	Ultra-ancha	5J.JAM37.061	F=1,96~2,3, f=11,3~14,1 mm	0,75~0,93:1	1,25:1	1.280 g
LS1ST1	Zoom de gran angular	5J.JAM37.021	F=1,85~2,5, f=18,7~26,5 mm	1,25~1,79:1	1,41:1	1.090g
LS1SD	Estándar	5J.JAM37.001	F=1,7~1,9, f=26~34 mm	1,73~2,27:1	1,3:1	820g
LS1LT1	Semi-larga	5J.JAM37.051	F=1,86~2,48, f=32,9~54,2 mm	2,22~3,67:1	1,65:1	950g
LS1LT2	Zoom largo 1	5J.JAM37.031	F=1,85~2,41, f=52,8~79,1 mm	3,58~5,38:1	1,5:1	1.020 g
LS1LT3	Zoom largo 2	5J.JAM37.041	F=1,85~2,48, f=78,5~121,9 mm	5,31~8,26:1	1,55:1	1.350 g

 **Nota:**

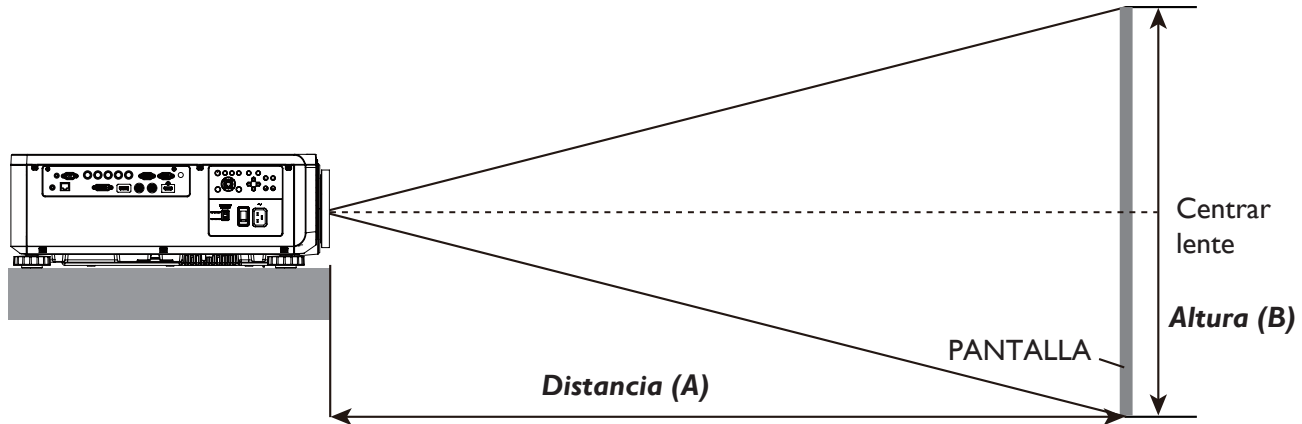
Los valores enumerados en la tabla anterior son la media y pueden variar según el modelo.





# Mesa de proyección

**Lente ancha fija, Lente con zoom de gran angular, Lente STD, Lente de zoom 1 semi larga, Lente zoom largo 1, Lente zoom largo 2, Lente de zoom ultra ancha**



## LU9915

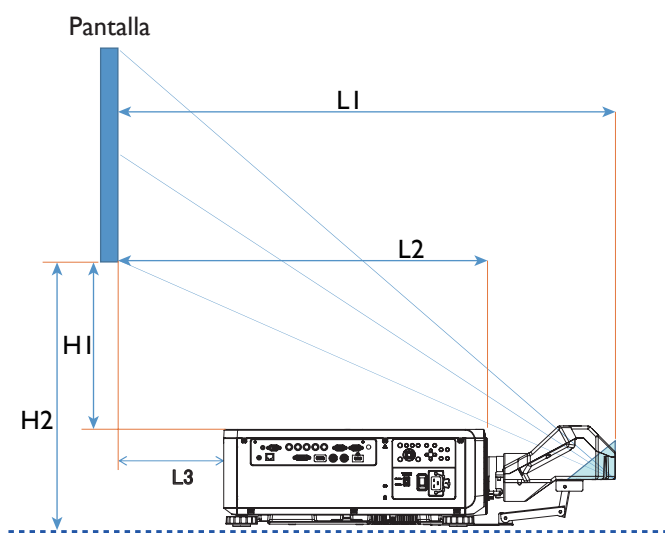
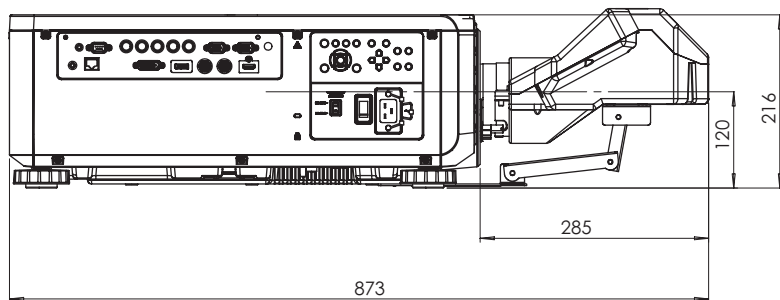
Tamaño de pantalla						5J.JAM37.011	5J.JAM37.021				5J.JAM37.001				5J.JAM37.051				
						Lente fija ancha	Lente con zoom de gran angular				Lente STD				Lente de zoom 1 semi larga				
Diagonal		Ancho		Altura (B)		Distancia (A)													
						Fija		Gran angular		Tele		Gran angular		Tele		Gran angular		Tele	
(pulgada)	(m)	(pulgada)	(m)	(pulgada)	(m)	(pulgada)	(m)	(pulgada)	(m)	(pulgada)	(m)	(pulgada)	(m)	(pulgada)	(m)	(pulgada)	(m)	(pulgada)	(m)
40	1,02	34	0,86	21	0,54	25,1	0,64	41,4	1,05	59,9	1,52	57,2	1,45	75,8	1,93	73,6	1,87	124,1	3,15
50	1,27	42	1,08	26	0,67	31,8	0,81	52,3	1,33	75,4	1,92	72,1	1,83	95,5	2,42	92,9	2,36	155,9	3,96
60	1,52	51	1,29	32	0,81	38,5	0,98	63,1	1,60	90,9	2,31	87,1	2,21	115,1	2,92	112,1	2,85	187,8	4,77
80	2,03	68	1,72	42	1,08	52,0	1,32	84,9	2,16	121,8	3,09	117,0	2,97	154,3	3,92	150,5	3,82	251,4	6,39
100	2,54	85	2,15	53	1,35	65,5	1,66	106,6	2,71	152,7	3,88	147,0	3,73	193,5	4,92	188,9	4,80	315,0	8,00
120	3,05	102	2,58	64	1,62	78,9	2,01	128,4	3,26	183,6	4,66	176,9	4,49	232,8	5,91	227,6	5,78	378,6	9,62
150	3,81	127	3,23	79	2,02	99,1	2,52	161,0	4,09	230,0	5,84	221,8	5,63	291,6	7,41	285,0	7,24	474,1	12,04
180	4,57	153	3,88	95	2,42	119,3	3,03	193,6	4,92	276,4	7,02	266,7	6,77	350,5	8,90	342,6	8,70	569,5	14,47
200	5,08	170	4,31	106	2,69	132,8	3,37	215,3	5,47	307,3	7,81	296,6	7,53	389,7	9,90	381,0	9,68	633,1	16,08
300	7,62	254	6,46	159	4,04	200,1	5,08	324,0	8,23	461,9	11,73	446,3	11,34	585,9	14,9	573,2	14,56	951,2	24,16
400	10,16	339	8,62	212	5,38	267,4	6,79	432,7	10,99	616,6	15,66	595,9	15,14	782,3	19,87	765,3	19,44	1269,7	32,25
500	12,70	424	10,77	265	6,73	334,8	8,50	541,5	13,75	771,2	19,59	745,6	18,94	978,3	24,85	957,4	24,32	1587,8	40,33

Tamaño de pantalla						5J.JAM37.031				5J.JAM37.041				5J.JAM37.061			
						Lente de zoom 1 larga				Lente de zoom 2 larga				Lente de zoom ultra ancha			
Diagonal		Ancho		Altura (B)		Distancia (A)											
						Gran angular		Tele		Gran angular		Tele		Gran angular		Tele	
(pulgada)	(m)	(pulgada)	(m)	(pulgada)	(m)	(pulgada)	(m)	(pulgada)	(m)	(pulgada)	(m)	(pulgada)	(m)	(pulgada)	(m)	(pulgada)	(m)
40	1,02	34	0,86	21	0,54	118,7	3,01	181,0	4,60	173,9	4,42	277,7	7,05	24,5	0,62	31,1	0,79
50	1,27	42	1,08	26	0,67	149,7	3,80	227,6	5,78	220,2	5,59	350,0	8,89	31,1	0,79	39,2	1,00
60	1,52	51	1,29	32	0,81	180,7	4,59	274,1	6,96	266,6	6,77	422,3	10,73	37,6	0,96	47,4	1,20
80	2,03	68	1,72	42	1,08	242,7	6,16	367,3	9,33	359,4	9,13	567,0	14,40	50,8	1,29	63,8	1,62
100	2,54	85	2,15	53	1,35	304,3	7,73	460,4	11,70	452,1	11,48	711,6	18,07	63,9	1,62	80,2	2,04
120	3,05	102	2,58	64	1,62	366,7	9,31	553,6	14,06	544,9	13,84	856,2	21,75	77,1	1,96	96,6	2,45
150	3,81	127	3,23	79	2,02	459,4	11,67	693,3	17,61	684,0	17,37	1073,1	27,26	96,8	2,46	121,1	3,08
180	4,57	153	3,88	95	2,42	552,4	14,03	833,0	21,16	823,1	20,91	1290,1	32,77	116,5	2,96	145,7	3,70
200	5,08	170	4,31	106	2,69	614,7	15,6	926,4	23,53	915,9	23,26	1434,7	36,44	129,7	3,29	162,1	4,12
300	7,62	254	6,46	159	4,04	924,0	23,47	1392,1	35,36	1379,6	35,04	2157,8	54,81	195,4	4,96	244,0	6,20
400	10,16	339	8,62	212	5,38	1233,9	31,34	1857,9	47,19	1843,3	46,82	2880,9	73,18	261,2	6,63	325,9	8,28
500	12,70	424	10,77	265	6,73	1543,7	39,21	2323,6	59,02	2307,1	58,60	3604,0	91,54	326,9	8,30	407,7	10,36

Español



## Reflejo ultracorto



L1: Desde la pantalla al punto del espejo

L2: Desde la pantalla a la parte delantera del proyector

L3: Desde la pantalla a la parte posterior del proyector

H1: Desde la parte inferior de la pantalla a la parte superior del proyector

H2: Desde la parte inferior de la pantalla a la parte inferior del proyector

Tamaño de pantalla						5J.JCY37.001									
						Reflejo ultracorto									
Diagonal		Ancho		Altura		H1		H2		L1		L2		L3	
pulgada	mm	pulgada	mm	pulgada	mm	pulgada	mm	pulgada	mm	pulgada	mm	pulgada	mm	pulgada	mm
100	2540	85	2166	53	1355	19	485	28	701	33	849	22	564	-1	-24
120	3048	102	2599	64	1627	23	596	32	812	39	1000	28	715	5	127
150	3810	128	3247	80	2032	30	763	39	979	48	1227	37	942	14	354
200	5080	170	4330	107	2711	41	1041	49	1257	63	1606	52	1321	29	733
250	6350	213	5415	133	3391	52	1320	60	1536	78	1984	67	1699	44	1111
300	7620	256	6500	160	4071	63	1598	71	1814	93	2362	82	2077	59	1489
350	8890	299	7585	187	4752	74	1877	82	2093	108	2741	97	2456	74	1868

### Nota:

- Para obtener unas instrucciones más visuales, vaya al sitio web de la calculadora de BenQ: <http://projectorcalculator.benq.com/>.
- Es preferible que sean profesionales los que lleven a cabo una instalación precisa. Para más información, póngase en contacto con su distribuidor.
- Al instalar la lente UST en el proyector, se recomienda aflojar el tornillo del kit de soporte y hacer que el brazo sea móvil antes de realizar el ajuste.
- En el sitio web local de BenQ, encontrará el Manual de usuario para la instalación de la Lente UST.

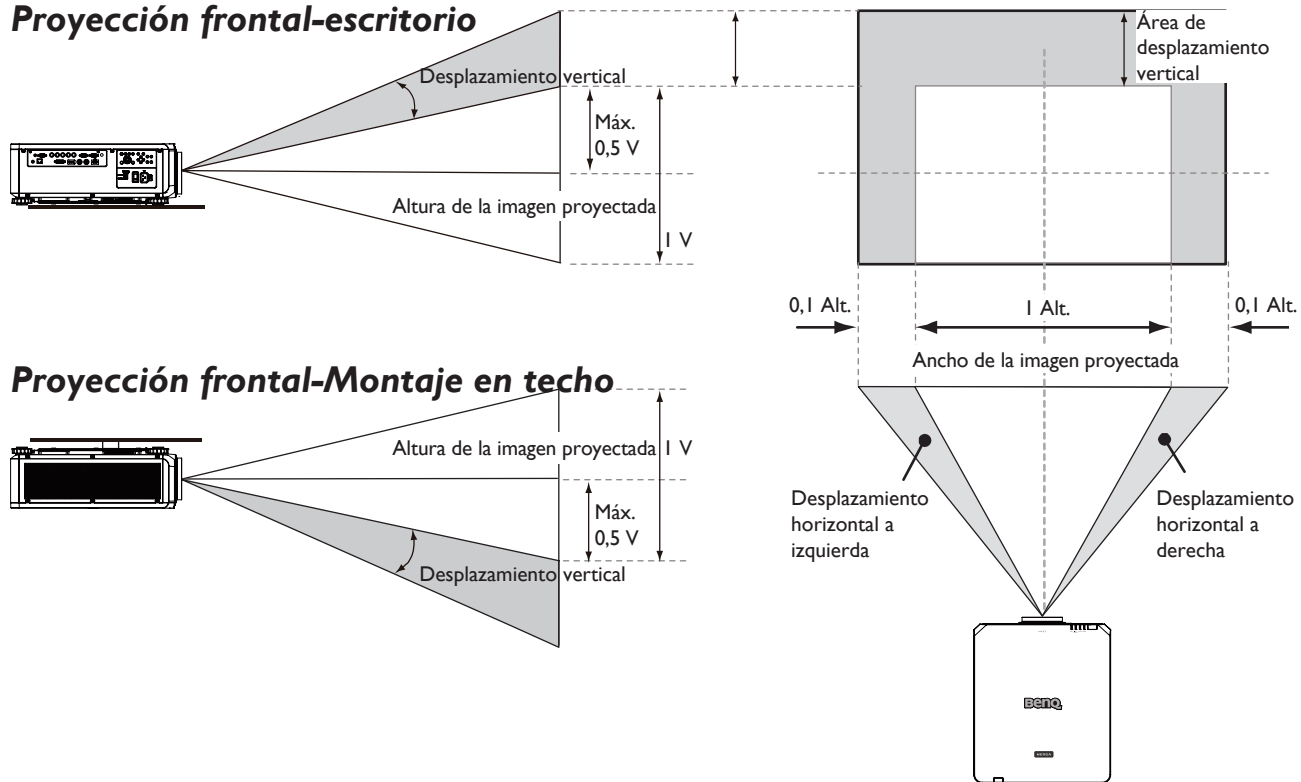
# Desplazamiento de la lente

## Intervalo de ajuste del desplazamiento de la lente

A continuación se explica el intervalo de ajuste del desplazamiento de la lente, sujeto a las condiciones enumeradas.

Nombre del modelo	Tipo de lente	Núm. de pieza BenQ	Intervalo de desplazamiento de la lente
LS1ST4	Distancia ultracorta	5J.JCY37.001	-3% ~ +7% Vertical; -5% ~ +5% Horizontal (Posición central en 56,5%)
LS1ST3	Ancha fija	5J.JAM37.011	ND
LS1ST2	Ultra-ancha	5J.JAM37.061	0 ~ +50% Vertical; -6,7% ~ +6,7% Horizontal
LS1ST1	Zoom de gran angular	5J.JAM37.021	0 ~ +50% Vertical; -10% ~ +10% Horizontal
LS1SD	Estándar	5J.JAM37.001	0 ~ +50% Vertical; -10% ~ +10% Horizontal
LS1LT1	Semi-larga	5J.JAM37.051	0 ~ +50% Vertical; -10% ~ +10% Horizontal
LS1LT2	Zoom largo 1	5J.JAM37.031	0 ~ +50% Vertical; -10% ~ +10% Horizontal
LS1LT3	Zoom largo 2	5J.JAM37.041	0 ~ +50% Vertical; -10% ~ +10% Horizontal

### Proyección frontal-escritorio



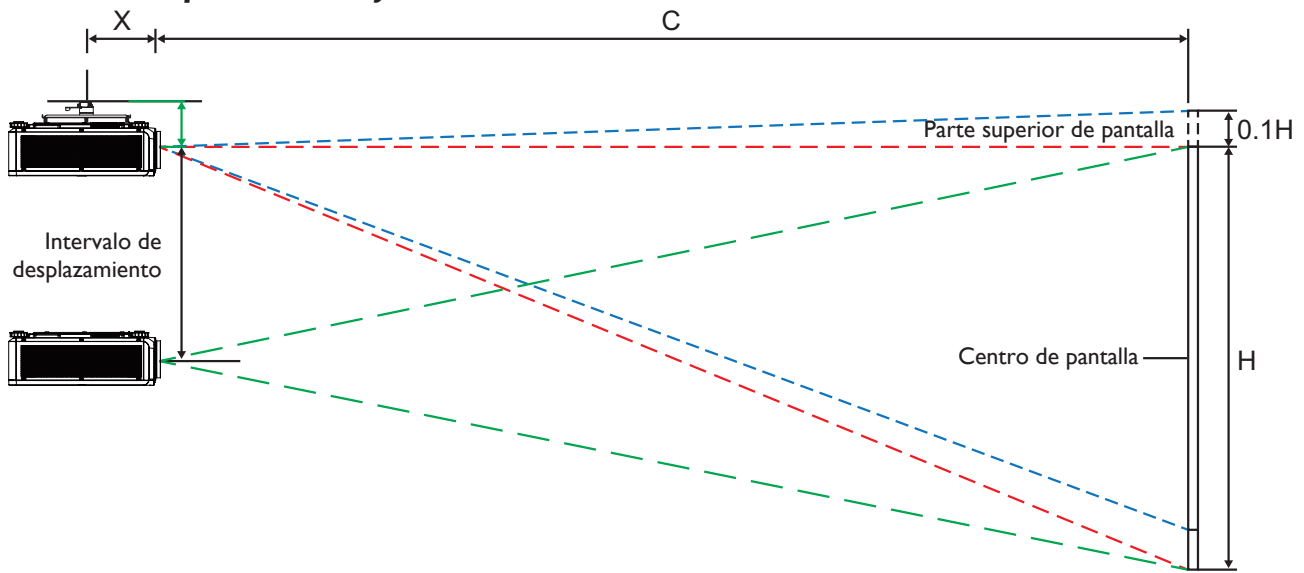
### Nota:

Los dibujos anteriores se aplican únicamente a la lente estándar.

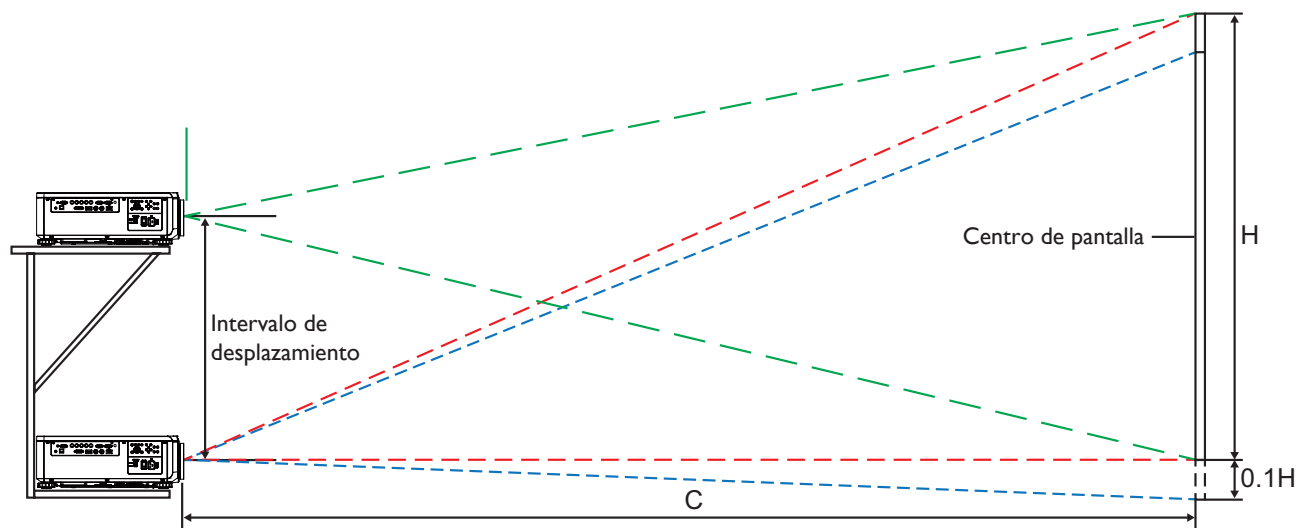


# Colocación de la instalación

## Instalación para montaje en el techo



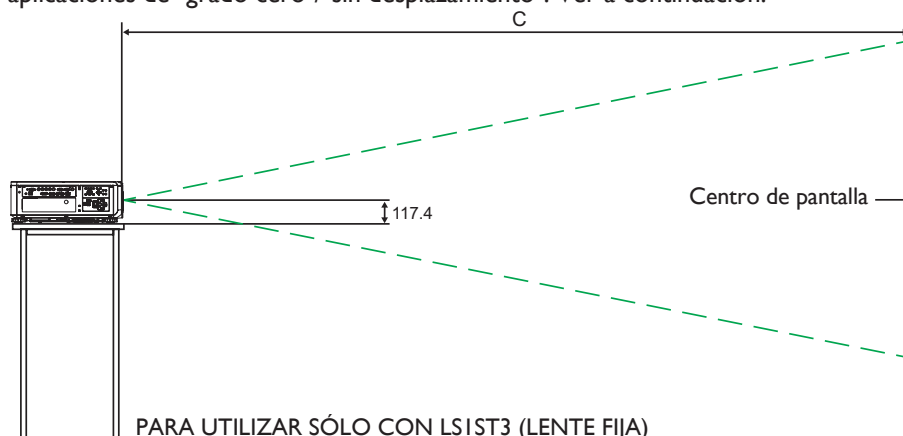
## Instalación sobre una mesa



Español

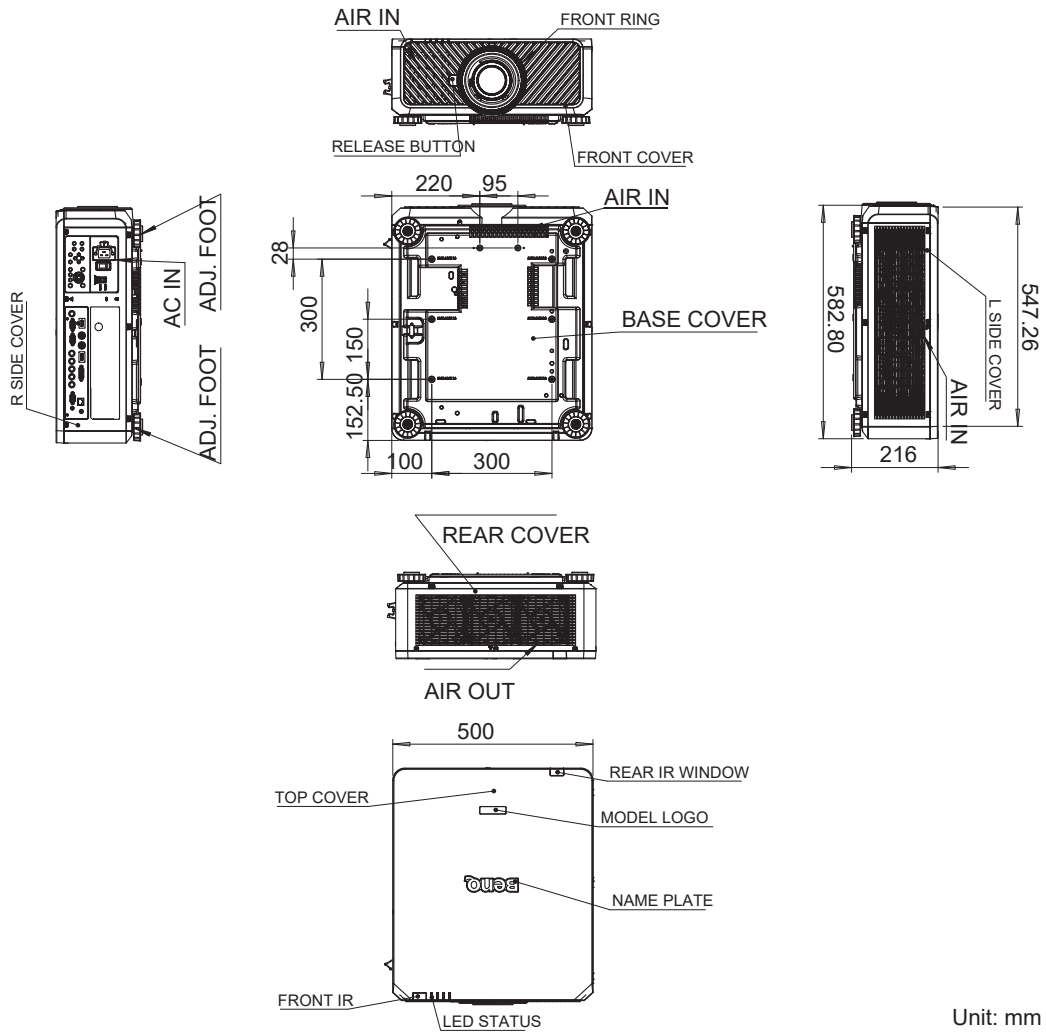
### Nota:

- La función Desplazamiento de lente no está disponible en el modelo LSIST3 (lente fija). Esta lente se debería utilizar en las aplicaciones de "grado cero"/"sin desplazamiento". Ver a continuación:

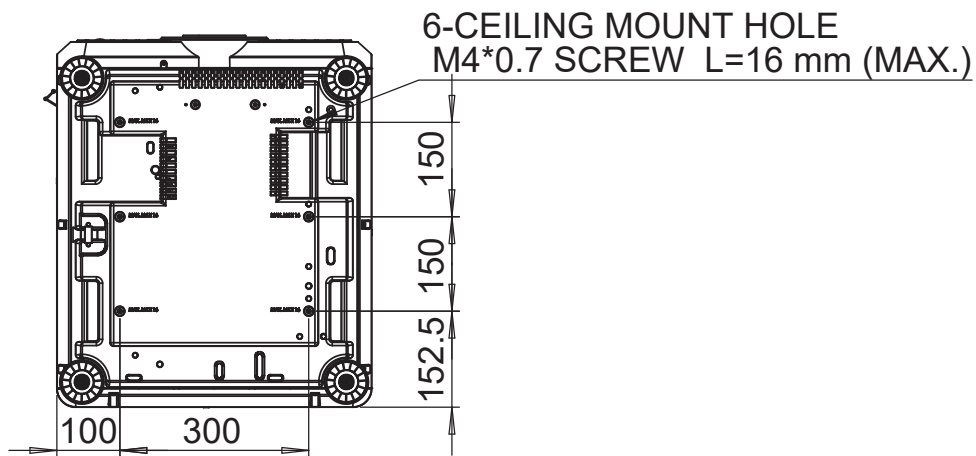


# Dimensiones

## Dimensiones del armario

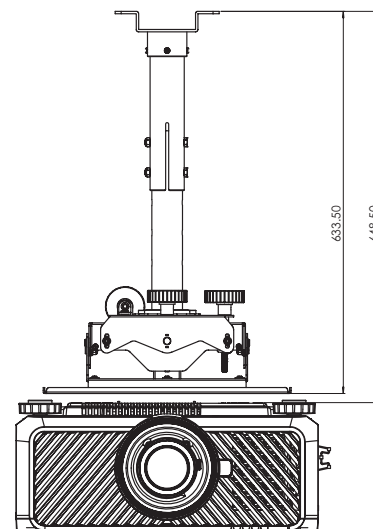
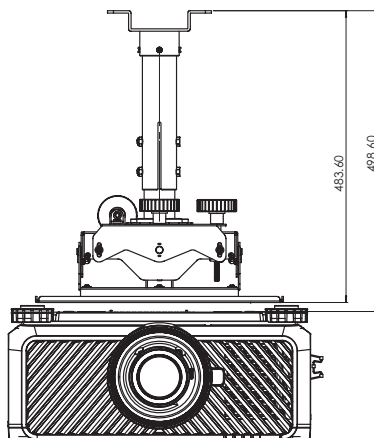
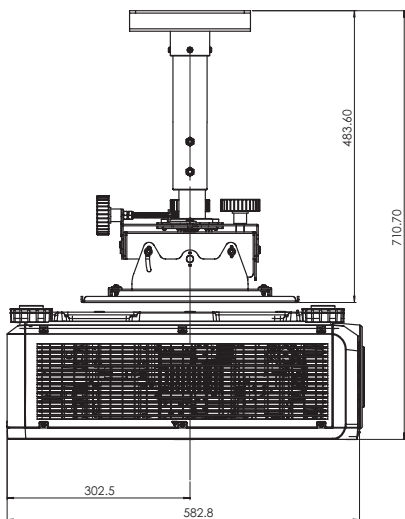
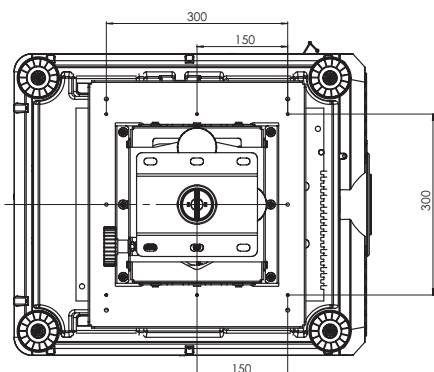


## Dimensiones de los orificios de montaje en el techo





# Dimensiones de montaje en el techo (CMG6)

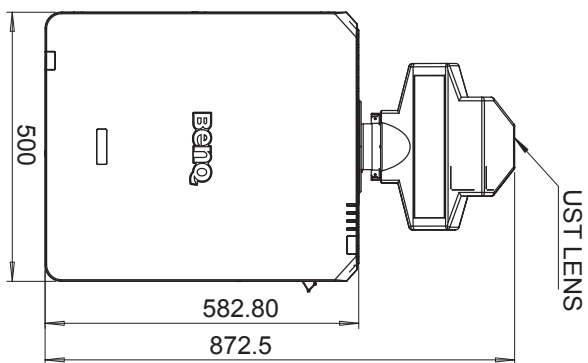


Español

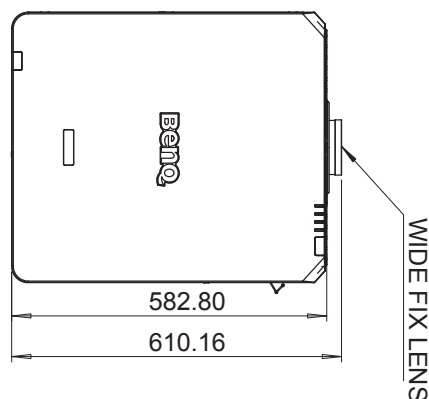


# Dimensiones de la lente opcional

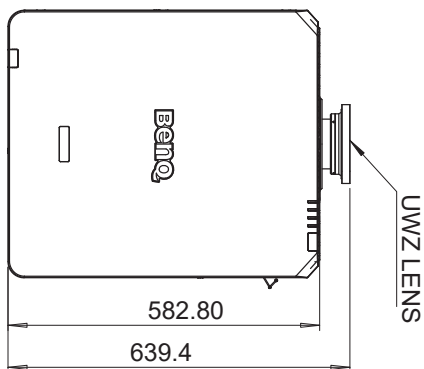
**Lente opcional (UST: LSIST4)**



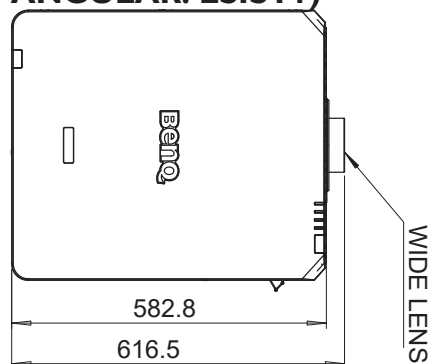
**Lente opcional (FIJA ANCHA: LSIST3)**



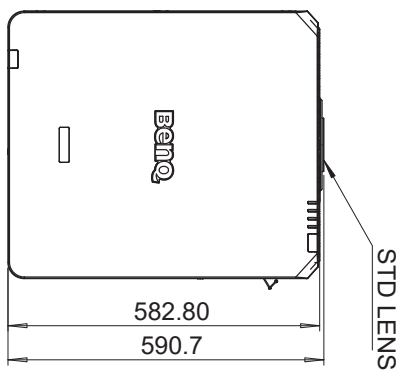
**Lente opcional (UWZ: LSIST2)**



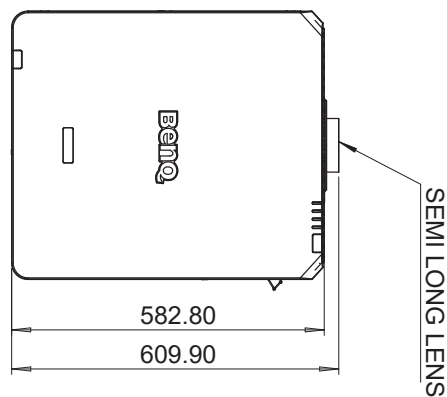
**Lente opcional (GRAN ANGULAR: LSIST1)**



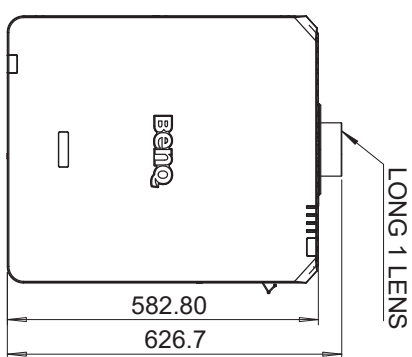
**Lente opcional (STD: LSISD)**



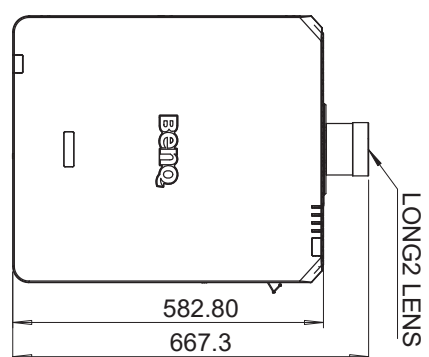
**Lente opcional (SEMI: LSILT1)**



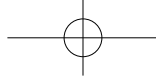
**Lente opcional (LARGO1: LSILT2)**



**Lente opcional (LARGO2: LSIST3)**



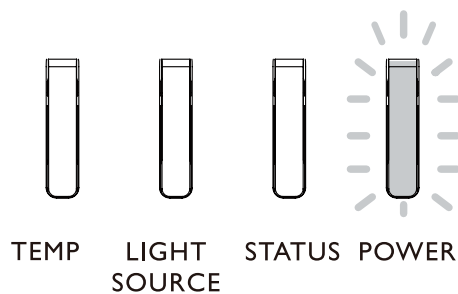
Español



# Indicación LED

## Mensajes indicadores

El proyector usa varios mensajes indicadores para alertar a los usuarios de problemas con la configuración o errores del sistema. Los LED de la tapa superior del proyector que se indican a continuación.



### LED TEMP

Visualización LED		Estado del proyector	Consejos de funcionamiento
Apagado		Estado normal	
Parpadeante	Rojo	Error de exceso de temperatura	Póngase en contacto con su distribuidor autorizado o con su centro de asistencia técnica más cercano.

### LED DE LIGHT SOURCE (FUENTE DE LUZ)

Visualización LED		Estado del proyector	Consejos de funcionamiento
Apagado		La fuente de luz está apagada	
Parpadeante	Verde	El proyector se está encendiendo	
	Rojo (Ciclos de 6)	Se ha agotado la fuente de luz	Llame al centro de servicio local.
Encendido	Rojo	Problema con la fuente de luz	Llame al centro de servicio local.
	Verde	La fuente de luz está encendida	

### Indicador LED STATUS

Visualización LED		Estado del proyector	Consejos de funcionamiento
Apagado		Normal	
Parpadeante	Rojo (una vez)	Error del interruptor de seguridad	Compruebe si la tapa superior está bien montada o la lente está bien instalada. Si el problema persiste, llame al centro de servicio local.
	Rojo (cuádruple)	Error en ventilador	Llame al centro de servicio local.
Iluminado	Rojo	Error en el sistema	Llame al centro de servicio local.





## Indicador LED POWER (ALIMENTACIÓN)

Visualización LED		Estado del proyector	Consejos de funcionamiento
Apagado		Sin corriente alterna	Compruebe la fuente de alimentación de CA y encienda el proyector.
Parpadeante	Verde	Preparado para encender el proyector	Espere hasta que el proyector inicie la proyección.
	Naranja	El proyector se está refrigerando	
Iluminado	Rojo	Modo de espera	Para encender el proyector, pulse la tecla ON en el mando a distancia o la tecla de encendido en el panel de control.
	Verde	El proyector está encendido	



## 목차

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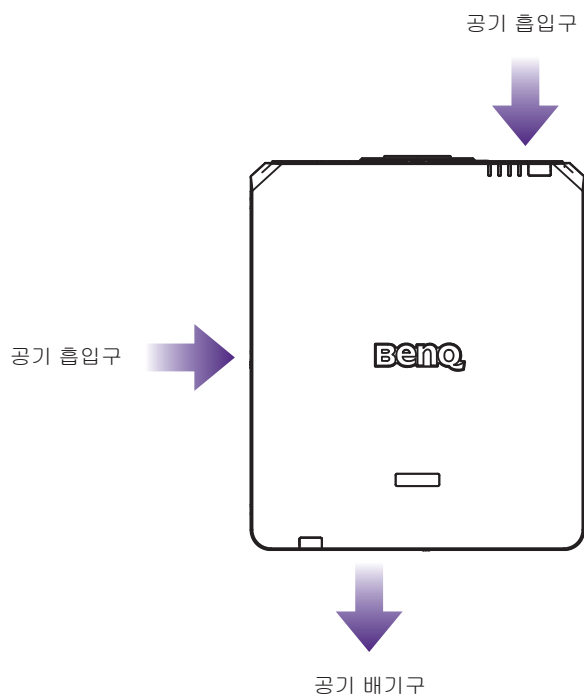
최신 버전의 사용 설명서 / 설치 안내서를 보려면 아래 웹사이트를 방문하십시오 .

<http://business-display.benq.com/>



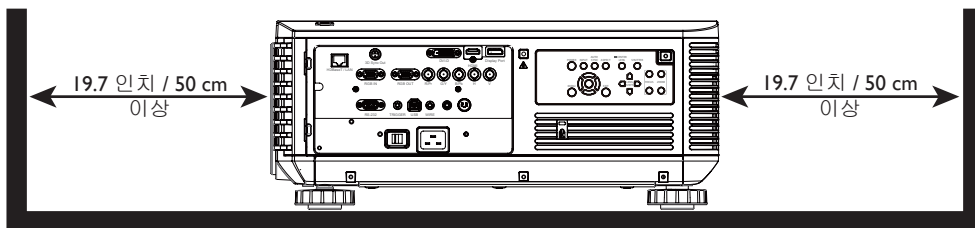
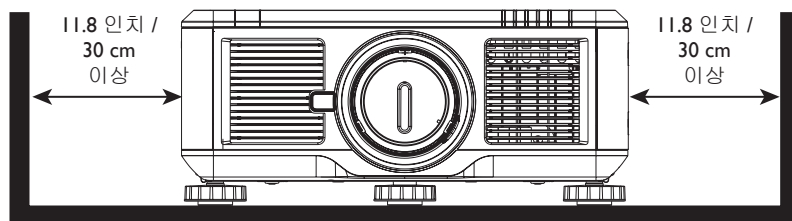
# 알림

## 통풍 그림

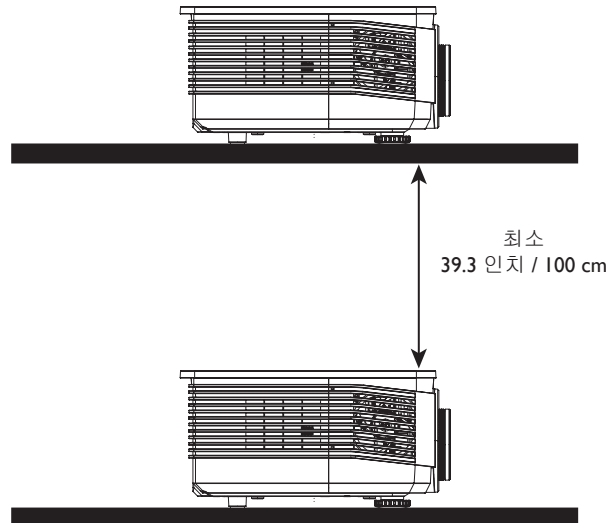
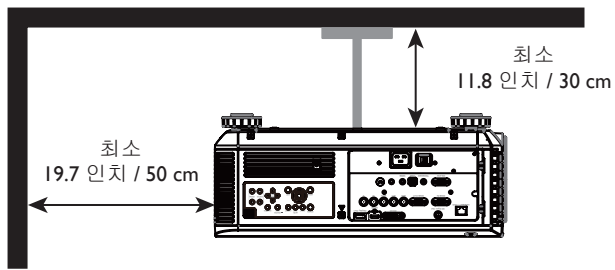


## 배기구 요구 사항

프로젝터의 적절한 통풍을 위해, 아래 그림에 나온 것처럼 프로젝터 주위에 약간의 공간을 두어야 합니다.



하단

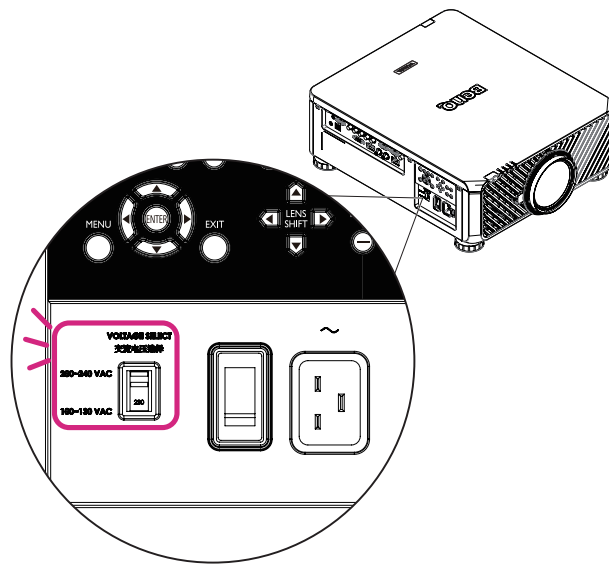


## 전압 스위치

전압 스위치가 프로젝터를 사용 중인 지역에 맞는 올바른 전압에 선택되어 있는지 확인하십시오.

### 참고 :

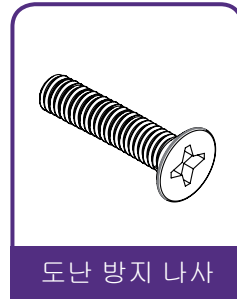
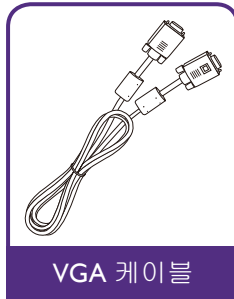
기본 설정은 230 V입니다.



# 제품 정보

## 포장 내용물

조심해서 포장을 뜯고 다음 항목이 있는지 확인하십시오. 구입 지역에 따라 일부 품목이 제공되지 않을 수 있습니다. 구입처에 확인하십시오.



## 프로젝터 사양

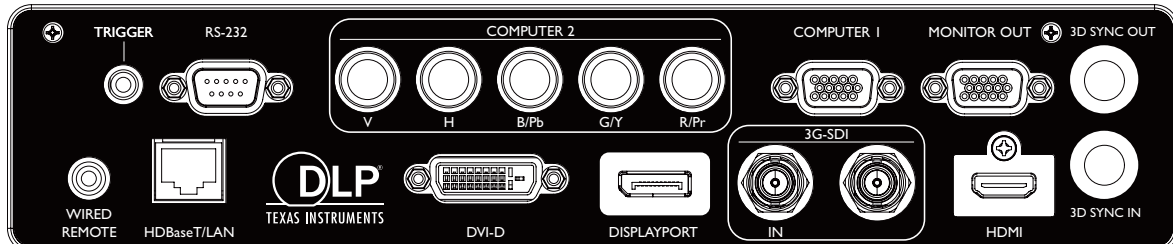
사양	LU9915
영사 시스템	DLP 단일 0.67" WUXGA DMD 칩
원시 해상도	WUXGA (1920 x 1200)
밝기	10,000 루멘
화면비	16:10
광원	레이저 광원
소비 전력	1290W@100V, 1215W@240V
크기	583 mm (L) x 500 mm (W) x 211 mm (H)
무게	28 kg / 61.7 lbs( 렌즈 제외 )
작동 온도	32°F ~ 104°F (0°C ~ 40°C)

### 참고 :

- 밝기는 표준 렌즈를 통해 제공됩니다. 값은 설치된 렌즈에 따라 다릅니다.
- 밝기 출력은 각 유닛과 실제 사용에 따라 다릅니다.
- 최신 사용 설명서를 보려면 <http://www.benq.com> 에서 현지 웹사이트를 방문하십시오.

한국어

## 단자

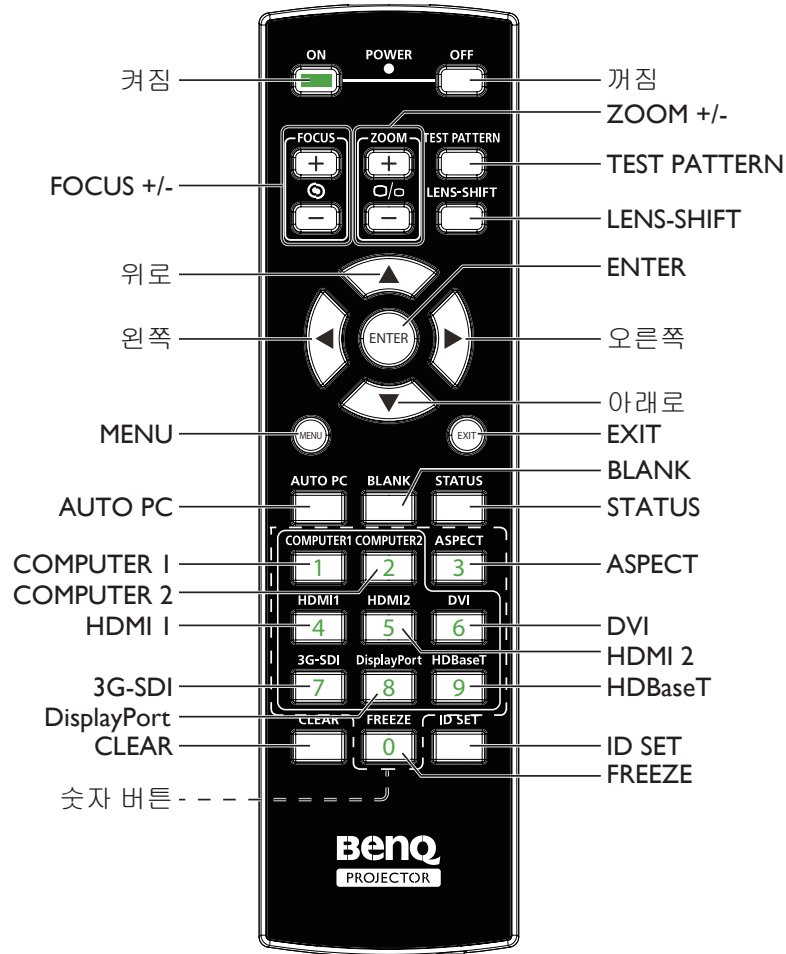


- **HDBaseT/LAN**  
RJ45 Cat5/Cat6 이더넷 케이블을 비압축 입력 고선명 비디오 (HD) 제어 신호에 연결하는 데 사용됩니다.
- **3D Sync Out**  
3D IR 동기화 신호 송신기에 연결됩니다.
- **3D Sync In**  
3D 동기화 신호 입력에 연결됩니다.
- **DVI-D**  
DVI-D 소스에 연결됩니다.
- **HDMI**  
HDMI 소스에 연결됩니다.
- **DisplayPort**  
DisplayPort 가 장착된 장치 또는 PC 에 연결됩니다.
- **3G-SDI**  
3G-SDI 소스에 연결됩니다.
- **Computer 1**  
RGB, 컴포넌트 HD 소스 또는 PC 에 연결할 수 있는 15 핀 VGA 포트입니다.
- **Computer 2 (V, H, B/Pb, G/Y, R/Pr)**  
BNC 유형 입력 단자를 사용하여 RGB 또는 YPbPr/YCbCr 출력 신호에 연결됩니다.
- **Monitor Out**  
동시 재생을 표시할 수 있도록 다른 디스플레이 장비에 연결됩니다.
- **RS-232**  
PC 제어 시스템에 연결하고 프로젝터 유지 보수를 수행할 수 있는 표준 9 핀 D-sub 인터페이스입니다.
- **TRIGGER**  
3.5 mm 미니 이어폰 잭으로, 350 mA 디스플레이 계전기를 사용하여 12 (+/-1.5) V 출력 및 단락 보호를 제공합니다.
- **Wired Remote**  
입력 Niles 또는 Xantech 호환 IR 리피터 시스템에 연결됩니다.

### 참고 :

유선 리모컨을 삽입하기 전에 포트가 유효한지 확인하십시오. 잘못된 포트를 사용하면 리모컨이 손상될 수 있습니다 ( 예 : 유선 리모컨이 트리거 출력에 연결됨 ).

# 리모컨



## 리모컨 ID 설정

특정 프로젝터를 제어하기 위해 리모컨 ID 를 설정할 수 있습니다.

OSD 메뉴를 사용하여 프로젝터 ID(01 ~ 99) 를 설정하십시오. 다른 ID 를 설정한 후, 리모컨은 일치하는 프로젝터만 제어합니다.

ID SET + MENU 키를 5 초 동안 누르면, 리모컨 백라이트가 한번 깜박인 다음 ID 설정 모드로 들어갑니다.

다시 ID SET + MENU 키를 5 초 동안 누르면 ( 백라이트가 1 번 깜박임 ) ID 설정 모드가 해제됩니다.

ID 설정 모드로 들어간 후 ID SET 키를 3 초 동안 누릅니다.

리모컨 LED 등이 깜박이고 백라이트가 켜집니다. 그 상태에서 번호를 눌러 리모컨 ID 를 설정합니다.

예를 들어, 리모컨 ID 를 "01" 로 설정하려면, 0 키를 1 초 동안 누르고 (LED 등이 3 번 깜박인 다음 백라이트가 꺼짐), 1 키를 1 초 동안 누릅니다 (LED 등이 3 번 깜박인 다음 백라이트가 꺼짐).

리모컨 ID 를 "19" 로 설정하려면 1 키를 1 초 동안 누른 다음 9 키를 1 초 동안 누릅니다.

# 설치

## 렌즈 사양

모델 이름	렌즈 종류	BenQ 부품 번호	광학 사양	스로우 비	줌 비율	무게 *
LS1ST4	초 단거리 스루	5J.JCY37.002	F=2.0, f=5.64 mm	0.38:1	고정	2,710g
LS1ST3	광각 고정	5J.JAM37.011	F=1.85, f=11.6 mm	0.76:1	고정	910g
LS1ST2	초광각	5J.JAM37.061	F=1.96~2.3, f=11.3~14.1mm	0.75~0.93:1	1.25:1	1,280g
LS1ST1	광각 줌	5J.JAM37.021	F=1.85~2.5, f=18.7~26.5 mm	1.25~1.79:1	1.41:1	1,090g
LS1SD	표준	5J.JAM37.001	F=1.7~1.9, f=26~34mm	1.73~2.27:1	1.3:1	820g
LS1LT1	세미 롱	5J.JAM37.051	F=1.86~2.48, f=32.9~54.2mm	2.22~3.67:1	1.65:1	950g
LS1LT2	롱 줌 1	5J.JAM37.031	F=1.85~2.41, f=52.8~79.1mm	3.58~5.38:1	1.5:1	1,020g
LS1LT3	롱 줌 2	5J.JAM37.041	F=1.85~2.48, f=78.5~121.9mm	5.31~8.26:1	1.55:1	1,350g

### 참고 :

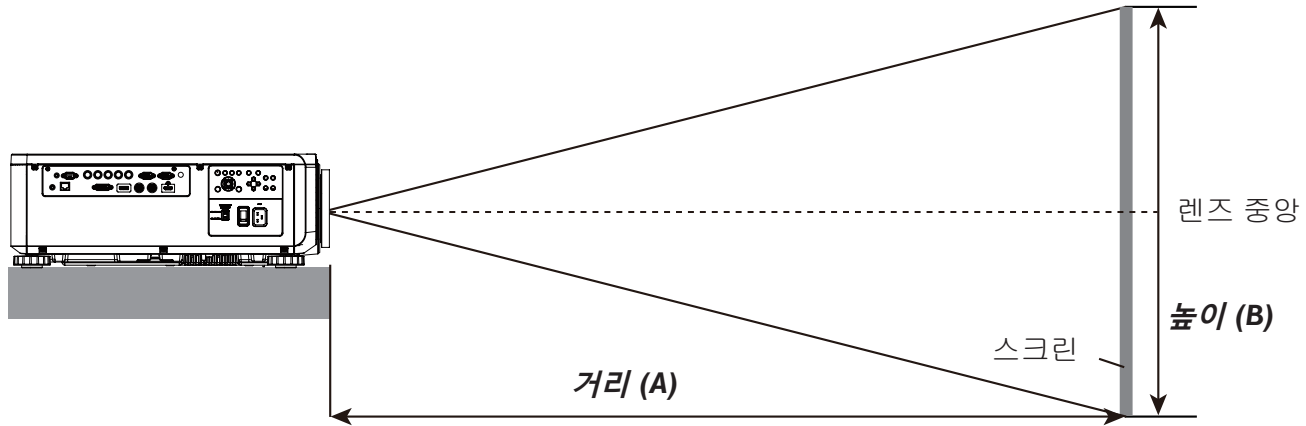
위 표에 나열된 값은 평균값이며 모델에 따라 다를 수 있습니다.





# 영사 표

## 광각 고정 렌즈, 광각 줌 렌즈, STD 렌즈, 세미 롱 줌 I, 롱 줌 I 렌즈, 롱 줌 2 렌즈, 초광각 줌 렌즈



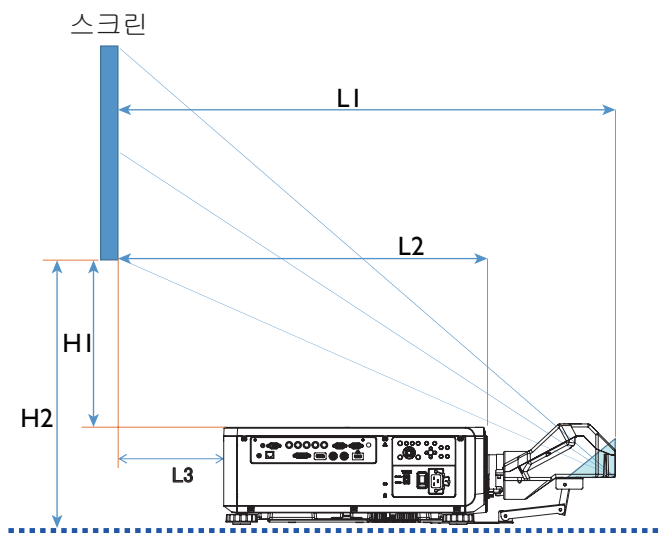
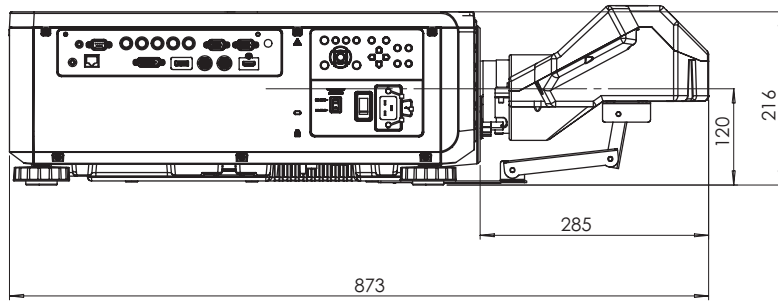
### LU9915

스크린 크기						5J.JAM37.011	5J.JAM37.021	5J.JAM37.001	5J.JAM37.051										
						광각 고정 렌즈	광각 줌 렌즈	STD 렌즈	세미 롱 줌 1										
대각선 길이		너비		높이 (B)		거리 (A)													
						고정		광각		망원		광각		망원		광각		망원	
(인치)	(m)	(인치)	(m)	(인치)	(m)	(인치)	(m)	(인치)	(m)	(인치)	(m)	(인치)	(m)	(인치)	(m)	(인치)	(m)	(인치)	(m)
40	1.02	34	0.86	21	0.54	25.1	0.64	41.4	1.05	59.9	1.52	57.2	1.45	75.8	1.93	73.6	1.87	124.1	3.15
50	1.27	42	1.08	26	0.67	31.8	0.81	52.3	1.33	75.4	1.92	72.1	1.83	95.5	2.42	92.9	2.36	155.9	3.96
60	1.52	51	1.29	32	0.81	38.5	0.98	63.1	1.60	90.9	2.31	87.1	2.21	115.1	2.92	112.1	2.85	187.8	4.77
80	2.03	68	1.72	42	1.08	52.0	1.32	84.9	2.16	121.8	3.09	117.0	2.97	154.3	3.92	150.5	3.82	251.4	6.39
100	2.54	85	2.15	53	1.35	65.5	1.66	106.6	2.71	152.7	3.88	147.0	3.73	193.5	4.92	188.9	4.80	315.0	8.00
120	3.05	102	2.58	64	1.62	78.9	2.01	128.4	3.26	183.6	4.66	176.9	4.49	232.8	5.91	227.6	5.78	378.6	9.62
150	3.81	127	3.23	79	2.02	99.1	2.52	161.0	4.09	230.0	5.84	221.8	5.63	291.6	7.41	285.0	7.24	474.1	12.04
180	4.57	153	3.88	95	2.42	119.3	3.03	193.6	4.92	276.4	7.02	266.7	6.77	350.5	8.90	342.6	8.70	569.5	14.47
200	5.08	170	4.31	106	2.69	132.8	3.37	215.3	5.47	307.3	7.81	296.6	7.53	389.7	9.90	381.0	9.68	633.1	16.08
300	7.62	254	6.46	159	4.04	200.1	5.08	324.0	8.23	461.9	11.73	446.3	11.34	585.9	14.9	573.2	14.56	951.2	24.16
400	10.16	339	8.62	212	5.38	267.4	6.79	432.7	10.99	616.6	15.66	595.9	15.14	782.3	19.87	765.3	19.44	1269.7	32.25
500	12.70	424	10.77	265	6.73	334.8	8.50	541.5	13.75	771.2	19.59	745.6	18.94	978.3	24.85	957.4	24.32	1587.8	40.33

스크린 크기						5J.JAM37.031	5J.JAM37.041	5J.JAM37.061									
						롱 줌 1 렌즈	롱 줌 2 렌즈	초광각 줌 렌즈									
대각선 길이		너비		높이 (B)		거리 (A)											
						광각		망원		광각		망원		광각		망원	
(인치)	(m)	(인치)	(m)	(인치)	(m)	(인치)	(m)	(인치)	(m)	(인치)	(m)	(인치)	(m)	(인치)	(m)	(인치)	(m)
40	1.02	34	0.86	21	0.54	118.7	3.01	181.0	4.60	173.9	4.42	277.7	7.05	24.5	0.62	31.1	0.79
50	1.27	42	1.08	26	0.67	149.7	3.80	227.6	5.78	220.2	5.59	350.0	8.89	31.1	0.79	39.2	1.00
60	1.52	51	1.29	32	0.81	180.7	4.59	274.1	6.96	266.6	6.77	422.3	10.73	37.6	0.96	47.4	1.20
80	2.03	68	1.72	42	1.08	242.7	6.16	367.3	9.33	359.4	9.13	567.0	14.40	50.8	1.29	63.8	1.62
100	2.54	85	2.15	53	1.35	304.3	7.73	460.4	11.70	452.1	11.48	711.6	18.07	63.9	1.62	80.2	2.04
120	3.05	102	2.58	64	1.62	366.7	9.31	553.6	14.06	544.9	13.84	856.2	21.75	77.1	1.96	96.6	2.45
150	3.81	127	3.23	79	2.02	459.4	11.67	693.3	17.61	684.0	17.37	1073.1	27.26	96.8	2.46	121.1	3.08
180	4.57	153	3.88	95	2.42	552.4	14.03	833.0	21.16	823.1	20.91	1290.1	32.77	116.5	2.96	145.7	3.70
200	5.08	170	4.31	106	2.69	614.7	15.6	926.4	23.53	915.9	23.26	1434.7	36.44	129.7	3.29	162.1	4.12
300	7.62	254	6.46	159	4.04	924.0	23.47	1392.1	35.36	1379.6	35.04	2157.8	54.81	195.4	4.96	244.0	6.20
400	10.16	339	8.62	212	5.38	1233.9	31.34	1857.9	47.19	1843.3	46.82	2880.9	73.18	261.2	6.63	325.9	8.28
500	12.70	424	10.77	265	6.73	1543.7	39.21	2323.6	59.02	2307.1	58.60	3604.0	91.54	326.9	8.30	407.7	10.36



## 초단 반사



L1: 스크린에서 미리 지점까지

L2: 스크린에서 프로젝터 전면까지

L3: 스크린에서 프로젝터 후면까지

H1: 스크린 하단에서 프로젝터 상단 면까지

H2: 스크린 하단에서 프로젝터 하단까지

스크린 크기						5J.JCY37.001									
						초단 반사									
대각선 길이		너비		높이		H1		H2		L1		L2		L3	
인치	mm	인치	mm	인치	mm	인치	mm	인치	mm	인치	mm	인치	mm	인치	mm
100	2540	85	2166	53	1355	19	485	28	701	33	849	22	564	-1	-24
120	3048	102	2599	64	1627	23	596	32	812	39	1000	28	715	5	127
150	3810	128	3247	80	2032	30	763	39	979	48	1227	37	942	14	354
200	5080	170	4330	107	2711	41	1041	49	1257	63	1606	52	1321	29	733
250	6350	213	5415	133	3391	52	1320	60	1536	78	1984	67	1699	44	1111
300	7620	256	6500	160	4071	63	1598	71	1814	93	2362	82	2077	59	1489
350	8890	299	7585	187	4752	74	1877	82	2093	108	2741	97	2456	74	1868

### 참고 :

- 좀 더 시각화된 지침을 보려면 BenQ 계산기 웹사이트 <http://projectorcalculator.benq.com/> 로 가십시오 .
- 전문가에 의한 정확한 설치를 권장합니다 . 자세한 내용은 대리점에 문의하십시오 .
- UST 렌즈가 프로젝터에 설치된 경우 , 조정하기 전에 지지 키트의 나사를 풀어 암이 움직일 수 있게 하는 것이 좋습니다 .
- UST 렌즈 설치에 대한 사용 설명서는 현지 BenQ 웹사이트에서 구할 수 있습니다 .

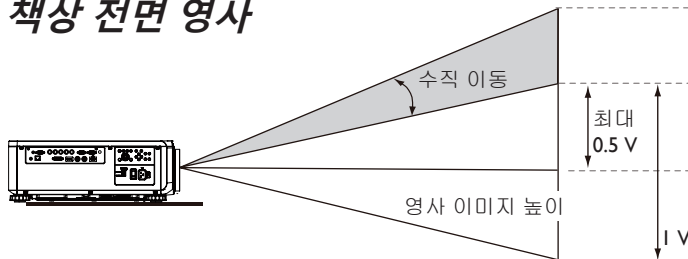
# 렌즈 이동

## 렌즈 이동 조정 범위

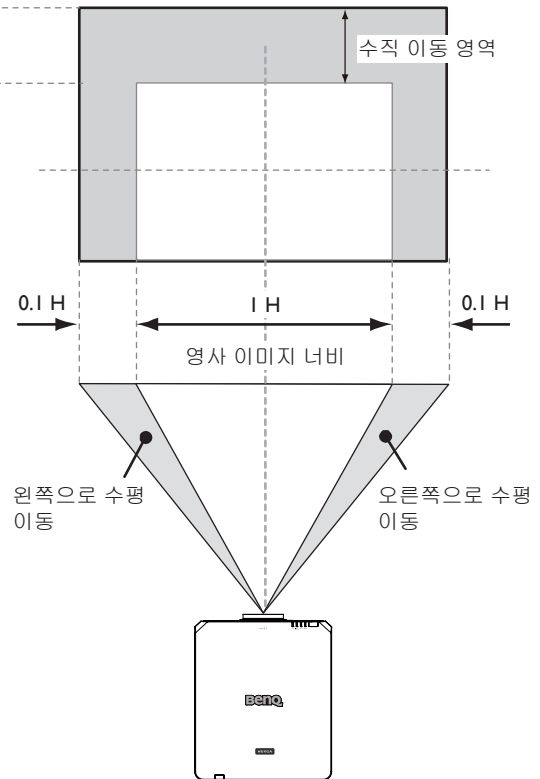
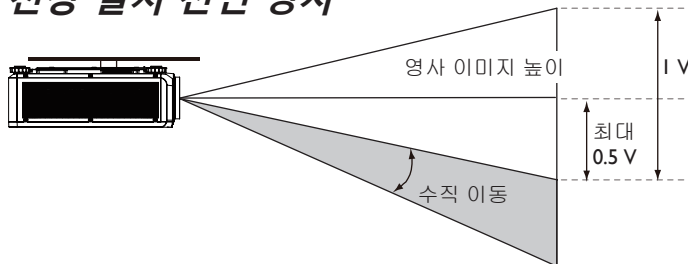
렌즈 이동 시 조정 가능한 범위는 아래 표에 나와 있으며 이는 나열된 조건에 준합니다.

모델 이름	렌즈 종류	BenQ 부품 번호	렌즈 이동 범위
LS1ST4	초 단거리 스루	5J.JCY37.001	-3% ~ +7% 수직 ; -5% ~ +5% 수평 (중앙 위치 56.5%)
LS1ST3	광각 고정	5J.JAM37.011	NA
LS1ST2	초광각	5J.JAM37.061	0 ~ +50% 수직 ; -6.7% ~ +6.7% 수평
LS1ST1	광각 줌	5J.JAM37.021	0 ~ +50% 수직 ; -10% ~ +10% 수평
LS1SD	표준	5J.JAM37.001	0 ~ +50% 수직 ; -10% ~ +10% 수평
LS1LT1	세미 롱	5J.JAM37.051	0 ~ +50% 수직 ; -10% ~ +10% 수평
LS1LT2	롱 줌 1	5J.JAM37.031	0 ~ +50% 수직 ; -10% ~ +10% 수평
LS1LT3	롱 줌 2	5J.JAM37.041	0 ~ +50% 수직 ; -10% ~ +10% 수평

### 책상 전면 영사



### 천장 설치 전면 영사



영사기

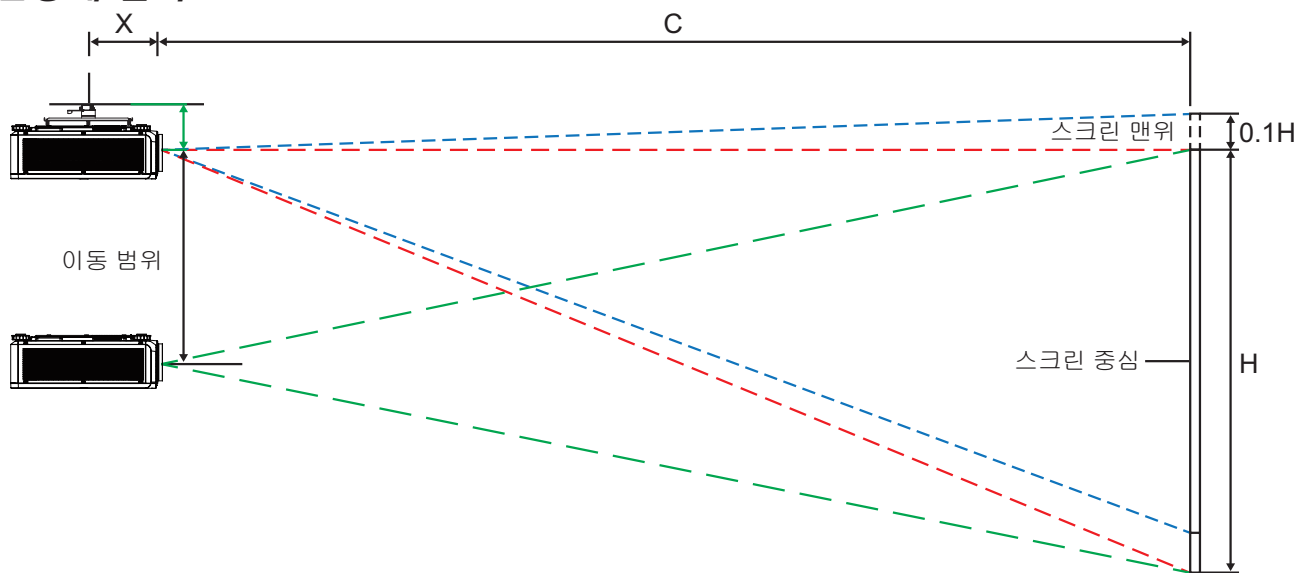
### 참고 :

위 도표는 표준 렌즈에만 적용됩니다.

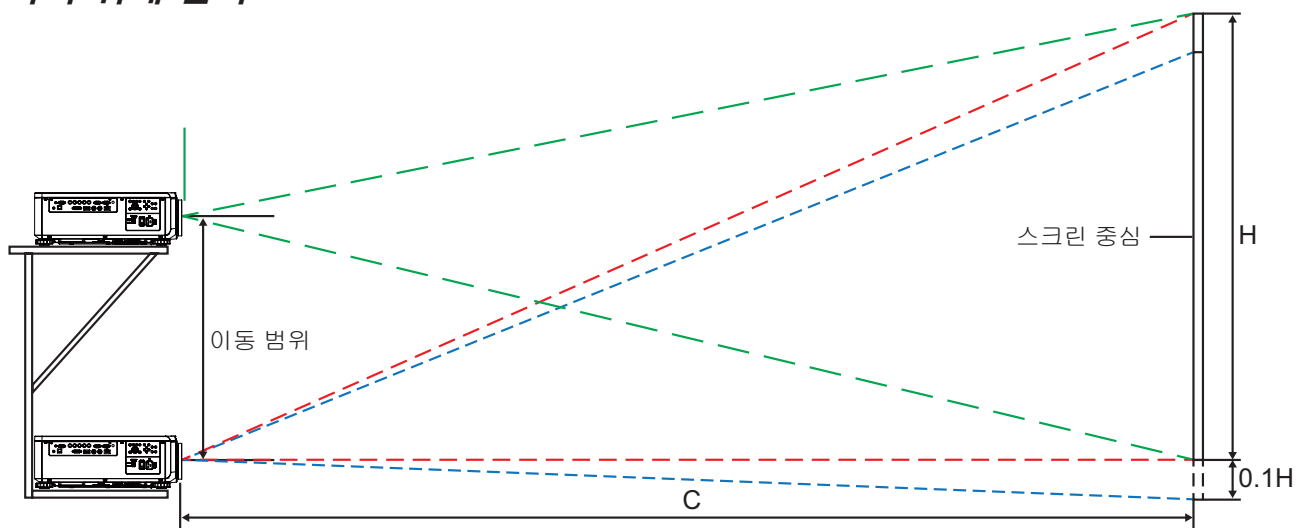


# 설치 위치

## 천장에 설치

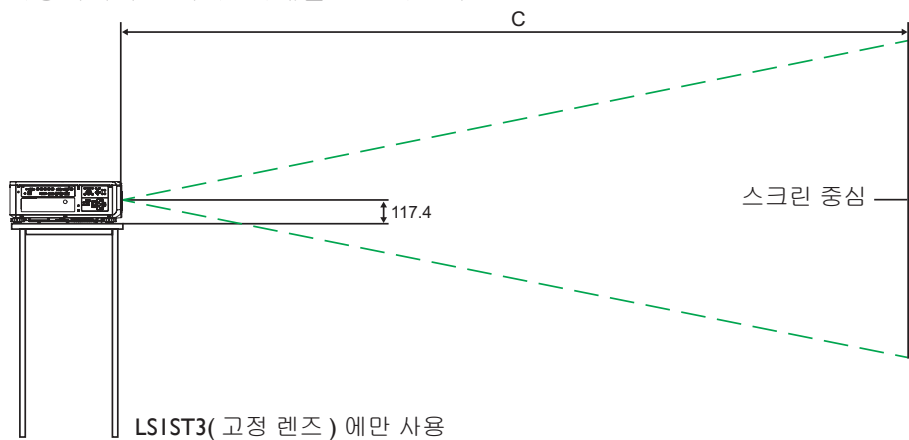


## 탁자 위에 설치



### 참고 :

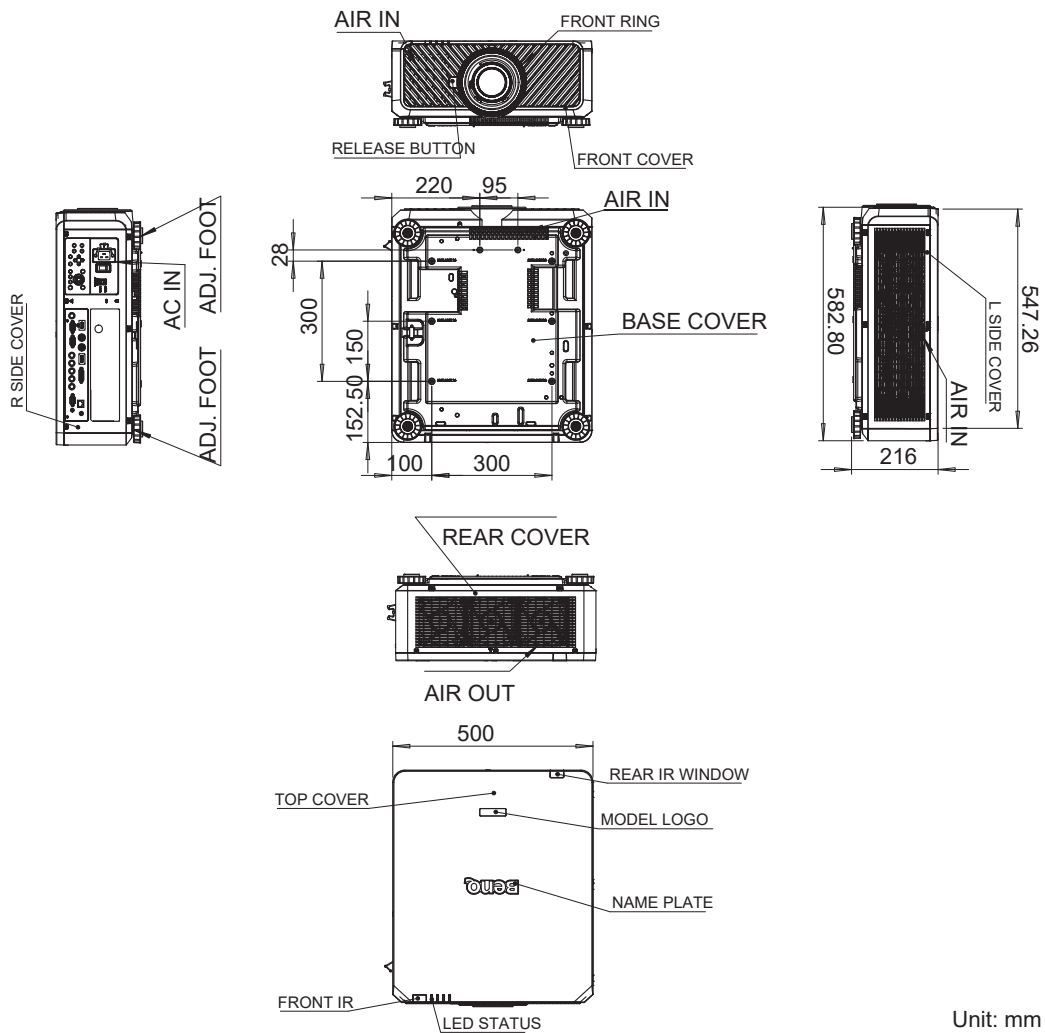
- LSIST3( 고정 렌즈 ) 에 대해서는 렌즈 이동 기능을 사용할 수 없습니다 . 이 렌즈는 " 영도 /" 오프셋 없음 " 응용에 대해 사용되어야 합니다 . 아래를 참조하십시오 .





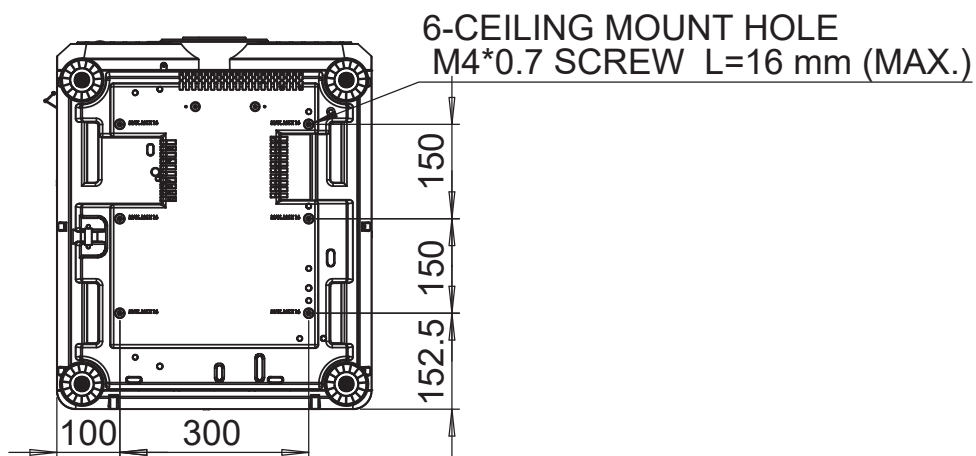
# 크기

## 캐비닛 크기



Unit: mm

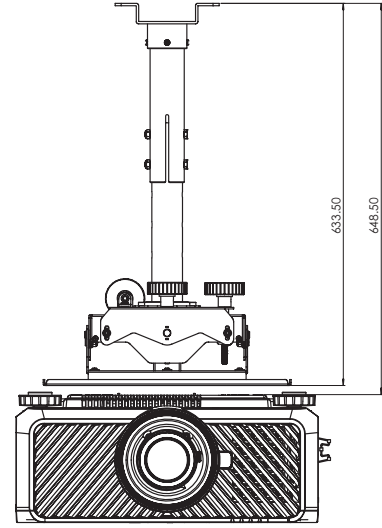
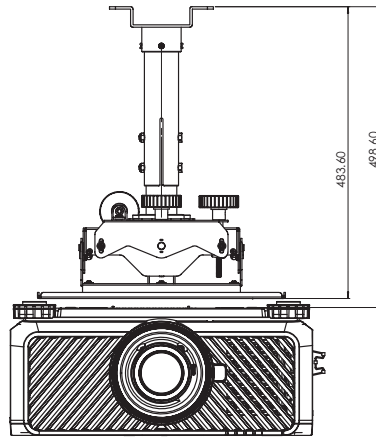
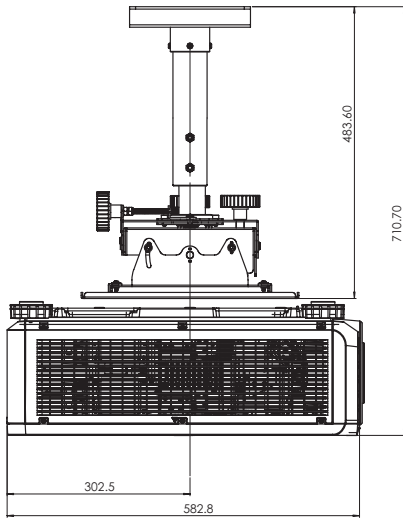
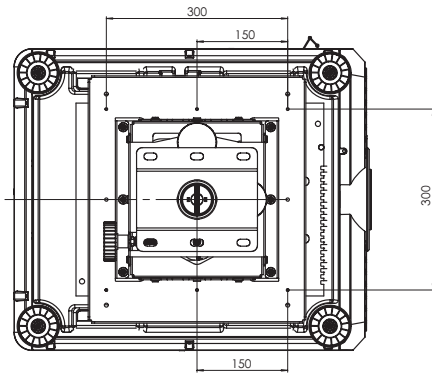
## 천장 장착 구멍 크기



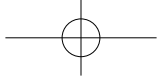
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# 천장 장착 크기 (CMG6)

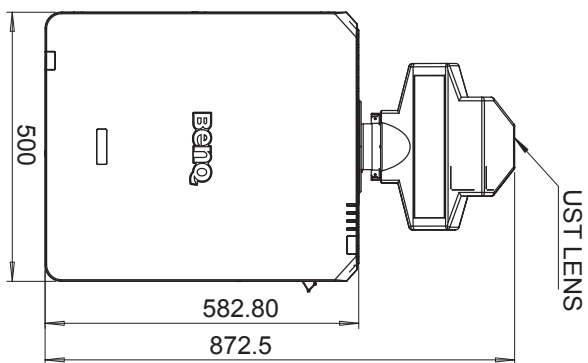


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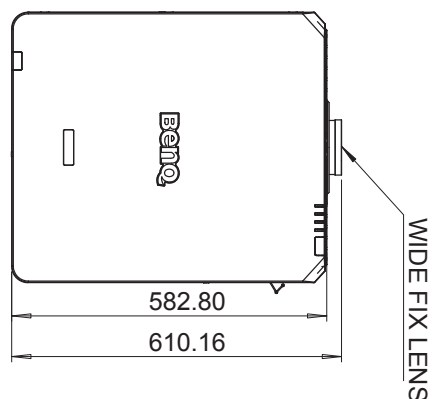


# 옵션 렌즈 크기

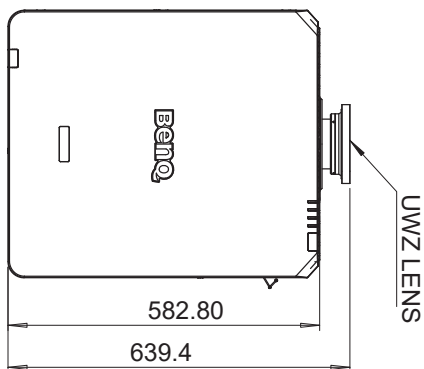
### 옵션 렌즈 (UST: LSIST4)



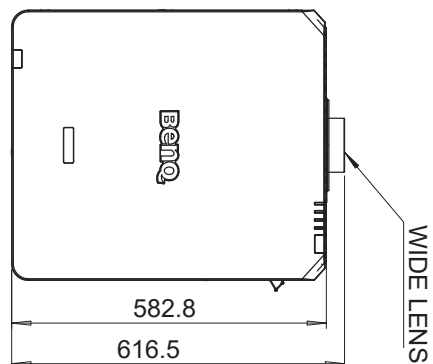
### 옵션 렌즈 (광각 고정: LSIST3)



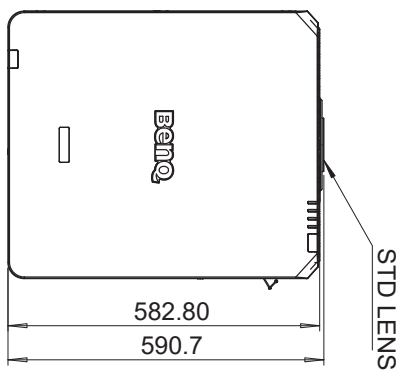
### 옵션 렌즈 (UWZ: LSIST2)



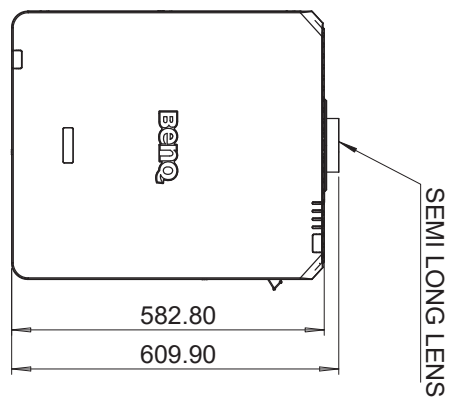
### 옵션 렌즈 (광각: LSIST1)



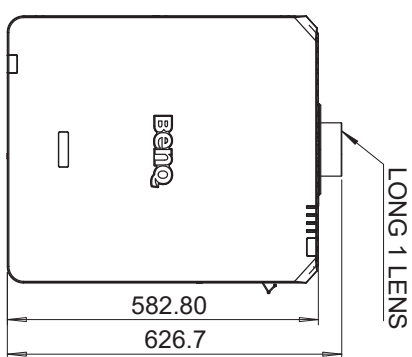
### 옵션 렌즈 (STD: LSISD)



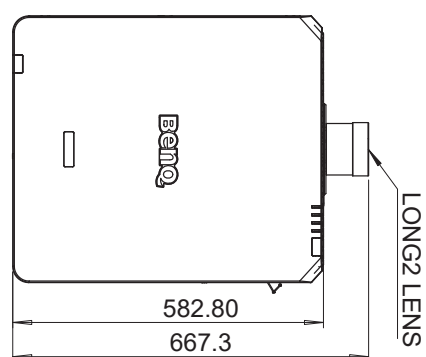
### 옵션 렌즈 (세미: LSILT1)



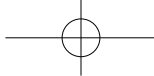
### 옵션 렌즈 (롱 1: LSILT2)



### 옵션 렌즈 (롱 2: LSILT3)



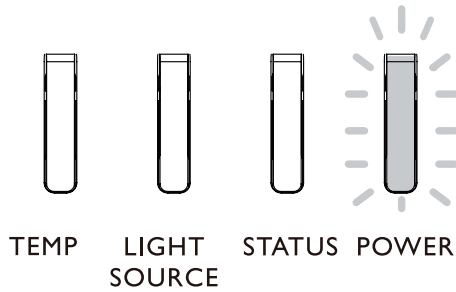
11111111



# LED 표시등

## 표시등 메시지

프로젝터에서 설치 또는 시스템 오류로 인해 발생한 문제에 관해 사용자에게 알리는 데 몇 가지 표시등 메시지가 사용됩니다. 프로젝트의 상단 덮개에 있는 LED 가 아래 그림에 나와 있습니다.



### TEMP( 온도 ) LED

LED 디스플레이		프로젝터 상태	작동 팁
꺼짐		정상 상태	
깜박임	빨간색	과열 오류	가까운 공인 대리점이나 서비스 센터에 문의하십시오.

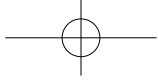
### LIGHT SOURCE( 광원 ) LED

LED 디스플레이		프로젝터 상태	작동 팁
꺼짐		광원이 꺼졌음	
깜박임	녹색	프로젝터를 켜는 중	
	빨강 (6 사이클)	광원 수명이 끝남	현지 서비스 센터에 전화하십시오.
켜짐	빨간색	광원 문제	현지 서비스 센터에 전화하십시오.
	녹색	광원이 켜졌음	

### STATUS( 상태 ) LED 표시등

LED 디스플레이		프로젝터 상태	작동 팁
달기		보통	
깜박임	빨강 (1 회)	안전 스위치 오류	상단 덮개가 잘 조립되었는지 또는 렌즈가 잘 설치되었는지 여부를 확인하십시오. 문제가 지속되면 현지 서비스 센터에 문의하십시오.
	빨간색 (4 회)	팬 오류	현지 서비스 센터에 문의하십시오.
표시등 켜짐	빨간색	시스템 오류	현지 서비스 센터에 문의하십시오.





## POWER( 전원 ) LED 표시등

LED 디스플레이		프로젝터 상태	작동 팁
달기		AC 전원 꺼짐	AC 전원을 확인하고 프로젝터를 켜십시오 .
깜박임	녹색	프로젝터 즉시 사용 가능 .	프로젝터가 영사를 시작할 때까지 기다리십시오 .
	주황	프로젝터 냉각 중	
표시등 켜짐	빨간색	대기모드	프로젝터의 전원을 켜려면 리모컨에서 <b>ON</b> 키를 누르거나 제어판에서 전원 키를 누르십시오 .
	녹색	프로젝터 전원 켜짐	



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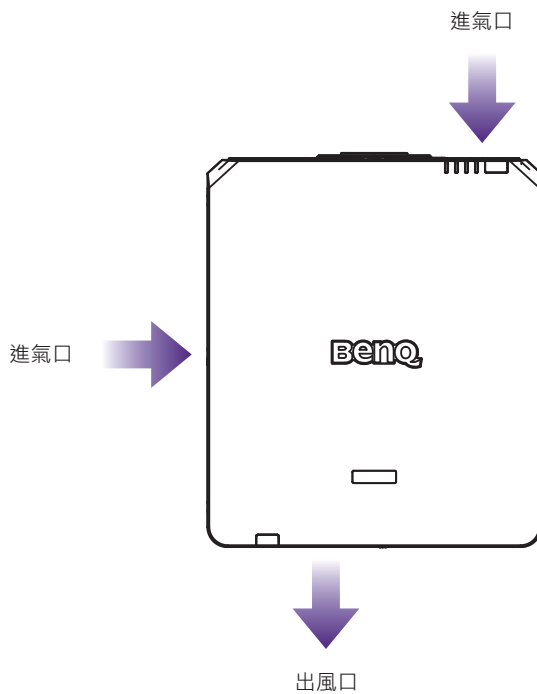
如需最新版使用手冊 / 安裝指南，請造訪下列網站。

<http://business-display.benq.com/>



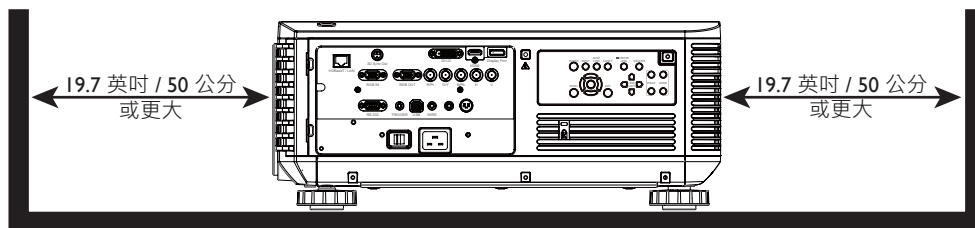
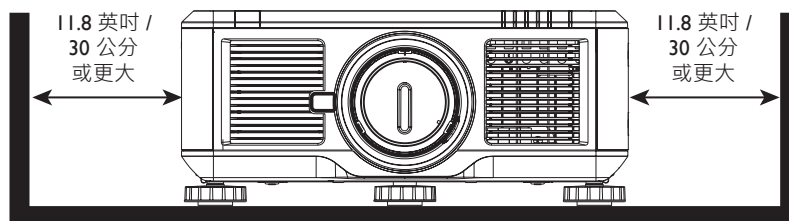
## 注意

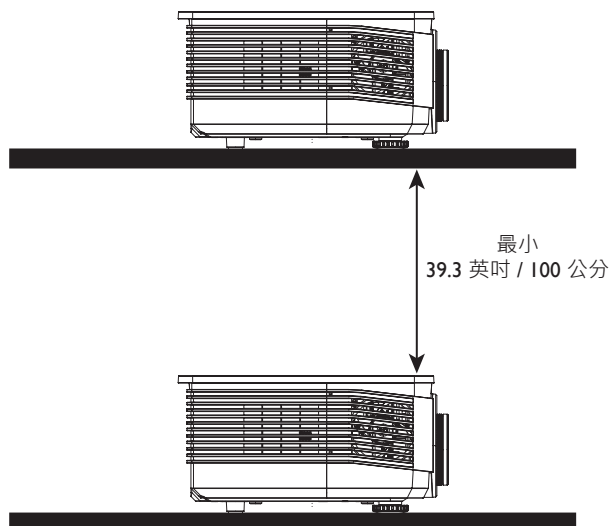
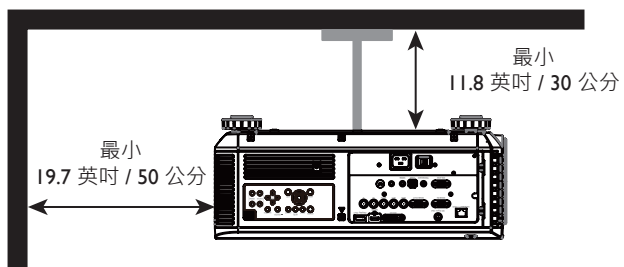
### 通風圖解



### 散熱孔需求

為使投影機達到適當的通風效果，請務必如下圖所示使投影機周圍保留一些空間：





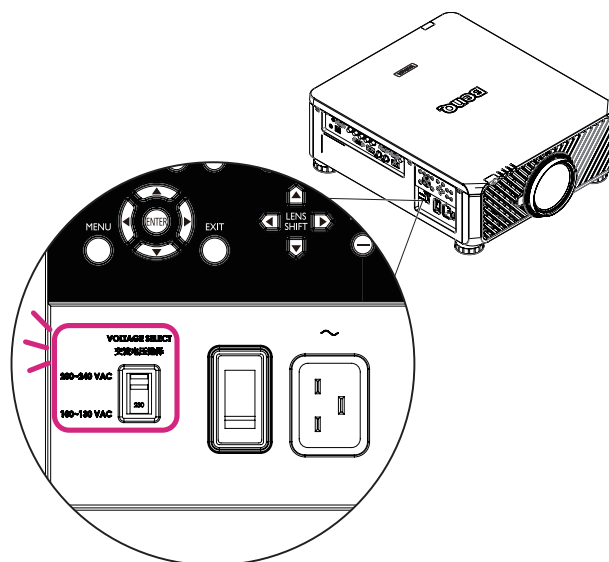
## 電壓開關

請確認在電壓開關中選擇投影機使用地區正確的電壓。



**注意：**

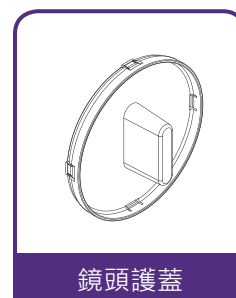
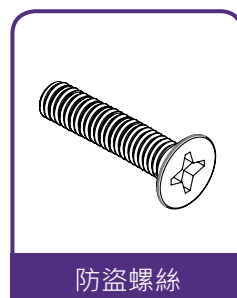
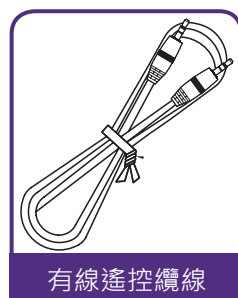
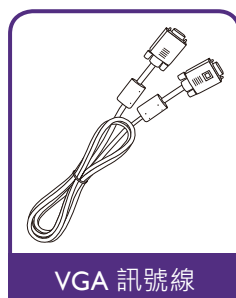
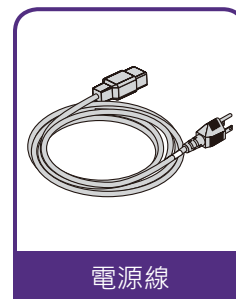
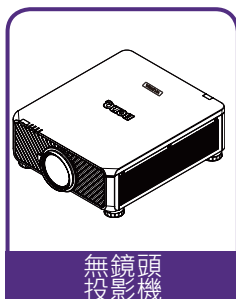
預設設定是 230V。



## 產品資訊

### 包裝內容

請小心打開產品包裝盒，並且詳細檢查下列所有產品配件是否齊全。依地區不同，有些項目可能不包括在內。請與購買本產品的經銷商聯絡。



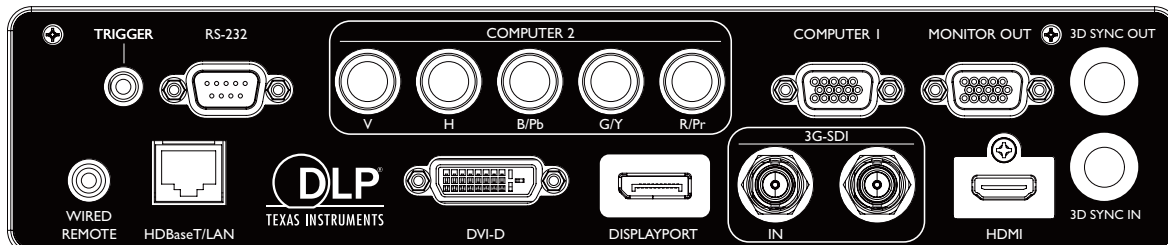
### 投影機規格

規格	LU9915
投影系統	DLP 0.67 吋 WUXGA DMD 單晶片
原生解析度	WUXGA (1920 x 1200)
亮度	10,000 流明
縱橫比	16:10
光源	雷射光源
耗電量	1290W@100V、1215W@240V
尺寸	583 (長) x 500 (寬) x 211 (高)
重量	28 公斤 / 61.7 磅 (不含鏡頭)
操作溫度	32°F 至 104°F (0°C 至 40°C)

#### 注意：

- 亮度由標準鏡頭提供。該值視安裝的鏡頭而異。
- 亮度輸出視個別裝置和實際使用而異。
- 如需最新版使用手冊，請從 <http://www.benq.com> 造訪當地網站。

## 端子

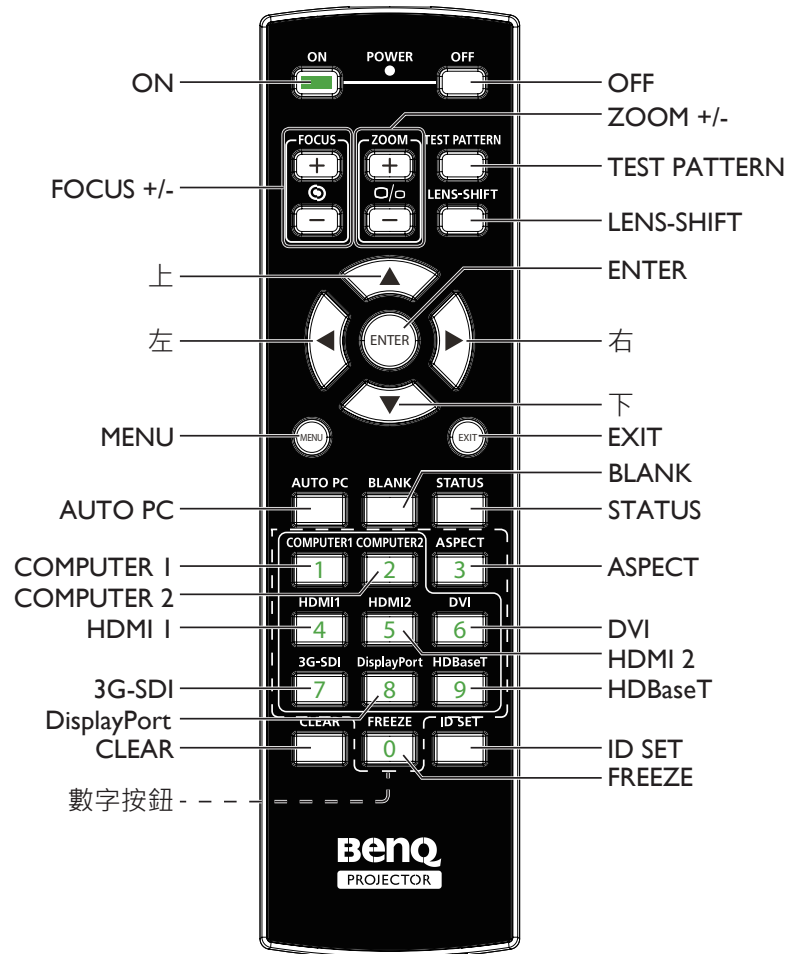


- **HDBaseT/LAN**  
連接 RJ45 Cat5/Cat6 乙太網路線以輸入無壓縮之高解析視訊 (HD)、控制訊號。
- **3D Sync Out**  
連接 3D 紅外線同步訊號傳輸器。
- **3D Sync In**  
連接 3D 同步訊號輸入。
- **DVI-D**  
連接 DVI-D 信號源。
- **HDMI**  
連接 HDMI 信號源。
- **DisplayPort**  
連接有 DisplayPort 之裝置或電腦。
- **3G-SDI**  
連接到 3G-SDI 信號源。
- **Computer 1**  
15 針 VGA 埠，用於連接 RGB、色差 HD 信號源或電腦。
- **Computer-2 ( V、H、B/Pb、G/Y、R/Pr )**  
使用 BNC 型輸入端子連接 RGB 或 YPbPr/YCbCr 輸出訊號。
- **Monitor Out**  
連接其它顯示裝置進行同時播放。
- **RS-232**  
標準 9 針 D-sub 介面，用於連接電腦控制系統及投影機維護使用。
- **TRIGGER**  
3.5 公釐 mini 耳機插孔，採用 350 mA 繼電器，提供 12 (+/-1.5) V 輸出及短路保護。
- **Wired Remote**  
連接與 Niles 或 Xantech 相容的紅外線中繼系統。

### 注意：

插入有線遙控器前，請確認連接埠為有效。無效之連接埠可能造成遙控器損壞，例如將有線遙控器連接至螢幕控制輸出。

## 遙控器



## 遙控器 ID 設定

您可以設定遙控器 ID 控制特定投影機。

請使用 OSD 功能表設定投影機 ID ( 從 01 到 99 )。設定不同的 ID 後，遙控器只會控制相符的投影機。

同時按下 ID SET + MENU 鍵 5 秒，遙控器背光將閃爍 1 次，然後進入 ID 設定模式。

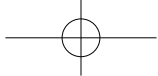
再次按一下 ID SET + MENU 鍵 5 秒 ( 背光將閃爍 1 次 ) 將取消 ID 設定模式。

進入 ID 設定模式後，按下 ID SET 鍵 3 秒。

遙控器 LED 燈將閃爍，而且背光將亮起。同時按下數字，即可設定遙控器 ID。

例如，若要將遙控器 ID 設定為「01」，請按下 0 鍵 1 秒 ( LED 燈將閃爍 3 次，然後背光熄滅 )，然後按下 1 鍵 1 秒 ( LED 燈將閃爍 3 次，然後背光熄滅 )。

若要將遙控器 ID 設定為「19」，請按下 1 鍵 1 秒，然後按下 9 鍵 1 秒。



## 安裝

### 鏡頭規格

型號	鏡頭類型	BenQ 零件編號	光學規格	投影比例	縮放比	重量 *
LS1ST4	超短焦	5J.JCY37.002	F=2.0、f=5.64 公釐	0.38:1	固定	2,710g
LS1ST3	廣角固定	5J.JAM37.011	F=1.85、f=11.6 公釐	0.76:1	固定	910g
LS1ST2	超廣角	5J.JAM37.061	F=1.96~2.3、f=11.3~14.1 公釐	0.75~0.93:1	1.25:1	1,280g
LS1ST1	廣角變焦	5J.JAM37.021	F=1.85~2.5、f=18.7~26.5 公釐	1.25~1.79:1	1.41:1	1,090g
LS1SD	標準	5J.JAM37.001	F=1.7~1.9、f=26~34 公釐	1.73~2.27:1	1.3:1	820g
LS1LT1	半長變焦	5J.JAM37.051	F=1.86~2.48、f=32.9~54.2 公釐	2.22~3.67:1	1.65:1	950g
LS1LT2	長變焦 1	5J.JAM37.031	F=1.85~2.41、f=52.8~79.1 公釐	3.58~5.38:1	1.5:1	1,020g
LS1LT3	長變焦 2	5J.JAM37.041	F=1.85~2.48、f=78.5~121.9 公釐	5.31~8.26:1	1.55:1	1,350g

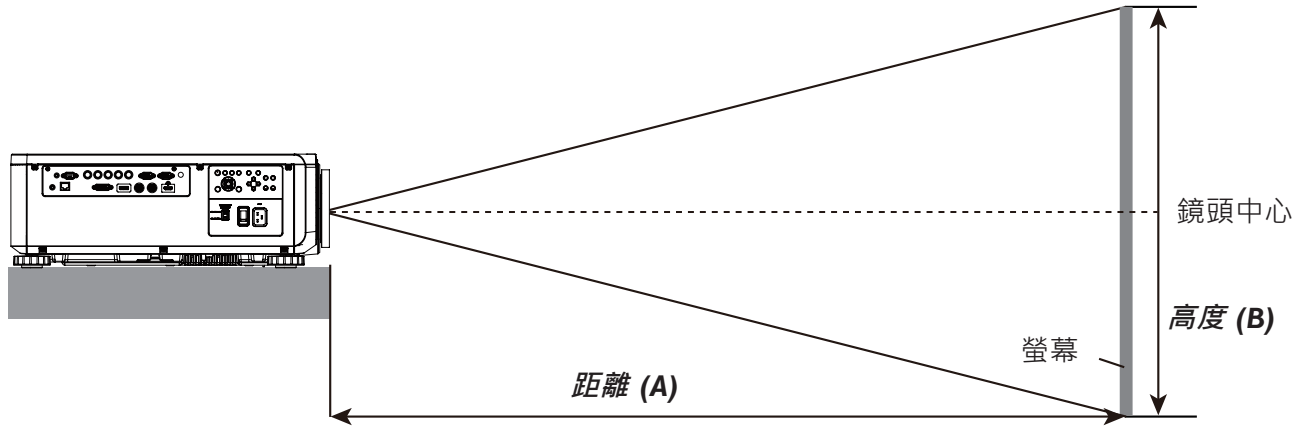
#### 注意：

上表列出的值為平均值，且會依機型不同而異。



# 投影桌

廣角固定鏡頭、廣角變焦鏡頭、標準鏡頭、半長變焦 1、長變焦鏡頭 1、長變焦鏡頭 2、超廣角變焦鏡頭



## LU9915

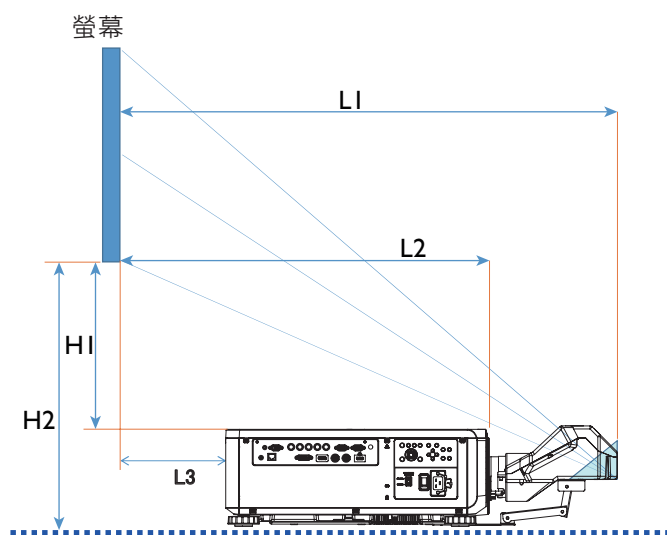
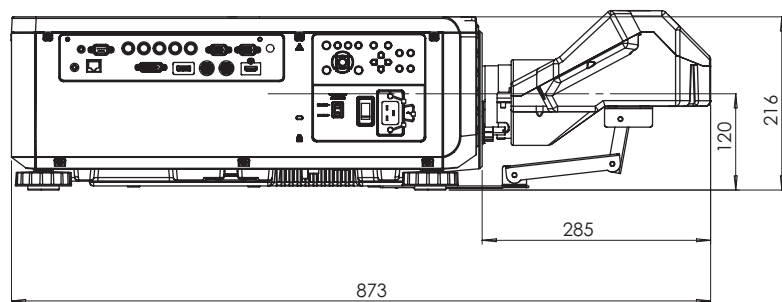
螢幕尺寸						5J.JAM37.011		5J.JAM37.021				5J.JAM37.001				5J.JAM37.051			
						廣角固定鏡頭		廣角變焦鏡頭				標準鏡頭				半長變焦 1			
對角線		寬度		高度 (B)		距離 (A)													
						固定		廣角		望遠		廣角		望遠		廣角		望遠	
(吋)	(公尺)	(吋)	(公尺)	(吋)	(公尺)	(吋)	(公尺)	(吋)	(公尺)	(吋)	(公尺)	(吋)	(公尺)	(吋)	(公尺)	(吋)	(公尺)	(吋)	(公尺)
40	1.02	34	0.86	21	0.54	25.1	0.64	41.4	1.05	59.9	1.52	57.2	1.45	75.8	1.93	73.6	1.87	124.1	3.15
50	1.27	42	1.08	26	0.67	31.8	0.81	52.3	1.33	75.4	1.92	72.1	1.83	95.5	2.42	92.9	2.36	155.9	3.96
60	1.52	51	1.29	32	0.81	38.5	0.98	63.1	1.60	90.9	2.31	87.1	2.21	115.1	2.92	112.1	2.85	187.8	4.77
80	2.03	68	1.72	42	1.08	52.0	1.32	84.9	2.16	121.8	3.09	117.0	2.97	154.3	3.92	150.5	3.82	251.4	6.39
100	2.54	85	2.15	53	1.35	65.5	1.66	106.6	2.71	152.7	3.88	147.0	3.73	193.5	4.92	188.9	4.80	315.0	8.00
120	3.05	102	2.58	64	1.62	78.9	2.01	128.4	3.26	183.6	4.66	176.9	4.49	232.8	5.91	227.6	5.78	378.6	9.62
150	3.81	127	3.23	79	2.02	99.1	2.52	161.0	4.09	230.0	5.84	221.8	5.63	291.6	7.41	285.0	7.24	474.1	12.04
180	4.57	153	3.88	95	2.42	119.3	3.03	193.6	4.92	276.4	7.02	266.7	6.77	350.5	8.90	342.6	8.70	569.5	14.47
200	5.08	170	4.31	106	2.69	132.8	3.37	215.3	5.47	307.3	7.81	296.6	7.53	389.7	9.90	381.0	9.68	633.1	16.08
300	7.62	254	6.46	159	4.04	200.1	5.08	324.0	8.23	461.9	11.73	446.3	11.34	585.9	14.9	573.2	14.56	951.2	24.16
400	10.16	339	8.62	212	5.38	267.4	6.79	432.7	10.99	616.6	15.66	595.9	15.14	782.3	19.87	765.3	19.44	1269.7	32.25
500	12.70	424	10.77	265	6.73	334.8	8.50	541.5	13.75	771.2	19.59	745.6	18.94	978.3	24.85	957.4	24.32	1587.8	40.33

螢幕尺寸						5J.JAM37.031				5J.JAM37.041				5J.JAM37.061			
						長變焦鏡頭 1				長變焦鏡頭 2				超廣角變焦鏡頭			
對角線		寬度		高度 (B)		距離 (A)											
						廣角		望遠		廣角		望遠		廣角		望遠	
(吋)	(公尺)	(吋)	(公尺)	(吋)	(公尺)	(吋)	(公尺)	(吋)	(公尺)	(吋)	(公尺)	(吋)	(公尺)	(吋)	(公尺)	(吋)	(公尺)
40	1.02	34	0.86	21	0.54	118.7	3.01	181.0	4.60	173.9	4.42	277.7	7.05	24.5	0.62	31.1	0.79
50	1.27	42	1.08	26	0.67	149.7	3.80	227.6	5.78	220.2	5.59	350.0	8.89	31.1	0.79	39.2	1.00
60	1.52	51	1.29	32	0.81	180.7	4.59	274.1	6.96	266.6	6.77	422.3	10.73	37.6	0.96	47.4	1.20
80	2.03	68	1.72	42	1.08	242.7	6.16	367.3	9.33	359.4	9.13	567.0	14.40	50.8	1.29	63.8	1.62
100	2.54	85	2.15	53	1.35	304.3	7.73	460.4	11.70	452.1	11.48	711.6	18.07	63.9	1.62	80.2	2.04
120	3.05	102	2.58	64	1.62	366.7	9.31	553.6	14.06	544.9	13.84	856.2	21.75	77.1	1.96	96.6	2.45
150	3.81	127	3.23	79	2.02	459.4	11.67	693.3	17.61	684.0	17.37	1073.1	27.26	96.8	2.46	121.1	3.08
180	4.57	153	3.88	95	2.42	552.4	14.03	833.0	21.16	823.1	20.91	1290.1	32.77	116.5	2.96	145.7	3.70
200	5.08	170	4.31	106	2.69	614.7	15.6	926.4	23.53	915.9	23.26	1434.7	36.44	129.7	3.29	162.1	4.12
300	7.62	254	6.46	159	4.04	924.0	23.47	1392.1	35.36	1379.6	35.04	2157.8	54.81	195.4	4.96	244.0	6.20
400	10.16	339	8.62	212	5.38	1233.9	31.34	1857.9	47.19	1843.3	46.82	2880.9	73.18	261.2	6.63	325.9	8.28
500	12.70	424	10.77	265	6.73	1543.7	39.21	2323.6	59.02	2307.1	58.60	3604.0	91.54	326.9	8.30	407.7	10.36

繁體中文



## 超短反射



L1：螢幕到鏡像點

L2：螢幕到投影機正面

L3：螢幕到投影機背面

H1：螢幕底部到投影機頂部

H2：螢幕底部到投影機底部

螢幕尺寸						5J.JCY37.001									
						超短反射									
對角線		寬度		高度		H1		H2		L1		L2		L3	
吋	公釐	吋	公釐	吋	公釐	吋	公釐	吋	公釐	吋	公釐	吋	公釐	吋	公釐
100	2540	85	2166	53	1355	19	485	28	701	33	849	22	564	-1	-24
120	3048	102	2599	64	1627	23	596	32	812	39	1000	28	715	5	127
150	3810	128	3247	80	2032	30	763	39	979	48	1227	37	942	14	354
200	5080	170	4330	107	2711	41	1041	49	1257	63	1606	52	1321	29	733
250	6350	213	5415	133	3391	52	1320	60	1536	78	1984	67	1699	44	1111
300	7620	256	6500	160	4071	63	1598	71	1814	93	2362	82	2077	59	1489
350	8890	299	7585	187	4752	74	1877	82	2093	108	2741	97	2456	74	1868

### 注意：

- 如需更多視覺化指示，請造訪 BenQ 計算器網站 <http://projectorcalculator.benq.com/>。
- 最好由專業人員進行準確的安裝。如需詳細資訊，請聯絡您的經銷商。
- 將 UST 鏡頭安裝於投影機時，建議鬆開支援套件的螺絲，並且在調整前使支架臂可移動。
- UST 鏡頭安裝的使用手冊可從當地 BenQ 網站取得。



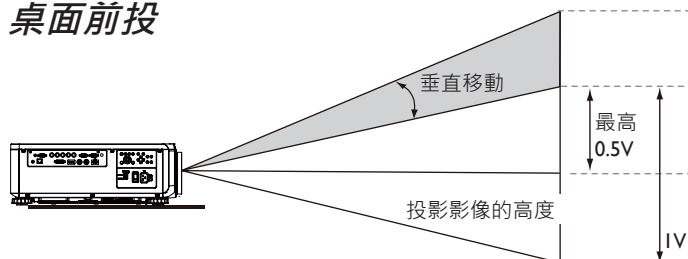
## 鏡頭偏移

### 鏡頭偏移可調範圍

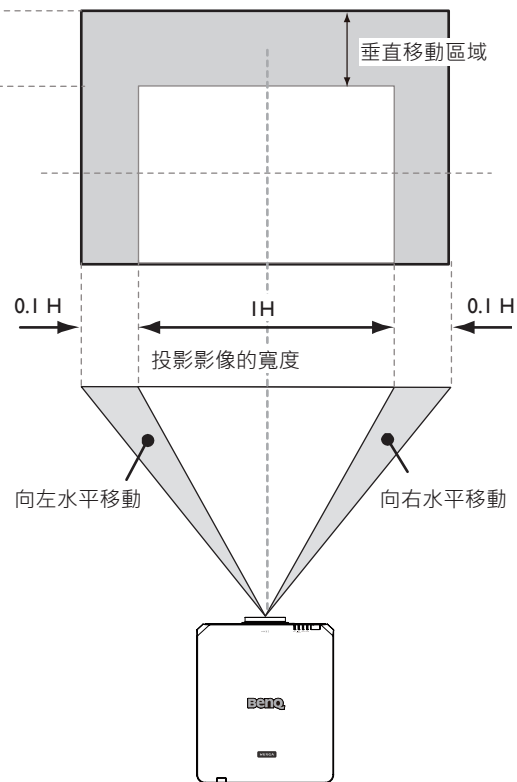
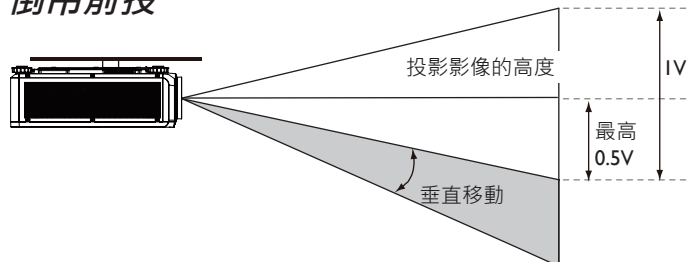
鏡頭偏移的可調範圍如下所示，且會因列出的條件而異。

型號	鏡頭類型	BenQ 零件編號	鏡頭偏移範圍
LS1ST4	超短焦	5J.JCY37.001	垂直 -3% ~ +7% ; 水平 -5% ~ +5% ( 中央位置 56.5% )
LS1ST3	廣角固定	5J.JAM37.011	NA
LS1ST2	超廣角	5J.JAM37.061	垂直 0 ~ +50% ; 水平 -6.7% ~ +6.7%
LS1ST1	廣角變焦	5J.JAM37.021	垂直 0 ~ +50% ; 水平 -10% ~ +10%
LS1SD	標準	5J.JAM37.001	垂直 0 ~ +50% ; 水平 -10% ~ +10%
LS1LT1	半長變焦	5J.JAM37.051	垂直 0 ~ +50% ; 水平 -10% ~ +10%
LS1LT2	長變焦 1	5J.JAM37.031	垂直 0 ~ +50% ; 水平 -10% ~ +10%
LS1LT3	長變焦 2	5J.JAM37.041	垂直 0 ~ +50% ; 水平 -10% ~ +10%

#### 桌面前投



#### 倒吊前投



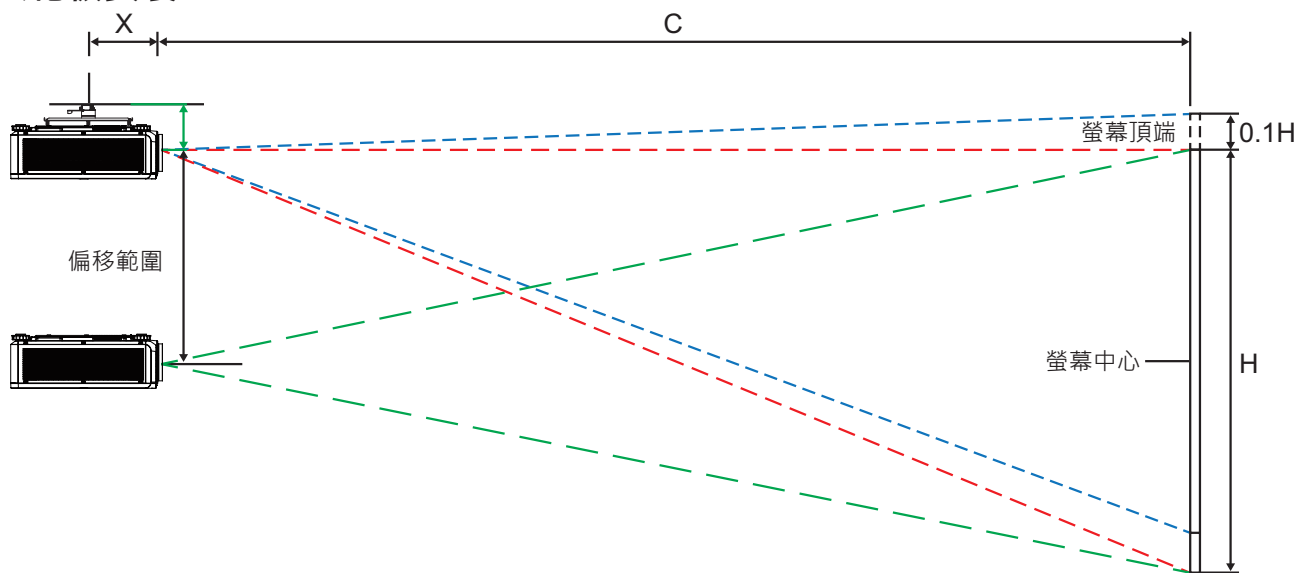
**注意：**

上圖僅適用於標準鏡頭。

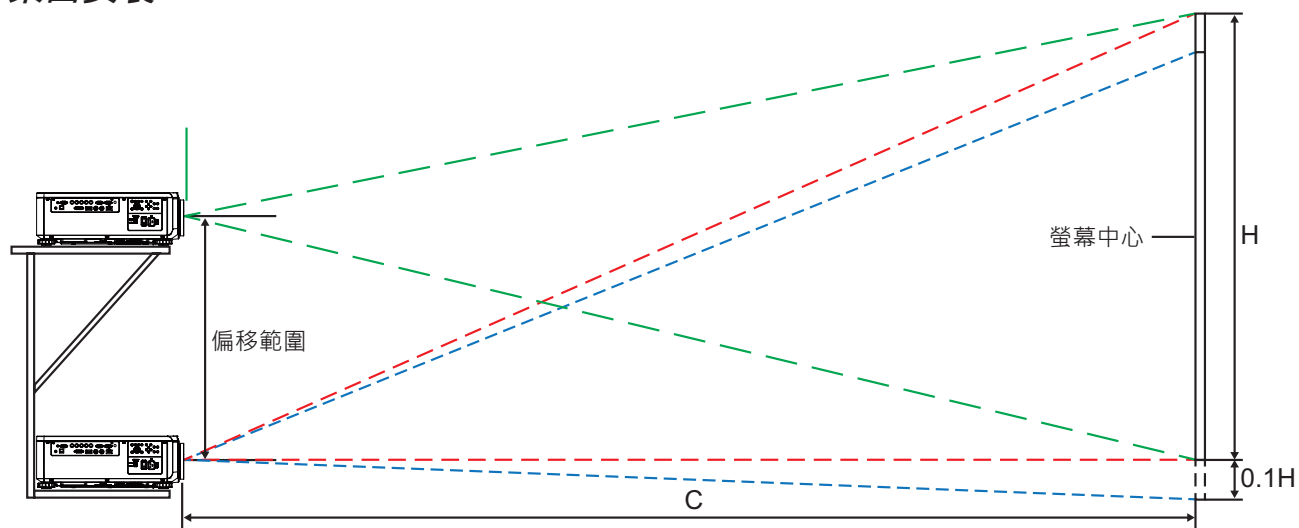


# 安裝位置

## 天花板安裝

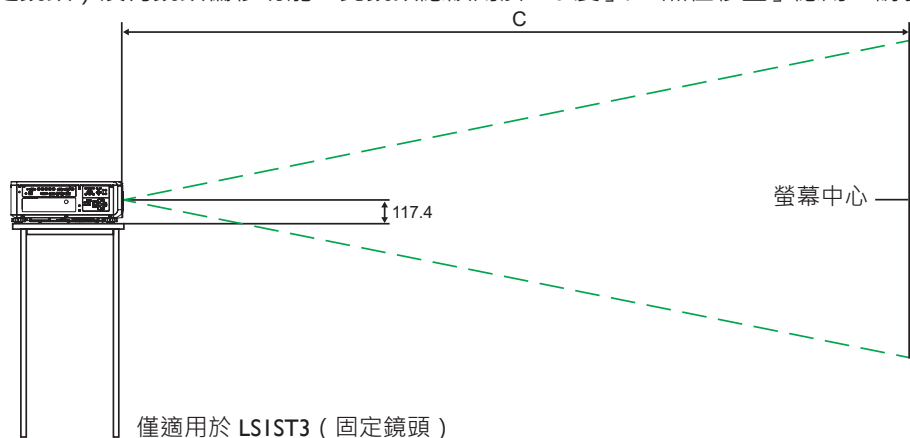


## 桌面安裝



### 注意：

- LSIST3 (固定鏡頭) 沒有鏡頭偏移功能。此鏡頭應該用於「0度」/「無位移量」應用。請參閱以下內容：

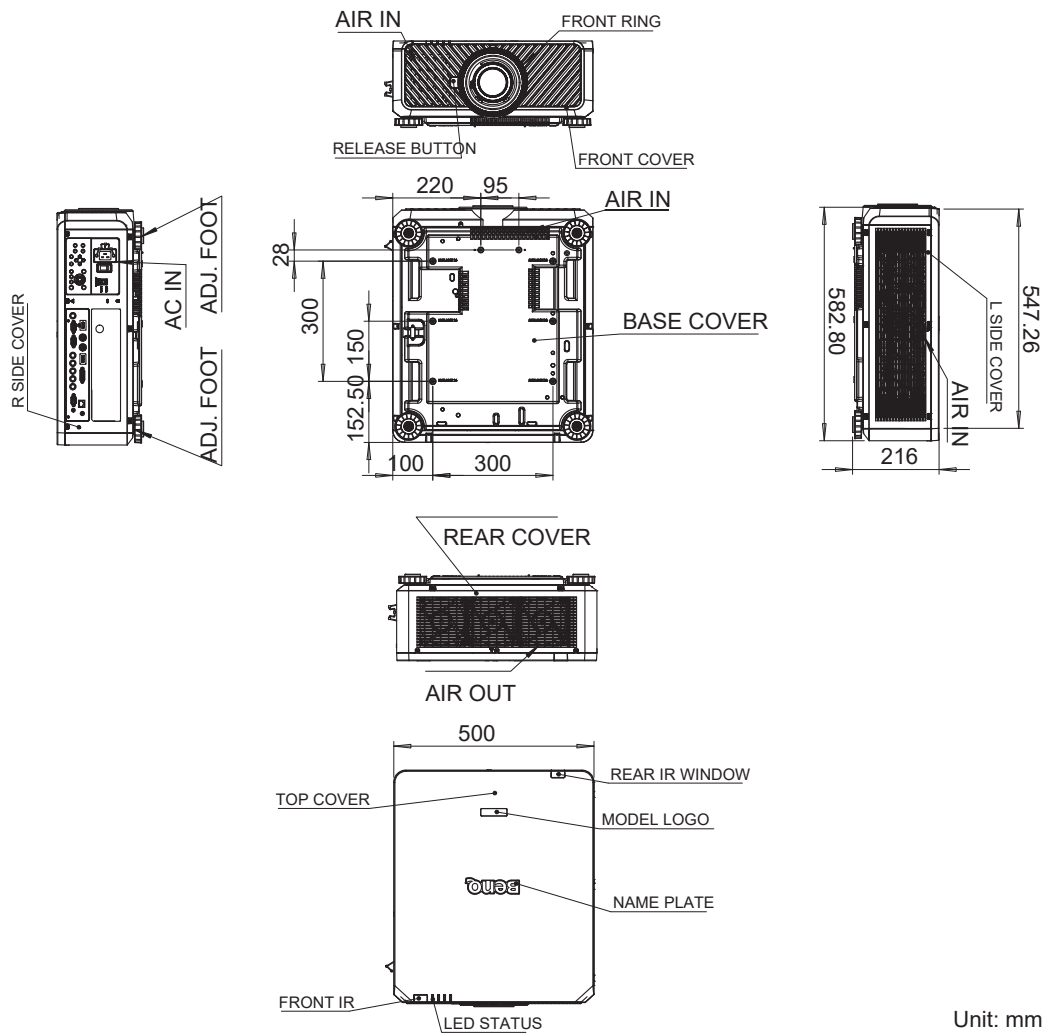


僅適用於 LSIST3 (固定鏡頭)

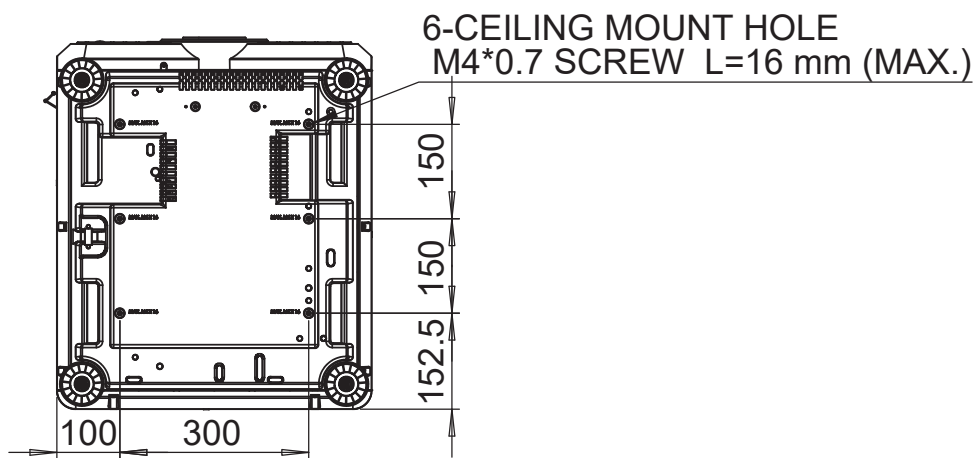


# 尺寸

## 外殼尺寸



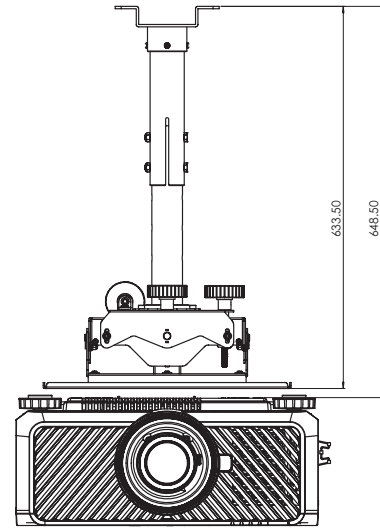
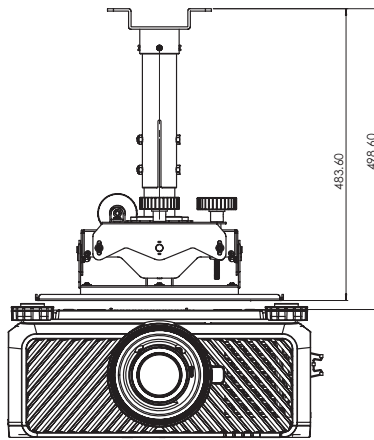
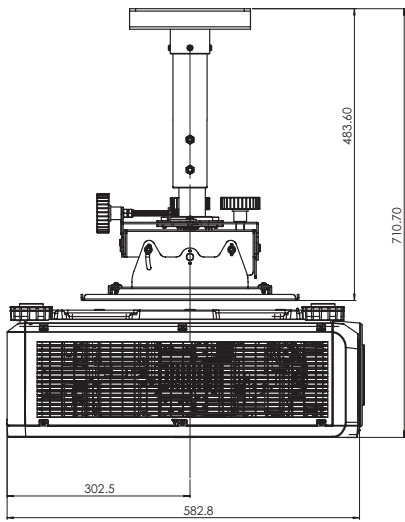
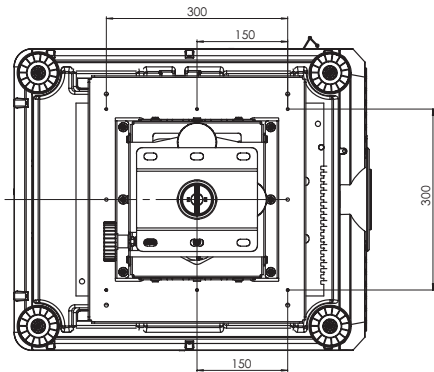
## 天花板安裝孔尺寸

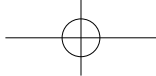


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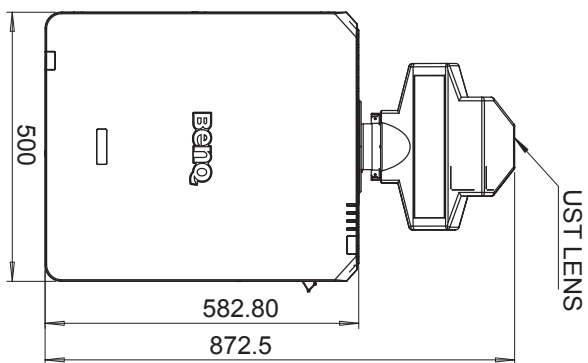
# 天花板安裝尺寸 (CMG6)



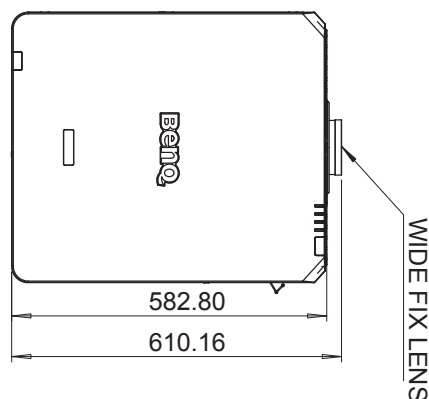


# 選購鏡頭尺寸

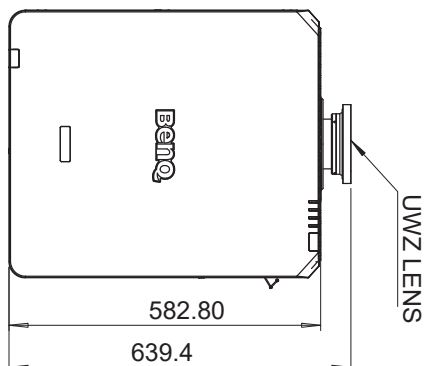
選購鏡頭 (超短焦 : LSIST4)



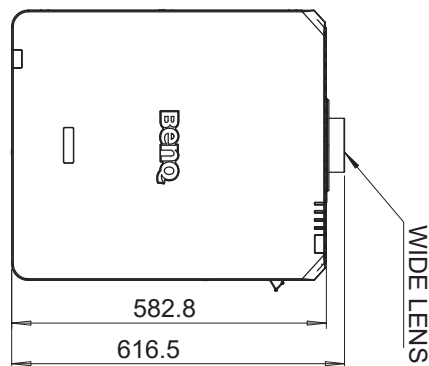
選購鏡頭 (廣角固定 : LSIST3)



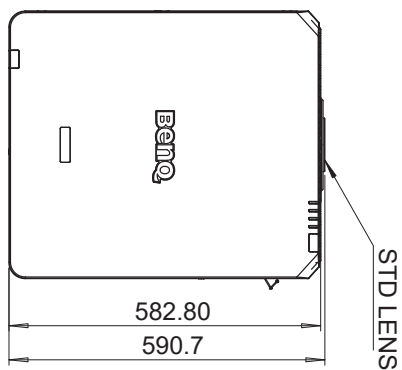
選購鏡頭 (超廣角 : LSIST2)



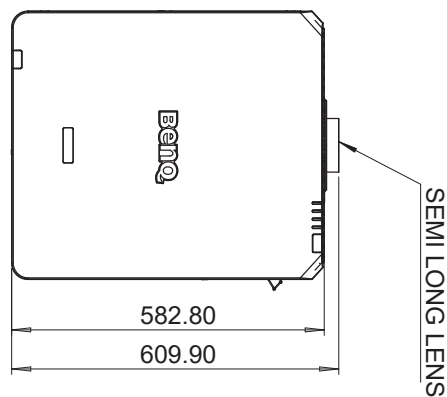
選購鏡頭 (廣角變焦 : LSISTI)



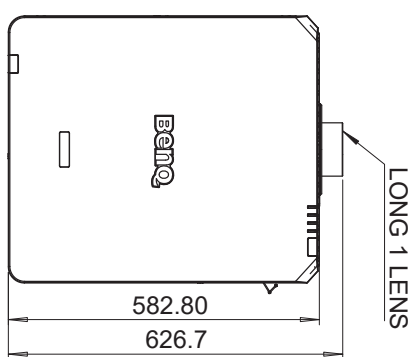
選購鏡頭 (標準 : LSISD)



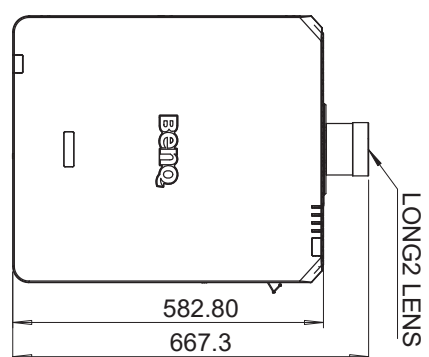
選購鏡頭 (半長變焦 : LSILT1)



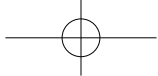
選購鏡頭 (長變焦 1 : LSILT2)



選購鏡頭 (長變焦 2 : LSILT3)



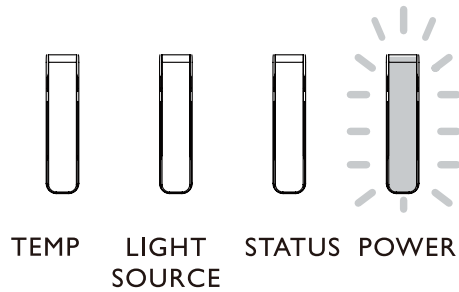
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# LED 指示燈

## 指示燈訊息

投影機會使用數種指示燈訊息，以向使用者警示設定或系統問題。投影機頂蓋的 LED 如下圖所示。



### TEMP ( 溫度 ) LED

LED 顯示		投影機狀態	操作提示
關		正常狀態	
閃爍	紅色	過熱錯誤	請聯絡鄰近的授權經銷商或服務中心。

### LIGHT SOURCE ( 光源 ) LED

LED 顯示		投影機狀態	操作提示
關		光源熄滅	
閃爍	綠色	投影機開啟中	
	紅色 ( 6 次循環 )	光源壽命已結束	請聯絡當地服務中心。
開	紅色	光源問題	請聯絡當地服務中心。
	綠色	光源亮起	

### STATUS ( 狀態 ) LED 指示燈

LED 顯示		投影機狀態	操作提示
關閉		正常	
閃爍	紅色 ( 一次 )	安全開關錯誤	請檢查頂蓋是否組裝妥當或鏡頭是否安裝妥當。若問題持續，請聯絡當地服務中心。
	紅色 ( 四次 )	風扇錯誤	聯絡當地服務中心。
亮起	紅色	系統錯誤	聯絡當地服務中心。





## POWER ( 電源 ) LED 指示燈

LED 顯示		投影機狀態	操作提示
關閉		AC 電源關閉	檢查 AC 電源和投影機的電源。
閃爍	綠色	投影機開機準備就緒	等待投影機開始投影。
	橘色	投影機冷卻中	
亮起	紅色	待機模式	若要開啟投影機，按下遙控器上的 ON 鍵或控制面板上的電源鍵。
	綠色	投影機已開機	



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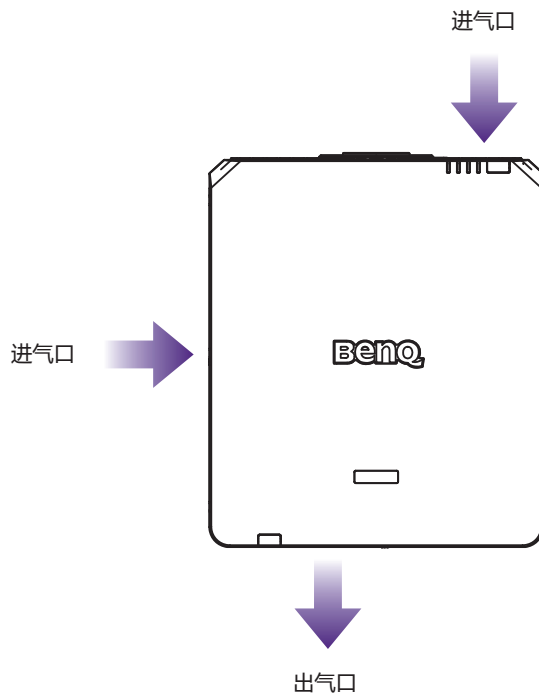
请访问以下网站获取最新版本的用户手册 / 安装指南。

<http://business-display.benq.com/>



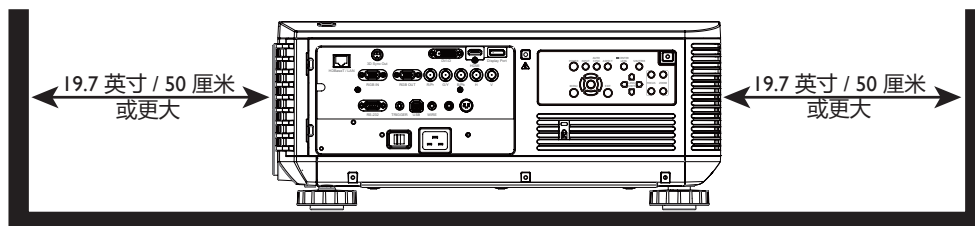
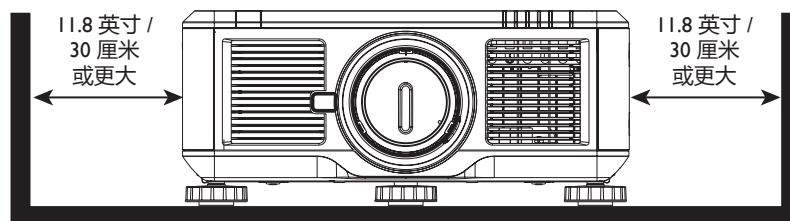
# 注意

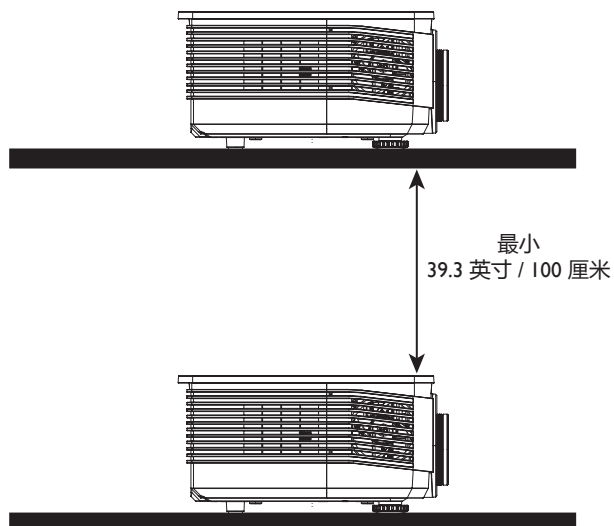
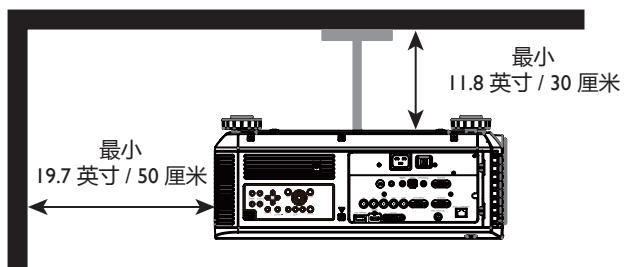
## 通风图解



## 排气口要求

要使投影机获得适当的通风，请确保在投影机周围留下一定的空间，如下图所示：





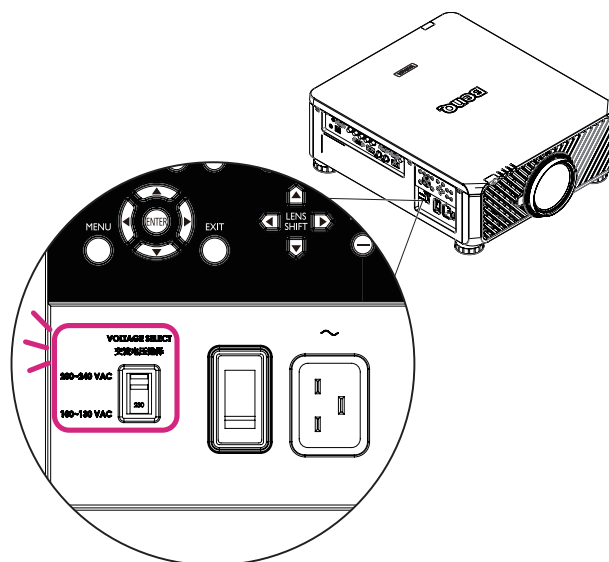
## 电压切换板

请确认在电压切换板中选择了投影机使用地区正确的电压。



**注：**

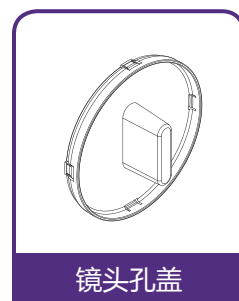
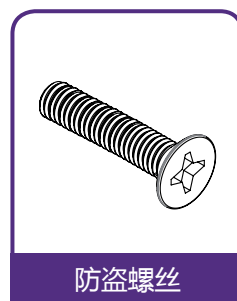
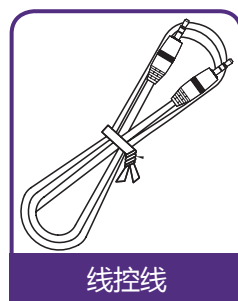
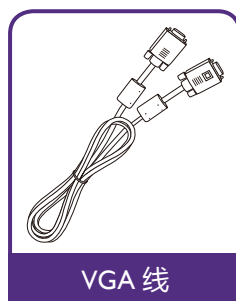
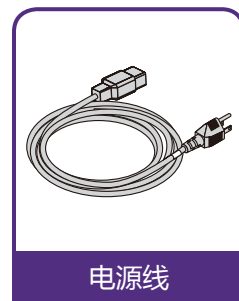
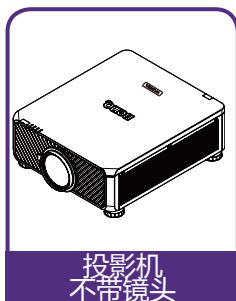
默认设置为 230V。



# 产品信息

## 物品清单

请小心打开包装并检查是否包含下列物品。视所在地区的不同，某些项目可能没有提供。请与购买本投影机的经销商核对。



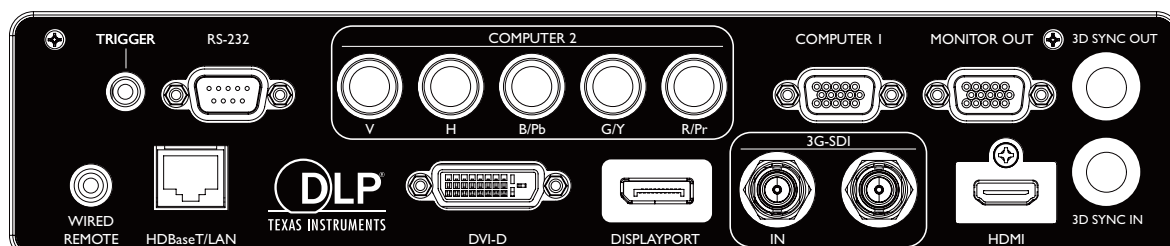
## 投影机规格

规格	LU9915
投影系统	DLP 0.67 寸 WUXGA DMD 单芯片
自然分辨率	WUXGA (1920 x 1200)
亮度	10,000 流明
宽高比	16:10
光源	激光源
功耗	1290W@100V、1215W@240V
外形尺寸	583 毫米 (长) x 500 毫米 (宽) x 211 毫米 (高)
重量	28 公斤 / 61.7 磅 (不含镜头)
运行温度	32°F 至 104°F (0°C 至 40°C)

### 注：

- 亮度由标准镜头提供。该值取决于安装的镜头。
- 亮度输出有很大程度上取决于各设备和实际使用情况。
- 请从 <http://www.benq.com> 访问当地网站以获得最新的用户手册。

## 端子

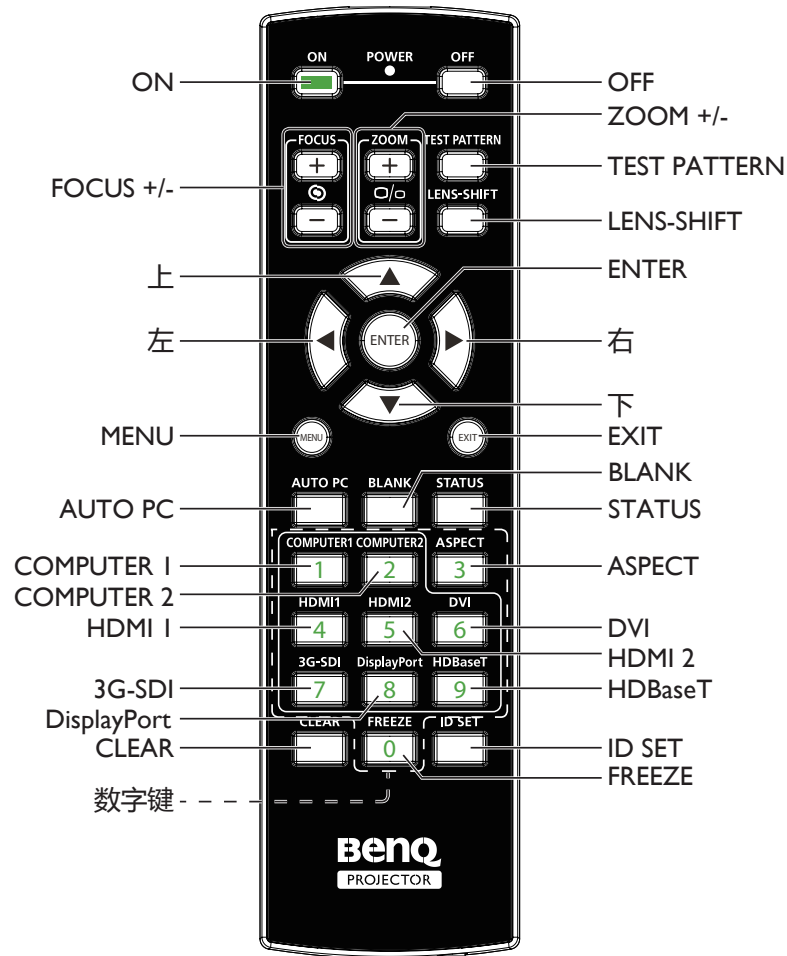


- **HDBaseT/LAN**  
用于连接到 RJ45 Cat5/Cat6 以太网线以输入未压缩的高清视频 (HD)、控制信号。
- **3D Sync Out**  
连接到 3D 红外线同步信号传输器。
- **3D Sync In**  
连接到 3D 同步信号输出。
- **DVI-D**  
连接到 DVI-D 信号源。
- **HDMI**  
连接到 HDMI 信号源。
- **DisplayPort**  
连接到带 DisplayPort 功能的设备或电脑。
- **3G-SDI**  
连接到 3G-SDI 信号源。
- **Computer 1**  
15 针 VGA 端口，用于连接到 RGB、分量 HD 信号源或电脑。
- **Computer 2 (V、H、B/Pb、G/Y、R/Pr)**  
通过 BNC 型输入端子连接到 RGB 或 YPbPr/YCbCr 输出信号端。
- **Monitor Out**  
连接到其它显示设备以同时播放显示。
- **RS-232**  
标准 9 针 D-sub 接口，用于连接到电脑控制系统和投影机维护口。
- **TRIGGER**  
3.5 毫米 mini 耳机插口，使用 350 mA 显示继电器以提供 12 (+/-1.5) V 输出和短路保护。
- **Wired Remote**  
连接到输入端 Niles 或 Xantech 的兼容红外线中继器系统。

### 注：

插入有线遥控器之前，请先确认此端口有效。遥控器在无效端口中可能损坏，例如，有线遥控器连接到触发器输出端。

# 遥控器



## 遥控器 ID 设置

您可设置遥控器 ID 以控制特定投影机。

请使用 OSD 菜单设置投影机 ID (从 01 至 99)。设置不同的 ID 后, 遥控器将仅控制匹配的投影机。

同时按 ID SET + MENU 键 5 秒钟, 遥控器背光将闪烁一次, 然后进入 ID 设置模式。

再次单击 ID SET + MENU 键 5 秒钟 (背光将闪烁 1 次) 可释放 ID 设置模式。

进入 ID 设置模式后, 按 ID SET 键 3 秒钟。

遥控器 LED 灯将闪烁, 背光将点亮。同时, 按数字可设置遥控器 ID。

例如, 要将遥控器 ID 设置为“01”, 请按 0 键 1 秒钟 (LED 灯将闪 3 次, 然后背光关闭), 然后按 1 键 1 秒钟 (LED 灯闪 3 次, 然后背光关闭)。

要将遥控器 ID 设置为“19”, 请按 1 键 1 秒钟, 然后按 9 键 1 秒钟。

# 安装

## 镜头规格

型号名称	镜头类型	BenQ 部件编号	光学规格	投影比例	缩放比例	重量 *
LS1ST4	超短距投影	5J.JCY37.002	F=2.0、f=5.64 毫米	0.38:1	固定	2,710 克
LS1ST3	广角固定	5J.JAM37.011	F=1.85、f=11.6 毫米	0.76:1	固定	910 克
LS1ST2	超广角	5J.JAM37.061	F=1.96~2.3、f=11.3~14.1 毫米	0.75~0.93:1	1.25:1	1,280 克
LS1ST1	广角变焦	5J.JAM37.021	F=1.85~2.5、f=18.7~26.5 毫米	1.25~1.79:1	1.41:1	1,090 克
LS1SD	标准	5J.JAM37.001	F=1.7~1.9、f=26~34 毫米	1.73~2.27:1	1.3:1	820 克
LS1LT1	中长变焦	5J.JAM37.051	F=1.86~2.48、f=32.9~54.2 毫米	2.22~3.67:1	1.65:1	950 克
LS1LT2	长变焦 1	5J.JAM37.031	F=1.85~2.41、f=52.8~79.1 毫米	3.58~5.38:1	1.5:1	1,020 克
LS1LT3	长变焦 2	5J.JAM37.041	F=1.85~2.48、f=78.5~121.9 毫米	5.31~8.26:1	1.55:1	1,350 克

 **注：**

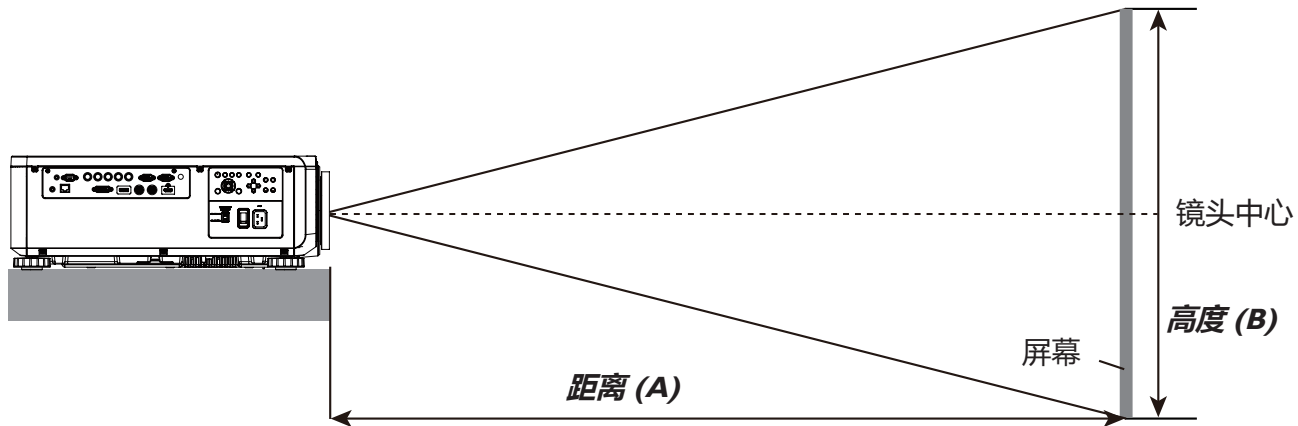
上表中所列为平均值，根据型号可能有所不同。





# 投影表

## 广角固定镜头、广角变焦镜头、标准镜头、中长变焦 1、长变焦 1 镜头、长变焦 2 镜头、超广角变焦镜头



### LU9915

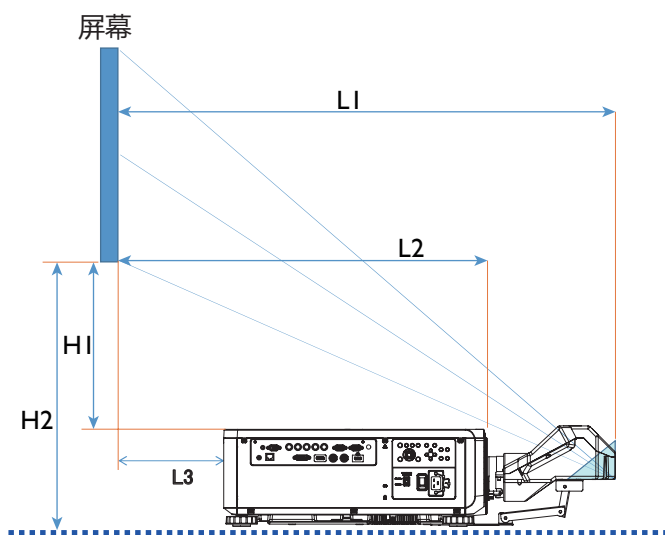
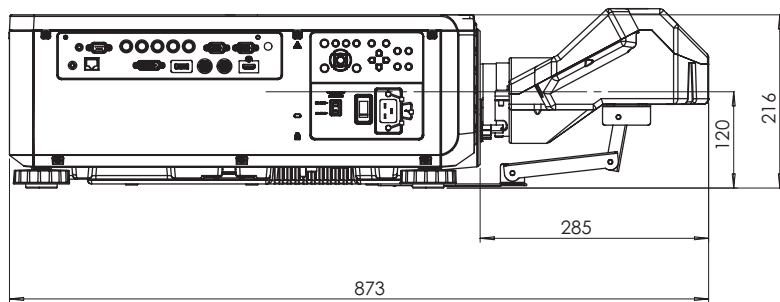
屏幕尺寸						5J.JAM37.011		5J.JAM37.021				5J.JAM37.001				5J.JAM37.051			
						广角固定镜头		广角变焦镜头				标准镜头				中长变焦 1			
对角线		宽度		高度 (B)		距离 (A)													
						固定		广角		长焦		广角		长焦		广角		长焦	
(英寸)	(米)	(英寸)	(米)	(英寸)	(米)	(英寸)	(米)	(英寸)	(米)	(英寸)	(米)	(英寸)	(米)	(英寸)	(米)	(英寸)	(米)	(英寸)	(米)
40	1.02	34	0.86	21	0.54	25.1	0.64	41.4	1.05	59.9	1.52	57.2	1.45	75.8	1.93	73.6	1.87	124.1	3.15
50	1.27	42	1.08	26	0.67	31.8	0.81	52.3	1.33	75.4	1.92	72.1	1.83	95.5	2.42	92.9	2.36	155.9	3.96
60	1.52	51	1.29	32	0.81	38.5	0.98	63.1	1.60	90.9	2.31	87.1	2.21	115.1	2.92	112.1	2.85	187.8	4.77
80	2.03	68	1.72	42	1.08	52.0	1.32	84.9	2.16	121.8	3.09	117.0	2.97	154.3	3.92	150.5	3.82	251.4	6.39
100	2.54	85	2.15	53	1.35	65.5	1.66	106.6	2.71	152.7	3.88	147.0	3.73	193.5	4.92	188.9	4.80	315.0	8.00
120	3.05	102	2.58	64	1.62	78.9	2.01	128.4	3.26	183.6	4.66	176.9	4.49	232.8	5.91	227.6	5.78	378.6	9.62
150	3.81	127	3.23	79	2.02	99.1	2.52	161.0	4.09	230.0	5.84	221.8	5.63	291.6	7.41	285.0	7.24	474.1	12.04
180	4.57	153	3.88	95	2.42	119.3	3.03	193.6	4.92	276.4	7.02	266.7	6.77	350.5	8.90	342.6	8.70	569.5	14.47
200	5.08	170	4.31	106	2.69	132.8	3.37	215.3	5.47	307.3	7.81	296.6	7.53	389.7	9.90	381.0	9.68	633.1	16.08
300	7.62	254	6.46	159	4.04	200.1	5.08	324.0	8.23	461.9	11.73	446.3	11.34	585.9	14.9	573.2	14.56	951.2	24.16
400	10.16	339	8.62	212	5.38	267.4	6.79	432.7	10.99	616.6	15.66	595.9	15.14	782.3	19.87	765.3	19.44	1269.7	32.25
500	12.70	424	10.77	265	6.73	334.8	8.50	541.5	13.75	771.2	19.59	745.6	18.94	978.3	24.85	957.4	24.32	1587.8	40.33

屏幕尺寸						5J.JAM37.031				5J.JAM37.041				5J.JAM37.061			
						长变焦 1 镜头				长变焦 2 镜头				超广角变焦镜头			
对角线		宽度		高度 (B)		距离 (A)											
						广角		长焦		广角		长焦		广角		长焦	
(英寸)	(米)	(英寸)	(米)	(英寸)	(米)	(英寸)	(米)	(英寸)	(米)	(英寸)	(米)	(英寸)	(米)	(英寸)	(米)	(英寸)	(米)
40	1.02	34	0.86	21	0.54	118.7	3.01	181.0	4.60	173.9	4.42	277.7	7.05	24.5	0.62	31.1	0.79
50	1.27	42	1.08	26	0.67	149.7	3.80	227.6	5.78	220.2	5.59	350.0	8.89	31.1	0.79	39.2	1.00
60	1.52	51	1.29	32	0.81	180.7	4.59	274.1	6.96	266.6	6.77	422.3	10.73	37.6	0.96	47.4	1.20
80	2.03	68	1.72	42	1.08	242.7	6.16	367.3	9.33	359.4	9.13	567.0	14.40	50.8	1.29	63.8	1.62
100	2.54	85	2.15	53	1.35	304.3	7.73	460.4	11.70	452.1	11.48	711.6	18.07	63.9	1.62	80.2	2.04
120	3.05	102	2.58	64	1.62	366.7	9.31	553.6	14.06	544.9	13.84	856.2	21.75	77.1	1.96	96.6	2.45
150	3.81	127	3.23	79	2.02	459.4	11.67	693.3	17.61	684.0	17.37	1073.1	27.26	96.8	2.46	121.1	3.08
180	4.57	153	3.88	95	2.42	552.4	14.03	833.0	21.16	823.1	20.91	1290.1	32.77	116.5	2.96	145.7	3.70
200	5.08	170	4.31	106	2.69	614.7	15.6	926.4	23.53	915.9	23.26	1434.7	36.44	129.7	3.29	162.1	4.12
300	7.62	254	6.46	159	4.04	924.0	23.47	1392.1	35.36	1379.6	35.04	2157.8	54.81	195.4	4.96	244.0	6.20
400	10.16	339	8.62	212	5.38	1233.9	31.34	1857.9	47.19	1843.3	46.82	2880.9	73.18	261.2	6.63	325.9	8.28
500	12.70	424	10.77	265	6.73	1543.7	39.21	2323.6	59.02	2307.1	58.60	3604.0	91.54	326.9	8.30	407.7	10.36

简体中文



## 超短距反射



L1：屏幕至镜像点

L2：屏幕至投影机前端

L3：屏幕至投影后端

H1：屏幕底部至投影机上侧

H2：屏幕底部至投影机底部

屏幕尺寸						5J.JCY37.001										
						超短距反射										
对角线		宽度		高度		H1		H2		L1		L2		L3		
英寸	毫米	英寸	毫米	英寸	毫米	英寸	毫米	英寸	毫米	英寸	毫米	英寸	毫米	英寸	毫米	
100	2540	85	2166	53	1355	19	485	28	701	33	849	22	564	-1	-24	
120	3048	102	2599	64	1627	23	596	32	812	39	1000	28	715	5	127	
150	3810	128	3247	80	2032	30	763	39	979	48	1227	37	942	14	354	
200	5080	170	4330	107	2711	41	1041	49	1257	63	1606	52	1321	29	733	
250	6350	213	5415	133	3391	52	1320	60	1536	78	1984	67	1699	44	1111	
300	7620	256	6500	160	4071	63	1598	71	1814	93	2362	82	2077	59	1489	
350	8890	299	7585	187	4752	74	1877	82	2093	108	2741	97	2456	74	1868	

### 注：

- 要了解更多直观的说明，请进入 BenQ 计算器网站 <http://projectorcalculator.benq.com/>。
- 精确安装最好由专业人员完成。请联系您的经销商以了解更多信息。
- 将 UST 镜头安装到投影机之前，建议松开支撑套件上的螺丝让支撑臂可移动，然后进行调整。
- UST 镜头安装的用户手册可从当地 BenQ 网站上获得。



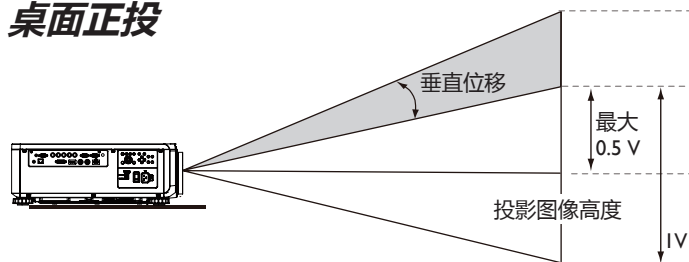
# 镜头移动

## 镜头移动可调整范围

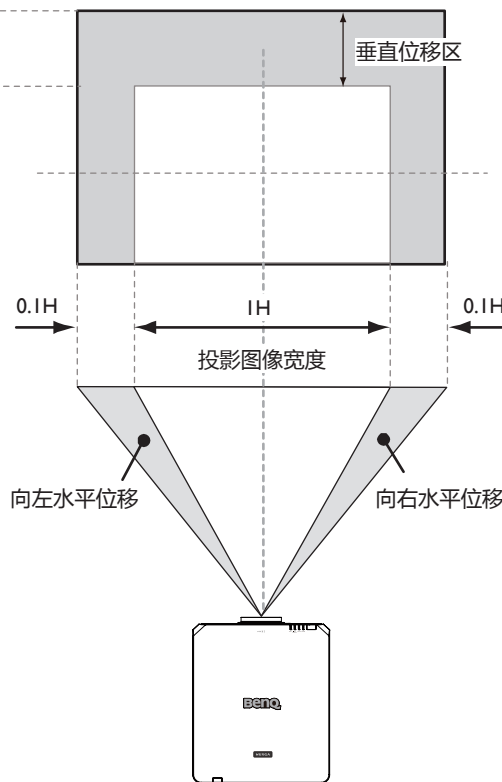
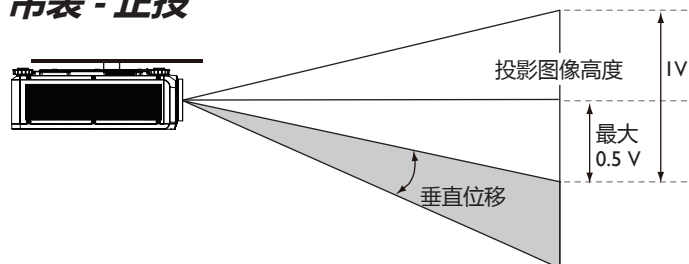
镜头移动的可调范围请参见下表以及所列条件。

型号名称	镜头类型	BenQ 部件编号	镜头移动范围
LS1ST4	超短距投影	5J.JCY37.001	-3% ~ +7% 垂直；-5% ~ +5% 水平 (中心位置在 56.5%)
LS1ST3	广角固定	5J.JAM37.011	无
LS1ST2	超广角	5J.JAM37.061	0 ~ +50% 垂直；-6.7% ~ +6.7% 水平
LS1ST1	广角变焦	5J.JAM37.021	0 ~ +50% 垂直；-10% ~ +10% 水平
LS1SD	标准	5J.JAM37.001	0 ~ +50% 垂直；-10% ~ +10% 水平
LS1LT1	中长变焦	5J.JAM37.051	0 ~ +50% 垂直；-10% ~ +10% 水平
LS1LT2	长变焦 1	5J.JAM37.031	0 ~ +50% 垂直；-10% ~ +10% 水平
LS1LT3	长变焦 2	5J.JAM37.041	0 ~ +50% 垂直；-10% ~ +10% 水平

### 桌面正投



### 吊装 - 正投



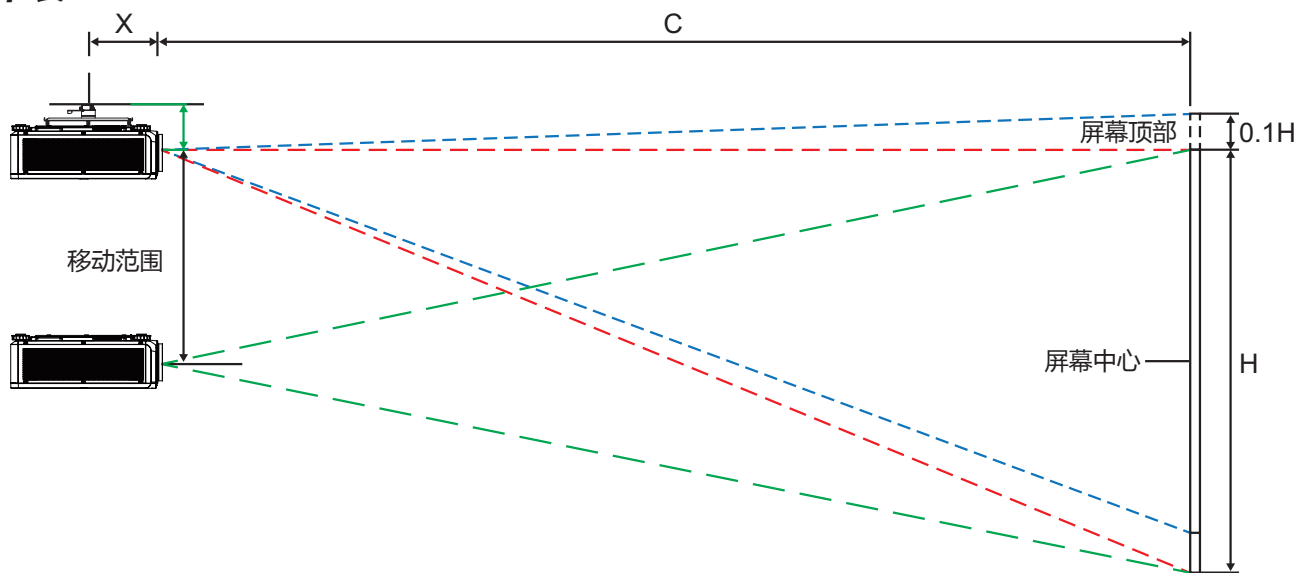
**注：**

上图仅适用于标准镜头。

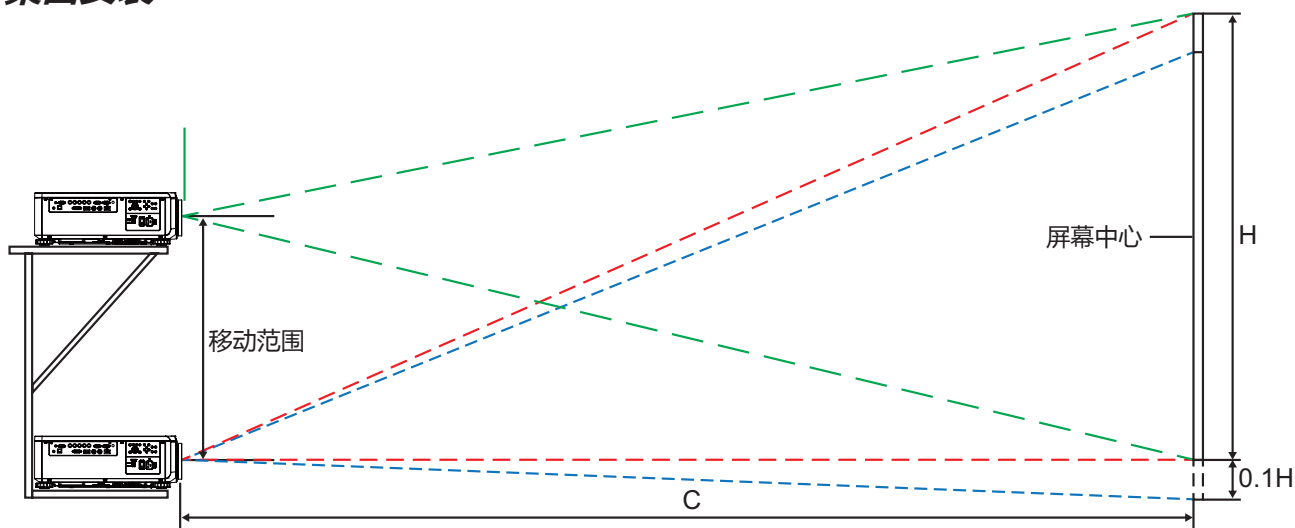


# 安装位置

## 吊装

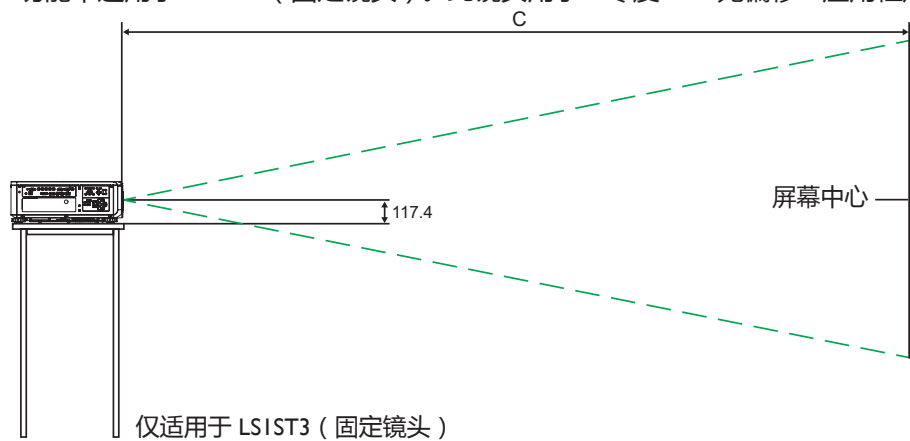


## 桌面安装



### 注：

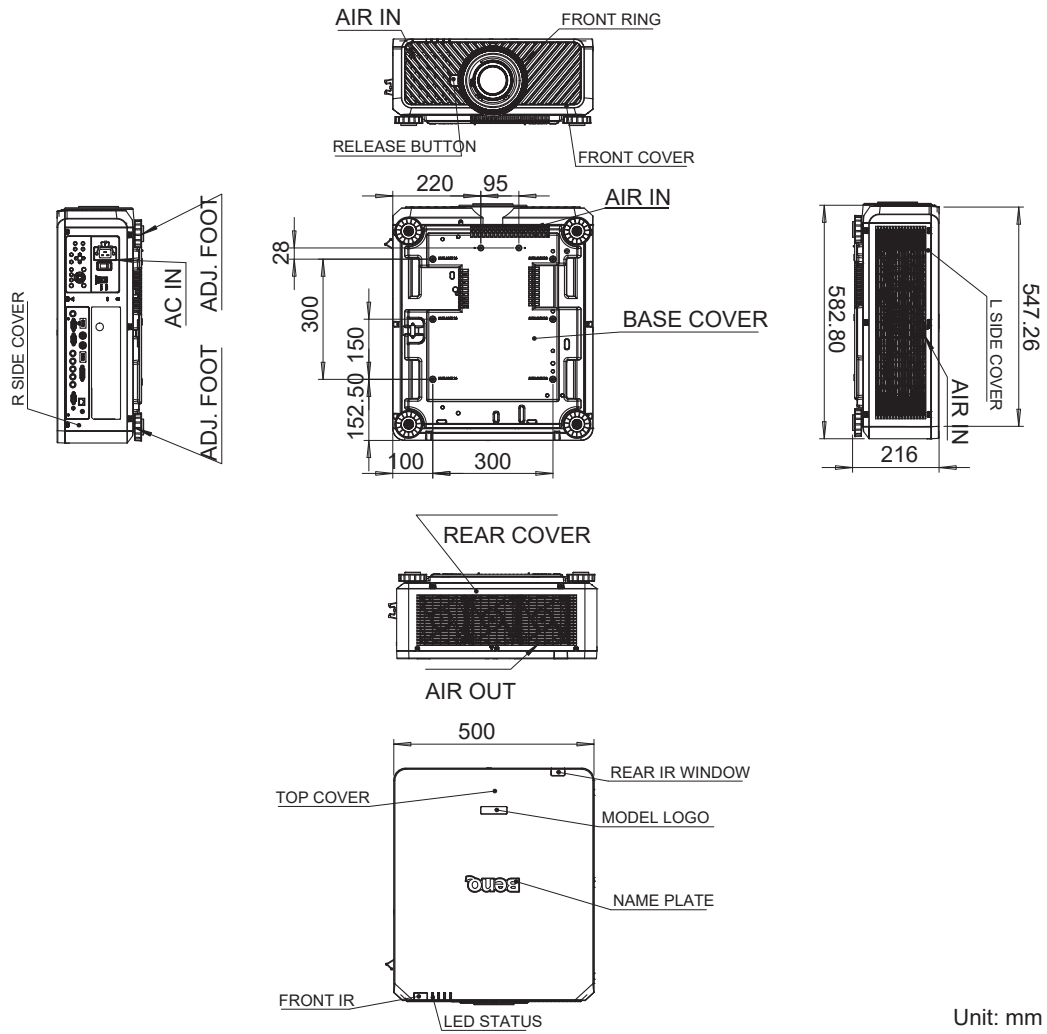
- “镜头移动”功能不适用于 LSIST3 (固定镜头)。此镜头用于“零度” / “无偏移”应用程序。请参见下图：





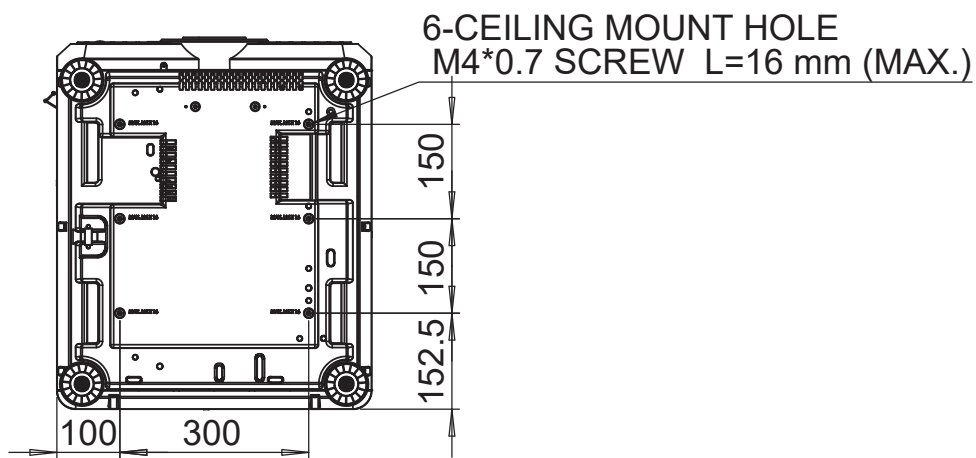
# 外形尺寸

## 箱体尺寸



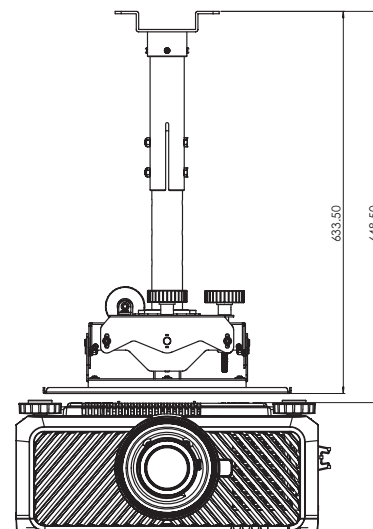
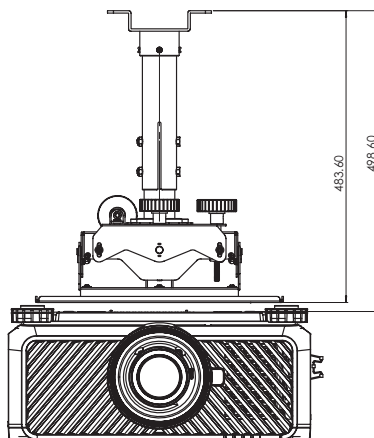
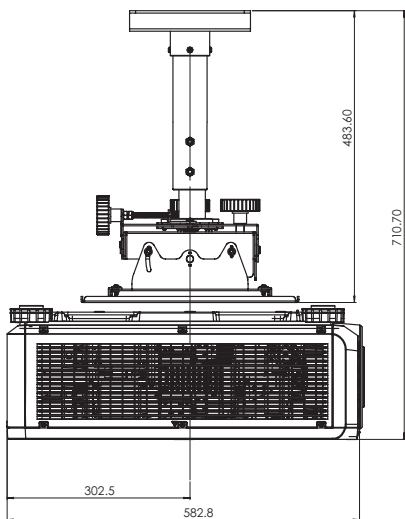
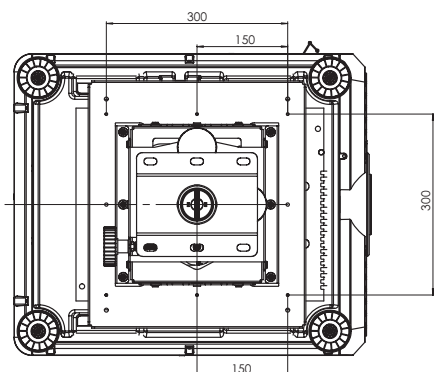
Unit: mm

## 吊装孔尺寸





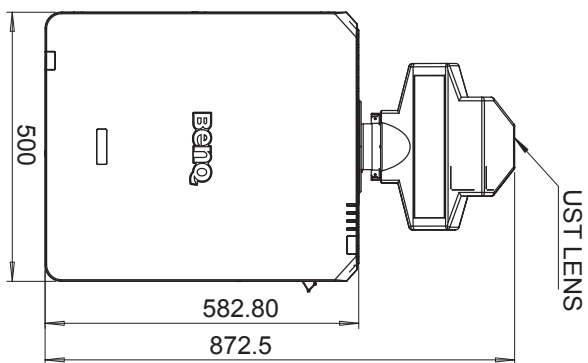
# 吊装尺寸 (CMG6)



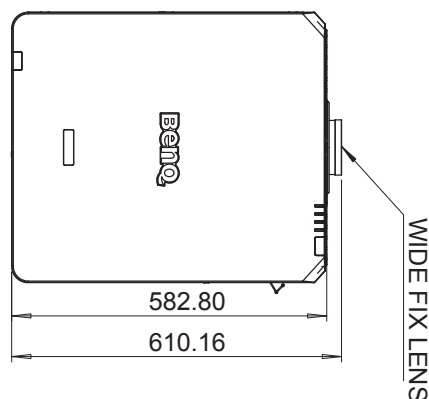


# 可选镜头尺寸

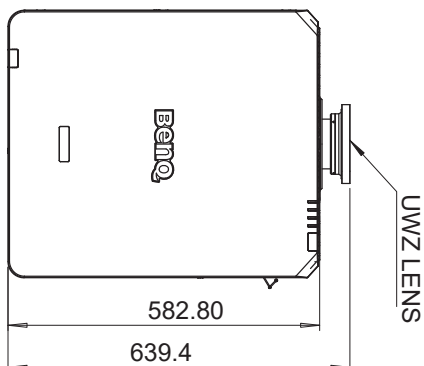
### 可选镜头 (超短距投影 : LSIST4)



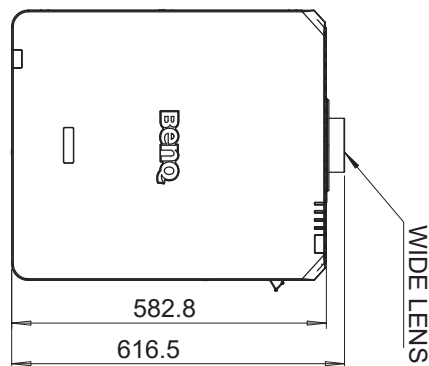
### 可选镜头 (广角固定 : LSIST3)



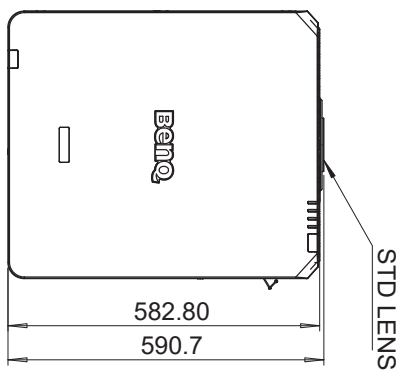
### 可选镜头 (超广角变焦 : LSIST2)



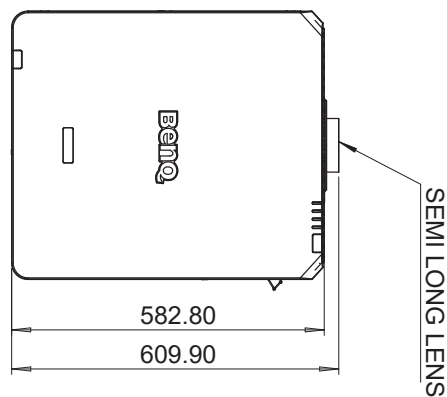
### 可选镜头 (广角变焦 : LSIST1)



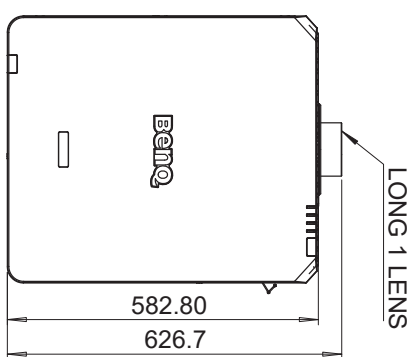
### 可选镜头 (标准 : LSISD)



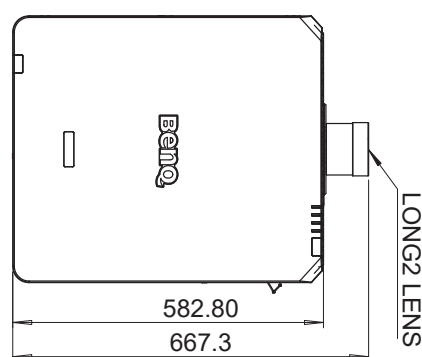
### 可选镜头 (中长变焦 : LSILT1)

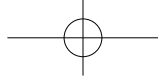


### 可选镜头 (长变焦 I : LSILT2)



### 可选镜头 (长变焦 2 : LSILT3)

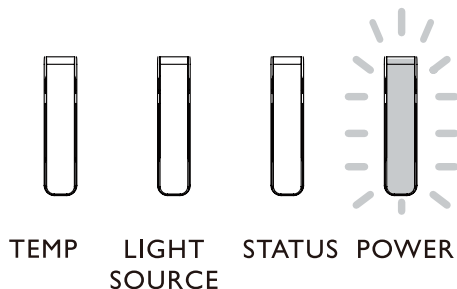




# LED 指示灯

## 指示灯信息

投影机使用多个指示灯信息来警告用户有关设置或系统错误的问题。投影机顶盖上的 LED 图示如下。



### TEMP ( 温度 ) LED

LED 显示		投影机状态	操作提示
关		正常状态	
闪烁	红色	过温错误	联系最近的授权经销商或服务中心。

### LIGHT SOURCE ( 光源 ) LED

LED 显示		投影机状态	操作提示
关		光源关闭	
闪烁	绿色	投影机正在开机	
	红色 ( 6 次循环 )	光源寿命终期	请致电当地的服务中心。
开	红色	光源问题	请致电当地的服务中心。
	绿色	光源打开	

### STATUS ( 状态 ) LED 指示灯

LED 显示		投影机状态	操作提示
关闭		正常	
闪烁	红色 ( 一次 )	安全切换错误	请检查顶盖是否装配良好或者镜头是否已安装。如果问题仍存在，请致电当地服务中心。
	红色 ( 四次 )	风扇错误	请致电当地的服务中心。
灯亮起	红色	系统错误	请致电当地的服务中心。



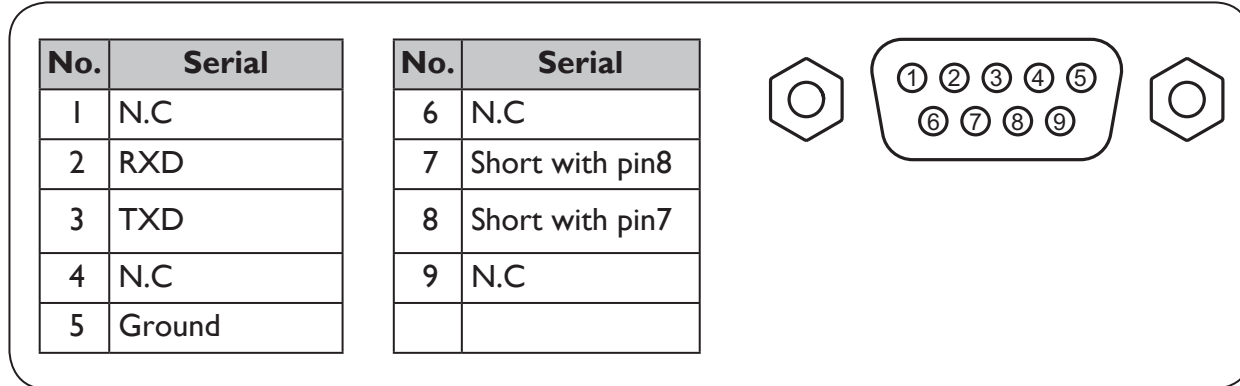


## POWER ( 电源 ) LED 指示灯

LED 显示		投影机状态	操作提示
关闭		交流电源关闭	检查交流电源和投影机上的电源。
闪烁	绿色	准备开启投影机电源	等待直到投影机开始投影。
	橙色	投影机正在冷却	
灯亮起	红色	待机模式	要开启投影机，按遥控器上的 ON 键或控制面板上的电源键。
	绿色	投影机开机	

# RS232 control

## RS232 pin assignment



## RS232 Command Table

Function	Type	Description	ASCII
<b>Power</b>	Write	Power On	<CR>*pow=on#<CR>
	Write	Power off	<CR>*pow=off#<CR>
	Read	Power Status	<CR>*pow=?#<CR>
<b>Source Selection</b>	Write	COMPUTER/YPbPr	<CR>*sour=RGB#<CR>
	Write	COMPUTER 2/YPbPr2	<CR>*sour=RGB2#<CR>
	Write	DVI-D	<CR>*sour=dvid#<CR>
	Write	HDMI	<CR>*sour=hdmis#<CR>
	Write	DisplayPort	<CR>*sour=dp#<CR>
	Write	3G-SDI	<CR>*sour=sdi#<CR>
	Write	HDBaseT	<CR>*sour=hdbaset#<CR>
	Read	Current source	<CR>*sour=?#<CR>
<b>Picture Mode</b>	Write	Presentation	<CR>*appmod=preset#<CR>
	Write	Bright	<CR>*appmod=bright#<CR>
	Write	Cinema	<CR>*appmod=cine#<CR>
	Write	DICOM SIM	<CR>*appmod=dicom#<CR>
	Write	Vivid	<CR>*appmod=vivid#<CR>
	Read	Picture Mode	<CR>*appmod=?#<CR>



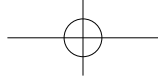
Function	Type	Description	ASCII
Picture Settings	Write	Contrast +	<CR>*con=+#<CR>
	Write	Contrast -	<CR>*con=-#<CR>
	Read	Contrast value	<CR>*con=?#<CR>
	Write	Brightness +	<CR>*bri=+#<CR>
	Write	Brightness -	<CR>*bri=-#<CR>
	Read	Brightness value	<CR>*bri=?#<CR>
	Write	Color +	<CR>*color=+#<CR>
	Write	Color -	<CR>*color=-#<CR>
	Read	Color value	<CR>*color=?#<CR>
	Write	Hue +	<CR>*hue=+#<CR>
	Write	Hue -	<CR>*hue=-#<CR>
	Read	Hue value	<CR>*hue=?#<CR>
	Write	Sharpness +	<CR>*sharp=+#<CR>
	Write	Sharpness -	<CR>*sharp=-#<CR>
	Read	Sharpness value	<CR>*sharp=?#<CR>
	Write	Gamma 1.0	<CR>*gm=1.0#<CR>
	Write	Gamma 1.8	<CR>*gm=1.8#<CR>
	Write	Gamma 2.0	<CR>*gm=2.0#<CR>
	Write	Gamma 2.2	<CR>*gm=2.2#<CR>
	Write	Gamma 2.35	<CR>*gm=2.35#<CR>
	Write	Gamma 2.5	<CR>*gm=2.5#<CR>
	Write	Gamma BenQ	<CR>*gm=benq#<CR>
	Read	Gamma Status	<CR>*gm=?#<CR>
	Write	Noise Reduction +	<CR>*nr=+#<CR>
	Write	Noise Reduction -	<CR>*nr=-#<CR>
	Read	Noise Reduction value	<CR>*nr=?#<CR>
	Write	Overscan Off	<CR>*ov=off#<CR>
	Write	Overscan Crop	<CR>*ov=crop#<CR>
	Write	Overscan Zoom	<CR>*ov=zoom#<CR>
	Read	Overscan Status	<CR>*ov=?#<CR>
	Write	Reset picture settings	<CR>*picture=reset#<CR>
	Write	Digital Zoom In	<CR>*zoomI#<CR>
Write	Digital Zoom out	<CR>*zoomO#<CR>	
Write	Digital Pan right	<CR>*zoomP=+#<CR>	
Write	Digital Pan left	<CR>*zoomP=-#<CR>	



Function	Type	Description	ASCII
	Write	Digital Pan value	<CR>*zoomP=?#<CR>
	Write	Digital Scan up	<CR>*zoomS=+#<CR>
	Write	Digital Scan down	<CR>*zoomS=-#<CR>
	Write	Digital Scan value	<CR>*zoomS=?#<CR>
	Write	Digital Zoom Reset	<CR>*zoomD=reset#<CR>
	Write	Auto PC (Resync current source)	<CR>*auto#<CR>
	Write	Color Temperature-Warmer	<CR>*ct=warmer#<CR>
	Write	Color Temperature-Warm	<CR>*ct=warm#<CR>
	Write	Color Temperature-Normal	<CR>*ct=normal#<CR>
	Write	Color Temperature-Cool	<CR>*ct=cool#<CR>
	Write	Color Temperature-lamp native	<CR>*ct=ative#<CR>
	Read	Color Temperature Status	<CR>*ct=?#<CR>
<b>Picture Settings : Color Adjustment</b>	Write	Color Red Offset +	<CR>*roffset=+#<CR>
	Write	Color Red Offset -	<CR>*roffset=-#<CR>
	Read	Color Red Offset value	<CR>*roffset=?#<CR>
	Write	Color Green Offset +	<CR>*goffset=+#<CR>
	Write	Color Green Offset -	<CR>*goffset=-#<CR>
	Read	Color Green Offset value	<CR>*goffset=?#<CR>
	Write	Color Blue Offset +	<CR>*boffset=+#<CR>
	Write	Color Blue Offset -	<CR>*boffset=-#<CR>
	Read	Color Blue Offset value	<CR>*boffset=?#<CR>
	Write	Color Red Gain +	<CR>*rgain=+#<CR>
	Write	Color Red Gain -	<CR>*rgain=-#<CR>
	Read	Color Red Gain value	<CR>*rgain=?#<CR>
	Write	Color Green Gain +	<CR>*ggain=+#<CR>
	Write	Color Green Gain -	<CR>*ggain=-#<CR>
	Read	Color Green Gain value	<CR>*ggain=?#<CR>
	Write	Color Blue Gain +	<CR>*bgain=+#<CR>
	Write	Color Blue Gain -	<CR>*bgain=-#<CR>
	Read	Color Blue Gain value	<CR>*bgain=?#<CR>
<b>Picture Settings : Hue</b>	Write	Hue Red +	<CR>*huer=+#<CR>
	Write	Hue Red -	<CR>*huer=-#<CR>
	Read	Hue Red value	<CR>*huer=?#<CR>
	Write	Hue Green +	<CR>*hueg=+#<CR>
	Write	Hue Green -	<CR>*hueg=-#<CR>
	Read	Hue Green value	<CR>*hueg=?#<CR>
	Write	Hue Blue +	<CR>*hueb=+#<CR>
	Write	Hue Blue -	<CR>*hueb=-#<CR>
	Read	Hue Blue value	<CR>*hueb=?#<CR>
	Write	Hue Cyan +	<CR>*huec=+#<CR>
Write	Hue Cyan -	<CR>*huec=-#<CR>	



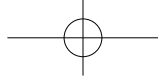
Function	Type	Description	ASCII
	Read	Hue Cyan value	<CR>*huec=?#<CR>
	Write	Hue Magenta +	<CR>*huem=+#<CR>
	Write	Hue Magenta -	<CR>*huem=-#<CR>
	Read	Hue Magenta value	<CR>*huem=?#<CR>
	Write	Hue Yellow +	<CR>*huey=+#<CR>
	Write	Hue Yellow -	<CR>*huey=-#<CR>
	Read	Hue Yellow value	<CR>*huey=?#<CR>
<b>Picture Settings : Saturation</b>	Write	Saturation Red +	<CR>*satr=+#<CR>
	Write	Saturation Red -	<CR>*satr=-#<CR>
	Read	Saturation Red value	<CR>*satr=?#<CR>
	Write	Saturation Green +	<CR>*satg=+#<CR>
	Write	Saturation Green -	<CR>*satg=-#<CR>
	Read	Saturation Green value	<CR>*satg=?#<CR>
	Write	Saturation Blue +	<CR>*satb=+#<CR>
	Write	Saturation Blue -	<CR>*satb=-#<CR>
	Read	Saturation Blue value	<CR>*satb=?#<CR>
	Write	Saturation Cyan +	<CR>*sac=+#<CR>
	Write	Saturation Cyan -	<CR>*sac=-#<CR>
	Read	Saturation Cyan value	<CR>*sac=?#<CR>
	Write	Saturation Magenta +	<CR>*sacm=+#<CR>
	Write	Saturation Magenta -	<CR>*sacm=-#<CR>
	Read	Saturation Magenta value	<CR>*sacm=?#<CR>
	Write	Saturation Yellow +	<CR>*sacy=+#<CR>
	Write	Saturation Yellow -	<CR>*sacy=-#<CR>
Read	Saturation Yellow value	<CR>*sacy=?#<CR>	
<b>Picture Settings : Gain</b>	Write	Gain Red +	<CR>*gainr=+#<CR>
	Write	Gain Red -	<CR>*gainr=-#<CR>
	Read	Gain Red value	<CR>*gainr=?#<CR>
	Write	Gain Green +	<CR>*gaing=+#<CR>
	Write	Gain Green -	<CR>*gaing=-#<CR>
	Read	Gain Green value	<CR>*gaing=?#<CR>
	Write	Gain Blue +	<CR>*gainb=+#<CR>
	Write	Gain Blue -	<CR>*gainb=-#<CR>
	Read	Gain Blue value	<CR>*gainb=?#<CR>
	Write	Gain Cyan +	<CR>*ganc=+#<CR>
	Write	Gain Cyan -	<CR>*ganc=-#<CR>
	Read	Gain Cyan value	<CR>*ganc=?#<CR>
	Write	Gain Magenta +	<CR>*gainm=+#<CR>
	Write	Gain Magenta -	<CR>*gainm=-#<CR>
	Read	Gain Magenta value	<CR>*gainm=?#<CR>
Write	Gain Yellow +	<CR>*gainy=+#<CR>	



Function	Type	Description	ASCII
	Write	Gain Yellow -	<CR>*gainy=-#<CR>
	Read	Gain Yellow value	<CR>*gainy=?#<CR>
<b>Picture Settings : White Balance</b>	Write	White balance Red +	<CR>*wbr=+#<CR>
	Write	White balance Red -	<CR>*wbr=-#<CR>
	Read	White balance Red value	<CR>*wbr=?#<CR>
	Write	White balance Green +	<CR>*wbg=+#<CR>
	Write	White balance Green -	<CR>*wbg=-#<CR>
	Read	White balance Green value	<CR>*wbg=?#<CR>
	Write	White balance Blue +	<CR>*wbb=+#<CR>
	Write	White balance Blue -	<CR>*wbb=-#<CR>
	Read	White balance Blue value	<CR>*wbb=?#<CR>
<b>Display</b>	Write	Aspect 4:3	<CR>*asp=4:3#<CR>
	Write	Aspect 16:9	<CR>*asp=16:9#<CR>
	Write	Aspect 16:10	<CR>*asp=16:10#<CR>
	Write	Aspect Source	<CR>*asp=AUTO#<CR>
	Write	Aspect Unscaled	<CR>*asp=REAL#<CR>
	Write	Aspect Theaterscope	<CR>*asp=THEA#<CR>
	Write	Aspect 5:4	<CR>*asp=5:4#<CR>
	Write	Aspect 1.88	<CR>*asp=1.88#<CR>
	Write	Aspect 2.35	<CR>*asp=2.35#<CR>
	Read	Aspect Status	<CR>*asp=?#<CR>
	Write	V Position +	<CR>*vpos=+#<CR>
	Write	V Position -	<CR>*vpos=-#<CR>
	Read	Current V Position	<CR>*vpos=?#<CR>
	Write	H Position +	<CR>*hpos=+#<CR>
	Write	H Position -	<CR>*hpos=-#<CR>
	Read	Current H Position	<CR>*hpos=?#<CR>
	Write	Phase +	<CR>*phase=+#<CR>
	Write	Phase -	<CR>*phase=-#<CR>
	Read	Current Phase	<CR>*phase=?#<CR>
	Write	Tracking +	<CR>*tracking=+#<CR>
	Write	Tracking -	<CR>*tracking=-#<CR>
	Read	Current Tracking	<CR>*tracking=?#<CR>
	Write	Sync level +	<CR>*synclevel=+#<CR>
	Write	Sync level -	<CR>*synclevel=-#<CR>
	Read	Current Sync level	<CR>*synclevel=?#<CR>
	Write	Color space Auto	<CR>*cs=auto#<CR>
	Write	Color space YPbPr	<CR>*cs=yp#<CR>
	Write	Color space YCbCr	<CR>*cs=yc#<CR>
	Write	Color space RGB-PC	<CR>*cs=rgbp#<CR>
	Write	Color space RGB-Video	<CR>*cs=rgbv#<CR>



Function	Type	Description	ASCII
	Read	Current color space	<CR>*cs=?#<CR>
	Write	Reset display	<CR>*display=reset#<CR>
<b>Display : 3D &amp; PIP</b>	Write	3D Sync Off	<CR>*3d=off#<CR>
	Write	3D Auto	<CR>*3d=auto#<CR>
	Write	3D Sync Side by Side	<CR>*3d=sbs#<CR>
	Write	3D Sync Top Bottom	<CR>*3d=tb#<CR>
	Write	3D Sync Frame Sequential	<CR>*3d=fs#<CR>
	Write	3D inverter disable	<CR>*3d=da#<CR>
	Write	3D inverter	<CR>*3d=iv#<CR>
	Read	3D Sync Status	<CR>*3d=?#<CR>
	Read	3D DLP Link On	<CR>*dlplink=on#<CR>
	Read	3D DLP Link Off	<CR>*dlplink=off#<CR>
	Read	3D DLP Link Status	<CR>*dlplink=?#<CR>
	Read	3D Sync reference	<CR>*3dsync=?#<CR>
	Write	PIP mode On	<CR>*pip=on#<CR>
	Write	PIP mode Off	<CR>*pip=off#<CR>
	Write	PIP HDMI	<CR>*psour=hdmi#<CR>
	Write	PIP DVI-D	<CR>*psour=dvid#<CR>
	Write	PIP COMPUTER/YPbPr	<CR>*psour=RGB#<CR>
	Write	PIP COMPUTER 2/YPbPr2	<CR>*psour=RGB2#<CR>
	Write	PIP DisplayPort	<CR>*psour=dp#<CR>
	Write	PIP 3G-SDI	<CR>*psour=sdi#<CR>
	Write	PIP HDBaseT	<CR>*psour=hdbaset#<CR>
	Read	Current PIP source	<CR>*psour=?#<CR>
	Write	PIP position Top Left	<CR>*pippos=tl#<CR>
	Write	PIP position Top Right	<CR>*pippos=tr#<CR>
Write	PIP position Bottom Left	<CR>*pippos=bl#<CR>	
Write	PIP position Bottom Right	<CR>*pippos=br#<CR>	
Write	PIP position PBP	<CR>*pippos=pbp#<CR>	
Read	Current PIP position	<CR>*pippos=?#<CR>	
<b>Setup</b>	Write	Set language to English	<CR>*lang=EN#<CR>
	Write	Set language to French	<CR>*lang=FR#<CR>
	Write	Set language to Spanish	<CR>*lang=SP#<CR>
	Write	Set language to German	<CR>*lang=GE#<CR>
	Write	Set language to Portuguese	<CR>*lang=PO#<CR>
	Write	Set language to Simplify Chinese	<CR>*lang=SC#<CR>
	Write	Set language to Traditional Chinese	<CR>*lang=TR#<CR>
	Write	Set language to Japanese	<CR>*lang=JA#<CR>
	Write	Set language to Korean	<CR>*lang=KO#<CR>
	Write	Set language to Swedish	<CR>*lang=SW#<CR>



Function	Type	Description	ASCII	
	Write	Set language to Russian	<CR>*lang=RU#<CR>	
	Write	Set language to Italian	<CR>*lang=IT#<CR>	
	Read	Language status	<CR>*lang=?#<CR>	
	Write	Projector Position-Front Table	<CR>*pp=FT#<CR>	
	Write	Projector Position-Rear Table	<CR>*pp=RE#<CR>	
	Write	Projector Position-Rear Ceiling	<CR>*pp=RC#<CR>	
	Write	Projector Position-Front Ceiling	<CR>*pp=FC#<CR>	
	Write	Projector Position-Freetilt	<CR>*pp=TF#<CR>	
	Read	Projector Position Status	<CR>*pp=?#<CR>	
	Write	Quick auto search on	<CR>*QAS=on#<CR>	
	Write	Quick auto search off	<CR>*QAS=off#<CR>	
	Read	Quick auto search status	<CR>*QAS=?#<CR>	
	Write	Set test pattern Off	<CR>*tp=off#<CR>	
	Write	Set test pattern White	<CR>*tp=white#<CR>	
	Write	Set test pattern Black	<CR>*tp=black#<CR>	
	Write	Set test pattern Red	<CR>*tp=red#<CR>	
	Write	Set test pattern Green	<CR>*tp=green#<CR>	
	Write	Set test pattern Blue	<CR>*tp=blue#<CR>	
	Write	Set test pattern Checkerboard	<CR>*tp=checker#<CR>	
	Write	Set test pattern CrossHatch	<CR>*tp=crosshatch#<CR>	
	Write	Set test pattern V Burst	<CR>*tp=vburst#<CR>	
	Write	Set test pattern H Burst	<CR>*tp=hbust#<CR>	
	Write	Set test pattern ColorBar	<CR>*tp=colorbar#<CR>	
	Read	Get test pattern status	<CR>*tp=?#<CR>	
	Write	Reset Setup	<CR>*setup=reset#<CR>	
	<b>Light Settings (laser)</b>	Write	Laser power Normal mode	<CR>*lampm=lnor#<CR>
		Write	Laser power Eco mode	<CR>*lampm=eco#<CR>
Write		Laser power Custom mode	<CR>*lampm=cust#<CR>	
Read		Get laser power mode	<CR>*lampm=?#<CR>	
Write		Custom power level +	<CR>*lampcpl=+#<CR>	
Write		Custom power level -	<CR>*lampcpl=-#<CR>	
Write		Custom power level	<CR>*lampcustom=value#<CR>	
Read		Custom power level ?	<CR>*lampcpl=?#<CR>	
Write		High Altitude mode on	<CR>*Highaltitude=on#<CR>	
Write		High Altitude mode off	<CR>*Highaltitude=off#<CR>	
Write		High Altitude mode auto	<CR>*Highaltitude=auto#<CR>	
Read		High Altitude mode status	<CR>*Highaltitude=?#<CR>	





Function	Type	Description	ASCII
<b>Warping</b>	Write	Set Active Warp to Keystone	<CR>*warp=keystone#<CR>
	Write	Set Active Warp to 4 Corners	<CR>*warp=4corners#<CR>
	Write	Set Active Warp to Rotation	<CR>*warp=rotation#<CR>
	Write	Set Active Warp to Pin/Barrel	<CR>*warp=pinbarrel#<CR>
	Read	Active Warp Status	<CR>*warp=?#<CR>
	Write	Warp Reset	<CR>*warp=reset#<CR>
	Write	Keystone-Horizontal Decrease	<CR>*hkeyst=-#<CR>
	Write	Keystone-Horizontal Increase	<CR>*hkeyst=+#<CR>
	Read	Keystone-Horizontal Status	<CR>*hkeyst=?#<CR>
	Write	Keystone-Vertical Decrease	<CR>*vkeyst=-#<CR>
	Write	Keystone-Vertical Increase	<CR>*vkeyst=+#<CR>
	Read	Keystone-Vertical Status	<CR>*vkeyst=?#<CR>
	Write	Rotation Decrease	<CR>*rot=-#<CR>
	Write	Rotation Increase	<CR>*rot=+#<CR>
	Read	Rotation Status	<CR>*rot=?#<CR>
	Write	Horizontal Pin/Barrel Decrease	<CR>*hpinba=-#<CR>
	Write	Horizontal Pin/Barrel Increase	<CR>*hpinba=+#<CR>
	Read	Horizontal Pin/Barrel Status	<CR>*hpinba=?#<CR>
	Write	Vertical Pin/Barrel Decrease	<CR>*vpinba=-#<CR>
	Write	Vertical Pin/Barrel Increase	<CR>*vpinba=+#<CR>
	Read	Vertical Pin/Barrel Status	<CR>*vpinba=?#<CR>
	Write	4 Corners Top-Left-X Decrease	<CR>*4ctlx=-#<CR>
	Write	4 Corners Top-Left-X Increase	<CR>*4ctlx=+#<CR>
	Read	4 Corners Top-Left-X Status	<CR>*4ctlx=?#<CR>
	Write	4 Corners Top-Left-Y Decrease	<CR>*4ctly=-#<CR>
	Write	4 Corners Top-Left-Y Increase	<CR>*4ctly=+#<CR>
	Read	4 Corners Top-Left-Y Status	<CR>*4ctly=?#<CR>
	Write	4 Corners Top-Right-X Decrease	<CR>*4ctrx=-#<CR>
	Write	4 Corners Top-Right-X Increase	<CR>*4ctrx=+#<CR>
	Read	4 Corners Top-Right-X Status	<CR>*4ctrx=?#<CR>
	Write	4 Corners Top-Right-Y Decrease	<CR>*4ctry=-#<CR>
	Write	4 Corners Top-Right-Y Increase	<CR>*4ctry=+#<CR>
	Read	4 Corners Top-Right-Y Status	<CR>*4ctry=?#<CR>
	Write	4 Corners Bottom-Left-X Decrease	<CR>*4cblx=-#<CR>
	Write	4 Corners Bottom-Left-X Increase	<CR>*4cblx=+#<CR>
	Read	4 Corners Bottom-Left-X Status	<CR>*4cblx=?#<CR>
Write	4 Corners Bottom-Left-Y Decrease	<CR>*4cbly=-#<CR>	
Write	4 Corners Bottom-Left-Y Increase	<CR>*4cbly=+#<CR>	
Read	4 Corners Bottom-Left-Y Status	<CR>*4cbly=?#<CR>	



Function	Type	Description	ASCII
	Write	4 Corners Bottom-Right-X Decrease	<CR>*4cbrx=-#<CR>
	Write	4 Corners Bottom-Right-X Increase	<CR>*4cbrx=+#<CR>
	Read	4 Corners Bottom-Right-X Status	<CR>*4cbrx=?#<CR>
	Write	4 Corners Bottom-Right-Y Decrease	<CR>*4cbry=-#<CR>
	Write	4 Corners Bottom-Right-Y Increase	<CR>*4cbry=+#<CR>
	Read	4 Corners Bottom-Right-Y Status	<CR>*4cbry=?#<CR>
	Write	Surface Fit Left Decrease	<CR>*surfitl=-#<CR>
	Write	Surface Fit Left Increase	<CR>*surfitl=+#<CR>
	Read	Surface Fit Left Status	<CR>*surfitl=?#<CR>
	Write	Surface Fit Right Decrease	<CR>*surfitr=-#<CR>
	Write	Surface Fit Right Increase	<CR>*surfitr=+#<CR>
	Read	Surface Fit Right Status	<CR>*surfitr=?#<CR>
	Write	Surface Fit Top Decrease	<CR>*surfitt=-#<CR>
	Write	Surface Fit Top Increase	<CR>*surfitt=+#<CR>
	Read	Surface Fit Top Status	<CR>*surfitt=?#<CR>
	Write	Surface Fit Bottom Decrease	<CR>*surfitb=-#<CR>
	Write	Surface Fit Bottom Increase	<CR>*surfitb=+#<CR>
	Read	Surface Fit Bottom Status	<CR>*surfitb=?#<CR>
	<b>Blanking</b>	Write	Blanking Reset
Write		Blanking Top Decrease	<CR>*bnkt=-#<CR>
Write		Blanking Top Increase	<CR>*bnkt=+#<CR>
Read		Blanking Top Status	<CR>*bnkt=?#<CR>
Write		Blanking Bottom Decrease	<CR>*bnkb=-#<CR>
Write		Blanking Bottom Increase	<CR>*bnkb=+#<CR>
Read		Blanking Bottom Status	<CR>*bnkb=?#<CR>
Write		Blanking Left Decrease	<CR>*bnkl=-#<CR>
Write		Blanking Left Increase	<CR>*bnkl=+#<CR>
Read		Blanking Left Status	<CR>*bnkl=?#<CR>
Write		Blanking Right Decrease	<CR>*bnkr=-#<CR>
Write		Blanking Right Increase	<CR>*bnkr=+#<CR>
Read		Blanking Right Status	<CR>*bnkr=?#<CR>



Function	Type	Description	ASCII
Edge Blending	Write	Edge Blending On	<CR>*eb=on#<CR>
	Write	Edge Blending Off	<CR>*eb=off#<CR>
	Read	Edge Blending Status	<CR>*eb=?#<CR>
	Write	Edge Blending Reset	<CR>*eb=reset#<CR>
	Write	Edge Blending adjust lines On	<CR>*ebadl=on#<CR>
	Write	Edge Blending adjust lines Off	<CR>*ebadl=off#<CR>
	Read	Edge Blending adjust lines Status	<CR>*ebadl=?#<CR>
	Write	Edge Blending White Level Top Decrease	<CR>*ebwt=-#<CR>
	Write	Edge Blending White Level Top Increase	<CR>*ebwt=+#<CR>
	Read	Edge Blending White Level Top Status	<CR>*ebwt=?#<CR>
	Write	Edge Blending White Level Bottom Decrease	<CR>*ebwb=-#<CR>
	Write	Edge Blending White Level Bottom Increase	<CR>*ebwb=+#<CR>
	Read	Edge Blending White Level Bottom Status	<CR>*ebwb=?#<CR>
	Write	Edge Blending White Level Left Decrease	<CR>*ebwl=-#<CR>
	Write	Edge Blending White Level Left Increase	<CR>*ebwl=+#<CR>
	Read	Edge Blending White Level Left Status	<CR>*ebwl=?#<CR>
	Write	Edge Blending White Level Right Decrease	<CR>*ebwr=-#<CR>
	Write	Edge Blending White Level Right Increase	<CR>*ebwr=+#<CR>
	Read	Edge Blending White Level Right Status	<CR>*ebwr=?#<CR>
	Write	Edge Blending Black Level Top Decrease	<CR>*ebbt=-#<CR>
	Write	Edge Blending Black Level Top Increase	<CR>*ebbt=+#<CR>
	Read	Edge Blending Black Level Top Status	<CR>*ebbt=?#<CR>
	Write	Edge Blending Black Level Bottom Decrease	<CR>*ebbb=-#<CR>
	Write	Edge Blending Black Level Bottom Increase	<CR>*ebbb=+#<CR>
	Read	Edge Blending Black Level Bottom Status	<CR>*ebbb=?#<CR>
	Write	Edge Blending Black Level Left Decrease	<CR>*ebbl=-#<CR>
	Write	Edge Blending Black Level Left Increase	<CR>*ebbl=+#<CR>
	Read	Edge Blending Black Level Left Status	<CR>*ebbl=?#<CR>
	Write	Edge Blending Black Level Right Decrease	<CR>*ebbr=-#<CR>
	Write	Edge Blending Black Level Right Increase	<CR>*ebbr=+#<CR>



Function	Type	Description	ASCII
	Read	Edge Blending Black Level Right Status	<CR>*ebbr=?#<CR>
	Write	Edge Blending Black Level All color Decrease	<CR>*ebca=-#<CR>
	Write	Edge Blending Black Level All color Increase	<CR>*ebca=+#<CR>
	Read	Edge Blending Black Level All color Status	<CR>*ebca=?#<CR>
	Write	Edge Blending Black Level Red Decrease	<CR>*ebcr=-#<CR>
	Write	Edge Blending Black Level Red Increase	<CR>*ebcr=+#<CR>
	Read	Edge Blending Black Level Red Status	<CR>*ebcr=?#<CR>
	Write	Edge Blending Black Level Green Decrease	<CR>*ebcg=-#<CR>
	Write	Edge Blending Black Level Green Increase	<CR>*ebcg=+#<CR>
	Read	Edge Blending Black Level Green Status	<CR>*ebcg=?#<CR>
	Write	Edge Blending Black Level Blue Decrease	<CR>*ebcb=-#<CR>
	Write	Edge Blending Black Level Blue Increase	<CR>*ebcb=+#<CR>
	Read	Edge Blending Black Level Blue Status	<CR>*ebcb=?#<CR>
	<b>System</b>	Write	Standby Settings-Network on
Write		Standby Settings-Network off	<CR>*standbynet=off##<CR>
Read		Standby Settings-Network Status	<CR>*standbynet=?##<CR>
Write		Auto Power Off-on	<CR>*autopoweroff=on##<CR>
Write		Auto Power Off-off	<CR>*autopoweroff=off##<CR>
Read		Auto Power Off-Status	<CR>*autopoweroff=?##<CR>
Write		Direct Power On-on	<CR>*directpower=on##<CR>
Write		Direct Power On-off	<CR>*directpower=off##<CR>
Read		Direct Power On-Status	<CR>*directpower=?##<CR>
Write		Set background to Logo	<CR>*bg=logo##<CR>
Write		Set background to Black	<CR>*bg=black##<CR>
Write		Set background to Blue	<CR>*bg=blue##<CR>
Write		Set background to White	<CR>*bg=white##<CR>
Read		Get background status	<CR>*bg=?##<CR>
Write		Startup logo off	<CR>*startlogo=off##<CR>
Write		Startup logo on	<CR>*startlogo=on##<CR>
Write		Get startup logo status	<CR>*startlogo=?##<CR>
Write		Select EDID WUXGA	<CR>*edid=wuxga##<CR>
Write		Select EDID 1080P	<CR>*edid=1080p##<CR>
Read		Get EDID selection	<CR>*edid=?##<CR>
Write	Trigger on	<CR>*trigger=on##<CR>	
Write	Trigger off	<CR>*trigger=off##<CR>	



Function	Type	Description	ASCII
	Read	Trigger status	<CR>*trigger=?#<CR>
	Write	Dynamic black on	<CR>*db=on#<CR>
	Write	Dynamic black off	<CR>*db=off#<CR>
	Read	Dynamic black status	<CR>*db=?#<CR>
	Write	Factory reset	<CR>*fact=reset#<CR>
	Write	System reset	<CR>*system=reset#<CR>
<b>Information</b>	Read	Get Model Name	<CR>*modelname=?#<CR>
	Read	Get Serial Number	<CR>*sn=?#<CR>
	Read	Get F/W Version	<CR>*swver=?#<CR>
	Read	Get BQ F/W Version	<CR>*fwver=?#<CR>
	Read	Get Active source	<CR>*activesour=?#<CR>
	Read	Get Pixel clock	<CR>*pixelclock=?#<CR>
	Read	Get Signal format	<CR>*signal=?#<CR>
	Read	Get H refresh rate	<CR>*hfreq=?#<CR>
	Read	Get V refresh rate	<CR>*vfreq=?#<CR>
	Read	Laser Hour	<CR>*lsrtim=?#<CR>
<b>Miscellaneous</b>	Write	Blank On	<CR>*blank=on#<CR>
	Write	Blank Off	<CR>*blank=off#<CR>
	Read	Blank Status	<CR>*blank=?#<CR>
	Write	Freeze On	<CR>*freeze=on#<CR>
	Write	Freeze Off	<CR>*freeze=off#<CR>
	Read	Freeze Status	<CR>*freeze=?#<CR>
	Write	Menu On	<CR>*menu=on#<CR>
	Write	Menu Off	<CR>*menu=off#<CR>
	Read	Menu Status	<CR>*menu=?#<CR>
	Write	Up	<CR>*up#<CR>
	Write	Down	<CR>*down#<CR>
	Write	Right	<CR>*right#<CR>
	Write	Left	<CR>*left#<CR>
	Write	Enter	<CR>*enter#<CR>
	Write	Remote Set	<CR>*rrset=0#<CR>
Read	Remote Set Status	<CR>*rrset=?#<CR>	
<b>Miscellaneous</b>	Read	Error Code	<CR>*error=report#<CR>
	Write	Serial Number code I	<CR>*SN=XXX#<CR>
	Read	Serial Number Query	<CR>*SN=?#<CR>
	Write	Lens Shift Up	<CR>*lst=up#<CR>
	Write	Lens Shift Down	<CR>*lst=down#<CR>
	Write	Lens Shift Left	<CR>*lst=left#<CR>
	Write	Lens Shift Right	<CR>*lst=right#<CR>
	Write	Lens Focus Plus	<CR>*focus=+#<CR>
	Write	Lens Focus Minus	<CR>*focus=-#<CR>

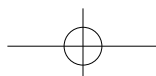
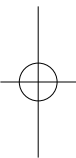
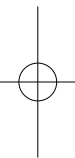


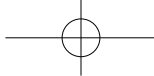
Function	Type	Description	ASCII
	Write	Lens Zoom Plus	<CR>*zoom=+#<CR>
	Write	Lens Zoom Minus	<CR>*zoom=-#<CR>
Light Source Control	Read	Lamp Hour	<CR>*ltim=?#<CR>
	Write	Lamp hour reset	<CR>*ltim=reset#<CR>
	Read	Total machine hour (power on time) Query	<CR>*tmhour=?#<CR>



**Note:**

RS-232 Baud rate: 9600





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